#### **Interview Preparation**



Lecture: 6 - Object Oriented Programming



# Doubts?



Test Doubts?



# Objective Questions



# Constant Variables



# Object Oriented Programming

#### C++ Classes



- 1. Classes & Objects
- 2. Data
- 3. Functions

#### **Access Modifiers**



- 1. Public
- 2. Protected
- 3. Private



Default methods with every class

#### Constructor and Default Methods



- 1. Constructor
- 2. Copy Constructor
- 3. Copy Assignment Operator
- 4. Destructor



## User Defined Constructors



# Initializer List



## Const variables & const functions

# Operator Overloading



```
class pair
      public:
      int x,y;
      bool operator < (const pair& p) const
            if(x==p.x) return y<p.y;
            return x<p.x;
```

# Components of OOP



- Encapsulation
- 2. Inheritance
- 3. Polymorphism

# Encapsulation



- Bind the data and functions together
- Hiding the implementation details
- Lets us change the implementation without breaking code of our users

#### Inheritance



- Extending Functionality of an existing class
- Add new methods and fields to derived class
- 3. If both classes have a function with same name, which class's function will get called?



## Public, Protected & Private Inheritance

## Polymorphism



- Overriding the base class functions (Virtual Functions)
- Ability of a variable to take different forms
- Ability of a function to behave differently on basis of different parameters
- 4. Ability of a function to work with parameters of subtypes



# Virtual Function?



## Add two numbers in base 14



# Abstract functions (Pure Virtual)



# Abstract Classes (Interfaces)

#### Data Member Modifiers



- 1. Public
- 2. Protected
- 3. Private
- 4. Const
- 5. Static

#### **Function Modifiers**



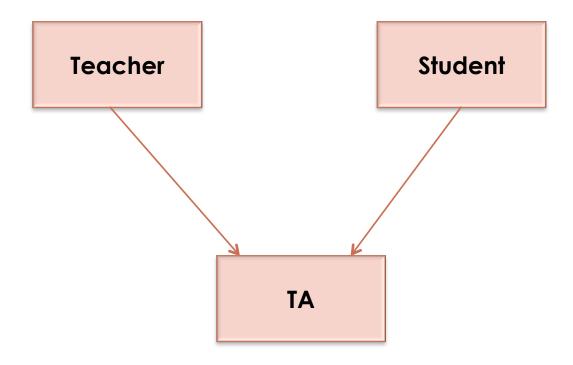
- 1. Public?
- 2. Protected?
- 3. Private?
- 4. Virtual
- 5. Pure Virtual?
- 6. Const
- 7. Static



# Multiple Inheritance

# Multiple Inheritance





## Multiple Inheritance



```
class Teacher: public Person, public Employee
private:
  int m_nTeachesGrade;
public:
  Teacher(std::string strName, std::string strEmployer,
double dWage, int nTeachesGrade)
    : Person(strName), Employee(strEmployer,
dWage), m_nTeachesGrade(nTeachesGrade)
```



## Diamond Problem



# Templates



Lets make a template and use it



# Template Methods



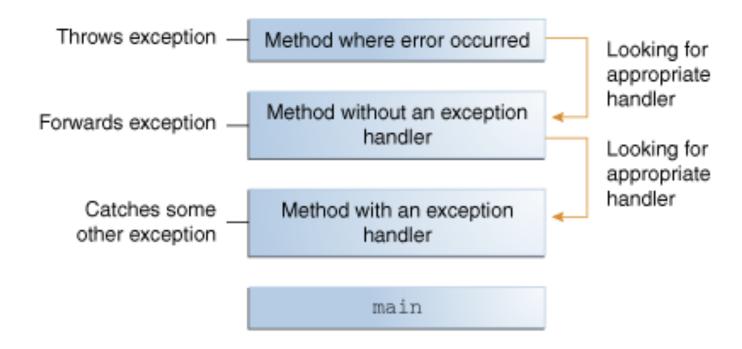
How to bound the allowed types?



# Exceptions

# Exceptions & the call stack







Try catch block?

# Type of Exceptions



- 1. Std::exception
- 2. Any type you want to throw



# How to create our own Exception Class?



SQL

## **SQL** Queries



- 1. Create Database
- 2. Create Table
- 3. Alter Table
- 4. Insert data
- Select Data
- 6. Delete data
- 7. Like Queries
- 8. Order By
- 9. Group By

## **SQL** Joins



- 1. Inner Join
- 2. Left Join
- 3. Right Join
- 4. Outer Join

## SQL Constraints while creating table



- 1. Primary Key
- 2. Not Null
- 3. Default Value
- 4. Auto Increment
- 5. Create Index

# SQL Functions Examples



- 1. Count
- 2. Sum
- 3. Avg
- 4. Now



# Linked List with Arbit pointers



Thank you

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