# Chaoyue **Huang**

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### **EDUCATION**

**New York University** 

M.S in Integrated Digital Media

**Huagiao University** 

B.E in City Underground Space Engineering

New York, U.S.

Sep. 2018 - Present

Xiamen, China

Shanghai, China

Dec. 2019 - Jan. 2020

Sep. 2014 - July. 2018

### **EXPERIENCE**

### **Data Visualization Designer Intern**

The Paper

- Create a program that could visualize word of year 2019 based on their search index data. Manage the infographic design and typographic
- Participate in the interaction design and visualization design on a music visualization project. Cooperate with the developers to guarantee project

### **Creative Technologist Intern**

**INSTINCT PUMP** 

Shanghai, China

May. 2019 - Aug. 2019

- Manage the software and hardware interaction design of an interactive experience for HHB club, coordinate with multiple suppliers to ensure the product development is completed as designed.
- · Manage the interaction design, experience design and creative coding of a brain wave interactive installation.
- · Participate in multiple projects' creative design.

### **Product Manager Intern**

Xiamen, China Mar. 2018 - Jun. 2018

NewYork, U.S.

NewYork 115

Nov. 2019

Nov. 2019

Vanke Meisha Technology

- · Manage the interaction design of the c-end and dashboard of an online advertising trading platform. Double the value of assets through fragmented purchases, time-sharing leases, and precise matching of ad slots.
- · Analyze user needs through questionnaires and user interviews, then design the product's function based on them.
- Collaborate with development engineers and designers to ensure product quality.

## SELECTED PROJECTS

#### IMPLICATIONS HAVE TRACES

Generative art, Interactive Installation

THINGS 001

Generative design, Creative coding, Motion graphic

**PANWO** NewYork, U.S.

Interaction design, Physical computing, Inclusive deisgn Feb. 2019

### **Portfolio**

https://chaoyuehuang.github.io/PortfolioWebsite/

### **SKILLS & TOOLS**

**Interaction Design** Prototyping / Physical computing

Sketch, Principle Arduino, MaxMsp/Jitter

**Generative Design Ideation / Prototyping** 

Processing, P5.js, openFrameworks Unity 3D, Unreal, Houdini

**Creative Design & Development** Prototyping / User Research

Adobe Creative Suite HTML/CSS lavascript

#### COURSES

**Ideation & Prototyping Creative Coding Advanced Creative Coding** Interactive Installation **Data-driven Design Block Chain Fiction Motion Capture** 

### RECOGNITIONS

The 2nd Shanghai International Digital **Vision Exhibition** 

Nov. 2019

NYCML'19 Demo Expo

Sep. 2019

First Prize of NYU Hackathon 2019

**NYU IDM winter showcase** 

Sep. 2018

First Prize of Hacker Marathon Intelligent City Competition.

Mar. 2017