def main ():

import random

print ("The computer pits its wits against himself.")

print ()

x = 0

x == input("Press return to begin. ")

n = 0

while n < 5:

i = 0

t = 0

t = 30

aa = 0

print ("Begin with 30 objects.")

print ()

print ("|" \* (t))

import random

t == t

while t > 0:

print ("AI")

#aa == input("Number of objects: \n",)

print ("The number of objects is now: \n",)

#t == start here

#weighted for and against

t -= 3

#value 1,2 or 3

t == [t - aa]

print ([t])

t -= (aa)

print ()

aa == 0

print()

import random

print ("|" \* (t))

print ("Python")

print ("How many 1, 2 or 3?")

bb = [1, 2, 2, 3, 3, 3, 1, 2, 2, 3, 3, 3, 3]

bb = random.choice (bb)

bb != 0

print ("The number of objects is now: \n",)

print ([t - bb])

t -= (bb)

print ()

bb = 0

print ("|"\* (t))

if t < -4:

quit

if t < 0:

print ("You win!")

x = x + 1

print ("Score: ", [x])

else:

if t == 0:

print ("You lose!")

x = x - 1

print ("Score: ", [x])

n = n + 1