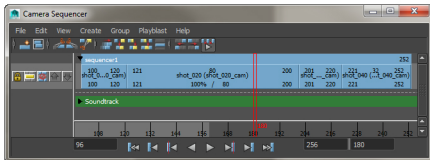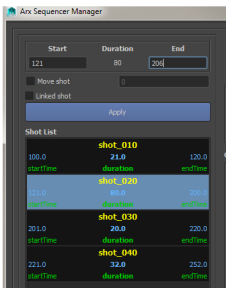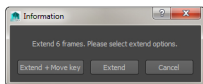## 3. Extend tail (increase duration)

Enter new CutOut that has greater value than current value to extend the shot duration.
Press Apply

Original Timeline

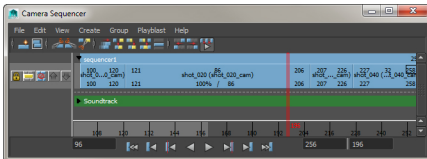Ex. change shot_020 CutOut from frame 200 to 206

At this point, you can choose
either just extend a shot
or extend and move all keyframes
after end of selected the shot
forward the same amount of
the extended value

Extend + Move key (from 201 -> 206)
All shots after shot_020 will be push away for 6 frames
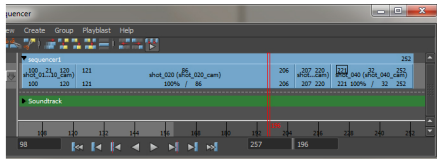(Over all sequence duration will be longer)

Extend Only (from 201 -> 206)
Shot_020 will be extended to overlap Shot_030
(shot_030 will be shorter, overall duration will be the same)

Keyframe after 201 will be push forward 6 frames
** This will keep animation on shot_030 - shot_040
to be the same.

All keyframes remain the same