Service:	Ressources
Observators :	Col : [Ressources] → int
	Row : [Ressources] → int
	Row : [Ressources] → Environement
Constructors:	init : Environement → [Ressources]
	pre init(e) **requires** 0<Col(S)<EnvironnementService::Width(K,getEnv(K))
	0<Row(S)<EnvironnementService::Height(K,getEnv(K))
Observations	
Invariants:	Environnement::CellNature(getEnv(K),Col(S), Row(K)) in EMP
	Environemment::CellNature(Envi(S),u,v) in IN
	implies Environnement::isReachable(Envi(S),u,v, Col(S), Row(S))
[init]:	Envi(init(e)) = e
	Environnement::CellNature(Envi(S), Col(s), Row(S)) in $\{EMP, DNC, DWC\}$

Service: Key refine Ressources

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