# Service: EditMap refine Map

Types: bool, int, Cell

## Observators:

isReachable:  $[EditMap] \times int \times int \times int \times int \rightarrow bool$  pre isReachable(M,x1,y1,x2,y2) requires CellNature(M,x1,y1)  $\neq$  WLL and CellNature(M,x2,y2)  $\neq$  WLL

isReady:  $[EditMap] \rightarrow bool$ 

## Constructors: $\emptyset$

# Operators:

SetNature:  $[EditMap] \times int \times int \times Cell \rightarrow [EditMap]$  **pre** SetNature(M,x,y) **requires**  $0 \le x < Width(M)$  **and**  $0 \le y < Height(M)$ 

#### Observations:

# [Invariants]:

isReachable(M,x1,y1,x2,y2) = exists P in Array[int,int], P[0] = (x1,y1)and P[size(P)-1] = (x2,y2)

and forall i in [1;size(P)-1], (P[i-1]=(u,v) and P[i]=(s,t)) implies  $(u\text{-}s)^2$  +  $(v\text{-}t)^2$  = 1

and for all i in [1;size(P)-2], P[i-1]=(u,v) implies CellNature(M,u,v)  $\neq$  WLL

 $isReady(M) = exists xi,yi,xo,yo in int^4$ , CellNature(M,xi,yi) = IN and CellNature(M,xi,yi) = OUT

and isReachable(M,xi,yi,xo,yo)

and for all x,y in int 2 , x  $\neq$  xi or y  $\neq$  yi implies CellNature(M,x,y)  $\neq$  IN

and for all x,y in int 2 , x  $\neq$  xo or y  $\neq$  yo implies CellNature (M,x,y)  $\neq$  OUT

forall x,y in int,  $CellNature(M,x,y) \in \{DNO,DNC\}$  implies CellNature(M,x+1,y) = CellNature(M,x-1,y) = EMP and CellNature(M,x,y-1) = CellNature(M,x,y+1) = WLL

forall x,y in int,  $CellNature(M,x,y) \in \{DWO, DWC\}$  implies CellNature(M,x+1,y) = CellNature(M,x-1,y) = WLL and CellNature(M,x,y-1) = CellNature(M,x,y+1) = EMP

# $[{\bf SetNature}]:$

CellNature(SetNature(M,x,y,Na),x,y) = Na **forall** u,v in  $int^2$ , u  $\neq$  x or v  $\neq$  y **implies** CellNature(SetNature(M,x,y),u,v) = CellNature(M,u,v)