

Provided below is Chantel Garcia's work log for the first iteration of development of the Ye Olde Times Android application.

Responsibility	Time Taken
Setting up all of the fragments and screens within the application (aesthetic implementation of creating buttons, labels, image views etc.)	8 hours
Implementing the native Gallery app launch and efficient image loading from gallery.	2.5 hours
Implementing halftoning in various manners (using circles, diamonds and squares)	6 hours
Implementing functionality to add a caption to a halftoned image	2 hours
Implementing functionality to remove a caption from a halftoned image	1 hour
Adding error dialogs to handle exceptions in an elegant manner	2.1 hours
Implement "close" on click of the finish button, allowing the user to return to the home screen	0.5 hours
Implement automated test suite (comprising 30 tests, testing all major fragments and activities of the application)	8 hours
Refining the documentation (Project Backlog and Test Plan)	5 hours