

ASSIGNMENT - 3

ECE-585: Computer Organization and Design.

1. What is $6FD4 - 273B$ when these values represent signed 16-bit hexadecimal numbers stored in sign-magnitude format? The result should be written in hexadecimal. You MUST show your work.

answer: Given $6FD4 - 273B$

each hexadecimal number is represented by 4-bits.

$$(6FD4)_{16} = (0110 \ 1111 \ 1101 \ 0100)_2$$

$$(273B)_{16} = (0010 \ 0111 \ 0011 \ 1011)_2$$

$$6FD4 \rightarrow 0110 \ 1111 \ 1101 \ 0100$$

$$- 273B \rightarrow \underline{0010 \ 0111 \ 0011 \ 1011}$$

$$ 0100 \ 1000 \ 1001 \ 1001$$

$$(6FD4 - 273B)_{16} = (4899)_{16}$$

2. Assume 174 and 85 are signed 8-bit decimal integers stored in sign-magnitude format. Calculate $174 + 85$. Is there overflow, underflow or neither? You MUST show your work.

answer: $(879)_{10}$

$(174)_{10}$ is in decimal sign magnitude format.

Converting in binary,

~~$(174)_{10} = (10101110)_2$~~

In sign magnitude representation, the MSB describes the sign of number.

i.e., if MSB = 1, negative no.

MSB = 0, positive no.

~~$(85)_{10} = (1010101)_2$~~

$$\begin{array}{r}
 2 | 174 \\
 2 | 87 \quad 0 \\
 2 | 43 \quad 1 \\
 2 | 21 \quad 1 \\
 2 | 10 \quad 1 \\
 2 | 5 \quad 0 \\
 2 | 2 \quad 1 \\
 2 | 1 \quad 0 \\
 0 \quad 1
 \end{array}$$

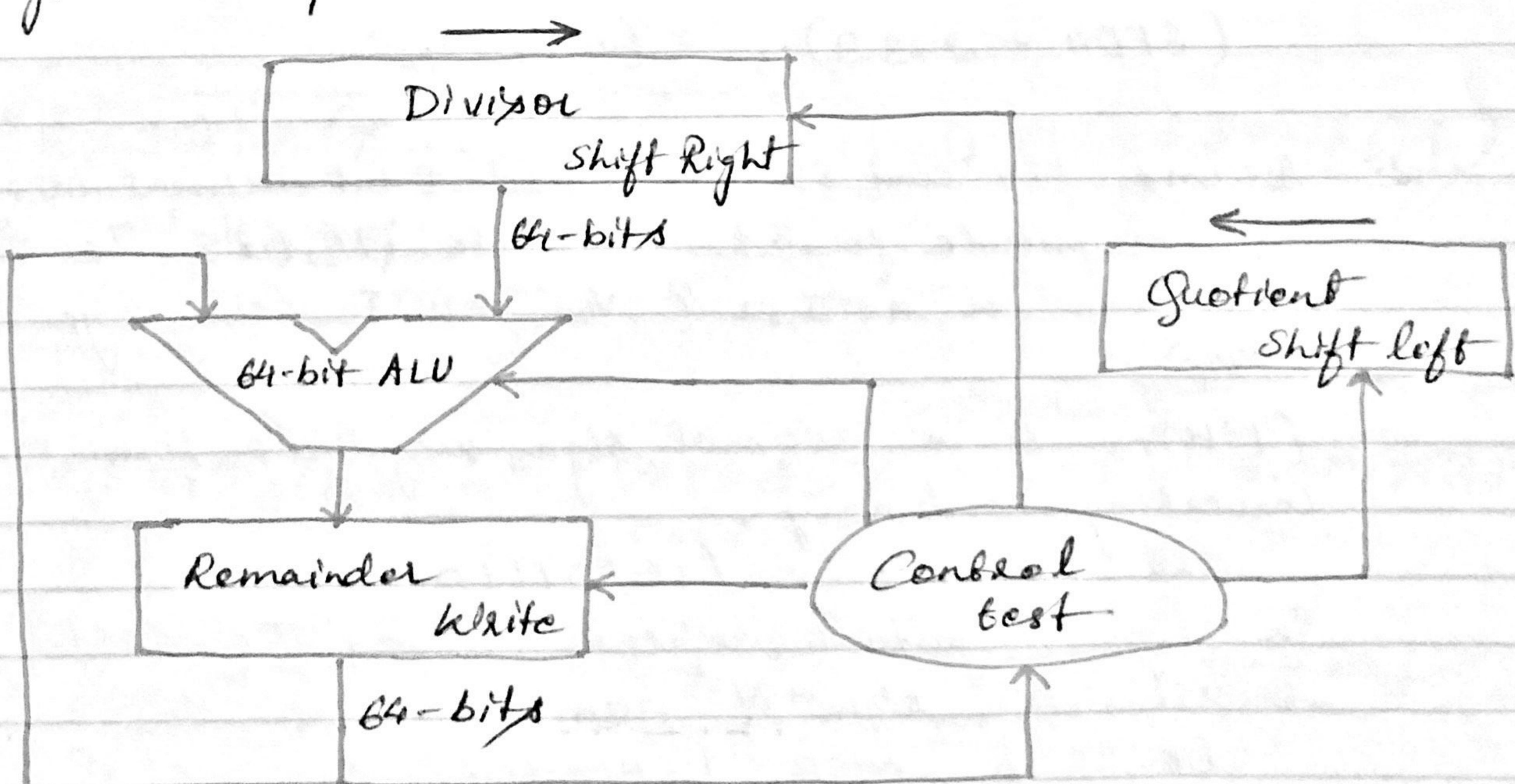
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$$\begin{array}{r}
 & 174 & (0)1010100 \\
 + 85 & \underline{0101} & 0101 \\
 & (1)0000 & 0011
 \end{array}$$

$$\therefore (10000\ 0011)_2 = (259)_{10}.$$

2. Using table similar to the below table-1. Calculate 60 divide by 22 by using the hardware described in fig-1. You should show the contents of each register on each step. Assume both inputs are unsigned 6-bit integers. NOT 32-bit integers, and modify the division hardware shown in fig-1.

answer: Consider the hardware shown below, the following algorithm represents the hardware described.



D1

→ Division Algorithm:

- Initialize the 32-bit Quotient Register with 0
- Place the divisor in the left half of the 64-bit Divisor register.
- Set the remainder register with the dividend.
- For each iteration in the algorithm
 - Remainder = Remainder - Divisor
 - If Remainder < 0 (sign bit is 1)
 - * Remainder = Remainder + Divisor.
 - * left shift the quotient register by 1-bit position
 - * Set LSB to 0.
 - If Remainder ≥ 0 (sign bit is 0)
 - * left shift the quotient register by 1-bit position
 - * Set LSB to 1.
 - Right shift the Divisor register by One bit.

→ Division can be calculated using the above algorithm as follows:

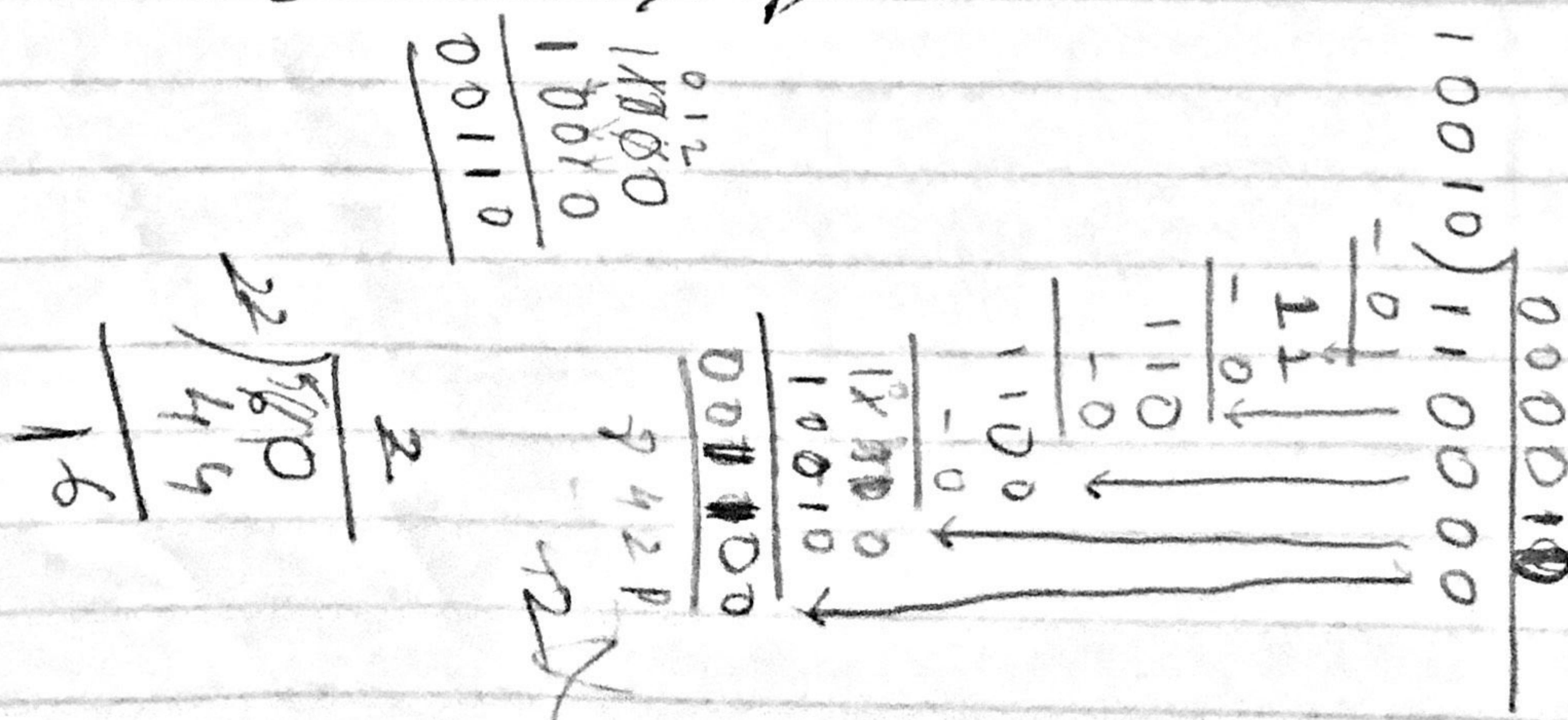
Consider,

$$\text{Dividend} = (60)_8 = \text{Required } (110000)_2$$

$$\text{Divisor} = (22)_8 = (10010)_2 = (18)_{10}$$

$$\begin{array}{r}
 2 | 22 & 2 | 60 \\
 2 | 11 & 2 | 30 & 0 \\
 2 | 5 & 2 | 15 & 0 \\
 2 | 2 & 2 | 7 & 1 \\
 2 | 1 & 2 | 3 & 1 \\
 0 | 1 & 2 | 1 & 1 \\
 0 | 1
 \end{array}$$

Here, $n = 6$ bits. Thus, the algorithm runs $6+1 = 7$ steps



(4)

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Steps	Actions	Quotient (Q)	Divisor (Div)	Remainder (Rem)
0.	Initial Values	000000	010010 000000	000000 110000
1.	$\because \text{Rem} = \text{Rem} - \text{Div}$ $\times \text{if } \text{Rem} < 0 \rightarrow \text{Rem} = \text{Rem} + \text{Div}$ $\times \text{shift left Q, } Q_0 = 0$ $\times \text{Shift Div Right}$	000000	010010 000000	110000 110000
		000000	010010 000000	000000 110000
2.	$\because \text{Rem} = \text{Rem} - \text{Div}$ $\because \text{if } \text{Rem} < 0 \rightarrow \text{Rem} = \text{Rem} + \text{Div}$ $\times \text{shift left Q, } Q_0 = 0$ $\times \text{Shift Div Right}$	000000	001001 000000	000000 110000
		000000	001001 000000	110000 110000
3.	$\because \text{Rem} = \text{Rem} - \text{Div}$ $\times \text{if } \text{Rem} < 0 \rightarrow \text{Rem} = \text{Rem} + \text{Div}$ $\times \text{shift left Q, } Q_0 = 0$ $\times \text{Shift Div Right}$	000000	000100 100000	000000 110000
		000000	000100 100000	110000 010000
4.	$\times \text{Rem} = \text{Rem} - \text{Div}$ $\times \text{if } \text{Rem} < 0 \rightarrow \text{Rem} = \text{Rem} + \text{Div}$ $\times \text{Shift left Q, } Q_0 = 0$ $\times \text{Shift Div Right}$	000000	000010 010000	000000 110000
		000000	000010 010000	110000 011000
5.	$\times \text{Rem} = \text{Rem} - \text{Div}$ $\times \text{if } \text{Rem} < 0 \rightarrow \text{Rem} = \text{Rem} + \text{Div}$	000000	000001 001000	000000 011000
		000000	000001 001000	

6.

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7.

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4. Write down the binary representation of the decimal number 56.93 assuming the IEEE-754 double precision format.

$$(0.93)_{10} = (?)_2$$

answer: $(56)_{10} = (111000)_2$.

$$(0.93)_{10} = (111\ 011100000101000\dots)_2$$

$$\therefore (56.93)_{10} = (111000.111011100000101000\ldots)_2$$

0.93×2	1.86	1	<u>2</u> <u>56</u>
0.86×2	1.72	1	<u>2</u> <u>28</u> 0
0.72×2	1.44	1	<u>2</u> <u>14</u> 0
0.44×2	0.88	0	<u>2</u> <u>3</u> 0
0.88×2	1.76	1	<u>2</u> <u>1</u> 1
0.76×2	1.52	1	

Representing in scientific Notation,

1.110001110111000010100-- x 2⁵

We have,

$$(-1)^3 \propto (1 + \text{Fraction}) \propto d$$

(exponent - 1023)

- Sign = 0 (positive number)

$$\bullet \text{Exponent} = 1023 + 5 = 1028$$

$$(1028)_{10} = (100000000100)_2$$

• Mantissa = 110001110111000

010001110101110000 10100

01111010111

nt - 1023		0.32x2	0.64	0
2 1028	0	0.64x2	1.28	1
2 514	0	0.28x2	0.56	0
2 257	0	0.56x2	1.12	1
2 128	1	0.12x2	0.24	0
2 64	0	0.24x2	0.48	0
2 32	0	0.48x2	0.96	0
2 16	0	0.96x2	1.92	1
2 8	0	0.92x2	1.84	1
2 4	0	:	:	:
2 2	0	:	:	:
2 1	0			

The binary representation assuming IEEE-754 double precision format is

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	1	0	0	0	0	0	0	0	0	1	0	0	1	1	0	0	0	1	1	1	0	1	1	1	0	0	0	1	0	1	0

0011110101110000101000111 01011

~~32-bit~~

(6)

8. IEEE 754-2008 standard contains a half precision that is only 16-bits wide. Leftmost bit which is the MSB, is still the sign bit, the exponent is 5-bit wide & has a bias of 15 and the fraction is 10 bits long. A hidden 1 is assumed. Write down the bit pattern to represent -1.585×10^{-1} assuming a version of this format, which uses an excess-16 format (exponent bias = 15) to store the exponent. Comment on how the range & accuracy of this 16-bit floating point format compares to the single precision IEEE 754 std.

answer: In IEEE 754-2008 floating point representation, binary no. is converted to 3-sections i.e., a) Sign bit b) Exponent c) Mantissa

$$\text{Given} = -1.585 \times 10^{-1}$$

$$= (-0.1585)_{10} = -(0.0010100010010011\ldots)_2$$

Scientific Notation;

$$-(1.010010010011) \times 2^{-3}$$

$$\therefore (-1)^3 \times (1 + \text{Fraction}) \times 2^{\text{Exponent} - 15}$$

- Sign = 1
- Exponent = $15 - 3 = 12 = (01100)_2$
- Mantissa = $(010010010)_2$

\therefore IEEE Representation,

1011000100010010

0.1585x2	0.317	0
0.317x2	0.634	0
0.634x2	1.268	1
0.268x2	0.536	0
0.536x2	1.072	1
0.072x2	0.144	0
0.144x2	0.288	0
0.288x2	0.576	0
0.576x2	1.152	1
0.152x2	0.304	0
0.304x2	0.608	0
0.608x2	1.216	1
0.216x2	0.432	0
0.432x2	0.864	0
0.864x2	1.728	1
0.728x2	1.456	1
	:	
	:	

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1	0	1	1	0	0	0	1	0	0	0	1	0	0	1	0

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 5-bit exponent fraction

$$\begin{array}{r} 60 \\ \hline 22 \end{array}$$

(2)

3. Consider the decimal values are 60 & 22.
Convert decimal value 60 into binary

$$(60)_{10} = (011100)_2$$

$$(22)_{10} = (010110)_2$$

Refer the division example using the algorithm in the question.

$$\begin{array}{r} 2 | 60 \\ 2 | 30 \quad 0 \\ 2 | 15 \quad 0 \\ 2 | 7 \quad 1 \\ 2 | 3 \quad 1 \\ 2 | 1 \quad 1 \\ \hline 0 \quad 1 \end{array}$$

Now the following steps are used to calculate the ~~60~~ 60 divided by 22 using above binary values -

- 0 : Take initial binary values as Divisor $22 = (010110)_2$
Remainder $(60)_{10} = (011100)_2$
- Next, Shift the binary remainder left at a place
That means $011100 \rightarrow 0.111000$

- 1 : Perform the remainder register (REM) with value of dividend (DIV) and shift remainder register left.
Do the operation $REM = REM - DIV$.

- 2: a) if $REM > 0$, subtract the divisor register (DIV) from the remainder register & the result is stored in the remainder register $REM = REM - DIV$.
b) otherwise, set the add operation for the divisor register (DIV) & the remainder register (REM).
c) The result value is stored in the remainder register $REM = REM + DIV$

3. Shift the remainder register left
4. If $REM > 0$, set $R_0 = 1$. If $REM < 0$, set $R_0 = 0$
5. Repeat the step for no of bits representing divisor n
6. After 'n' steps the remainder is in the left part of quotient & in the right part of remainder register.

$$\begin{array}{r}
 000000 \quad 111100 \\
 22 \quad | \quad 60 \\
 22 \quad | \quad 60 \\
 22 \quad | \quad 16 \\
 16 \quad | \quad 2
 \end{array}
 \quad
 \begin{array}{l}
 (60)_{10} = (0111,00)_2 \\
 (22)_{10} = (010110)_2
 \end{array}
 \quad
 \begin{array}{l}
 \xrightarrow{\text{Divide}} 011100 \quad 111000 \\
 \xrightarrow{\text{Divide}} 010110 \quad 000000 \\
 \xrightarrow{\text{Divide}} 001010 \quad 111100 \\
 \xrightarrow{\text{Divide}} 1100 \quad 0010
 \end{array}$$

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Iteration	Step:	Division	Reminder
0	Initial Values Shift remainder left	010110	0011100 01111000
1.	Rem = Rem - Div	010110	MSB
	Steps	Quotient	Divisor
0	Init.	000000	010110 000000
1.	Rem = Rem - Div Shift Right left	000000 000000	010110 000000 010110000000 001011 000000
2.	Rem = Rem - Div Shift Right left	000000 000000	001011 000000 000011 000000 000101 10000
3	Rem = Rem - Div Shift Right left	000000 000000	000101 10000 000101 10000 000010 11000
4	Rem = Rem - Div Shift Right left	000000 000000	000010 110000 000010 110000 000001 011000
5.	Rem = Rem - Div Shift left	000000 000000	000001 011000 000001 011000 000000 101100
6.	Rem = Rem - Div Rem ≥ 0 $q_0 = 1$	000000 000001 000010	000000 010000 000000 010000 000000 010000
7	Final Answer	#(2)	

$$(60)_{10} = (0111100)_2$$

$$(22)_{10} = (010110)_2$$

(8)

Iteration	Steps	Quotient	Divisor	Reminder
0	Initial Values	000000	010110 000000	000000 111100
1.	<ul style="list-style-type: none"> Rem = Rem - Div. If $R < 0$: $R = R + Div$ shift left Q, $Q_0 = 0$ Shift Div Right Left 	$\begin{array}{r} 000000 \\ \downarrow \\ 000000 \end{array}$	010110 000000 010110 000000	101010 111100 000000 111100
2	<ul style="list-style-type: none"> Rem = Rem - Div If $R < 0$: $R = R + Div$ Shift left Q, $Q_0 = 0$ Shift Div Right Left 	$\begin{array}{r} 000000 \\ \downarrow \\ 000000 \end{array}$	001011 000000 001011 000000	000000 111100 110101 111100
3	<ul style="list-style-type: none"> Rem = Rem - Div If $R < 0$: $R = R + Div$ Shift left Q, $Q_0 = 0$ Shift Div Right Left 	$\begin{array}{r} 000000 \\ \downarrow \\ 000000 \end{array}$	000101 100000 000101 100000	000000 111100 111011 011100
4	<ul style="list-style-type: none"> Rem = Rem - Div If $R < 0$: $R = R + Div$ Shift left Q, $Q_0 = 0$ Shift Div Right Left 	$\begin{array}{r} 000000 \\ \downarrow \\ 000000 \end{array}$	000010 110000 000010 110000	000000 111100 111110 001100
5	<ul style="list-style-type: none"> Rem = Rem - Div If $R < 0$: $R = R + Div$ Shift left Div Right Q, $Q_0 = 0$ Shift Div Right Left 	$\begin{array}{r} 000000 \\ \downarrow \\ 000000 \end{array}$	000000 101100 000000 101100	111111 100100 000000 111100
6.	<ul style="list-style-type: none"> Rem = Rem - Div If $R > 0$: $R = Rem$ Shift left Q, $Q_0 = 1$ Shift Div Right Left 	$\begin{array}{r} 000000 \\ \downarrow \\ 000001 \end{array}$	000000 010110 000000 010110	000000 010000 000000 010000
7	<ul style="list-style-type: none"> Rem = Rem - Div If $R < 0$: $R = R + Div$ Shift left Q, $Q_0 = 0$ Shift Div Right Left 	$\begin{array}{r} 000001 \\ \downarrow \\ 000010 \end{array}$	000000 010110 000000 010110	111010 000000 010000
			000000 010110	000000 010000

↓
2

↓
16

(9)

Thus the Quotient $q_1 = (000010)_2 = (2)_{10}$
and the remainder $r_1 = (010000)_2 = (16)_{10}$

Hence $(60)_{10}$ divide by $(22)_{10}$ gives Quotient - (2),
and remainder $r_2 = (16)_{10}$