Service: Environement include EditMap

Types: bool, int, Cell, Mob

**Observators:** CellContent: int  $\times$  int  $\rightarrow$  Option[Mob]

CellRessources: int  $\times$  int  $\rightarrow$  Option[Ressource]

 $mob: int \times int \to Mob$ 

ressource : int  $\times$  int  $\rightarrow$  Ressource

**Operators:** CloseDoor:  $[Environment] \times int \times int \times [Environment]$ 

 $\mathbf{pre} \ \mathrm{CloseDoor}(\mathrm{M}, x, y) \ \mathbf{requires} \ \mathrm{CellContent}(\mathrm{M}, x, y) = \mathrm{No}$