

*For the programming task you have to use C++
A pull request has to be made for the solutions(C++ code and generated images).
The pull request is in your repository from the github classroom assignment:*

<https://classroom.github.com/a/zh9ighUI>

For questions and help refer to the course's discord server:

<https://discord.gg/kkr83dZS>

Or the course's e-mail:

raytracingcourse@chaos.com

Task 1.

Download, install and play with 3D design software like Blender, 3Ds Max, Maya, ... You could create a simple scene with a geometry object.

Task 2.

Play the Chaos "Fake or Photo" game: <https://render-photo.chaos.com/>