# Lab Report: Motion Recognition using IMU Sensor Fusion

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#### 1 Introduction

This lab focuses on recognizing human motion using Inertial Measurement Unit (IMU) data from a Raspberry Pi Sense HAT. The goal is to capture sensor data, train a neural network to classify motion patterns, and deploy the trained model to perform real-time gesture recognition and respond by lighting LEDs accordingly.

## 2 Objectives

The main objectives of this lab are:

- Collect motion data using the Raspberry Pi Sense HAT (accelerometer + gyroscope).
- Label four motion types: move\_none, move\_circle, move\_shake, move\_twist.
- Train a neural network model using TensorFlow in Google Colab.
- Convert the trained model to TensorFlow Lite format.
- Deploy and run the model on Raspberry Pi to recognize gestures in real time.
- Display the LED matrix based on predicted gestures.

# 3 Methodology

This project follows a pipeline that includes data collection, pre-processing, model training, and deployment. IMU data are captured from the Raspberry Pi's Sense HAT for different gestures. This labeled sensor data is then used to train a neural network using TensorFlow. Once trained, the model is converted to TensorFlow Lite and deployed back onto the Raspberry Pi for real-time inference and LED-based gesture feedback.

#### 3.1 Data Collection

Motion data was collected using the Raspberry Pi Sense HAT's IMU sensors (accelerometer + gyroscope). For each gesture, 50 samples were collected at a sampling rate of **50 Hz**, giving **1.0 second** of data per gesture instance. Each sample contains six features: three-axis accelerometer values and three-axis gyroscope values.

• Sensors: 3-axis accelerometer and 3-axis gyroscope

• Sampling rate: 50 Hz

• Samples per gesture: 50

• Total features per gesture:  $50 \times 6 = 300$ 

• Data format: [acc\_x, acc\_y, acc\_z, gyro\_x, gyro\_y, gyro\_z]

### 3.2 Data Preprocessing

No explicit preprocessing was applied to the IMU sensor data. The raw accelerometer and gyroscope readings were directly flattened into a one-dimensional array of 300 features per gesture sample and used as input for the neural network. Due to the consistency of the data collected in a controlled environment, this direct usage yielded sufficiently accurate model performance. However, for more general use cases, preprocessing steps such as normalization or filtering would typically be necessary.

### 3.3 Model Training

Model training is conducted using TensorFlow in Google Colab. The architecture consists of a feedforward neural network with two hidden layers and dropout for regularization.

• Input layer: 1800 neurons

• Hidden layers:

- Dense(128, ReLU)

- Dropout(0.2)

- Dense(64, ReLU)

• Output layer: Dense(4, Softmax) for classifying the four gestures

• Optimizer: Adam

• Loss function: Categorical crossentropy

• Epochs: 15

• Batch size: 32

Training and validation sets are split using an 80:20 ratio. Model performance is tracked using accuracy and validation loss.

#### 3.4 Model Conversion to TensorFlow Lite

The trained model is converted to TensorFlow Lite format using the TFLiteConverter. This produces a compact model file (.tflite) optimized for running on embedded systems.

- Conversion tool: tf.lite.TFLiteConverter
- Output: gesture\_model.tflite
- Benefit: Smaller size, optimized for low-latency inference on resource-constrained hardware

#### 3.5 Real-Time Inference and Deployment

The gesture\_model.tflite file is deployed to the Raspberry Pi, where it is used to classify incoming real-time sensor data. The Raspberry Pi uses the Sense HAT LED matrix to display the predicted gesture using a specific color code.

• Red: Circular motion

• Green: Shake

• Blue: Twist

• Off/Colorless: No movement

The TFLite interpreter loads the model, collects live sensor data, reshapes it to a 1D array of 1800 float32 values, and runs inference. Based on the prediction, the corresponding color is displayed on the LED matrix.

#### 4 Software and Hardware Used

- Programming language: Python
- Libraries: NumPy, TensorFlow, scikit-learn, Sense HAT API
- Hardware: Raspberry Pi 4 with Sense HAT for deployment; model training performed on a PC with AMD Ryzen 7 5700U 1.80 GHz with Radeon Graphics

# 5 Code Repository

The full source code for this project is available on GitHub at:

https://github.com/CharanjitBK/Motion-Recognition-using-IMU-Sensor-Fusion This repository includes:

- Source code files
- Installation instructions
- Motion datasets
- Documentation and usage guidelines

# 6 Code Implementation

The project implementation was divided into several stages: data collection, preprocessing, model training, model conversion to TensorFlow Lite, and real-time inference using the Raspberry Pi Sense HAT. Python was used for the entire pipeline, using libraries such as NumPy, TensorFlow, and the Sense HAT API.

Listing 1: Sample code for IMU data collection

```
# 1. Data Collection using Sense HAT
from sense_hat import SenseHat
import time

sense = SenseHat()
samples = []

# Collect 300 samples per gesture (approx. 3 seconds at 100 Hz)
for _ in range(300):
    acc = sense.get_accelerometer_raw()
    gyro = sense.get_gyroscope_raw()
    sample = [acc['x'], acc['y'], acc['z'], gyro['x'], gyro['y'], gyro['z']]
    samples.append(sample)
    time.sleep(0.01) # 100 Hz sampling rate
```

Listing 2: Model Training in Google Colab using Dense Neural Network

```
# 2. Model Training in Google Colab
import tensorflow as tf
from tensorflow.keras.models import Sequential
from tensorflow.keras.layers import Dense, Dropout
from sklearn.model_selection import train_test_split
# Preprocessed data (X: features, y: one-hot encoded labels)
# X.shape = (num_samples, 300), y.shape = (num_samples, 4)
X_train, X_val, y_train, y_val = train_test_split(X, y, test_size=0.2,
   random_state=42)
# Define the model architecture
model = Sequential([
    tf.keras.layers.Input(shape=(300,)),
    Dense(128, activation='relu'),
    Dropout (0.2),
    Dense(64, activation='relu'),
    Dense(4, activation='softmax') # 4 classes
1)
# Compile the model
model.compile(
    optimizer='adam',
    loss='categorical_crossentropy',
    metrics=['accuracy']
# Train the model
history = model.fit(
   X_train, y_train,
    validation_data=(X_val, y_val),
```

```
epochs=15,
batch_size=32
)
```

#### Listing 3: TensorFlow Lite Model Conversion

```
# 3. Model Conversion to TensorFlow Lite
converter = tf.lite.TFLiteConverter.from_keras_model(model)
tflite_model = converter.convert()

# Save the TFLite model
with open("gesture_model.tflite", "wb") as f:
    f.write(tflite_model)
```

Listing 4: Real-Time Inference and LED Feedback on Raspberry Pi

```
# 4. Real-Time Inference with LED Feedback
import tflite runtime.interpreter as tflite
import numpy as np
# Load the TFLite model
interpreter = tflite.Interpreter(model_path="gesture_model.tflite")
interpreter.allocate_tensors()
# Get input and output tensors
input_details = interpreter.get_input_details()
output_details = interpreter.get_output_details()
# Collect one sample and reshape it
sample = np.array(samples).flatten().reshape(1, 300).astype(np.float32)
# Run inference
interpreter.set_tensor(input_details[0]['index'], sample)
interpreter.invoke()
predictions = interpreter.get_tensor(output_details[0]['index'])
predicted_class = np.argmax(predictions)
# LED display feedback
colors = [(255, 0, 0), (0, 255, 0), (0, 0, 255), (255, 255, 0)] #
   Colors for each gesture
sense.clear(colors[predicted_class])
```

#### 7 Results

The model was trained for 15 epochs using a dataset collected from four motion types. The following is a summary of the training and validation performance.

- Final training accuracy: 100%
- Final validation accuracy: 97.92%
- Validation loss stabilized around: **0.0795**

The training accuracy quickly converged to 100% after the second epoch, indicating that the model fit the training data well. The validity accuracy remained high and stable after the first epochs, suggesting effective generalization without overfitting.

For a full breakdown, here is a summary excerpt from the training log.

```
Epoch 1/15 - accuracy: 0.5788 - val_accuracy: 0.9583

Epoch 2/15 - accuracy: 1.0000 - val_accuracy: 0.9792
...

Epoch 15/15 - accuracy: 1.0000 - val_accuracy: 0.9792
```

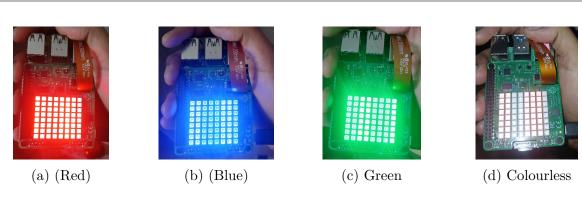


Figure 1: LED matrix output showing gesture recognition for four motion types, red for circular motion, green for shaking, blue for twist and colour does not change when motion does not changes.

## 8 Challenges, Limitations, and Error Analysis

### 8.1 Challenges Faced

- Synchronizing real-time data capture and classification on Raspberry Pi.
- Differentiating similar motion patterns like shake and twist.

# 8.2 Error Analysis

- The model occasionally misclassified the shake as twist.
- Errors caused by drifting IMU sensor and inconsistent user gesture speeds.

## 8.3 Limitations of the Implementation

- Limited to four predefined gestures.
- The model does not generalize well to new users without retraining.
- Real-time inference performance is limited by the Raspberry Pi CPU capabilities.

### 9 Discussion

The results align with expectations, showing that simple feedforward neural networks can effectively classify motion data when provided with consistent samples. The use of TensorFlow Lite enables real-time inference on embedded hardware with limited resources. Future improvements could involve leveraging recurrent neural networks (e.g., LSTM) to better capture temporal dependencies in the IMU time series data.

### 10 Conclusion

This lab successfully demonstrated the end-to-end pipeline of collecting IMU sensor data, training a neural network model, converting it to TensorFlow Lite, and deploying it on a Raspberry Pi to perform real-time gesture recognition. The project highlights the practical application of machine learning techniques embedded in resource-constrained environments.

### 11 References

- TensorFlow Documentation: https://www.tensorflow.org
- Sense HAT API: https://pythonhosted.org/sense-hat/
- Prof. Tobias Schaffer, Embedded Systems Lab05 Notes