

# CHAOYI CHENG

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## EDUCATION

<b>University of Pennsylvania</b>   Philadelphia, PA	Aug.2022 – Present
• <i>Master of Science in Engineering in <b>Computer and Information Science</b></i>	<b>GPA: 3.83/4.0</b>
<b>The Ohio State University</b>   Columbus, OH	Aug.2018 – May.2022
• <i>Bachelor of Science in <b>Computer and Information Science</b></i>	<b>GPA: 3.81/4.0</b>

## Work Experience

<b>FedEx Corporate Services</b>   Pittsburgh, PA	Jun.2023 – Aug.2023
<i>Software Engineering Internship, Pickup &amp; Delivery Department</i>	
<ul style="list-style-type: none"><li>Build a <b>Java Spring</b> application with <b>JMS</b> messaging, <b>JPA</b> repository and <b>Oracle</b> PDB</li><li>Setup <b>Jenkins</b> CI/CD pipeline and deploy app to <b>PCF</b> cloud servers to facilitate load-balancing and failover</li><li>Performance tune the app to a processing rate of <b>237 msg/sec</b>, over <b>150%</b> of the incoming message rate</li><li>Application helps stakeholders better monitor and troubleshoot commit time information for Network 2.0</li></ul>	
<b>FedEx Corporate Services</b>   Pittsburgh, PA	Jun.2022 – Aug.2022
<i>Software Engineering Internship, Sort Systems Department</i>	
<ul style="list-style-type: none"><li>Built an <b>Angular</b> Typescript application for internal package and facility management</li><li>Prototyped UI components with Figma.io, implemented components with HTML, CSS, and Material UI elements</li><li>Organized user events and unified app states with state management via <b>ngrx/store</b></li><li>Integrated frontend components with <b>Java Spring</b> backend via <b>Axios</b> client library</li></ul>	

## PROJECTS

### Alibaba Cloud DTS Competition

- Designed and implemented a **C++** program to clean and migrate a large amount of data from local to cloud
- Developed **multi-threading** data cleaning and outputting logic
- Fine-grained performance tuning to optimize program performance
- Achieved final result of 5 minutes to read, process, and output 10G of raw data after utilizing Intel PMem

### Mobile Social Network Application

- Developed an Android Social Network APP with **Java** in **Android Studio**
- Designed and implemented a sophisticated user interface with **MVVM** pattern
- Integrated popular internet-based utilities such as **Google Maps API** & **Cloud Firestore Database**
- Implemented application **non-functional requirement** – Battery Efficiency & Performance

### Photo Sharing Social Media Application

- Built an Instagram-inspired app with **React** + **Axios** frontend, and **Express.js** + **Node.js** + **Mongodb**/S3 backend
- Implemented posts page lazy loading and utilized **IntersectionObserver** to facilitate infinite scrolling
- Implemented live new photo notifications via server polling, and 'Remember Me' function via **jwt** token sessions
- Improved information security by implementing account lockout policy and bcrypt password encryption

## SKILLS

**Programming Languages:** Python, Java, JavaScript, C/C++

**Databases:** MySQL, Mongodb, Google Cloud Firestore, SQL & No SQL

**Frameworks:** Angular, React, Spring, Node.js, Express.js, Material UI, Scikit-Learn, Pandas

**Methodology:** Agile Scrum, Kanban, Test Driven Programming, CI/CD

**Development Tools:** Eclipse, Git, Jira, Jenkins, GNU debugger, VSCode, Google Colab

## PUBLICATIONS

Chaoyi Cheng, Mingzhe Han, Nuo Xu, Spyros Blanas, Michael D. Bond, Yang Wang, [\*Developer's Responsibility or Database's Responsibility? Rethinking Concurrency Control in Databases\*](#), (CIDR Accepted)