

# Introduction to Probability and Statistics

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# Lecture Objectives

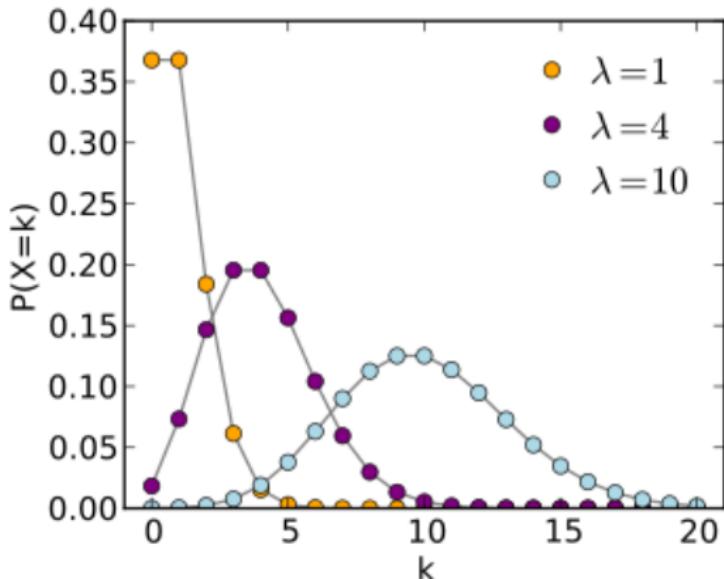
- Yesterday
  - Introduction to probability
  - Random experiments
  - Outcome spaces, events, and probability laws
  - Conditional probability and Baye's theorem
  - Independence and combined experimenters
  - Counting and combinatorics.
- Today
  - Discrete random variables

# Outcome of Random Experiment

- Events of random experiments can be
  - descriptive
  - numeric
- Examples
  - Tossing a coin twice  $\{HH, HT, TH, TT\}$  descriptive
  - Selecting cards from a 52-deck of cards descriptive
  - Drawing balls from boxes descriptive
  - Rolling dice numeric
  - Rotating pointers numeric

# Outcome of Random Experiment

- It is favorable to map descriptive events into numerical values
  - Calculate expectations
  - Define distributions
  - Make transformations

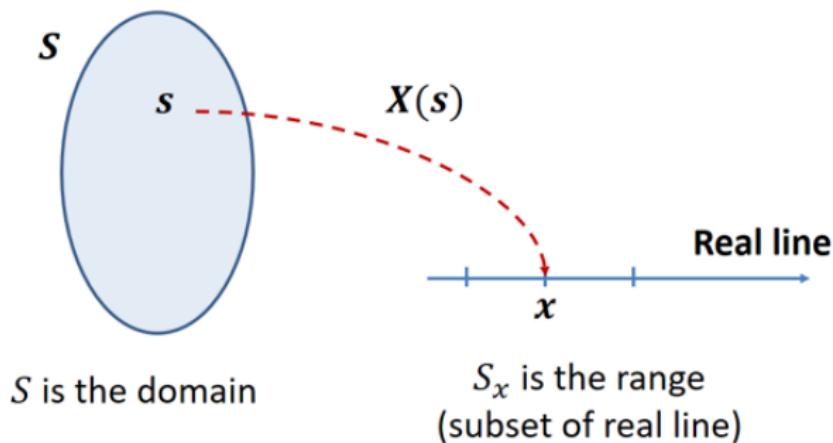


# Random Variable

## Random Variable

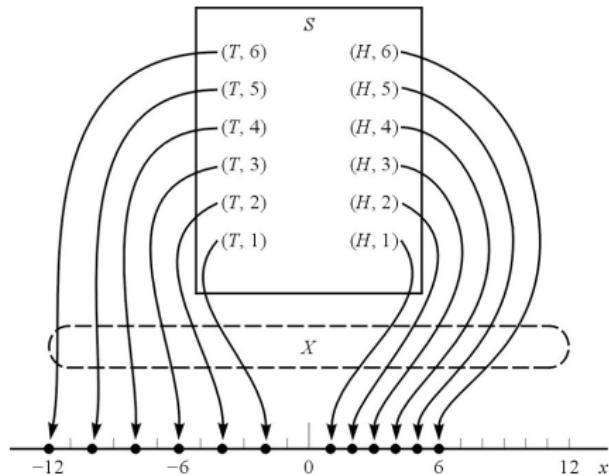
A random variable  $X$  is a function that assigns a real number  $x \in \mathbb{R}$ , such that  $X(s) = x$ , to each outcome  $s \in S$ .

$$X : S \rightarrow \mathbb{R}$$



# Example

- Consider combined experiment of tossing a coin and rolling a die
- The outcome space is  $\mathcal{S} = \{H, T\} \times \{1, 2, 3, 4, 5, 6\}$
- A random variable can be defined via the following mapping
- $X: \{H, T\} \times \{1, 2, 3, 4, 5, 6\} \rightarrow \{-12, -10, -8, -6, -4, -2, 1, 2, 3, 4, 5, 6\}$



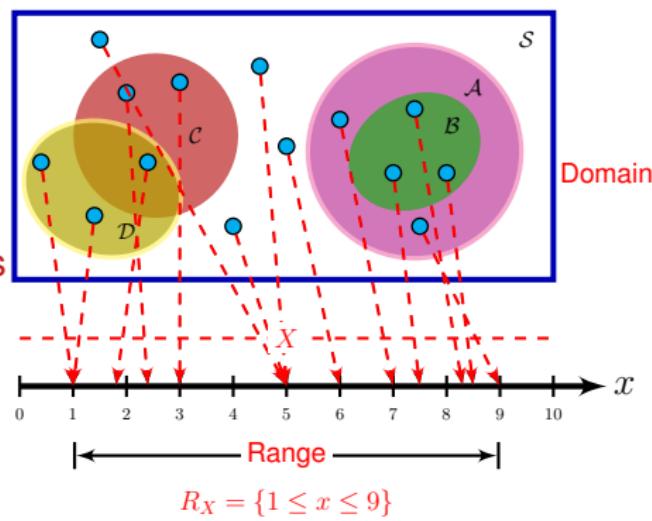
# Events

## Events

- The random variable is denoted as  $X$  and its numeric values (realizations or instantiations) are denoted as  $x$
- Events are specified in the form  $\{X \leq x\}$
- Probabilities are assigned to events according to the probability law
  - $\mathbb{P}\{\text{event } \mathcal{A} \text{ occurs}\} \implies \mathbb{P}\{X = x\}$
  - $\mathbb{P}\{\text{event } \mathcal{B} \text{ occurs}\} \implies \mathbb{P}\{X > x\}$
  - $\mathbb{P}\{\text{event } \mathcal{C} \text{ occurs}\} \implies \mathbb{P}\{X < x\}$
  - $\mathbb{P}\{\text{event } \mathcal{D} \text{ occurs}\} \implies \mathbb{P}\{x_1 \leq X \leq x_2\}$

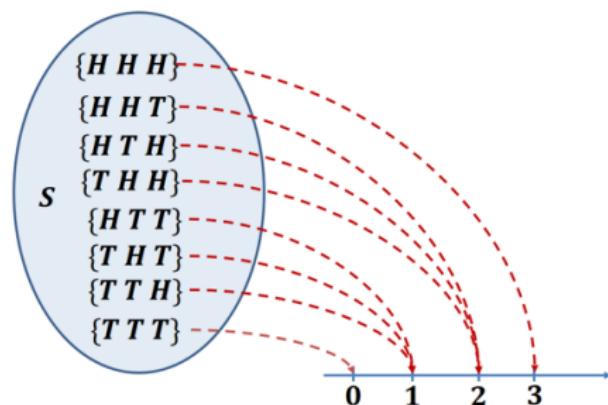
# Example

- Consider the following outcome space
- Define a mapping function  $X : \mathcal{S} \rightarrow \{1 \leq x \leq 9\}$
- $\mathbb{P}(\mathcal{B}) = \mathbb{P}(7 < X < 9)$
- $\mathbb{P}(\mathcal{A}) = \mathbb{P}(7 \leq X)$
- $\mathbb{P}(\mathcal{C}) = \mathbb{P}(1 < X \leq 3)$
- $\mathbb{P}(\mathcal{D}) = \mathbb{P}(X \leq 2)$
- $\mathbb{P}((\mathcal{A} \cup \mathcal{C} \cup \mathcal{D})) = \mathbb{P}(5 \leq X \leq 6)$
- How about the following events
  - $\mathbb{P}(X < 1) = \mathbb{P}(\emptyset) = 0$
  - $\mathbb{P}(X < 10) = \mathbb{P}(\mathcal{S}) = 1$
  - Both are legitimate events



# Example

- Consider a random experiment of tossing a fair coin 3 times
- Define a random variable that counts the number of heads
- $X : \mathcal{S} \rightarrow \{0, 1, 2, 3\}$
- $\mathbb{P}(X = 0) = \mathbb{P}(X = 3) = \frac{1}{8}$
- $\mathbb{P}(X = 1) = \mathbb{P}(X = 2) = \frac{3}{8}$



Outcomes are random  
(non-numeric)

Measurements are random  
(numeric)

# Example

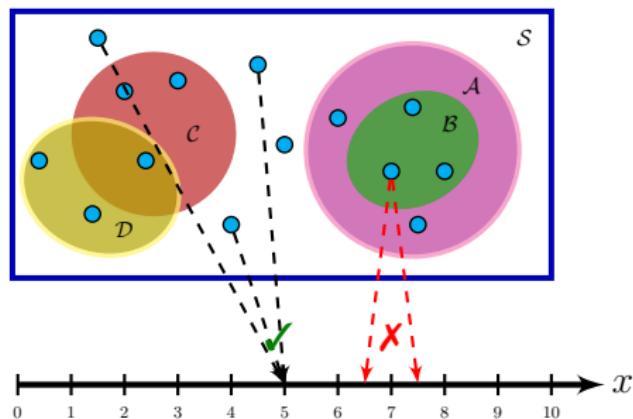
- Find the range of the following random variables
  - Toss a coin 100 times, Let  $X$  be the number of heads I observe
  - Toss a coin until the first head. Let  $Y$  be the number of coin tosses
  - The random variable  $T$  is defined as the time (in hours) from now until the next earthquake in a certain city

# Conditions

Conditions for the function to be a random variable

For a function to be a random variable it should satisfy the following conditions

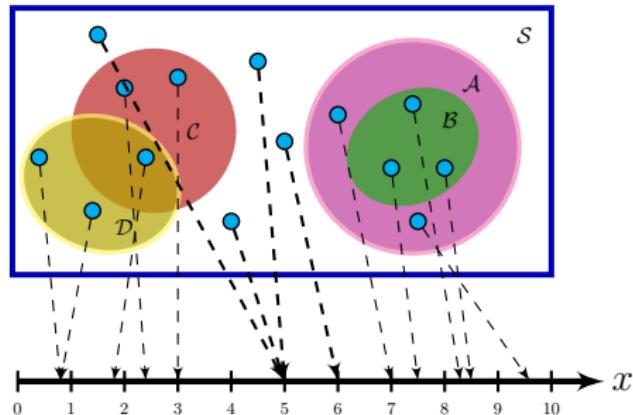
- Every point element  $s \in S$  should correspond to only one value  $x \in \mathbb{R}$
- The set  $\{X \leq x\}$  should be an event for every  $x$



# Conditions

## Conditions for the function to be a random variable

- The set  $\{X \leq x\}$  should be an event for every  $x$ 
  - $\mathbb{P}(X < 0) = \mathbb{P}(\emptyset) = 0$
  - $\mathbb{P}(X < 4.5) = \mathbb{P}(\mathcal{C} \cup \mathcal{D})$
  - $\mathbb{P}(X < 7) = 1 - \mathbb{P}(\mathcal{A})$
  - $\mathbb{P}(X < 10) = 1$



# Types of Random Variables

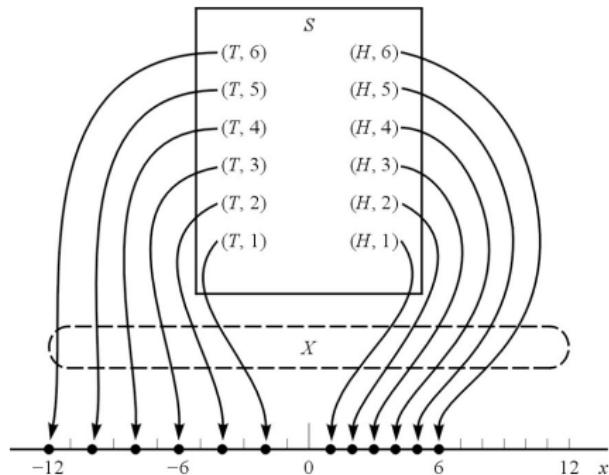
## Types of Random Variables

There are three types of random variables

- Discrete
- Continuous
- Mixed

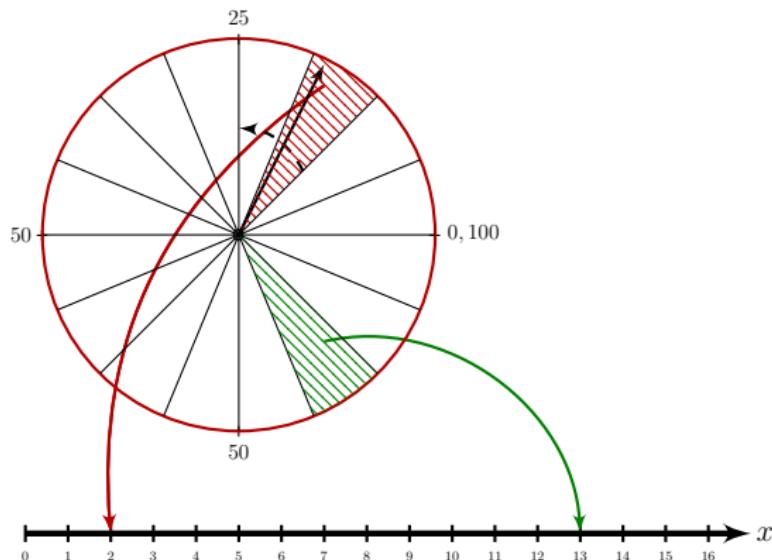
# Discrete Random Variables

- A random variable is discrete if its range is countable
- Discrete random variables can be defined on a discrete or continuous outcome space
- Example
  - A discrete random variables defined on a discrete outcome space



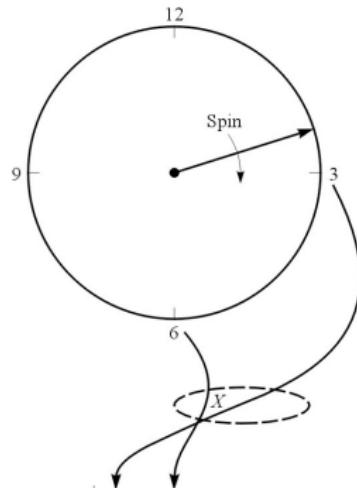
# Discrete Random Variables

- A discrete random variable defined on a continuous outcome space
- Domain  $\{0 \leq s \leq 100\}$  and Range  $\{0, 1, 2, 3, \dots, 15\}$
- Random variable  $X : \{0 \leq s \leq 100\} \rightarrow \{0, 1, 2, 3, \dots, 15\}$



# Continuous Random Variables

- A random variable is continuous if its range is uncountable
- Continuous random variables can only be defined on a continuous outcome space
- Consider a spinning wheel with outcome space  $\{S\} = \{0 \leq s \leq 12\}$
- Define  $X = s^2$
- Random variable  $X : \{0 \leq s \leq 12\} \rightarrow \{0 \leq x \leq 144\}$



# Mixed Random Variables

- Mixed random variables have some discrete values and some continuous values
- Example
  - Consider an experiment of rolling a fair die with probability 0.5 or spinning a fair wheel, with a scale of  $\{0 \leq s \leq 6\}$ , with probability 0.5
  - The outcome space is  $\mathcal{S} = \{0 \leq s \leq 6\}$
  - The probability law is as follows

$$\mathbb{P}(\{x\}) = \begin{cases} \frac{1}{12} & x = \{1, 2, 3, 4, 5, 6\} \\ 0 & \text{otherwise} \end{cases}$$

$$\begin{aligned}\mathbb{P}(2.5 \leq x \leq 3.5) &= \mathbb{P}(\text{die})\mathbb{P}(x = 3|\text{die}) + \mathbb{P}(\text{wheel})\mathbb{P}(2.5 \leq x \leq 3.5|\text{wheel}) \\ &= \frac{1}{2} \times \frac{1}{6} + \frac{1}{2} \times \frac{3.5 - 2.5}{6} \\ &= \frac{1}{6}\end{aligned}$$

# Progress

- Last section
  - Random variables
- Next section
  - Distribution function
  - Density function

# Probability Mass Function

## Probability mass function (PMF)

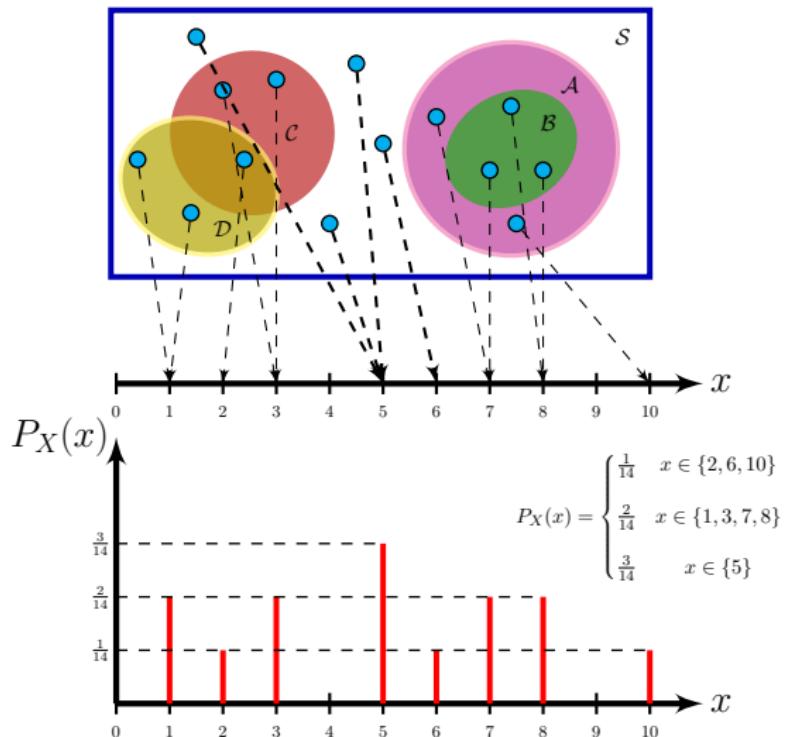
- Since the range of  $X$  is countable, it can be listed as

$$R_X = \{x_1, x_2, x_3, \dots\}$$

- Let the event of  $\mathcal{A}_k = \{s \in \mathcal{S} | X(s) = x_k\}$ , then the probability of the random variable can be calculated
- The PMF is the probability  $\mathbb{P}\{X(s) = x_k\}$  for  $k = 1, 2, 3, \dots$

$$P_X(x_k) = \mathbb{P}(X = x_k) = \mathbb{P}(\mathcal{A}_k)$$

# Probability Mass Function



# Probability Mass Function

## Probability mass function (PMF)

The PMF satisfies all the probability axioms

- $0 \leq P_X(x) \leq 1$
- $\sum_{x \in R_x} P_X(x) = 1$
- For any event  $\mathcal{A} \subset R_X$ , the probability  $\mathbb{P}(X \in \mathcal{A}) = \sum_{x \in \mathcal{A}} P_X(x)$

## Extended notation

- The PMF can be extended on  $\mathbb{R}$  follows

$$P_X(x) = \begin{cases} \mathbb{P}(X = x) & x \in R_X \\ 0 & \text{otherwise} \end{cases}$$

# Example

- Consider tossing an unfair coin with  $\mathbb{P}(H) = p$ , where  $0 \leq p \leq 1$ . The coin is tossed until the first head appears. Let  $Y$  be the random variable of the number of tosses. Find the PMF of  $Y$ , validate your answer, and calculate  $\mathbb{P}(2 \leq Y < 5)$

$$P_Y(1) = \mathbb{P}(Y = 1) = \mathbb{P}(H) = p$$

$$P_Y(2) = \mathbb{P}(Y = 2) = \mathbb{P}(TH) = (1 - p)p$$

$$P_Y(3) = \mathbb{P}(Y = 3) = \mathbb{P}(TTH) = (1 - p)^2 p$$

⋮

$$P_Y(n) = \mathbb{P}(Y = n) = \mathbb{P}(TT \cdots TH) = (1 - p)^{n-1} p$$

- Then we have

$$P_Y(y) = \begin{cases} p(1 - p)^{y-1} & y \in \mathbb{N} \\ 0 & \text{otherwise} \end{cases}$$

## Example

- Consider tossing an unfair coin with  $\mathbb{P}(H) = p$ , where  $0 \leq p \leq 1$ . The coin is tossed until the first head appears. Let  $Y$  be the random variable of the number of tosses. Find the PMF of  $Y$ , validate your answer, and calculate  $\mathbb{P}(2 \leq Y < 5)$  for  $p = 0.5$

$$\sum_{y=1}^{\infty} p(1-p)^{y-1} = p \frac{1}{1-(1-p)} = 1$$

- The probability that  $\mathbb{P}(2 \leq Y < 5)$  is given as

$$\begin{aligned}\mathbb{P}(2 \leq Y < 5) &= \sum_{y=2}^4 p(1-p)^{y-1} \\ &= \frac{1}{2} \left( \frac{1}{2} + \frac{1}{4} + \frac{1}{8} \right) \\ &= \frac{7}{16}\end{aligned}$$

# Independence

## Statistical independence

- Recall that two events  $\mathcal{A}$  and  $\mathcal{B}$  are statistically independent if and only if (iff):

$$\mathbb{P}(\mathcal{A} \cap \mathcal{B}) = \mathbb{P}(\mathcal{A})\mathbb{P}(\mathcal{B})$$

- Similarly, two random variables  $X$  and  $Y$  are independent iff

$$\mathbb{P}(X = x, Y = y) = \mathbb{P}(X = x)\mathbb{P}(Y = y)$$

- In general, if  $X$  and  $Y$  are independent, then for all sets  $\mathcal{A}$  and  $\mathcal{B}$

$$\mathbb{P}(X \in \mathcal{A}, Y \in \mathcal{B}) = \mathbb{P}(X \in \mathcal{A})\mathbb{P}(Y \in \mathcal{B})$$

- In terms of conditional probabilities

$$\mathbb{P}(X \in \mathcal{A}|Y \in \mathcal{B}) = \mathbb{P}(X \in \mathcal{A}) \quad \text{and} \quad \mathbb{P}(Y \in \mathcal{B}|X \in \mathcal{A}) = \mathbb{P}(Y \in \mathcal{B})$$

## Example

- Toss a coin four times and let  $X$  be the number of heads in the first two tosses and  $Y$  be the number of heads in the last two tosses. Find the probability that  $\mathbb{P}(X < 2, Y > 1)$

# Progress...

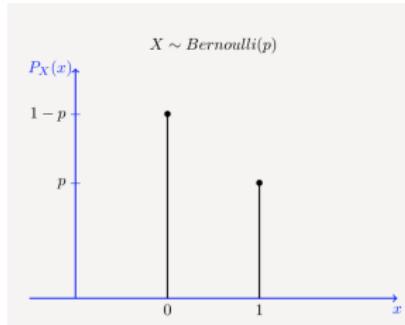
- Last section
  - PMF
  - Independence
- Next section
  - Popular random variables

# Bernoulli Distribution

## Bernoulli Distribution

- Defines an experiment with only two outcomes: *success*, denoted with 1, and *failure* denoted with 0
- A random variable  $X$  is said to be a Bernoulli random variable with parameter  $p$ , shown as  $X \sim \text{Bernoulli}(p)$ , if its PMF is given by

$$P_X(x) = \begin{cases} p & x = 1 \\ 1 - p & x = 0 \\ 0 & \text{otherwise} \end{cases}$$

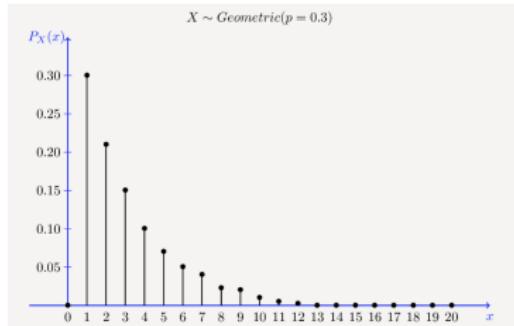


# Geometric Distribution

## Geometric Distribution

- Consider an experiment with only two outcomes: *success* and *failure*.
- The geometric distribution defines the number of Bernoulli trials (assuming independence) until the first success
- A random variable  $X$  is said to be a geometric random variable with parameter  $p$ , shown as  $X \sim \text{Geometric}(p)$ , if its PMF is given by

$$P_X(x) = \begin{cases} p(1-p)^{x-1} & x \in \mathbb{N} \\ 0 & \text{otherwise} \end{cases}$$

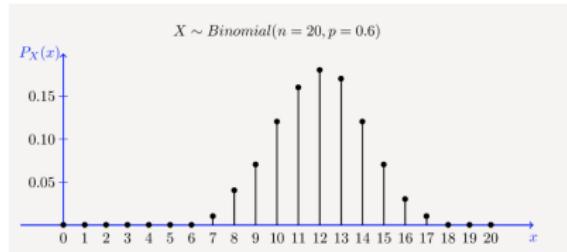


# Binomial Distribution

## Binomial Distribution

- Consider a Bernoulli experiment with only two outcomes: *success* and *failure*, which is repeated  $n$  times
- The binomial distribution defines the number of successes within the  $n$  independent Bernoulli trials
- A random variable  $X$  is said to be a binomial random variable with parameter  $p$ , shown as  $X \sim \text{Binomial}(p, n)$ , if its PMF is given by

$$P_X(x) = \begin{cases} \binom{n}{x} p^x (1-p)^{n-x} & x \in \{1, 2, \dots, n\} \\ 0 & \text{otherwise} \end{cases}$$

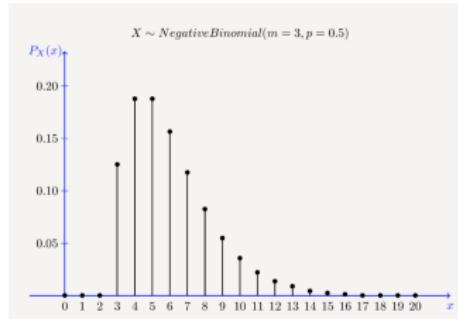


# Negative Binomial (Pascal) Distribution

## Pascal Distribution

- Consider an experiment with only two outcomes: *success* and *failure*.
- The Pascal distribution defines the number of Bernoulli trials (assuming independence) until we observe  $m$  successes
- A random variable  $X$  is said to be a Pascal random variable with parameter  $p$ , shown as  $X \sim \text{Pascal}(p, m)$ , if its PMF is given by

$$P_X(x) = \begin{cases} \binom{x-1}{m-1} p^m (1-p)^{x-m} & x \in \{m, m+1, m+2, \dots\} \\ 0 & \text{otherwise} \end{cases}$$



# Hypergeometric Distribution

## Hypergeometric Distribution

- Consider a bag with  $b$  blue marbles and  $r$  red marbles where you select  $k \leq b + r$  marbles at random
- The Hypergeometric distribution defines the number of blue marbles in your selected sample with the range of  $R_X = \{\max(0, k - r) \leq X \leq \min(k, b)\}$
- A random variable  $X$  is said to be a Hypergeometric random variable with parameter  $p$ , shown as  $X \sim \text{Hypergeometric}(p, m)$ , if its PMF is given by

$$P_X(x) = \begin{cases} \frac{\binom{b}{x} \binom{r}{k-x}}{\binom{b+r}{k}} & x \in R_x \\ 0 & \text{otherwise} \end{cases}$$

# The Poisson Random Variable

- Consider an interval  $T$  where an event of interest can occur at any time instant
- Let  $X$  count the number of times that the event of interest occurs during the interval  $T$
- Then  $X$  follows the Poisson distribution
- Such an experiment can be considered as Bernoulli trials with  $N \rightarrow \infty$  &  $p \rightarrow 0$  such that  $N \times p = \lambda$
- Binomial distribution  $\Rightarrow$  Poisson distribution as

$$\lim_{N \rightarrow \infty} N \times p = \lambda$$

- The Poisson distribution used to model
  - Number of telephone calls during a time interval
  - Number of photons emitted from a LED
  - Number of electrons emitted from a small section of a cathode

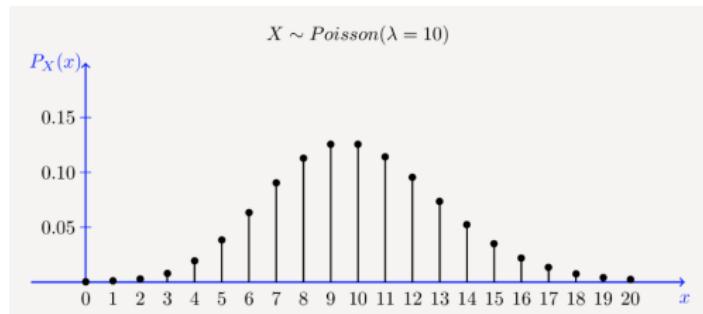
# The Poisson Random Variable

## Poisson density function

- A random variable  $X$  is called Poisson if its density function has the form

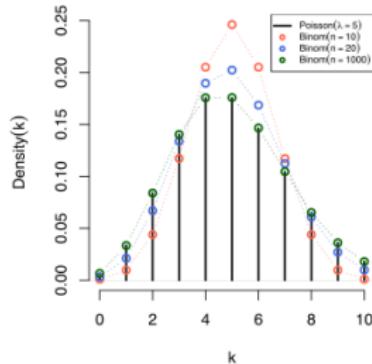
$$P_X(x) = \begin{cases} \frac{\lambda^k e^{-\lambda}}{k!} \delta(x - k) & x \in \{0, 1, 2, 3, \dots\} \\ 0 & \text{otherwise} \end{cases}$$

- The Poisson random variable range is  $0 \leq x \leq \infty$
- The Poisson density is parameterized with the rate  $\lambda$

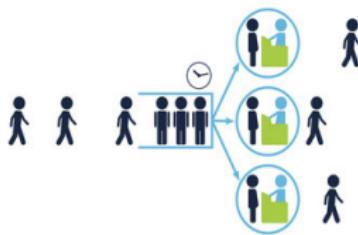


# The Poisson Random Variable

- The Binomial to Poisson convergence for  $\lambda = Np = 5$



- Poisson distributions are extensively used in queueing theory



# Example

## Example

- Consider Poisson car arrivals at gas station with rate 50 car per hour
  - Each car requires 1 minute to fuel
  - Find the probability that the cars queue
- 
- Solution
  - The cars will queue if two or more arrivals occurs during one minute
  - The arrival rate of cars per minute is  $\lambda = \frac{5}{6}$

$$\begin{aligned}\mathbb{P}(X > 1) &= \sum_{k=2}^{\infty} \frac{\lambda^k e^{-\lambda}}{k!} \\ &= 1 - \sum_{k=0}^1 \frac{\lambda^k e^{-\lambda}}{k!} \\ &= 1 - e^{-\frac{5}{6}} - \frac{5}{6} e^{-\frac{5}{6}} \\ &= 0.2032\end{aligned}$$

# Progress...

- Last section
  - Popular discrete distributions
- Next section
  - Cumulative distribution function

# Cumulative Distribution Function

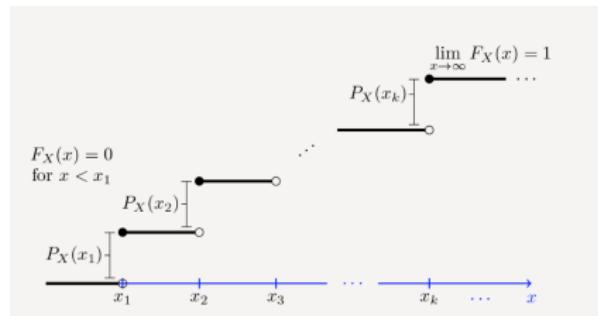
## Cumulative Distribution Function (CDF)

- The CDF captures events in the form  $\{X \leq x\}$

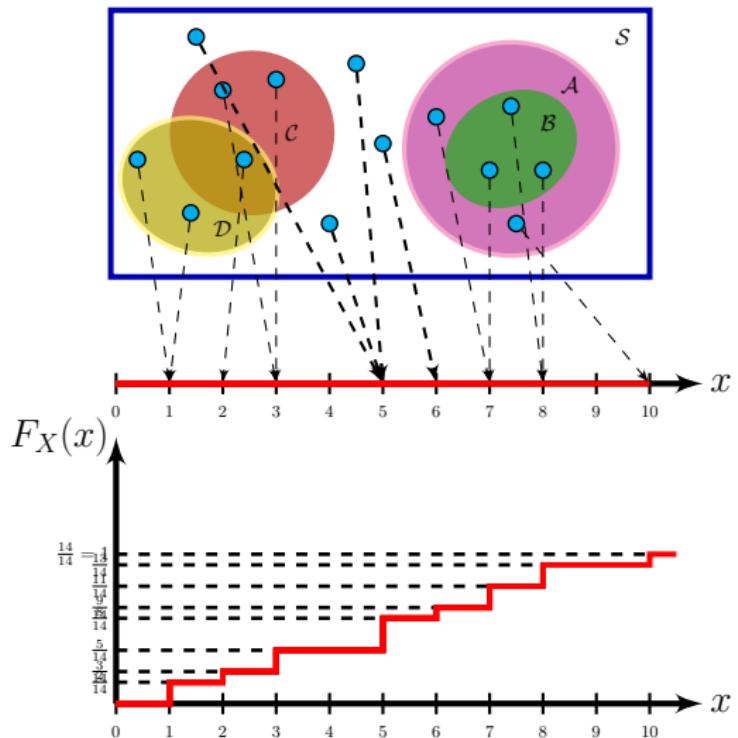
$$F_X(x) = \mathbb{P}(X < x) \quad \text{for all } x \in R$$

- For discrete random variable, the CDF is in the form of staircase that starts at  $F_X(-\infty) = 0$ , jumps at each  $x_k \in R_X$ , and is equal to one at the end  $F_X(\infty) = 1$

$$F_X(x) = F_X(x_k), \quad \text{for } x_k \leq x < x_{k+1}$$



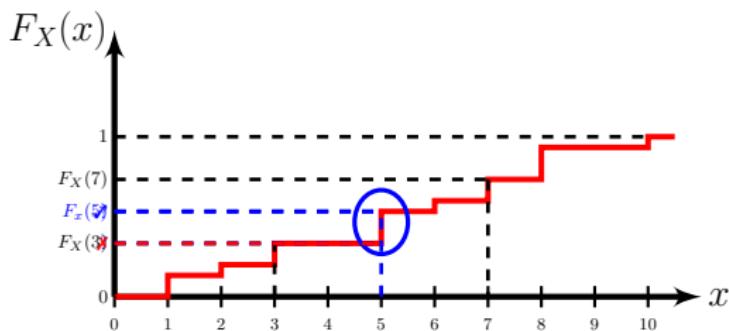
# Cumulative Distribution Function



# Properties of Distribution Functions

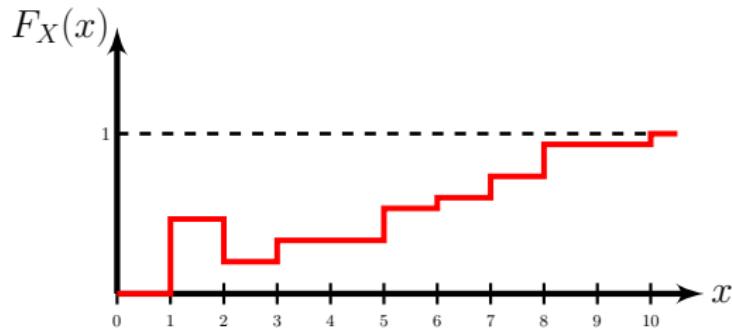
## Properties of Distribution Functions

- The CDF has the following properties
  - $F_X(-\infty) = 0$
  - $F_X(\infty) = 1$
  - $0 \leq F_X(x) \leq 1$
  - $F_X(x_1) \leq F_X(x_2)$  if  $x_1 < x_2$
  - $\mathbb{P}(x_1 < X \leq x_2) = F_X(x_2) - F_X(x_1)$
  - $F_X(x^+) = F_X(x)$



## Exercise

- Is the following function is a valid CDF

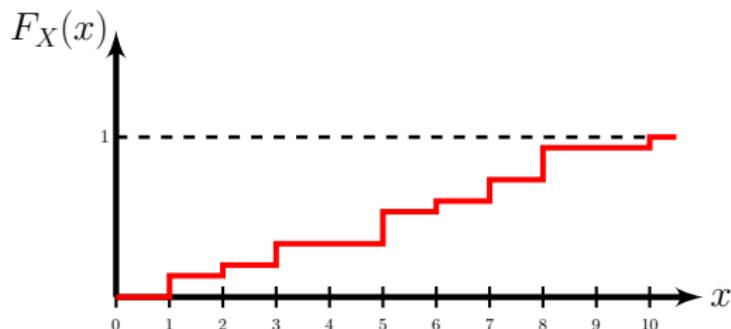


# Discrete Random Variable

## Distribution Functions for Discrete Random Variables

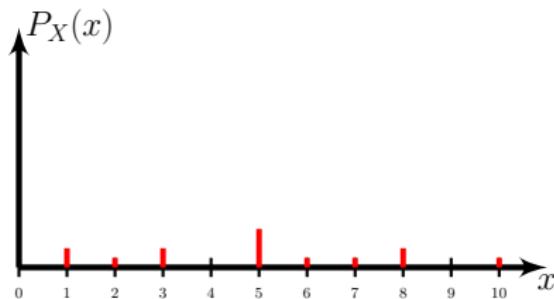
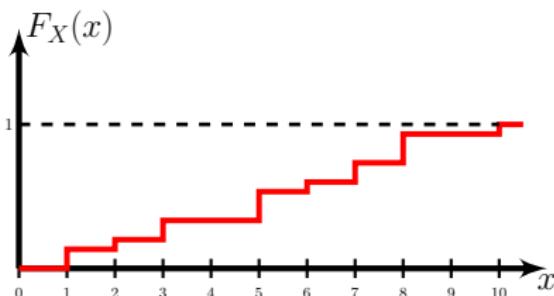
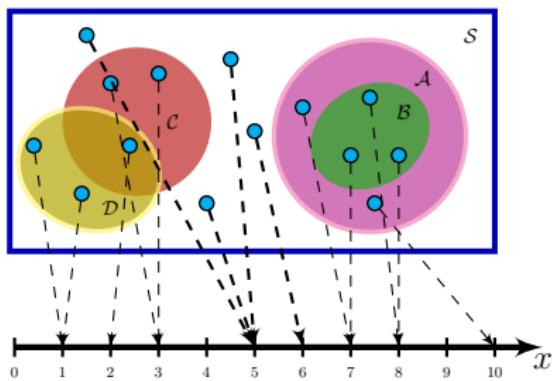
- The CDF can be expressed as

$$F_X(x) = \sum_{x_k \leq x} P_x(x_k)$$



# Density Function

- $f_X(x) = \frac{dF_X(x)}{dx}$
- $F_X(x) = \int_{-\infty}^{\infty} f_X(x) dx$



# Example 1

- Consider an experiment of two times coin tossing and let  $X$  be the number of observed heads. Find the PMF and CDF of  $X$

$$P_X(0) = \frac{1}{4}$$

$$P_X(1) = \frac{1}{2}$$

$$P_X(2) = \frac{1}{4}$$

- Hence,

$$P_X(x) \begin{cases} \frac{1}{4} & x = 0 \\ \frac{1}{2} & x = 1 \\ \frac{1}{4} & x = 2 \\ 0 & \text{otherwise} \end{cases} \quad \text{and} \quad F_X(x) \begin{cases} 0 & x < 0 \\ \frac{1}{4} & 0 \leq x < 1 \\ \frac{3}{4} & 1 \leq x < 2 \\ 1 & x \geq 2 \end{cases}$$

## Example 2

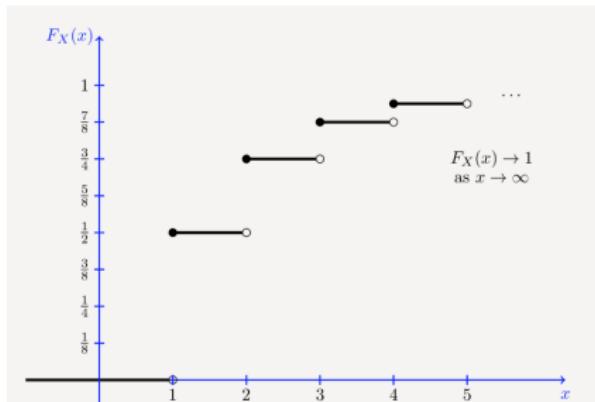
- Let  $X$  be a discrete random variable with range  $R_X = \{1, 2, 3, \dots\}$  and PMF

$$P_X(x) \begin{cases} \frac{1}{2^x} & x = \{1, 2, 3, \dots\} \\ 0 & \text{otherwise} \end{cases}$$

- Find
  - The CDF of  $X$
  - The probability  $\mathbb{P}(2 < X \leq 5)$
  - The probability  $\mathbb{P}(X > 4)$
- The CFD is given by

$$F_X(x) \begin{cases} 0 & x < 1 \\ \frac{2^k - 1}{2^k} & k \leq x < k + 1 \text{ for } k = 1, 2, 3, \dots \end{cases}$$

## Example 2



- The probability  $\mathbb{P}(2 < X \leq 5)$  is given by

$$\mathbb{P}(2 < X \leq 5) = F_X(5) - F_X(2) = \frac{31}{32} - \frac{3}{4} = \frac{7}{32}$$

- The probability  $\mathbb{P}(X > 4)$

$$\mathbb{P}(X > 4) = 1 - F_X(4) = 1 - \frac{15}{16} = \frac{1}{16}$$

# Progress

- Last section
  - CDF and PDF
- Current section
  - Expectation

# Expected value

- Descriptive probabilistic events are converted to numeric values via random variables mapping
- Numeric values are more favorable so that we can apply functions and transformations to random events
- Expectation is the process of averaging when a random variable is involved, which is denoted as
  - Expectation of  $X$
  - Expected value of  $X$
  - Mean of  $X$
  - Statistical average of  $X$
- The expected value is denoted as  $\mathbb{E}[X] = \bar{X}$
- The expectation notation  $(\cdot)$  should not be confused with the complement operator

## Example

- Consider that 90 people are randomly selected and the fractions of dollars in their pockets are counted. The following is the outcome

Number	8	12	28	22	15	5
Money	0.18	0.45	0.64	0.72	0.77	0.95

- What is the average money?

$$\begin{aligned}\text{Average } \$ &= 0.18 \times \frac{8}{90} + 0.45 \times \frac{12}{90} + 0.72 \times \frac{22}{90} + 0.77 \times \frac{15}{90} + 0.95 \times \frac{5}{90} \\ &= \$0.632\end{aligned}$$

- Recall probability as a relative frequency
- Define a discrete random variable  $X$  as the number cents
- Then,  $X$  has the range  $\{0 \leq x \leq 100\}$ , and

$$\text{Average } \$ = \mathbb{E}[X] = \sum_{i=1}^{100} x_i P_X(x_i)$$

# Expected value

## Expectation

The mean value of  $X$  is calculated as follows

- For discrete random variable

$$\mathbb{E}[X] = \bar{X} = \mu_X = \sum_{x_i \in R_X} x_i P_X(x_i)$$

# Example

- Find the expected value of a  $X \sim Binomial(p)$

$$\mathbb{E}[X] = 0 \times P_X(0) + 1 \times P_X(1) = p$$

- Find the expected value of a  $X \sim Geometric(p)$

$$\mathbb{E}[X] = \sum_{k=1}^{\infty} kp(1-p)^{i-1} = \frac{1}{p}$$

- Find the expected value of a  $X \sim Poisson(\lambda)$

$$\mathbb{E}[X] = \sum_{k=0}^{\infty} ke^{-\lambda} \frac{\lambda^k}{k!} = \lambda$$

# Linearity of the Expectation

## Expectation

The expectation is a linear operator. That is,

- For discrete random variable  $X$ , we have

$$\mathbb{E}[aX + b] = a\mathbb{E}[X] + b$$

- For a set of random variables  $X_1, X_2, \dots, X_N$

$$\mathbb{E}[X_1 + X_2 + \dots + X_N] = \mathbb{E}[X_1] + \mathbb{E}[X_2] + \dots + \mathbb{E}[X_N]$$

## Example

- Find the expected value of a  $X \sim Binomial(p, n)$
- The Binomial can be interpreted as the sum of  $n$  independent Bernoulli random variables, hence,

$$\begin{aligned}\mathbb{E}[X] &= \mathbb{E}[X_1 + X_2 + X_3 + \cdots + X_n] \\ &= \mathbb{E}[X_1] + \mathbb{E}[X_2] + \mathbb{E}[X_3] + \cdots + \mathbb{E}[X_n] \\ &= np\end{aligned}$$

- Find the expected value of a  $X \sim Pascal(p, m)$
- The Pascal can be interpreted as the sum of  $m$  independent geometric random variables, hence,

$$\begin{aligned}\mathbb{E}[X] &= \mathbb{E}[X_1 + X_2 + X_3 + \cdots + X_m] \\ &= \mathbb{E}[X_1] + \mathbb{E}[X_2] + \mathbb{E}[X_3] + \cdots + \mathbb{E}[X_m] \\ &= \frac{m}{p}\end{aligned}$$

# Function of Random variable

Steps to get  $P_Y(\cdot)$

- 1- Determine the type of  $X$
- 2- Determine the range of  $X$  and the range of  $Y = g(X)$

$$R_Y = \{g(x) | x \in R_X\}$$

- 3- Find the probability  $P_Y(y) = \mathbb{P}(g(X) = y) = \sum_{x: g(x)=y} P_X(x)$
- 4- Make sure that  $P_Y(y)$  is a valid PDF

# Example

- Let  $X$  be a random variable that has with  $P_X(x) = \frac{1}{5}$  for  $k = -1, 0, 1, 2, 3$
- Let  $Y = 2|X|$ , find the PMF of  $Y$
- The range of  $Y$  is  $R_Y = \{0, 2, 4, 6\}$
- The PMF of  $Y$  is

$$P_Y(y) = \begin{cases} \frac{1}{5} & x = 0, 4, 6 \\ \frac{2}{5} & x = 2 \\ 0 & \text{otherwise} \end{cases}$$

# Expectation of a Function of Random variable

- Let  $Y = g(X)$  be a function of a single random variable  $X$
- Then  $Y$  is also a random variable

## Expectation

- The mean value of  $Y = g(X)$  is calculated as follows

$$\mathbb{E}[Y] = \mathbb{E}[g(X)] = \sum_{i=1}^N g(x_i)\mathbb{P}(x_i)$$

# Moments

## Moments around the origin

Averaging over the function  $g(X) = X^n$  leads to the  $n^{th}$  **moment** for the random variable  $X$ , which is given by

$$m_n = \mathbb{E}[X^n] = \sum_{x \in R_X} x_i^n P_X(x)$$

It is clear that  $m_0 = 1$  and  $m_1 = \bar{X}$ .

# Moments

## Central moments

Averaging over the function  $g(X) = (X - X_n)^n$  leads to the  $n^{th}$  **central moment** (i.e., around the mean value  $\bar{X}$ ) for the random variable  $X$ . The  $n^{th}$  central moment is given by

$$\mathbb{E}[(X - \bar{X})^n] = \sum_{x \in R_X} (x - \bar{X})^n P_X(x)$$

It is clear that  $\mu_0 = 1$  and  $\mu_1 = 0$ .

# Important Central Moments

## Variance

- The **variance** is the second central moment  $\mu_2$ , which measures the expected squared deviation of a random variable from its mean.
- The variance is usually denoted as  $\sigma_X^2$
- The square root of the variance is denoted as the **standard deviation**, which measures the spread of  $f_X(x)$  round its mean value.
- The variance is calculated as

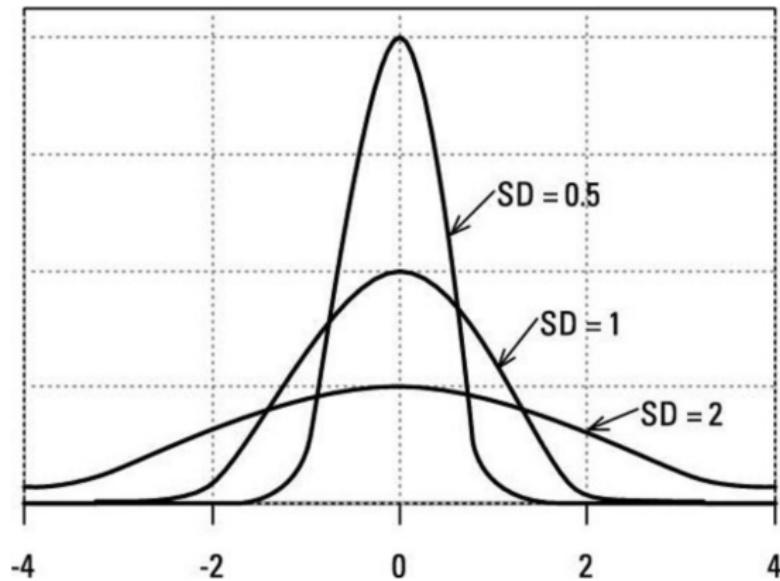
$$\sigma_X^2 = \mathbb{E}[(X - \bar{X})^2] = \sum_{x \in R_X} (x - \bar{X})^2 P_X(x)$$

- Alternatively

$$\begin{aligned}\sigma_X^2 &= \mathbb{E}[(X - \bar{X})^2] = \mathbb{E}[X^2 - 2X\bar{X} + \bar{X}^2] \\ &= \mathbb{E}[X^2] - 2\mathbb{E}[X]\bar{X} + \bar{X}^2 \\ &= \mathbb{E}[X^2] - \mathbb{E}[X]^2\end{aligned}$$

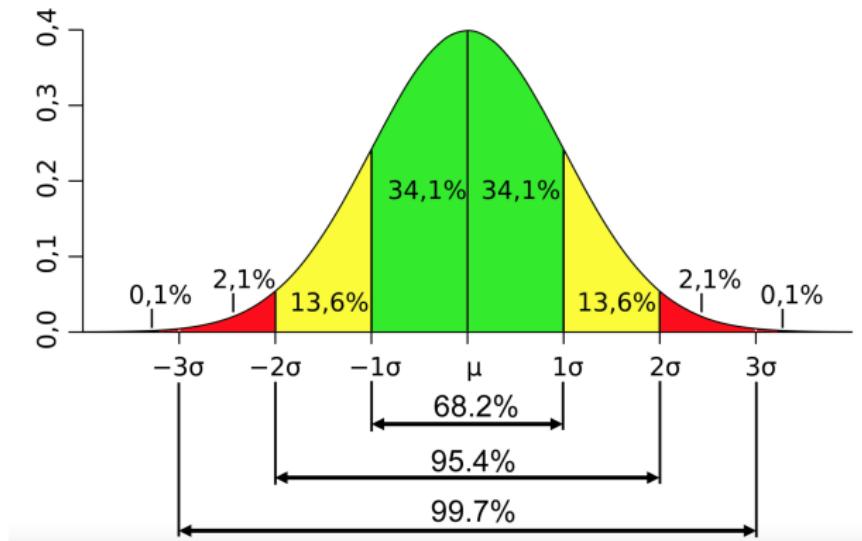
# Important Central Moments

- Illustration of standard deviation in normal distribution



# Important Central Moments

- Illustration of standard deviation in normal distribution



# Variance

## Useful results

- Let  $Y = aX + b$ , then

$$\text{Var}(Y) = a^2 \text{Var}(X)$$

- Let  $X_1, X_2, X_3, \dots, X_n$  be independent random variables and let  $X = X_1 + X_2 + X_3 + \dots + X_n$ , then

$$\text{Var}(X) = \text{Var}(X_1) + \text{Var}(X_2) + \dots + \text{Var}(X_n)$$

- Find the variance of  $X = \text{Binomial}(p, n)$
- $\text{Var}(X) = np(1-p)$

# Important Central Moments

## Skew and Skewness

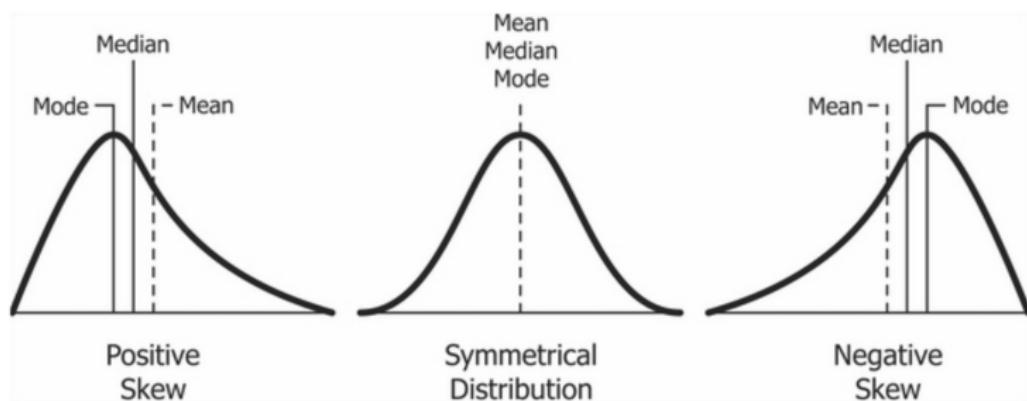
- The **skew** is the third central moment  $\mu_3$ , which measures the asymmetry of  $f_X(x)$  about the mean value  $\bar{X}$ .
- The skew is given by

$$\mu_3 = \mathbb{E}[(X - \bar{X})^3] = \sum_{x \in R_X} (x - \bar{X})^3 P_X(x)$$

- If  $P_X(x)$  is symmetric, then  $\mu_3 = 0$  (same applies for all  $\mu_n$  with odd  $n$ )
- The normalized third central moment  $\frac{\mu_3}{\sigma_X^3}$  is known as the **skewness** or **coefficient of skewness** of  $P_X(x)$

# Important Central Moments

- Illustration of skewed densities



# Questions?

