

# Project 2 - Network Attacks

Group 7

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- 1. Attack 1: DNS Reflector DoS**
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## Attack 1: DNS Reflector DoS

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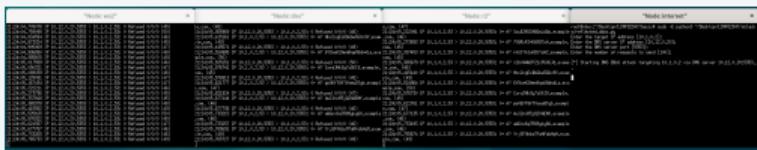


Figure: Reflected DNS replies flooding ws2 (captured via tcpdump)

## Attack Mechanism

- Attacker (**internet**) sends DNS queries to the internal DNS server.
- The source IP address of these queries is **spoofed** to match the victim's IP (e.g., ws2).
- The DNS server sends DNS replies to the victim, who never initiated dns requests.

## Defense Mechanism

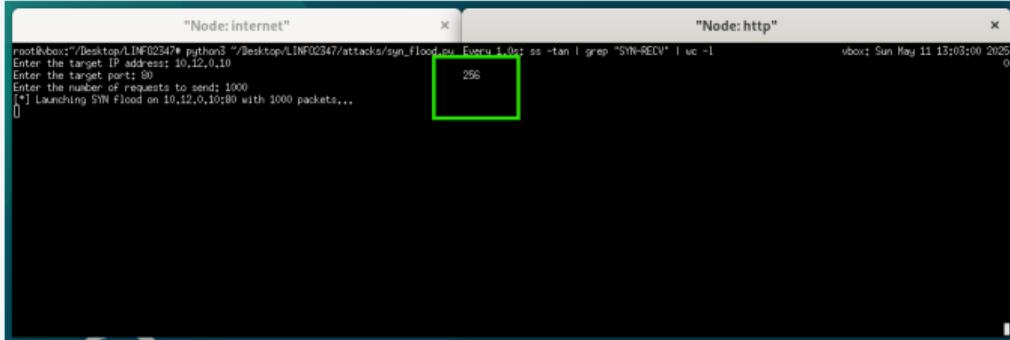
Several defense strategies can mitigate this attack:

- On R1 (LAN <-> DMZ)
  - The strict rules (allow only traffic *from* LAN or **established/related**) block the reflected replies destined for ws2.
  - R1 never saw the spoofed query originate **from** ws2, so the reply isn't *related* from its perspective and gets dropped by the default policy.
- On R2 (DMZ <-> Internet)
  - We drop packets that are spoofed. Drop incoming packets ("iifname "r2-eth0") whose source IP matches internal networks (e.g., 10.1.0.0/24, 10.12.0.0/24).

## Attack 2: SYN Flood

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# SYN Flood: Attack & Defense



```
"Node: internet" x "Node: http" x
root@vbox:~/Desktop/LINFO2347* python3 ~/Desktop/LINFO2347/attacks/syn_flood.py
Enter the target IP address: 10.12.0.10
Enter the target port: 80
Enter the number of requests to send: 1000
[*] Launching SYN Flood on 10.12.0.10:80 with 1000 packets...
[  ]
```

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Figure: SYN Flood attack

## Attack Mechanism

- Attacker sends a flood of TCP SYN packets (with spoofed source IPs).
- Target allocates a half-open connection in its SYN backlog for each SYN.
- Once the backlog fills, no new legitimate connections can be established.

## Defense Mechanisms

- **Enable SYN cookies**
- **Rate-limit SYNs** with nftables
- **Reduce Syn-Ack retries**
- **Increase backlog size**

## Attack 3: ARP Poison

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# ARP Poison: MITM Attack & Defense

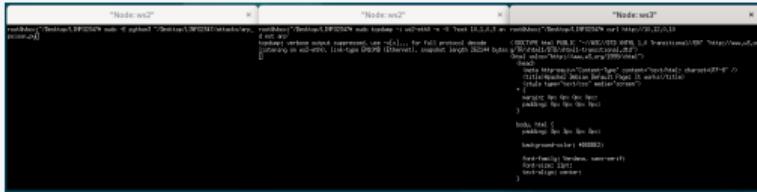
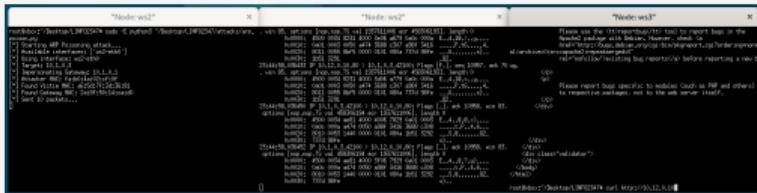


Figure: Before the attack: simple ws3 to HTTP server via `curl`



## Attack Mechanism (Layer 2)

- Attacker (ws2) sends forged ARP replies continuously.
- Poisons ARP cache of:
  - Victim (ws3, IP: 10.1.0.3)
  - Gateway (r1, IP: 10.1.0.1)
- Reroutes traffic between ws3 and network via ws2.
- Result: Man-in-the-Middle (MITM) - attacker can sniff/modify traffic (e.g., `curl` request shown).

Figure: After the attack: ws2 can snoop traffic (MITM)

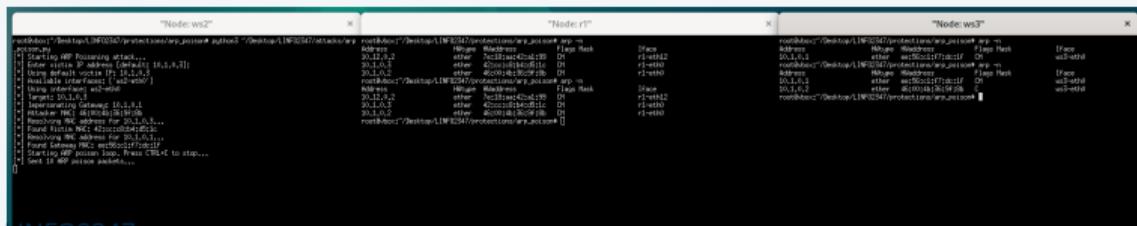
# ARP Poison: Defense

```
mininet> r1 sudo ~/Desktop/LINFO2347/basic/set_static_arp.sh
Running on Router (r1) (10.1.0.1). Setting static ARP for 10.1.0.3.
Executing: sudo arp -s 10.1.0.3 e2:b2:14:9d:90:5c -i r1-eth0
Verifying ARP entry:
10.1.0.3          ether  e2:b2:14:9d:90:5c  CM          r1-eth0
Static ARP entry set successfully.
mininet> ws3 sudo ~/Desktop/LINFO2347/basic/set_static_arp.sh
Running on Workstation (ws3) (10.1.0.3). Setting static ARP for 10.1.0.1.
Executing: sudo arp -s 10.1.0.1 ca:31:e1:f5:1d:01 -i ws3-eth0
Verifying ARP entry:
10.1.0.1          ether  ca:31:e1:f5:1d:01  CM          ws3-eth0
Static ARP entry set successfully.
mininet> 
```

Figure: Static ARP mapping to cancel arp poisoning attack

## Defense Strategies

- **nftables (L3/L4 firewall)** is generally **not suitable** for preventing L2 ARP spoofing.
- **Effective Methods:**
  - **Static ARP Entries:** Manually configure ip to mac (basically to not arp anymore), done without nftables
  - **Consider IPv6:** It uses Neighbor Discovery Protocol (NDP) which is much more secure than arp with ipv4



## Attack 4: Network Scanning (Xmas Scan)

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# Xmas Scan: Attack & Defense

```
mininet> internet sudo -E python3 ~/Desktop/LINFO2347/attacks/network_scans.py
Select attack:
1. ICMP Ping Sweep
2. ARP Ping Sweep
3. TCP SYN Port Scan
4. Xmas Tree Scan
5. UDP Scan
6. Exit
Choice: 4
Target IP [10.12.0.10]: 10.12.0.10
Ports [22,80,443]: 22,80,443

[*] Xmas Tree Scan on 10.12.0.10 ports 22,80,443
- TCP port 22 OPEN|FILTERED (no answer)
- TCP port 80 OPEN|FILTERED (no answer)
- TCP port 443 CLOSED
[Xmas Tree Scan] Terminated.
```

Figure: Xmas scan targeting the HTTP server responding that port 443 is CLOSED

## Attack Mechanism

- Attacker (internet) sends a TCP packet with FIN, PSH, URG flags
- If port closed, host replies with RST, no reply otherwise

This attack essentially tells the attacker if the host is **alive** and that the network is **not well protected**.

## Defense Mechanism

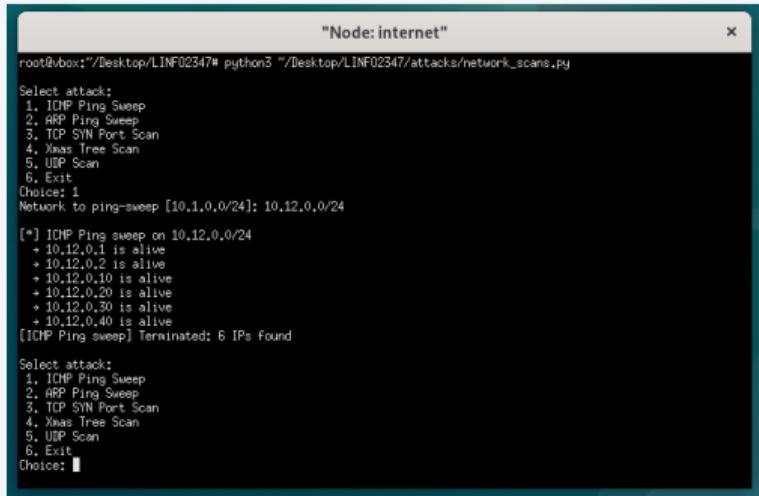
On every host

- We drop packets with the FIN, PSH, URG flags set.

## Attack 5: Network Scanning (Ping Sweep)

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# Ping Sweep: Attack & Defense



```
"Node: internet"
root@vbox:"/Desktop/LINFO2347# python3 "/Desktop/LINFO2347/attacks/network_scans.py

Select attack:
1. ICMP Ping Sweep
2. ARP Ping Sweep
3. TCP SYN Port Scan
4. Xmas Tree Scan
5. UDP Scan
6. Exit
Choice: 1
Network to ping-sweep [10.1.0.0/24]: 10.12.0.0/24
[*] ICMP Ping sweep on 10.12.0.0/24
+ 10.12.0.1 is alive
+ 10.12.0.2 is alive
+ 10.12.0.10 is alive
+ 10.12.0.20 is alive
+ 10.12.0.30 is alive
+ 10.12.0.40 is alive
[ICMP Ping sweep] Terminated: 6 IPs found

Select attack:
1. ICMP Ping Sweep
2. ARP Ping Sweep
3. TCP SYN Port Scan
4. Xmas Tree Scan
5. UDP Scan
6. Exit
Choice: 1
```

Figure: Ping sweep targeting DMZ (we can see the internal end of the DMZ)

## Attack Mechanism

- Attacker (internet) sends ICMP Echo Request packets to a range of IP addresses.
- If a host is alive, it will reply with an ICMP Echo Reply. No reply indicates the host is down or not responding to pings.

## Defense Mechanism

On R1 (LAN <-> DMZ)

- We block incoming ICMP Echo Request packets from the internet/DMZ and block outgoing request with unauthorized ip

On R2 (DMZ <-> INTERNET)

- We block incoming ICMP Echo Request packets with unauthorized ip destination

# References

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# Thank you for your attention

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