

## Overview of Class:

1. class illegal\_exception:  
This class throws an error message of “illegal argument” when the input word has other alphabets other than lowercase alphabets.
  - Public:
    - function: void printException(); //print out an error message: illegal argument
  - Private:  
No private argument
2. class Node:  
This class creates nodes for Trie.
  - Public:
    - Function:  
Node(); ~Node(); initialize all variables and destruct the node to avoid memory leaks  
Variables:  
Node\* next[26]; represents 26 children of each node  
bool isalphabet; shows whether that node/leaf is the end of a word (1: true; 0: false)  
string s; the word stored in that node
  - Private:  
No private argument
3. class Trie:  
The class implement a trie
  - Public:
    - Function:  
Trie(); ~Trie(); used to initialize variables in the class, and delete the node root to avoid memory leak  
std::string insert(Node\* &root, std::string word); Used to insert the word that is written in lowercase, and is not inserted before into the trie.  
std::string search(Node\* root, std::string word); Find the word that is written in lowercase by traversing the trie by the alphabet of the word one by one.  
std::string erase(Node\* root, std::string word); Delete the word that is written in lowercase if the input is legal, the trie is not empty, and the word exists in the trie by setting the isalphabet into false and delete s.  
void count(); Print out the number of words in the trie  
std::string empty(); Check if the trie is empty by checking if the number of words is 0.  
void print(Node\* root); Print all the words alphabetically in the trie using depth-first traversal using iteration.  
void spellcheck(Node\* root, std::string word); Store all the words into a vector, and print out the words that contain the most prefix with the word inputted. If the first alphabet in the word is not in the trie, there will be no output.  
std::string clear(Node\* root); The function deletes call words by setting the isalphabet to false.
  - Private:
    - Function:  
void helper\_check(Node\* a); used to traverse all the words in the trie and store them. Used in spellcheck  
int get\_size(); used to get the number of words in the trie  
Variables:  
Node\* root; node of the root in the trie  
int num; number of words in the trie  
std::vector<std::string> words; used to store all the words in the trie

## Detail on design decision:

### Class illegal\_exception:

No constructor or destructor: only used to throw error and give error message

### Class Node

One constructor and one destructor is created. initialize the node next[26] to NULL, isalphabet to false, and s to “”.  
Free the node after use to avoid memory leaks

### Class Trie

One constructor and one destructor is created. used to set the root of the trie, and initialize the variables in the class; free the root to avoid memory leaks.

No operator being override

## Function parameter:

### Function without parameter:

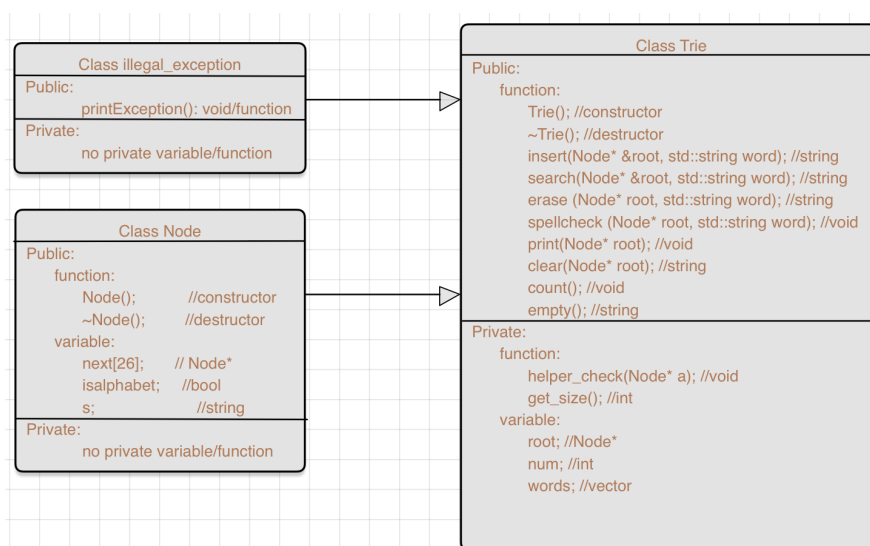
Class illegal\_exception: printException();

Class Node: Node(); ~Node();  
 Class Trie: Trie(); ~Trie(); count(); empty(); get\_size()

#### Function with parameter:

insert(Node\* &root, std::string word);  
 the parameter root and word are passed by reference to insert the word into the trie  
search(Node\* &root, std::string word);  
 the parameter root and word are passed by reference to search the word into the trie  
erase (Node\* root, std::string word);  
 the parameter root and word are passed by reference to erase the word into the trie  
spellcheck (Node\* root, std::string word);  
 the parameter root and word are passed by reference to check if the word is spelled correctly  
print(Node\* root);  
 the parameter root is passed by reference to print all the words in the trie  
clear(Node\* root);  
 the parameter root is passed by reference to delete all the words in the trie

#### UML diagram



#### Test cases:

1. Check if the words in the corpus.txt can be stored into the trie correctly. 2. Check the trie will store duplicate words illegal words. 3. Search if the word already inserted can be found. 4. Check if the word in the trie can be erased. 5. Check if the spellcheck can print out all the words with the same prefix as the word inputted. 6. Check if all the words can be print out. 7. Check if all the words can be deleted using clear(), and empty() functions. 8. Check if the number of words is correct.

#### Performance consideration:

insert(Node\* &root, std::string word);  
 search(Node\* &root, std::string word);  
 erase (Node\* root, std::string word);  
 spellcheck (Node\* root, std::string word);  
 print(Node\* root);  
 clear(Node\* root);  
 helper\_check(Node\* a);  
 count(); print the private variable num  
 empty(); check the private variable num to see if the trie is empty using if/else  
 get\_size(); return the private variable num

O(n): insert/search/erase the word by traversing each alphabet in the word using for loop.

O(N): spellcheck/print/clear/helper\_check the word by traversing each word using for loop.

O(1)

Trie

```

1 empty
2 clear
3 p
4 s
5 empty
6 i apple
7 i app
8 i appl
9 i apples
10 i apple
11 i abandon
12 i academic
13 i abandon
14 i a
15 i aban
16 i abandons
17 i academic
18 i academy
19 i adhere
20 i ad
21 i awich
22 s
23 p
24 size
25 size
26 s apples
27 s appcndc
28 s app
29 s abandon
30 s abansswsw
31 s aban
32 s academicccc
33 s academy
34 s adhere
35 s ad
36 s awich
37 e apple
38 e aban
39 e a
40 e ncdjcnwwee
41 e kkgkc
42 e academic
43 spellcheck academic
44 spellcheck a
45 spellcheck kkgkc
46 i you
47 i your
48 i yours
49 i yo
50 i zebra
51 i xray
52 i fable
53 i ccw
54 i ccw
55 i you
56 size
57 spellcheck a
58 spellcheck b
59 spellcheck y
60 e yours
61 spellcheck yours
62 size
63 empty
64 clear
65 empty
66 p
67 load
68 spellcheck fable
69 spellcheck a
70 enallthark a
71 spellcheck a
72 i aaaaaaaaaaaaaaaaaaaaaa
73 spellcheck zebra
74 spellcheck fj
75 p
76 size
77 i card
78 i fable
79 i woaiuxxi
80 i woai bianchng
81 i woai bianchng
82 empty
83 size
84 p
85 clear
86 empty
87 clear
88 exit
89
  
```