

Week 12 Assignment

Problem

Generate quadruples for given arithmetic expression using LEX and YACC

intermediate_code_generator.y

```
%{  
#include "y.tab.h"  
#include <stdio.h>  
char addtotable(char, char, char);
```

```
int index1=0;  
char temp = 'A'-1;
```

```
struct expr{  
  
char operand1;  
char operand2;  
char operator;  
char result;  
};
```

```
%}
```

```
%union{  
char symbol;
```

```
}
```

```
%left '+' '-'
```

```
%left '/' '*'
```

```
%token <symbol> LETTER NUMBER
```

```
%type <symbol> exp
```

```
%%
```

```
statement: LETTER '=' exp ';' {addtotable((char)$1,(char)$3,'=');};
```

```
exp: exp '+' exp {$$ = addtotable((char)$1,(char)$3,'+');}
```

```
    |exp '-' exp {$$ = addtotable((char)$1,(char)$3,'-');}
```

```
    |exp '/' exp {$$ = addtotable((char)$1,(char)$3,'/');}
```

```
    |exp '*' exp {$$ = addtotable((char)$1,(char)$3,'*');}
```

```
    | '(' exp ')' {$$= (char)$2;}
```

```
    |NUMBER {$$ = (char)$1;}
```

```
    |LETTER {(char)$1};
```

```
%%
```

```
struct expr arr[20];
```

```
void yyerror(char *s){
```

```
    printf("Error %s",s);
```

```
}
```

```
char addtotable(char a, char b, char o){
    temp++;
    arr[index1].operand1 =a;
    arr[index1].operand2 = b;
    arr[index1].operator = o;
    arr[index1].result=temp;
    index1++;
    return temp;
}
```

```
void threeAdd(){

    int i=0;
    char temp='A';
    while(i<index1){
        printf("%c:=\t",arr[i].result);
        printf("%c\t",arr[i].operand1);
        printf("%c\t",arr[i].operator);
        printf("%c\t",arr[i].operand2);
        i++;
        temp++;
        printf("\n");
    }
}
```

```
void fouradd(){
    int i=0;
    char temp='A';
    while(i<index1){
```

```

        printf("%c\t",arr[i].operator);
        printf("%c\t",arr[i].operand1);
        printf("%c\t",arr[i].operand2);
        printf("%c",arr[i].result);
        i++;
        temp++;
        printf("\n");
    }

}

```

```

int find(char l){
    int i;
    for(i=0;i<index1;i++)
        if(arr[i].result==l) break;
    return i;
}

```

```

void triple(){
    int i=0;
    char temp='A';
    while(i<index1){
        printf("%c\t",arr[i].operator);
        if(!isupper(arr[i].operand1))
            printf("%c\t",arr[i].operand1);
        else{
            printf("pointer");
        }
    }
}

```

```

        printf("%d\t",find(arr[i].operand1));
    }
    if(!isupper(arr[i].operand2))
        printf("%c\t",arr[i].operand2);
    else{
        printf("pointer");
        printf("%d\t",find(arr[i].operand2));
    }
    i++;
    temp++;
    printf("\n");
}

}

```

```

int yywrap(){
    return 1;
}

```

```

int main(){
    printf("Enter the expression: ");
    yyparse();
    threeAdd();
    printf("\n");
    fouradd();
    printf("\n");
    triple();
    return 0;
}

```

```
}
```

```
intermediate_code_generator.l
```

```
%{
```

```
#include "y.tab.h"
```

```
extern char yyval;
```

```
%}
```

```
%%
```

```
[0-9]+ {yyval.symbol=(char)(yytext[0]);return NUMBER;}
```

```
[a-z] {yyval.symbol= (char)(yytext[0]);return LETTER;}
```

```
. {return yytext[0];}
```

```
\n {return 0;}
```

```
%%
```

```
}Input & Output:
```

```
Enter the expression: a=b*c+1/3-5*f;
```

```
A:= b * c
```

```
B:= 1 / 3
```

```
C:= A + B
```

```
D:= 5 * f
```

```
E:= C - D
```

```
F:= a = E
```

```
* b c A
```

```
/ 1 3 B
```

```
+ A B C
```

```
* 5 f D
```

```
- C D E
```

```
= a E F
```

```
* b c
```

```
/ 1 3
```

```
+ pointer0 pointer1
```

```
* 5 f
```

```
- pointer2 pointer3
```

```
= a pointer4|
```

