

# My First Document

*My Name*

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## 1 Introduction

This is the introduction. ?!

## 2 Methods

### 2.1 Stage 1

The first part of the methods.

### 2.2 Stage 2

The second part of the methods.

## 3 Results

Here are my results. Referring to section 2.2 on page 2

中文测试

```
1  #include <bits/stdc++.h>
2
3  template<typename T>
4  class ST {
5  private:
6      std::vector<std::vector<T>> dp;
7      T (*get) (T, T);
8      // [](int x, int y) { return std::gcd(x, y); }
9      // [](int x, int y) { return std::max(x, y); }
10     // [](int x, int y) { return std::min(x, y); }
11 public:
12     ST(const std::vector<T>& inputs, auto getFunc) {
13         get = getFunc;
14         size_t len = inputs.size();
15         int exp = log2(len);
16         // dp[s][k] 代表从 s 出发走 2^k 步内的最值
17         dp.resize(len, std::vector<T>(exp + 1, 0));
18         for (size_t s = 0; s < len; s++) {
19             dp[s][0] = inputs[s];
20         }
21
22         for (int k = 1; k <= exp; k++) {
23             for (size_t s = 0; s + (1 << k) <= len; s++) {
24                 dp[s][k] = get(dp[s][k - 1], dp[s + (1 << (k - 1))][k - 1]);
25             }
26         }
27     }
28
29     T query(size_t start, size_t end) const {
```

```

30         if (start > end) throw std::invalid_argument("start should be less than or
    ↪ equal to end");
31     int exp = log2(end - start + 1);
32     return get(dp[start][exp], dp[end - (1 << exp) + 1][exp]);
33 }
34 };

```

```

1  #include <bits/stdc++.h>
2
3  struct node {
4      std::vector<std::pair<int, int>> to;
5      bool finished = false;
6      int minDis = INT_MAX;
7  };
8
9  struct task {
10     int id, dis;
11     task(int id, int dis) : id(id), dis(dis) {}
12
13     bool operator>(const task& another) const {
14         return dis > another.dis;
15     }
16 };
17
18 void solve()
19 {
20     int N, M, S; // 点 边 出发点
21     std::cin >> N >> M >> S;
22     std::vector<node> graph(N + 1);
23     for (int i = 0; i < M; i++) {
24         int u, v, len;
25         std::cin >> u >> v >> len;
26         graph[u].to.emplace_back(v, len);
27         //graph[v].to.emplace_back(u, len);
28     }
29
30     std::priority_queue<task, std::vector<task>, std::greater<task>> pending;
31     graph[S].minDis = 0;
32     pending.emplace(S, 0);
33     while(!pending.empty()) {
34         node& cur = graph[pending.top().id];
35         pending.pop();
36         if (cur.finished) continue;
37         cur.finished = true;
38         for (auto [id, cost] : cur.to) {
39             if (graph[id].finished) continue;
40             if (graph[id].minDis > cur.minDis + cost) {

```

```
41         graph[id].minDis = cost + cur.minDis;
42         pending.emplace(id, cost + cur.minDis);
43     }
44 }
45 }
46
47 for (int i = 1; i <= N; i++) {
48     std::cout << graph[i].minDis << ' ';
49 }
50 }
51
52 int main()
53 {
54     std::cin.tie(nullptr)->sync_with_stdio(false);
55     solve();
56     return 0;
57 }
```