def\_main:()

print()

print ("Welcome to Scrabble!\n",)

import random

print("Your letters, please! [Press Return]\n",)

print ("Player 1: ")

x = 0

for x in range(7):

letters = ["A", "A", "A", "B", "C", "C", "D", "E", "E", "E", "F", "G", "G", "H", "H", "I", "I", "I", "J", "K", "L", "L", "M", "N", "N", "O", "O", "O", "P", "R", "R", "S", "S", "S", "T", "T", "U", "U", "V", "W", "X"]

letters = random.choice (letters)

input()

print (letters)

x += 1

print ()

print ("Player 2: ")

y = 0

for y in range (7):

letters = ["A", "A", "A", "B", "C", "C", "D", "E", "E", "E", "F", "G", "G", "H", "H", "I", "I", "I", "J", "K", "L", "L", "M", "N", "N", "O", "O", "O", "P", "R", "R", "S", "S", "S", "T", "T", "U", "U", "V", "W", "X"]

letters = random.choice (letters)

input()

print (letters)

y += 1

print()

print ("One letter at a time, please!")

print ("Player 1, your highest score word please:\n",)

a = input("\n",)

b = input("\n",)

c = input("\n",)

d = input("\n",)

e = input("\n",)

f = input("\n",)

g = input("\n",)

print()

print ("One letter at a time, please!")

print ("Player 2, your highest score word please:\n",)

i = input("\n",)

j = input("\n",)

k = input("\n",)

l = input("\n",)

m = input("\n",)

o = input("\n",)

p = input("\n",)

print ("Calculating your scores: ")

print()

print ("Player 1: ")

s = 0

if (a or b or c or d or e or f or g) == "A":

s += 1

else:

(a or b or c or d or e or f or g) == "B"

s += 3

if (a or b or c or d or e or f or g) == "C":

s += 3

else:

(a or b or c or d or e or f or g) == "D"

s += 2

if (a or b or c or d or e or f or g) == "E":

s += 1

else:

(a or b or c or d or e or f or g) == "F"

s += 4

if (a or b or c or d or e or f or g) == "G":

s += 2

else:

(a or b or c or d or e or f or g) == "H"

s += 4

if (a or b or c or d or e or f or g) == "I":

s += 1

else:

(a or b or c or d or e or f or g) == "J"

s += 8

if (a or b or c or d or e or f or g) == "K":

s += 5

else:

(a or b or c or d or e or f or g) == "L"

s += 1

if (a or b or c or d or e or f or g) == "M":

s += 3

else:

(a or b or c or d or e or f or g) == "N"

s += 1

if (a or b or c or d or e or f or g) == "O":

s += 1

else:

(a or b or c or d or e or f or g) == "P"

s += 3

if (a or b or c or d or e or f or g) == "R":

s += 1

else:

(a or b or c or d or e or f or g) == "S"

s += 1

if (a or b or c or d or e or f or g) == "T":

s += 1

else:

(a or b or c or d or e or f or g) == "U"

s += 1

if (a or b or c or d or e or f or g) == "V":

s += 4

else:

(a or b or c or d or e or f or g) == "W"

s += 4

if (a or b or c or d or e or f or g) == "X":

s += 8

print (s)

print()

print("Player 2: ")

t = 0

if (i or j or k or l or m or o or p) == "A":

t += 1

else:

(i or j or k or l or m or o or p) == "B"

t += 3

if (i or j or k or l or m or o or p) == "C":

t += 3

else:

(i or j or k or l or m or o or p) == "D"

t += 2

if (i or j or k or l or m or o or p) == "E":

t += 1

else:

(i or j or k or l or m or o or p) == "F"

t += 4

if (i or j or k or l or m or o or p) == "G":

t += 2

else:

(i or j or k or l or m or o or p) == "H"

t += 4

if (i or j or k or l or m or o or p) == "I":

t += 1

else:

(i or j or k or l or m or o or p) == "J"

t += 8

if (i or j or k or l or m or o or p) == "K":

t += 5

else:

(i or j or k or l or m or o or p) == "L"

t += 1

if (i or j or k or l or m or o or p) == "M":

t += 3

else:

(i or j or k or l or m or o or p) == "N"

t += 1

if (i or j or k or l or m or o or p) == "O":

t += 1

else:

(i or j or k or l or m or o or p) == "P"

t += 3

if (i or j or k or l or m or o or p) == "R":

t += 5

else:

(i or j or k or l or m or o or p) == "S"

t += 1

if (i or j or k or l or m or o or p) == "T":

t += 3

else:

(i or j or k or l or m or o or p) == "U"

t += 1

if (i or j or k or l or m or o or p) == "V":

t += 4

else:

(i or j or k or l or m or o or p) == "W"

t += 4

if (i or j or k or l or m or o or p) == "X":

t += 8

print (t)

if s > t:

print ("Player 1 Wins!")

if s < t:

print ("Player 2 Wins!")

if s == t:

print ("We have a Tie!")