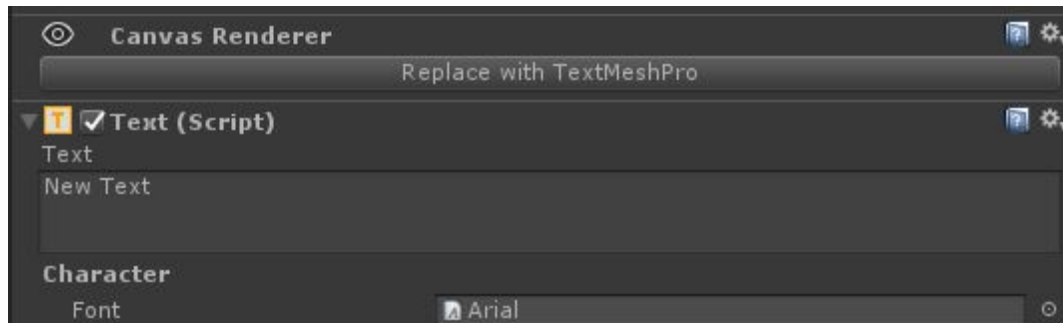


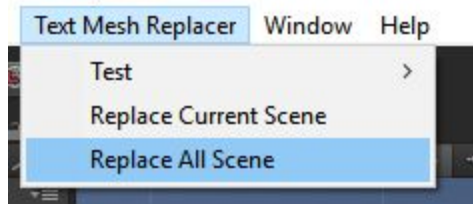
Replace single text

Select any Unity Text, there is will be a button in canvas renderer component



Batch Replace

To replace all text in single scene or all scenes in the project.



Important

You need to have text mesh font version or the text wont be replaced. There's utility tool to quickly inspect that. It will create a new canvas with lots of unity text that use random the font in the project then convert it to TextMeshPro. The tool will generate warning message on which font are missing.

You can do this step to make sure the batch conversion will be successful.

