

Version Control with Git

Analysis and Visualization of Big Data Franziska Peter and Josep Perelló



Contents - Scientific communication, open science and public participation in research into practice

Sessions V

Version Control with Git. What is it good for? Centralized vs. Distributed VC. Two Basic principles. Hands-on: Getting Started in Git. More nice Features.



Evaluation

Gradual and incremental set of tasks (in class and through Campus Virtual)

Task 1: Data Management Plan Forensics, in group (Tues 9, JPerelló): 10%

Task 2: Sharing code in Github, individual (Wed 10, FPeter): 10%

Task 3: Write an abstract (Mon 15, JPerelló): 10%

Task 4: Create a dashboard (Thu 18, FPeter): 30%

Task 5: Oral presentation, in group (Fri 19, JPerelló + FPeter): 40%

To set a group between 2 and 4. You will work together during the course.

OPEN CODE: Introductory course in Git

GIT AS A TOOL FOR DISTRIBUTED VERSION CONTROL

Franziska Peter and Josep Perelló, OpenSystems UB

10 Nov 2021



Before we start: Installation

Recommendation: Use your command line for git.

- Linux/ Mac: first try git --version, otherwise install as usual with yum/ apt-get/ zypper/ brew etc.
- Windows: https://git-scm.com/download/win



1. Why version control, why git?

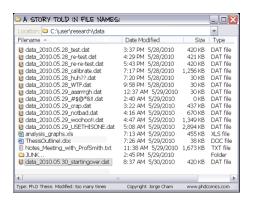
2. Two Basic Principles of Git

3. Getting Started (hands-on)

4. By the way...

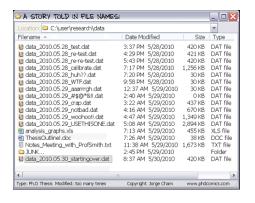


Version control systems - Motivation





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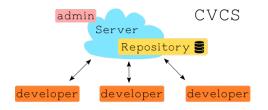


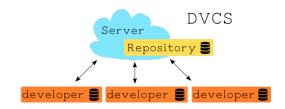


a good VCS should:

have a log book / allow work in parallel with others / allow work in parallel on different versions / (external) backup / be simple / be speedy & efficient

Centralized vs. Distributed Version control systems

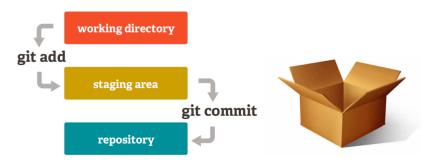




TWO BASIC PRINCIPLES OF GIT

Everyday Mantra: stage and commit (local)

The three states of git: modified - staged - committed

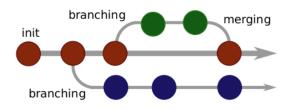


git add .
git commit -m "implemented calculation of mu"
git push origin master
git pull

Working in parallel on different versions: branching

Nonlinear development:

working on several versions **in parallel**, with the possibility of **reuniting** the different resulting versions



git checkout -b feature
git checkout master
git merge feature

GETTING STARTED (HANDS-ON)

Create your first own LOCAL git repository

Create a folder for today's course. Create a subfolder called hello_octocat. Run the following commands in your favourite shell via command line from within folder hello_octocat:

```
    git init now your subfolder is a repository
info Linux/ Mac: ls -a Windows: dir a
info git status which branch are you on?, staged/committed?
info git log show all commits
```

 create file with content inside hello_octocat/ (e.g. hello_world.py), e.g. with vim or nano

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- O git add .
- git commit -m "added file hello_world.py"

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 - create file with content inside hello_octocat/ (e.g. hello_world.py), e.g. with vim or nano
 - git add .
 - o git commit -m "added file hello_world.py"
 - change file, e.g. hello_world.py, then run git add . , git diff HEAD , and git commit -m "removed typo"

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- Sign Up on https://github.com/
 - create a token on github.com under Settings>Developer settings>Personal access tokens

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 - Either use git remote add origin https://github.com/Chaotique/learn-git-a-bit.git with the token as password
 - or use git remote add origin https://<token>@github.com/Chaotique/learn-git-a-bit.git
 - git push -u origin master

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 - git push -u origin master
- alternative: create a repo on github and clone from there:
 - git clone https://github.com/Chaotique/test-repo.git
 And then git remote set-url origin https://<token>@github.com/Chaotique/test-repo.git

Working with remotes

- info git remote -v list remotes with url
 - O git remote add foo <url> add a remote with alias "foo"
 - O git remote set-url foo <url> change url of remote foo
 - git push origin master send updates to origin (origin is the default alias for the default remote)
 - git clone <url>

 download complete copy of a repo (with full history) from a platform and make it a remote
 - git pull = git fetch + git merge get updates

Working in parallel: branching

- git branch developer create a branch called "developer"
- git checkout developer switch to branch "developer"
- git checkout -b developer create a branch called "developer" and switch to it
- git checkout master and git merge developer switch to master and merge developer branch into master branch
- if necessary, resolve merge conflicts
- git branch -d developer delete branch "developer" after successful merge



BY THE WAY...

By the way... the first thing to do after git init

Adding a .gitignore file (using glob patterns) to your hello_octocat/folder (or any of its subfolders) makes git ignore the specified files and folders.

```
Open ▼ □ .gitignore Save ≡ ∨ ∧ ⊗

# keyring
security/*

# log files
*.out
*.log
src/_pycache__/*

# send files/ binary files
#*.pdf
*.png

Plain Text ▼ Tab Width: 8 ▼ Ln 11, Col 6 ▼ INS
```

By the way... know the difference(s)

You can compare any version on any branch with any version in any state. Most typical examples:

- O git diff: working directory vs. staged
- git diff --staged: staged changes vs. last commit (HEAD)
- git diff HEAD: HEAD vs. working directory

For any other versions: you'll find out when you need it :P Also: Try git log -p -3 to see log & changes from the last three commits.

By the way... how to undo things? DANGER

DANGER

Many steps can be undone on git. But be careful not to delete anything important!

- o git restore --staged example.py to undo staging (> Git version 2.23.0), git restore example.py throws away your modifications, so careful!
- o git commit --amend to add sth to the commit (use only locally!!)
- git checkout -- example.py to throw away all modifications you did since the last commit - DANGER!

By the way... how to delete or move stuff?

You can't simply remove a file, git will notice (tracked files), use git rm example.py instead.

Same story about moving files. Either use mv example.py src git add src/example.py git rm example.py or instead simply do git mv example.py src

What's more?

- otagging: give special commits a special name
- issues: mark bugs and later refer to them in the fixing commit
- stashing: hold modifications (staged or unstaged, but not yet committed) in the air to make other operations first, then pop them back in
- forks and pull requests: branch from other peoples projects/repositories and later ask the to accept your proposed changes
- rebase: do clean up work on your forest of commits, or run messing up everything completely (experts command)

Further reading, Tutorials, Cheat Sheets



Scott Chacon, Ben Straub (2021)

Pro Git

https://git-scm.com/book/en/v2

Tutorials:

https://try.github.io

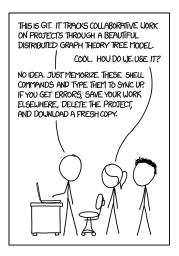
https://www.atlassian.com/git/tutorials

Cheat sheets: (several languages)

https://www.git-tower.com/blog/git-cheat-sheet/

https://training.github.com/

Have a lot of fun and joy with git!



And don't forget:

If you upload the codes that you wr(i/o)te during the two weeks and you **fork** them with me (Chaotique), you get some extra credit for your final degree for this assignment!

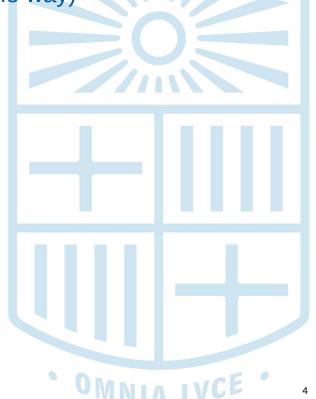


Task 2: Sharing code in Github, individual (Wed 10, FPeter): 10%

1. Upload some code (git add., git commit, git push)

2. Make changes to this code and upload them (same way)

3. Invite me as a collaborator to your repository





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In github, on your repositories page, go to settings. Then follow next screenshots...





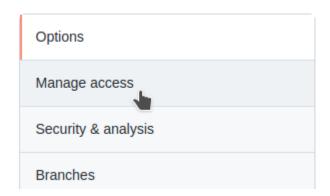
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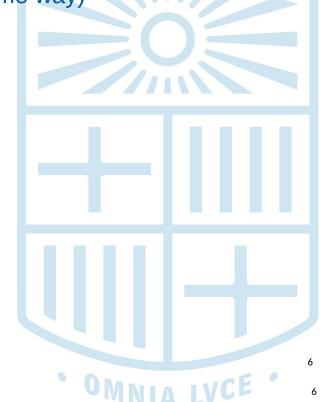
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Manage access





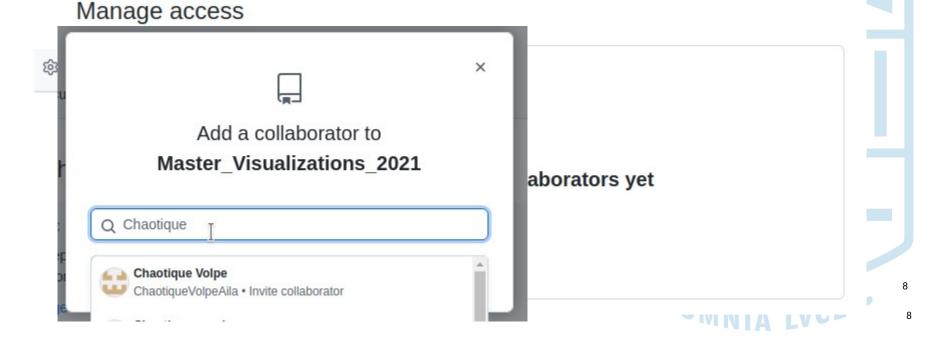
You haven't invited any collaborators yet





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