

Table Tennis Project Report

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Outline

Background

Prediction Neural Network

Training Result

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Mission Statement

- ▶ **Mission:** Given several **initial dual-camera frames**, predict the table tennis **ball's position** in future frames
- ▶ In experiments:
 - ▶ Camera sampling frequency: 30 Hz
 - ▶ Algorithm's input: 14 initial frames
 - ▶ Algorithm's output: ball's positions in 33th-38th frames

Basics

MDN

- ▶ Supervised learning \rightarrow model a conditional distribution $p(\mathbf{t}|\mathbf{x})$
- ▶ **Unimodal distribution**:
 - ▶ $p(\mathbf{t}|\mathbf{x})$ is often chosen to be **Gaussian**
- ▶ **Multimodal Distribution**:
 - ▶ $p(\mathbf{t}|\mathbf{x})$ can be **mixture density network (MDN)**

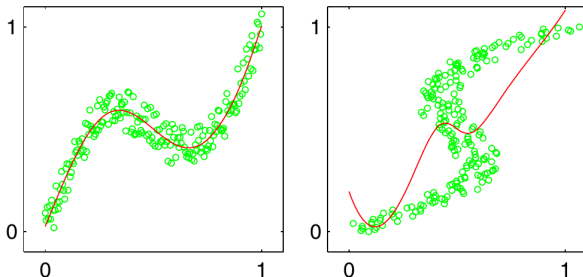


Figure : Unimodal and Multimodal

Source : *Pattern Recognition and Machine Learning*, Bishop, 2006

Basics

MDN

► MDN Formulation:

$$p(\mathbf{t}|\mathbf{x}) = \sum_{k=1}^K \pi_k(\mathbf{x}) \mathcal{N}(\mathbf{t}|\mu_k(\mathbf{x}), \sigma_k^2(\mathbf{x}))$$

s.t.

$$\begin{aligned} \sum_{k=1}^K \pi_k(\mathbf{x}) &= 1, \quad 0 \leq \pi_k(\mathbf{x}) \leq 1 \\ \sigma_k^2(\mathbf{x}) &\geq 0 \end{aligned}$$

To satisfy the constraints:

$$\pi_k(\mathbf{x}) = \frac{e^{a_k^\pi}}{\sum_{\ell=1}^K e^{a_\ell^\pi}}, \quad \sigma_k(\mathbf{x}) = e^{a_k^\sigma}$$

- ▶ MDN Loss: **Maximum Likelihood**

$$E(\mathbf{w}) = - \sum_{n=1}^N \ln \left\{ \sum_{k=1}^K \pi_k(\mathbf{x}_n, \mathbf{w}) \mathcal{N}(\mathbf{t}_n | \mu_k(\mathbf{x}_n, \mathbf{w}), \sigma_k^2(\mathbf{x}_n, \mathbf{w})) \right\}$$

Basics

Highway Networks

- ▶ Training deeper networks is not as straightforward as simply adding layers
- ▶ Highway Networks enables the optimization of networks with virtually arbitrary depth
- ▶ Key: **gating mechanism** (inspired by LSTM)

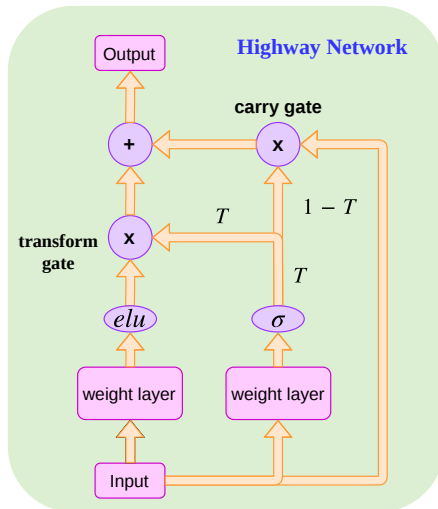
$$\mathbf{y} = H(\mathbf{x}, \mathbf{W}_H) \cdot T(\mathbf{x}, \mathbf{W}_T) + \mathbf{x} \cdot (1 - T(\mathbf{x}, \mathbf{W}_T))$$

where H can be an affine transform followed by a non-linear activation function and:

$$T(\mathbf{x}) = \sigma(\mathbf{W}_T^T \mathbf{x} + \mathbf{b}_T)$$

Basics

Highway Networks



Basics

LSTM

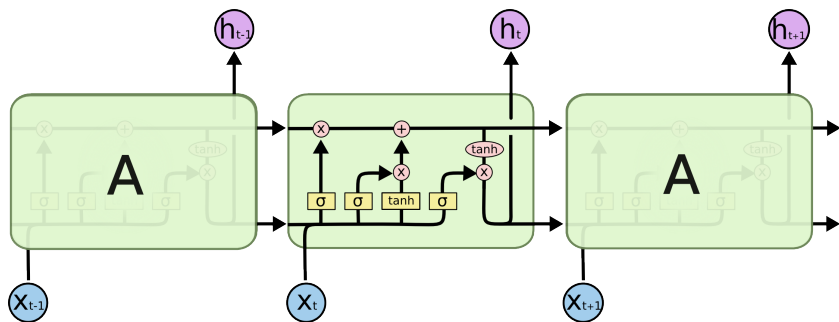


Figure : LSTM

Source : <http://colah.github.io/posts/2015-08-Understanding-LSTMs/>

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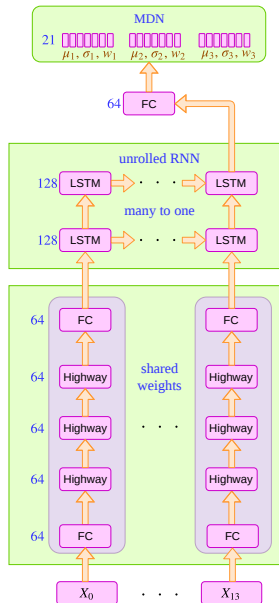
Function

- ▶ **Two** similar neural networks were designed and trained
- ▶ One is to predict the ball's position in a **single** future frame
- ▶ The other one is to predict the ball's positions in **multiple** future frames simultaneously

Prediction Neural Network

Single Frame Prediction

- ▶ **Single** future frame prediction
- ▶ **Input**: 14 initial frame data
- ▶ **Output**: ball's position distribution in 38th frame



Training Process

Single Frame Prediction

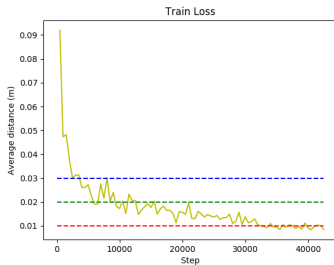


Figure : Training Loss

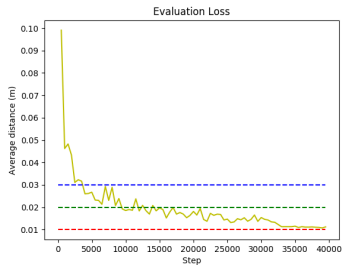
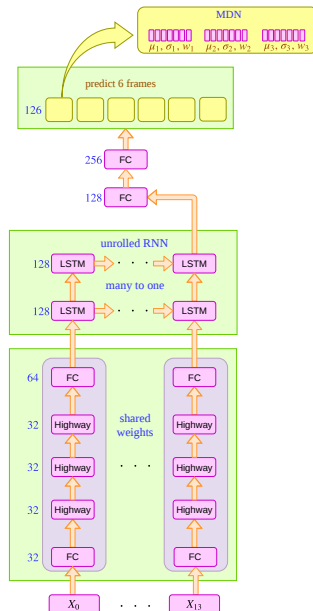


Figure : Evaluation Loss

Prediction Neural Network

Multiple Frame Predictions

- **Multiple** future frame predictions
- **Input**: 14 initial frame data
- **Output**: ball's position distributions in 33th-38th frames



Training Process

Multiple Frame Predictions

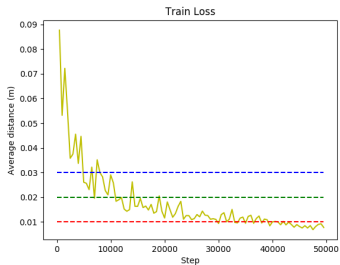


Figure : Training Loss

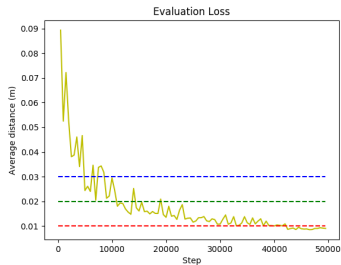


Figure : Evaluation Loss

Outline

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Prediction Neural Network

Training Result

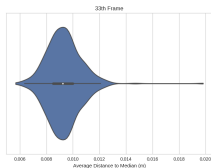
How to Measure

- ▶ To get an appropriate **threshold value** of the distance between true position and predicted position, the **training data distribution** should be considered

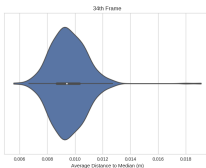
Training Data Distribution

- ▶ As the Gazebo model is not perfect yet, the table tennis ball **cannot repeat its trajectory with high accuracy** even under same force condition
- ▶ When collecting the training and testing data, each force condition is applied to the ball **50** times (get 50 similar trajectories)
- ▶ The degree of repeatability of each 50 trajectories is measured by the **average distance from each trajectory to the median trajectory at each time step**
- ▶ **480** force conditions were applied and collected, resulting in **24000** trajectories

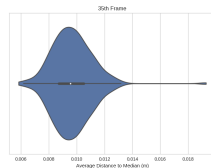
Training Data Distribution



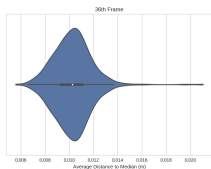
(a) 33th frame



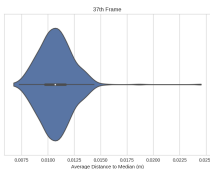
(b) 34th frame



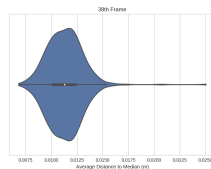
(c) 35th frame



(d) 36th frame



(e) 37th frame



(f) 38th frame

Figure : Violin-plots of Average Distance to Median Trajectory

Training Result

- ▶ Most trajectories from the training data are close to each other by the upper bound: $1.5 \text{ cm} \times 2 = 3 \text{ cm}$
- ▶ Single Frame Prediction

Data Source	1 cm error	2 cm error	3 cm error
Training	58.94 %	85.05 %	93.11 %
Testing	57.22 %	82.62 %	91.17 %

Training Result

► Multiple Frame Prediction

Training Data:

Data Source	1 cm error	2 cm error	3 cm error
33th frame	69.15 %	89.86 %	97.04 %
34th frame	65.62 %	89.11 %	96.95 %
35th frame	65.05 %	88.09 %	96.01 %
36th frame	63.00 %	86.77 %	95.24 %
37th frame	62.07 %	86.23 %	94.73 %
38th frame	56.97 %	84.46 %	94.33 %

Training Result

► Multiple Frame Prediction

Testing Data:

Data Source	1 cm error	2 cm error	3 cm error
33th frame	68.72 %	89.21 %	96.33 %
34th frame	65.21 %	87.85 %	96.33 %
35th frame	64.35 %	87.36 %	95.64 %
36th frame	61.85 %	86.14 %	94.64 %
37th frame	60.36 %	85.56 %	94.32 %
38th frame	56.74 %	83.32 %	93.57 %

Training Result

Single Frame Prediction

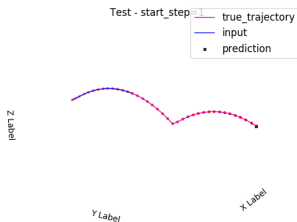


Figure : Offline Testing Data Test

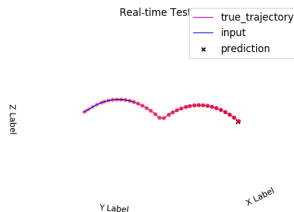


Figure : Gazebo Real-time Test

Training Result

Multiple Frame Predictions

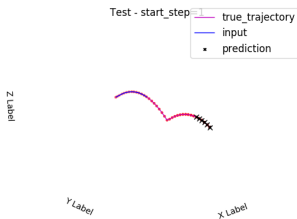


Figure : Offline Testing Data Test

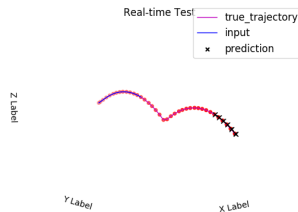


Figure : Gazebo Real-time Test