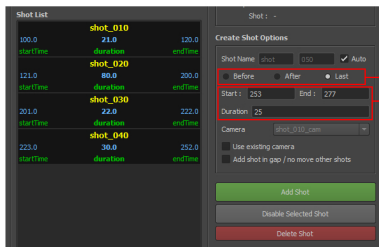


## Add shot options



**Before :** Add a shot before selected shot

**After :** Add a shot after selected shot

**Last :** Add a shot at the end of the sequence

**Start :** start frame of a new shot  
This field will not available in Before / After unless "Add shot in gap" is checked.

**End :** end frame of a new shot

**Duration :** duration of a new shot

**Use existing camera :** use existing camera in the scene

**Add shot in gap :** When you want to create new shot in a gap or space between 2 shots.  
This will insert a new shot without moving other shots or moving keyframes.  
But if new shot duration is longer than the space, an error dialog will be shown.

**Add Shot button :** Add shot / Insert shot

**Disable Selected Shot :** set shot to "mute" in camera sequencer

**Delete Shot :** Delete shot in sequencer. (Camera is not removed)

**Auto :** This will automatically calculate shotName. Uncheck this to specify name manually.  
Only a number field is available, prefix field is lock. If you want to change prefix, see setting in config.txt