Intelligent System Development

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- What is an intelligent system?
- 2 Why do we have to develop them?
- How can we develop them?
 - An Intelligent System as a Whole
 - Sensoring Unit
 - Actuator and Driver Unit
 - User Interface and Communication Unit
 - Power Supply
 - The Brain



An intelligent system is an electronic system that is *embedded* to something for performing *specific tasks* with some level of *intelligence*

Let's think about these following systems

- An air conditioner...
- A car...
- A house...
- A phone...
- A watch...
- A rice cooker...



Intelligence on a "field" or a "topic" is an ability to analyze and differentiate things on the field or the topic...

Intelligent System Development

- Intelligence on air conditioning...
- Intelligence on driving a car...
- Intelligence on lighting a house...
- Intelligence on making a phose call...
- Intelligence on health...
- Intelligence on cooking rice...



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Doing things with intelligence lead to *high efficiency*, which in turn benefits all parties...

- Efficiency is measured in 3 aspects: energy, space, and time
- High effiency in doing something implies doing its with less waste energy, space, and time.



Intelligence enhances a product's performance...

- A self-driving car...
- A cleaner that knows where and when to clean...
- A house that knows when to turn on and off elctricity..
- An air conditioner that know where people sit in the room and their temperature preferences...
- etc.



All parties benefits...

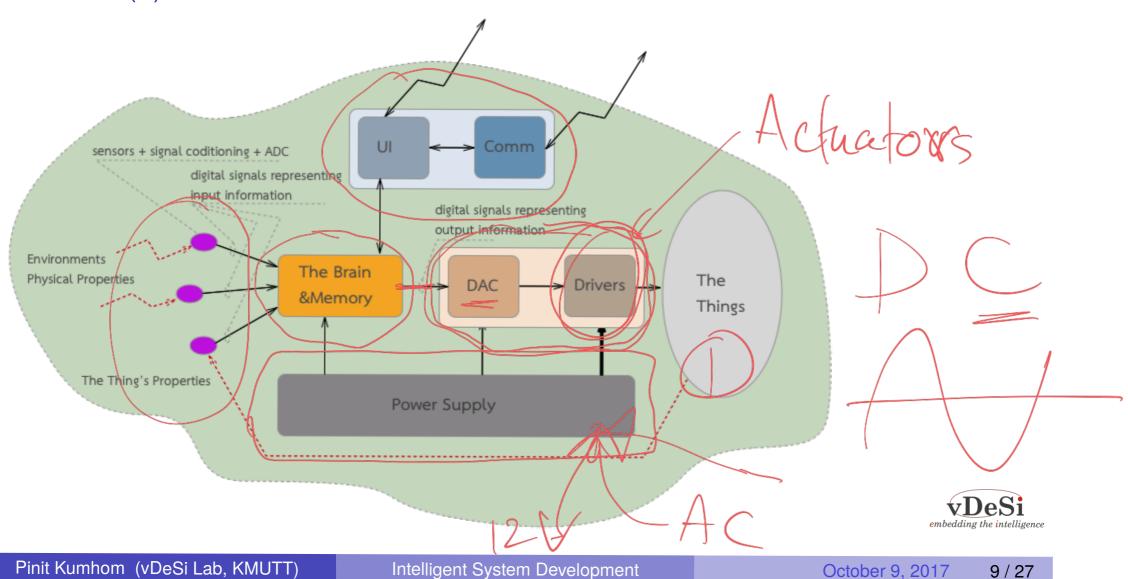
- Makers ⇒ less cost
- Users ⇒ reasonable price
- Stake holders ⇒ sustainable profits
- Others ⇒ better society and environment



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An extended intelligent sytem may be decomposed into (1) the things that peroforming the tasks, (2) the signal sensing unit including ADC, (3) the actuator and driver unit including DAC, (4) communication and user interface unit, and (5) the brain...



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The *signal sensoring unit* job is to convert physical properties of the

environment and/or the things' properties to digital signals...

- Microphones sense sound information
- Cameras senses vision (i.e. images/videos) information
- Thermal sensors detect heat information; i.e temperature
- Accelerometers detect accelarations of a moving "thing"
- Biosensors detect cell's properties

Usually a sensor converts physical properties to analog signal

Roll Pitch Kaca Audio

Analog to Digital Converter (ADC) is crucail as the Brain is usually

implemented using digital systems.



The *challenges* involving the sensoring unit for an intelligent system is to choose the *"right"* ones...

Key issues about sensors

- They are based on nature's principles; i.e. the major science's fields ofphysics, chemistry, biology.
- Exercises: Identify the nature's principles used in the following sensors:
 - Cameras:
 - Microphones:
 - ► Accelerators:
 - **▶** *GPS*:
 - Heart rate sensor:

Experience Process

They are relied on technologies for engineering them

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The actuators are devices that convert the "brain's commands" to "actual works". It is what make the things' capabilities...

Key facts about sensors

- Similar to the sensors, they are based on nature's principles; i.e. the major science's fields ofphysics, chemistry, biology.
- Some sensors/actuators can work as both...
- Exercises: Identify the nature's principles used in the following actuators:
 - ► Motors:
 - Heaters:
 - ► MEMS:
 - Think of something..
- Similar to the sensors, they are relied on technologies for engineering them



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intelligent systems no matter how smart they are are designed to "serve" humans...

- A phone originally is to make telephone calls, but now ...
- An air conditioner ...
- A car ,...
- Think of something that serve people in the future society...



User interface frequently is part of the intelligences...

- Gesture interface...
- Eye-gaze interface...
- Thinks of some interesting interface



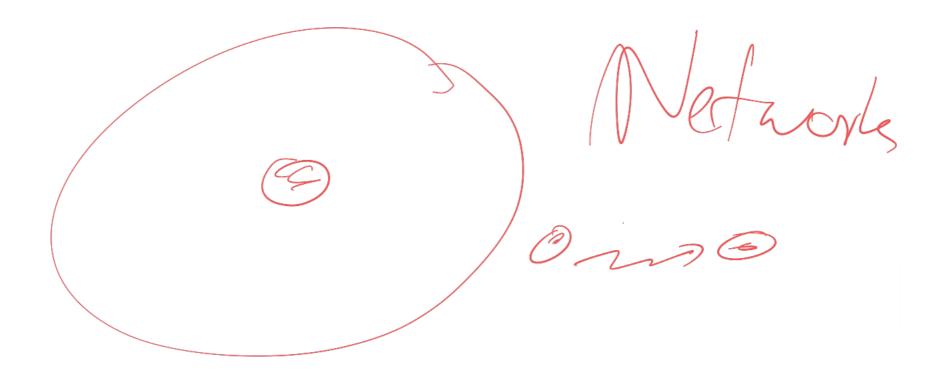
User interface and communication are inseparable...

- At very least it's communication between users and the thing
- Because we make the things intelligent, they are now can communicate among them to
 - Inform others about something...
 - Help each others or work together...



Wireless communication ability becomes a norm to all intelligent systems...

- Intelligent systems represent information in form of electrical signals..
- Needs of wires for moving electrical signals...
- Electromanetic waves help get rid of the wires...

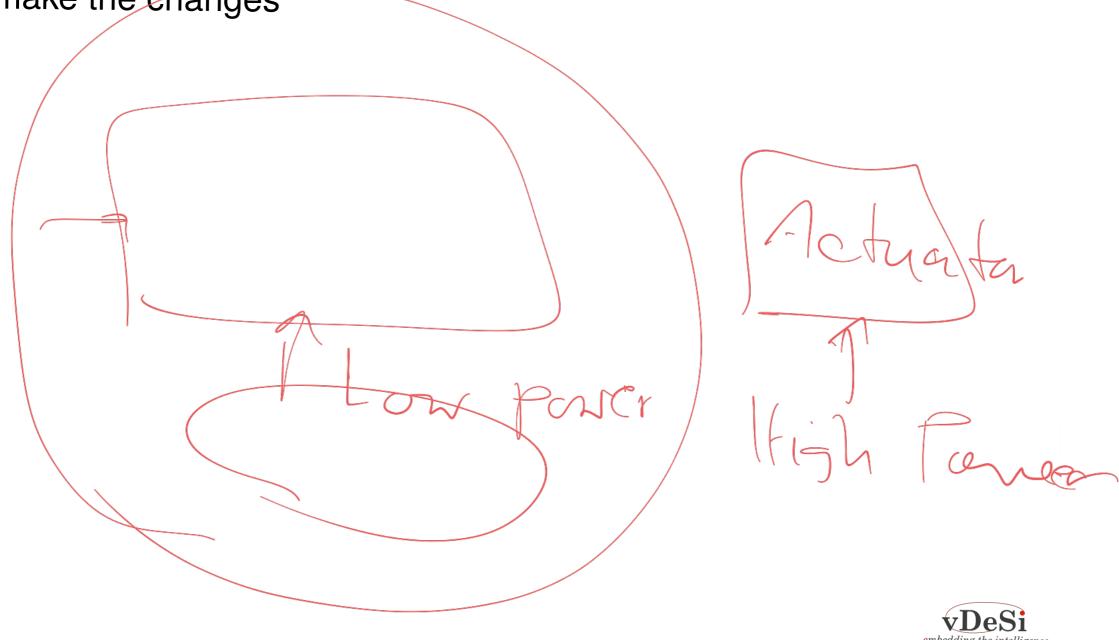


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Any "change" needs energy with enough power and time...

 Thinks of changes and amount of energy and time needed to make the changes



All units in an intelligent system require *power supply*, which provides energy with enough power...

- All units are designed to do a job..⇒ to make some changes..
- There exist optimal points of energy and time for any change...
- The BIG challenge for power supply is the availability of them at when needed..
- This leads to the following issues
 - Energy storage
 - Power havester
 - Low-power design of things



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The challenges of design and developing a intelligent system's brain depend on its *level of intelligence*...

Think about the following products in term of *level of intelligence* in the past 10 years

- A car...
- A phone...
- A rice cooker...
- A watch...

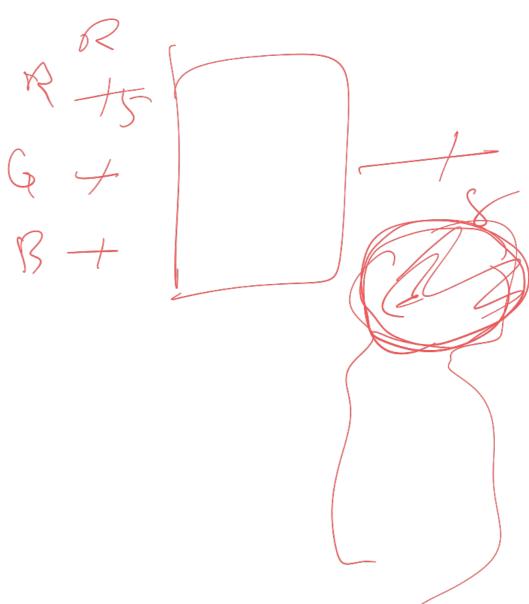




The level of intelligence depends on the ability to make decisions, which inturn depends on the algorithms...

Think about the following products in term of *algorithms* that make it intelligent..

- Social media...
- Rice cooker...
- Air conditioner...
- A room...





Algorithms depends on the *computing agents*, the *hardware* that must *perform* the computations required in the algorithm...

- Computing hardware is effectively implemented by digital systems...
- Digital systems are electronic systems...
- Most electronic systems (circuits) are implemented in Integrated Circuits (ICs)...
- Effects of IC technology is HUGE...
- CMOS (Complementary MOSFET) is the most influencial IC technology..
- The CMOS is reaching (has reached) its limitation...



Any algorithm can be implemented as software or hardware...

- Software implementations need hardware platform...
- Both need some development cost, design, verification, test, and others cost
- The most important *factor* is the *time*... ⇒ Less development time ⇒ less cost...
- But hardware implementation has the ability to do things faster with less energy (or power)
- The general engineering principle is to choose implementation that can do as specified with minimal cost...
- Hence, hardware-software codesign...

