Week-2 Assignment

Q: Implement lexical analyzer using C for recognizing the following tokens:

- A minimum of 10 keywords of your choice
- Identifiers with the regular expression: letter(letter | digit)*
- Integers with the regular expression: digit+
- Relational operators: <, >, <=, >=, !=
- Storing identifiers in symbol table.
- Using files for input and output.

Code:

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
enum Tokentype
    KEYWORD,
    IDENTIFIERS,
    INTEGERS,
    OPERATORS,
    SPECIAL SYMBOLS,
};
enum Tokentype getTokentype(char *given_lexeme)
    char *keywords[11] = {"printf", "void", "return", "int",
"while", "if", "else", "for", "break", "char", "main"};
    int keywords size = 11;
    char *special_symbols[9] = {"(", ")", "{", "}", "[", "]", ";",
    int special_symbol_size = 9;
char *operators[13] = {"+", "-", "/", "%", "*", "<", ">", "==",
"=", "+=", "-=", "++", "--"};
    int operators size = 13;
    for (int i = 0; i < keywords_size; i++)</pre>
        if (strcmp(given lexeme, keywords[i]) == 0)
             return KEYWORD;
    for (int i = 0; i < special symbol size; i++)</pre>
        if (strcmp(given lexeme, special symbols[i]) == 0)
             return SPECIAL SYMBOLS;
```

```
for (int i = 0; i < operators_size; i++)</pre>
        if (strcmp(given_lexeme, operators[i]) == 0)
            return OPERATORS;
    int is_a_number = 1;
    for (int i = 0; i < strlen(given_lexeme); i++)</pre>
        if (!isdigit(given_lexeme[i]))
            is_a_number = 0;
            break;
    if (is_a_number && strlen(given_lexeme) > 0)
        return INTEGERS;
    int is_identifier = 1;
    for (int i = 0; i < strlen(given lexeme); i++)</pre>
        if (i == 0)
            if (isdigit(given lexeme[i]))
                is_identifier = 0;
                break;
        }
        else
            if (isalpha(given lexeme[i]) ||
isdigit(given_lexeme[i]))
                 continue;
            else
                 is identifier = 0;
                break;
    if (is_identifier)
        return IDENTIFIERS;
```

```
void main()
    FILE *file = fopen("code.txt", "r");
    FILE *file2 = fopen("output.txt", "w");
    if (file == NULL)
        printf("Unable to open the file.\n");
        return;
    if (file2 == NULL)
        printf("Unable to opent the error.\n");
        return;
    char lexeme[20];
    while (fscanf(file, "%s", lexeme) != EOF)
        enum Tokentype t = getTokentype(lexeme);
        switch (t)
        case KEYWORD:
            fprintf(file2, lexeme);
            fprintf(file2, " : keyword\n");
            break;
        case IDENTIFIERS:
            fprintf(file2, lexeme);
            fprintf(file2, " : identifers\n");
            break;
        case INTEGERS:
            fprintf(file2, lexeme);
            fprintf(file2, " : integers\n");
            break;
        case OPERATORS:
            fprintf(file2, lexeme);
            fprintf(file2, " : operators\n");
            break;
        case SPECIAL SYMBOLS:
            fprintf(file2, lexeme);
            fprintf(file2, " : special_symbols\n");
            break;
        }
    fclose(file);
    fclose(file2);
```

```
Input:
```

```
int main() {
  int a = 4;
  int c = 5;
  int b = a * c;
  printf(c);
}
Output:
int : keyword
main: keyword
(:special_symbols
): special_symbols
{ : special_symbols
int: keyword
a: identifers
=: operators
4: integers
;: special_symbols
int: keyword
c : identifers
=: operators
5: integers
; : special_symbols
int : keyword
b: identifers
=: operators
a: identifers
* : operators
c: identifers
; : special_symbols
printf: keyword
(: special_symbols
```

c :	identifers
):	special_symbols
	special_symbols
	special_symbols
,	