

AMADHA PRABUDDHINI

UNDERGRADUATE - Information Technology

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in [Amadha Prabuddhini](#)

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ABOUT ME

Enthusiastic and energetic IT undergraduate pursuing a BSc (Hons) in Information Technology at SLIIT Campus. Demonstrates excellent problem-solving skills, a quick aptitude for learning new technologies, and the ability to thrive in a team environment. Actively seeking opportunities to apply academic knowledge in real-world scenarios and eager to acquire professional experience to further develop technical and interpersonal skills.

ACADEMIC QUALIFICATIONS

BSc(Hons) in Information Technology

Sri Lanka Institute of Information Technology

2022 June - Present

SKILLS SUMMARY

Programming Languages - C , C++ , Javascript, Python, Java, PHP, Kotlin, SQL

Technical Skills - HTML, CSS, MERN Stack, Bootstrap, GitHub, MongoDB, ExpressJS, React JS, Node JS, AWS

Soft Skills - Team Work, Time Management, Communication, Strong Work Ethic, Problem-solving, Punctuality, Adaptability

PROJECTS

● Online Movie Booking System - Website

The system allows users to view movie listings, check showtimes, select seats, and complete ticket bookings. Built with HTML, CSS, and PHP, the project was developed using Visual Studio Code, with XAMPP as the local server environment.

● Inventory Management System - Web Application

The system includes CRUD operations for item management, providing an organized and user-friendly interface for inventory control. It was developed using Java, with HTML, CSS and JavaScript for the frontend, and MySQL for database management. The project was built with Apache Tomcat Server for deployment and Eclipse EE as the development environment.

● Vehicle Services and Management System

The system implemented CRUD operations for efficient customer data management. My role specifically involved developing the Customer Management System, ensuring smooth data handling and a user-friendly interface. The project was built using the MERN Stack (React, Node.js, Express, MongoDB) for dynamic functionality, along with CSS for styling, and Visual Studio Code as the development environment.

● Simple Car Racing Game - Mobile Application

This individual project, completed under the Mobile Application Development module, focused on creating a mobile game where users control a car and navigate through various challenges. The game tracks high scores and progressively increases difficulty levels, enhancing the gameplay experience to store task data, ensuring smooth operation and data persistence.

● Task Management App - Mobile Application

This project aimed to create an efficient task management app, allowing users to manage tasks with features such as task creation, updating, reading, and deletion (CRUD operations). The app uses an SQLite database to store task data, ensuring smooth operation and data persistence.

REFERENCE

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