# Chaoyue **Huang**

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## **EDUCATION**

**New York University** 

M.S in Integrated Digital Media

Sep. 2018 - Present

**Huagiao University** 

B.E in City Underground Space Engineering

Xiamen, China

New York, U.S.

Sep. 2014 - July. 2018

# **EXPERIENCE**

#### **Creative Technologist Intern**

**INSTINCT PUMP** 

Shanghai, China

May. 2019 - Aug. 2019

- Manage the software and hardware interaction design of an interactive experience for HHB club, coordinate with multiple suppliers to ensure the product development is completed as designed.
- Manage the interaction design, experience design and creative coding of a brain wave interactive installation.
- Participate in multiple projects' creative design.

#### **Product Manager Intern**

Xiamen, China

Vanke Meisha Technology

Mar. 2018 - Iun. 2018

- Manage the interaction design of the c-end and dashboard of an online advertising trading platform. Double the value of assets through fragmented purchases, time-sharing leases, and precise matching of ad slots.
- Analyze user needs through questionnaires and user interviews, then design the product's function based on them.
- Collaborate with development engineers and designers to ensure product quality.

# **Product Designer**

Xiamen, China

Shushilan Technology Co., Ltd.

Mar. 2017 - Mar. 2018

- Design the digital message solution for the drawing and painting on the tunnel in Xiamen University.
- Analysis of function, interaction design and design of user interface.

# SELECTED PROJECT

THINGS 001

NewYork, U.S.

NewYork, U.S.

Generative design, Creative coding, Motion graphic

**AUDIO - VISUAL REACTION INSTALLATION** 

Nov. 2019

PANWO

Interaction design, Physical computing, Inclusive deisgn Feb. 2019

Generative design, Interaction design

NewYork, U.S.
Dec. 2018

**GENERATIVE VISUAL** 

Shanghai, China

Generative design, Creative coding

Aug. 2019

# **Portfolio**

https://chaoyuehuang.github.io/PortfolioWebsite/

# **SKILLS & TOOLS**

Interaction Design Prototyping / Physical computing Arduino, MaxMsp/Jitter

Generative Design Ideation / Prototyping

Processing, P5.js, openFrameworks Unity 3D, Unreal, Houdini

Creative Design & Development Prototyping / User Research

Sketch, Principle Adobe Creative Suite HTML/CSS Javascript

## **COURSES**

Ideation & Prototyping
Creative Coding
Advanced Creative Coding
Interactive Installation
Data-driven Design
Block Chain Fiction
Motion Capture

# RECOGNITIONS

The 2nd Shanghai International Digital Vision Exhibition

Nov. 2019

NYCML'19 Demo Expo

Sep. 2019

First Prize of NYU Hackathon 2019

eb. 2019

**NYU IDM winter showcase** 

Sep. 2018

First Prize of Hacker Marathon Intelligent City Competition.

Mar. 2017