

EEET2582

Software Engineering: Architecture and Design

Charitan, A Global Charity Donation Platform Milestone 1

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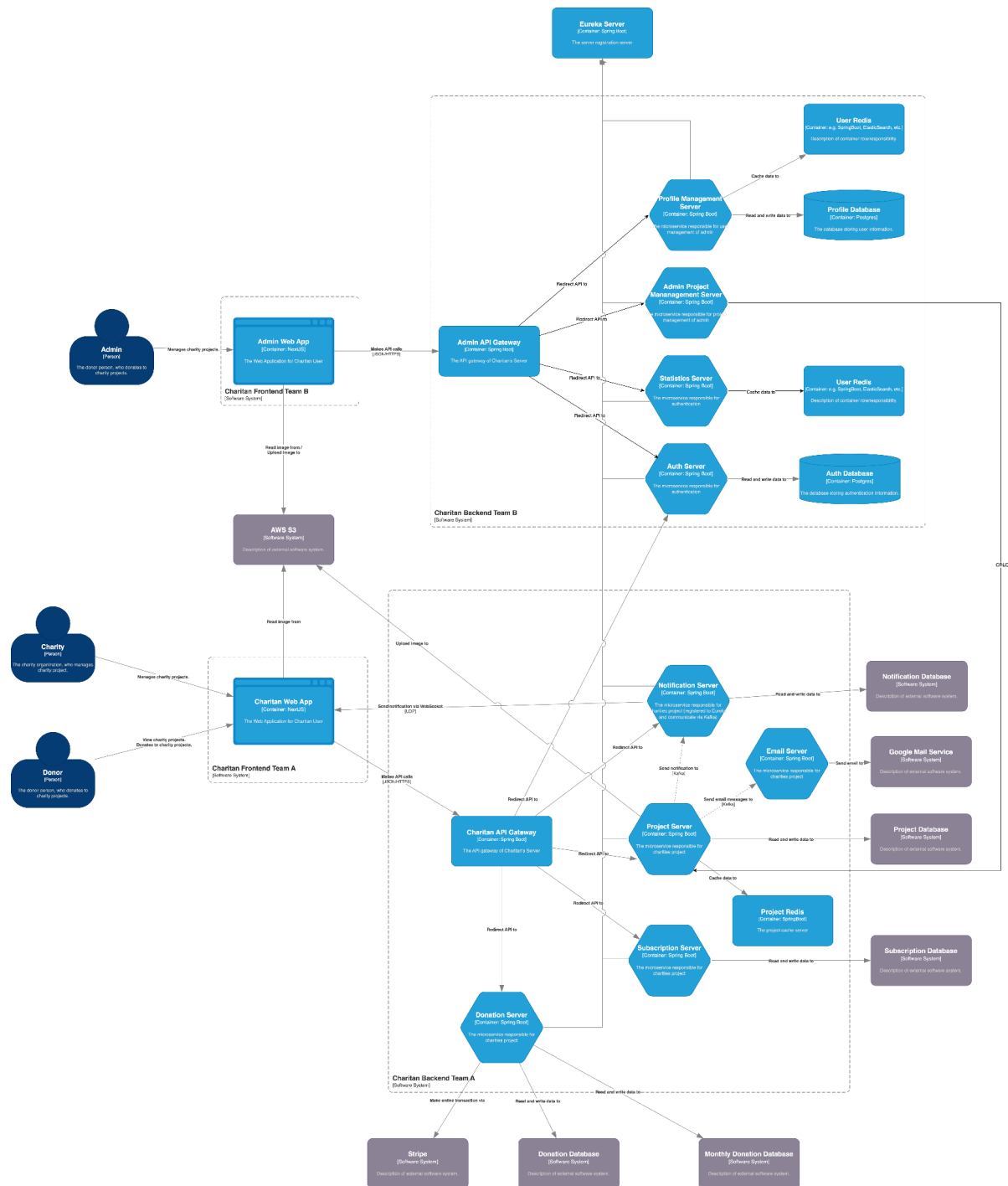
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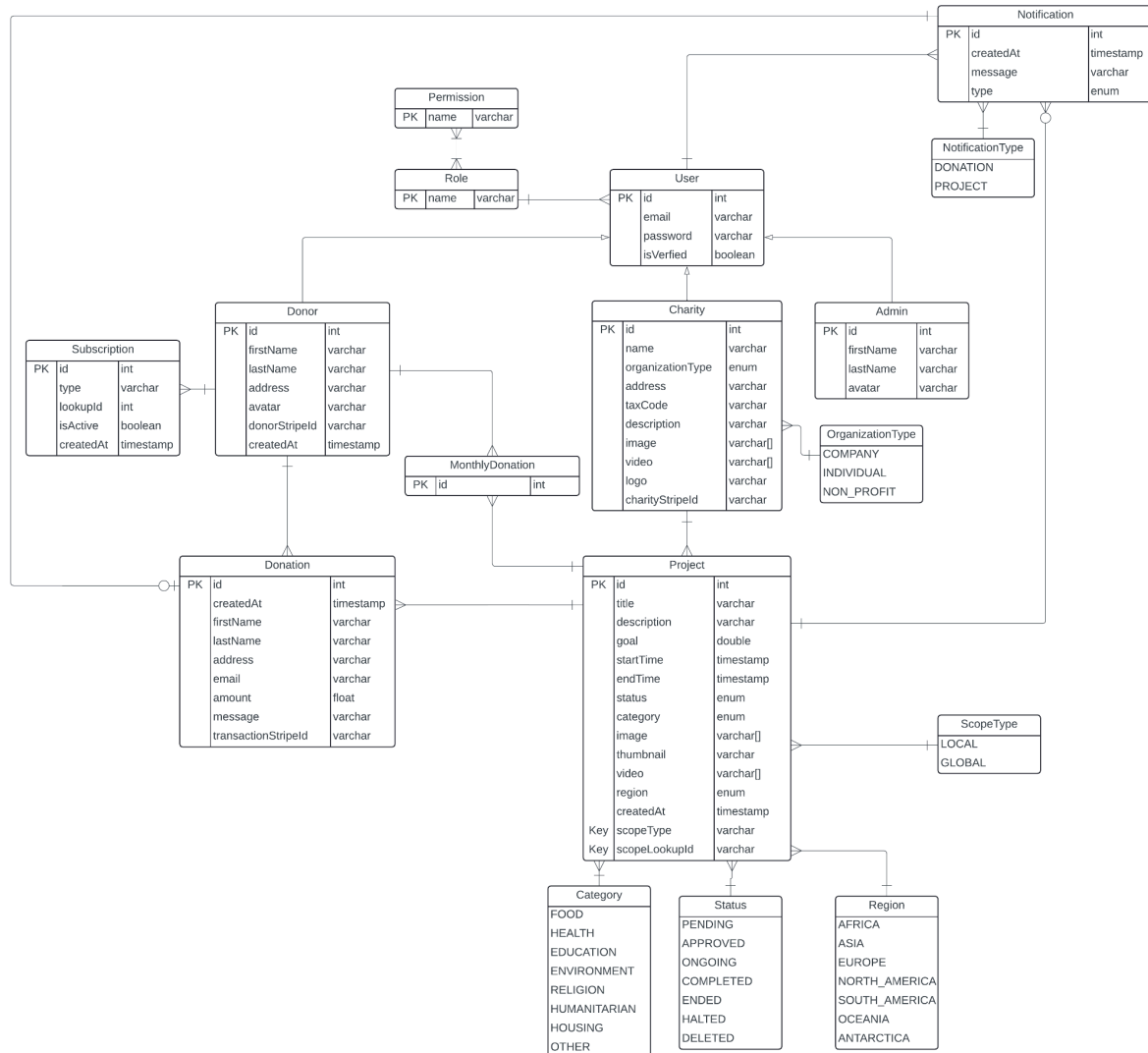
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Context Diagram



I Data Model

I.I Design



Data model for the Charitan system.

To explore the data model interactively, see Appendix A.

I.II Ideas and purpose

I.II.I User Centric Design

The User entity functions as a core base for all types of users which includes Donor, Charity, Admin. Hence, the common feature such as email, password can be controlled from one location, which also ensures consistency and

reduces redundancy. The user entity will also include an attribute called `isVerified` to check if the user has verified their email. Therefore, we use a generalization relationship from donor, charity and admin to user.

The Donor as a child of User has its own attributes such as first name, last name, address, avatar, Stripe ID with address and avatar as two optional fields. The idea of Stripe ID is that when the user successfully creates their account, the user will be assigned to a Stripe customer on our Stripe's system account. Therefore, when a user makes a donation, Stripe will remember the cards owned by that user and let the user reuse them for next donations, and those cards will also be stored securely by Stripe.

Verified organizations or individuals can create and manage their accounts on the platform using Charity entities. The charity needs to provide their name, description, address, tax code, images, videos, logo as three optional fields. The charity will also be given a Stripe ID allowing the charity to receive donations directly and securely through Stripe. Besides, each charity will have a type for their organization which are company, individual, and non profit.

I.II.II Role-Based Access Control (RBAC)

RBAC is used to link certain to enhance permissions to the system's roles in order to offer fine-grained access. Therefore, this enhances the security of the application by making sure that users with specific roles and permissions can access resources at the proper level [1].

There are three main roles in our system according to the requirements, which are admin, donor, and charity. A role can be assigned to many users, but a user can only have one role.

On the other hand, permissions are available within the system, such as `CREATE_USER`, `CREATE_PROJECT`, `GET_DONATION`, etc. A permission can be assigned to many roles, and one role can have a list of different permissions.

I.II.III Project Management

The project management section is essential since it lets the charity plan, coordinate, and monitor their fundraising progress. The charity needs to provide relevant information when creating the project including title, description, start time, end time. Media fields like images, thumbnail, videos promote donor engagement by improving visibility and storytelling.

Each project will be assigned with one category enumeration value, and one category enumeration value can be assigned by many projects.

Similarly, we implement a region enum class to categorize global projects based on geographical location (continent). For a local project (country-level), we will use an external country API to get the country's code and store it into the project object. For example:

- If a project is hosted in Asia, its `scopeType` will be `Global`, and its `scopeLookUpID` will be `ASIA`.
- if a project's base is in Vietnam, its `scopeType` will be `Local`, and its `scopeLookUpID` will be `VNM`.

There is an enum class called `status` to address the status of the project, which will be managed by the system when the project goes through different phases. At first, the project's status will be `pending` on creation by the charity; then, when the admin approves the project, the status will be `approved`. When the project opens for receiving donations based on the start time, the project will switch to `ongoing`, and once the goal is reached, the project will be considered to be `completed`, but still open for extra donation. The project truly ends once it passes the end time. For projects that are deleted or halted, it will also be set to relevant statuses.

I.II.IV Advantages

Maintainability

Having `User` as the parent class, all shared information such as email, password, and `isVerified` are defined and managed in one location, minimizing duplicated data and guarantee consistency across user types. This shows hierarchical relationships between classes more clearly, and provides an easy way to add extra details to defined classes later in development cycles. For instance, if users' phone numbers are required to be stored later on, we only need to add a new field to the parent class `User`, and this would save deployment time and reduce errors.

Moreover, utilizing enum for `Status`, `Category`, `Region`, the class could ensure data consistency and reduce errors.

Stripe Integration

The system has utilized Stripe for secure and reusable payment management by having Stripe ID for both `Donor` and `Charity` entities:

- Donors can safely use their card to make donations as the card information is stored securely by Stripe, which lets them have a better future donation experience.

- Charities can also set their card for money receiving, and keep track of donations.

Regional and Country Context

Users can easily filter projects based on geographical location with the help of Region and Country entities.

Status Tracking

A project's lifetime can be clearly defined with the help of the Status object.

Transparency and accountability are promoted by donors' capacity to monitor the status of the initiatives they fund.

Security

RBAC provides fine-grained access by connecting specific enhanced permissions to the roles in the system. By ensuring that users with particular roles and permissions may access resources at the appropriate level, this improves the application's security.

Performance

Enums for regions or statuses can help reduce storage overhead and enhance query efficiency.

I.II.V Drawbacks

Extensibility

Categories as enum can reduce the flexibility and maintainability of the system. For example, adding or deleting a category, we need to modify the inner code of the system.

Mitigation: consider switching from enum to a class so that the admin can directly manage categories via a dashboard.

External dependency / Resilience

The system heavily depends on the external country API for obtaining the country codes, and from the code back to the country or even checking the region that country belongs to. Therefore, if the API is down or slow, the system's functionality relies on it will fail or be delayed as well.

Mitigation: cache country codes and its region to our system's database or memory, or we can have a backup external country API.

II Backend Architectural Justification

II.I Introduction

For the design of the Charitan Donation Platform's backend, the decision to use a microservice architecture is brought forward by both technical and organizational considerations. As the microservices provide a modular approach to application development, the justification aligns with Conway's Law which states that "organizations design systems that mirror their communication structure".

Team B have divided the platform into five core services - API Gateway, Statistics, Profile Management, Authentication, and Admin Project Management. The justification for this division is that in the case of Charitan, the platform's distinct roles and functionalities can be directly mapped to an independent service. This alignment allows the development teams to work autonomously on their respective services while enabling focused development within the team.

In summary, there are five main services that the team will work on:

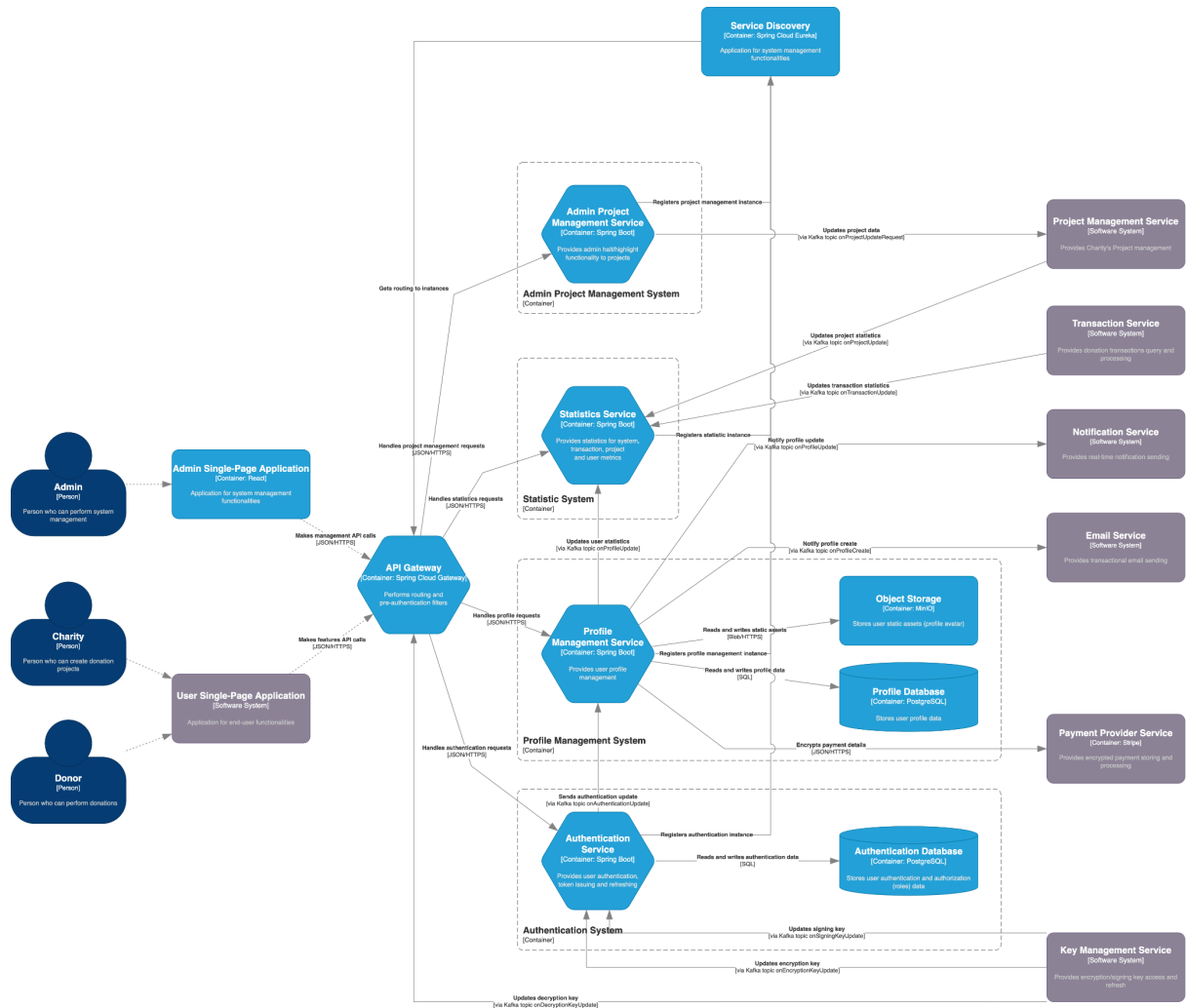
1. API Gateway
2. Authentication Service
3. Profile Management Service
4. Statistics Service
5. Admin Project Management Service

In implementation, data of communications between internal services and external interfaces are designed to be separated using data transfer objects (DTO) and interfaces to prevent users and services access to unwanted data and reduce exposure of internal implementation details, that includes internal and external DTOs.

Internal DTOs are used for communication within the boundaries of a service which are not exposed to external systems or clients. This will encapsulate data used within the backend or between internal layers of the system and contain all necessary fields required for backend operations, including sensitive data not meant for external users.

External DTOs are used for data transfer between the system and external clients, such as frontend applications or third-party services. Using external DTO will enhance the security of the system by exposing only the data that is safe and necessary for external users to see or manipulate.

II.II Containers



Back-end container diagram. Containers in blue background are implemented.

Services are developed using microservices architecture with Spring Boot to provide clear separation of concerns, forcing each service to only serve its related functions (single-purpose) and decrease unnecessary cross-service data access. Moreover, service databases are properly scoped to perform data sharding and replication to ensure high availability while minimizing data loss, and are deployed with PostgreSQL. For storing static assets and objects, MinIO is used for its S3-compatible API and fully self-hosted structure, providing a convenient interface for scaling or changes in provider later in project life-span.

With many microservices being deployed and replicated throughout multiple regions in production, communication between microservices will be handled more efficiently using an event streaming service to ensure data is properly sent and handled in real-time. Using Apache Kafka, services could produce

(send) or consume (receive) messages asynchronously via a defined topic without knowing the sender or receiver address, while messages are guaranteed to be kept and delivered on arrival at a Kafka's message broker node [2]. Since messages are being produced and consumed asynchronously, services are not bottlenecked by others execution time, overall improves system efficiency.

Using this principle, content of latest messages could be stored in memory at each microservice level, while replication of services could continue to easily access the same data using Kafka message offset query, resulting in infrequent communication requests being minimized. In case of data updates, all downstream consumer services could listen to the same Kafka topic and update accordingly, without polling to request data from upstream producer services.

By applying event-driven architecture design, microservices can be horizontally scaled by deploying more instances and load balancing their traffic, including Kafka instances with KRaft for distributed scaling.

To explore the back-end's container and component diagrams interactively, see Appendix B.

II.III API Gateway and Authentication Component

Being mission-critical to the whole system by providing a secure way to handle authenticated requests between clients and services, end-to-end encryption, properly routing requests and restricting unauthorized access, the API gateway and authentication component are designed to be highly available through self-contained service scaling and distribution, applying stateless authentication methods.

Therefore, API gateway will provide payload decryption and routing capability, with authentication component handle validation and token issuing on login and signup.

II.III.I Background

Payload encryption

Ensuring user credentials and details are securely handled from every client to corresponding services, authentication data such as login and signup details are designed to be end-to-end encrypted using JSON Web Encryption (JWE) in the team authentication system, taking advantage of asymmetric encryption similar to HTTPS/TLS [3].

In detail, end-to-end payload encryption is made possible using a keypair that includes a public key and a private key. Using that private key, anyone could encrypt the message that only the one holding the corresponding private key would be able to decrypt and “read” that message. In this context, every client of the system (front-end or client-side) could encrypt the authentication payload so that only some of our trusted systems (back-end) could decrypt the message [4].

Using that principle, encrypting payloads from the client would prove to be useful in client-server communication, ensuring any sent data from the client is not being tampered or exposed to third-parties.

Claims signature

To further enhance the security and authenticity of requests to, from, and between our services, authentication claims tokens issued to the client are signed and serialized using JSON Web Signature (JWS), moreover implemented with asymmetric encryption instead of common symmetric encryption.

While asymmetric encryption may be similar to encrypting payload as JWE in keypair usage, the role of private and public keys in the signing scenario is different in both system roles and implementation. Instead of using a private key to decrypt in the encryption process, that key is only used by some trusted systems to sign the payload (claims in this context) to ensure its content will not be not changed in transit. After that when tokens are delivered to the controlled services, the request authorization could be validated to ensure it is authentic and is not tampered in data exchanges [4].

In service to service communications such as routing between gateway and microservices, signing claims would prove to better enhance the system security to internal factors like token tampering in cross-service exchanges that could occur even in better-controlled internal networks routes.

Authentication strategy

Combining claims signature and payload encryption, the authentication component delivers authenticated data as a JWE token, with its payload being an embedded JWS token, resulting in a Nested JWT that would be delivered to the client user. This is similar to industry-standard authentication protocols such as OpenID Connect [5].

Applying this strategy, two of the needed keypairs would then be distributed throughout different services to decrease attack surface such as key breaches,

while providing both JWE and JWS benefits such as confidentiality of the data in transport and integrity of the data in processing [6].

In case of attacks, keys could be refreshed or rotated to another generated pair by internal key service and re-distribute to ensure integrity of the system, denying bad actors of using known or generated tokens using breached keys. Moreover, this also provides a strategy to further tighten the system security by periodically refreshing keypairs, using concurrently two keypairs for both encryption and signing, combined with refresh tokens on client-side to ensure users are always authenticated with latest tokens.

II.III.II Caveats

While there are multiple strengths in security with the team approach, it poses some minor inconvenience in service bootstrapping.

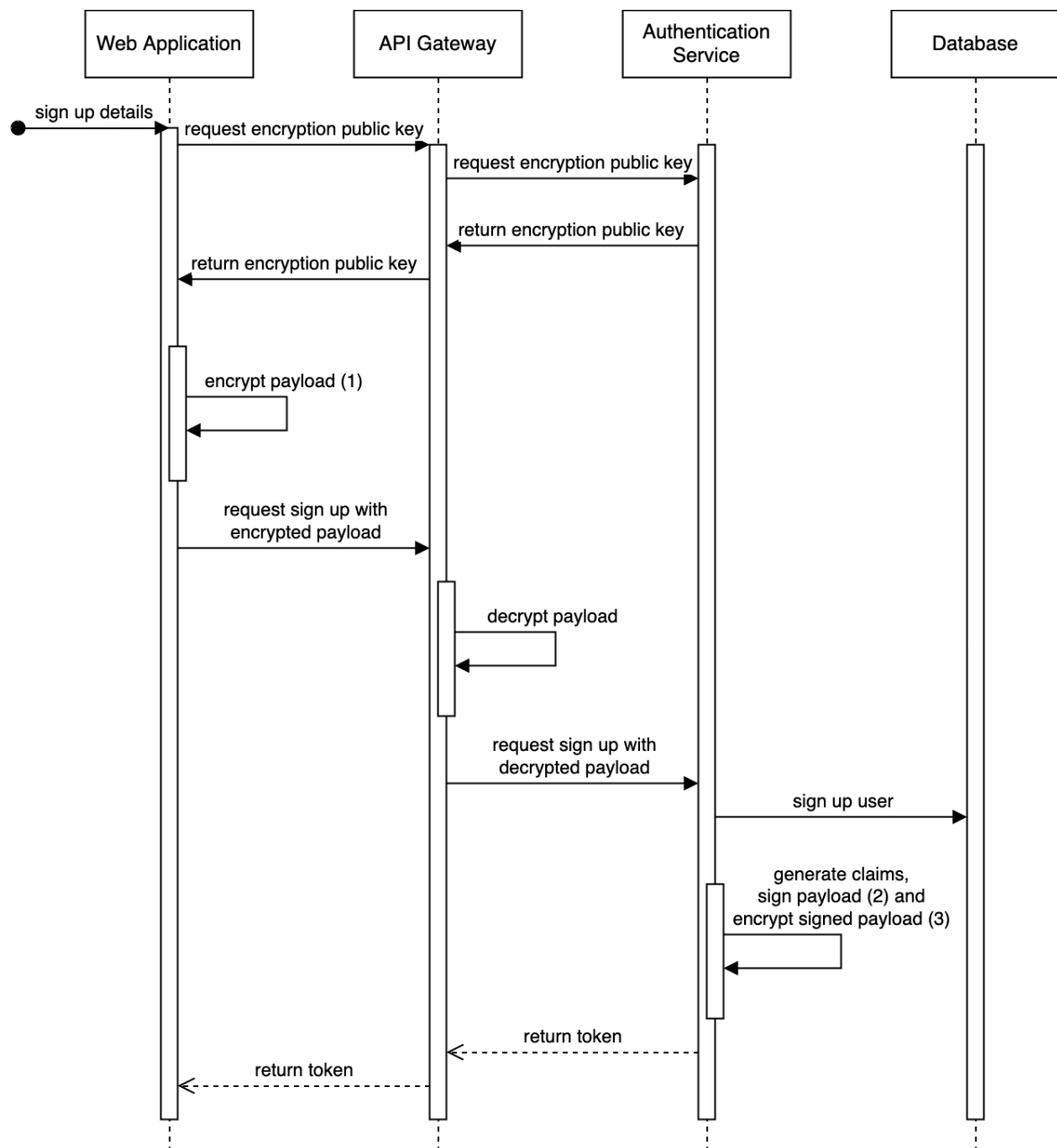
Since JWS tokens are expected to be validated in each service before processing requests to ensure authenticity of that request, implementation of each service may be prone to increase in application dependencies and support modules such as a "common" JWS validation module and a local key handling module.

Moreover, as JWS are stateless, compromised tokens are difficult to revoke and provide a way for bad actors to execute requests as if they are the token user. In implementation, this could be partially solved by strengthening token storage on the front-end (by using secure HTTP-only cookie) and decreasing token expiry time on back-end, requiring refresh calls to be called more frequently.

II.III.III Implementation

In the Charitan application, there are four main components that are essential in providing authentication and authorization to the user securely, namely API gateway, authentication service and key service, with last being every other protected microservices that requires authentication. For the key algorithm, encryption keypair will use RSA with SHA-512 for wide support on clients (needed for client-side encryption), and signing keypair will use more recent EdDSA.

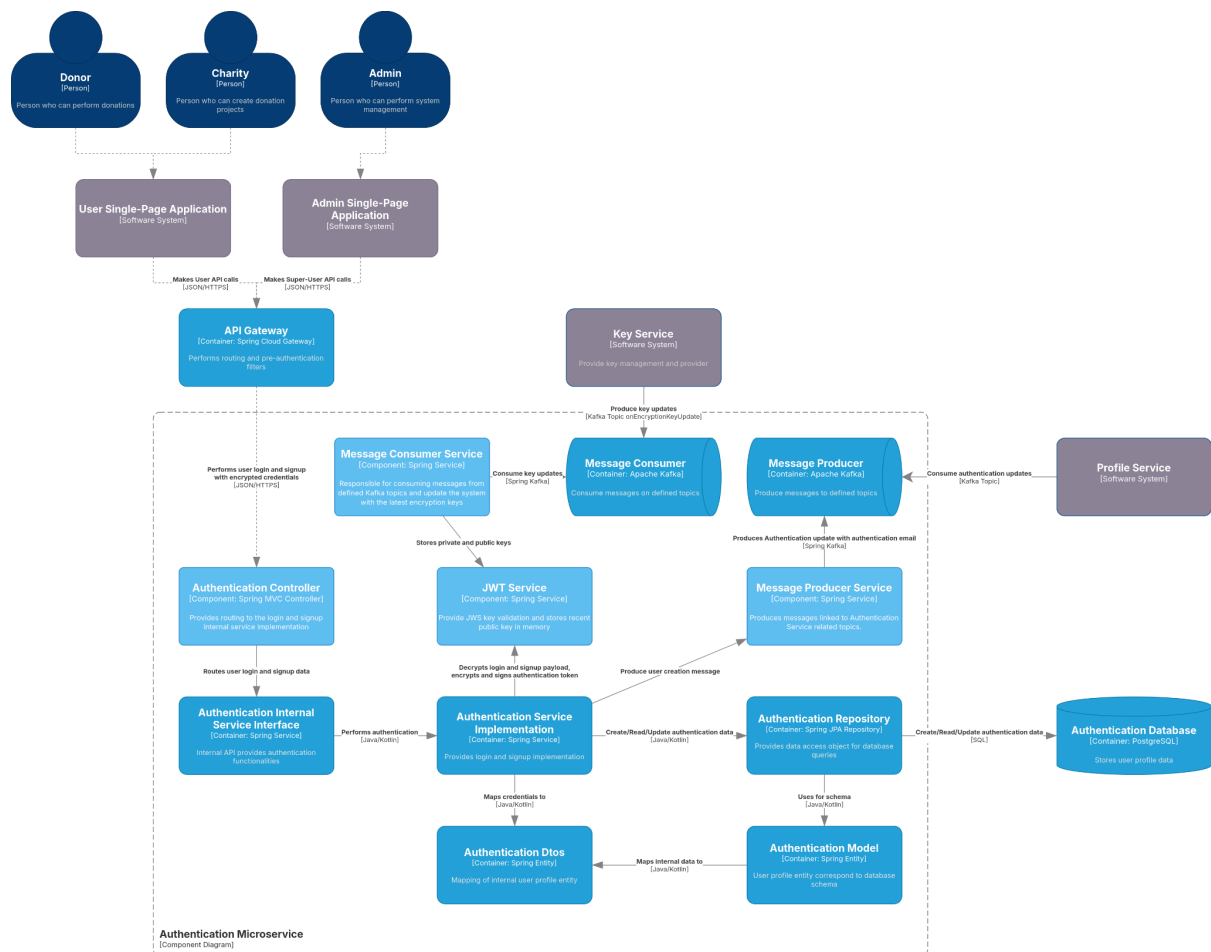
First, a JWE decrypt security filter will be implemented in API Gateway to decrypt data sent to the system, that includes login and signup details (for authentication), and authenticated tokens (for authorization). The gateway service will require an encryption private key to perform decryption of JWE payload.



Simplified sign up sequence diagram.

(1) JWE-encrypted data, (2) JWS-signed data, (3) nested JWT.

Since decrypted, tokens from API Gateway to Microservices will only include serialized registration and login data for authentication, or JWS token (using Nested JWT) for others to validate. Using this strategy could simplify the validation logic on microservice-side providing cross-service network calls are often controlled and private (using cloud-native networking such as AWS VPC or mesh VPNs/tunnels such as Tailscale), while providing more secure authentication on client-side using encrypted payload to gateway servers.

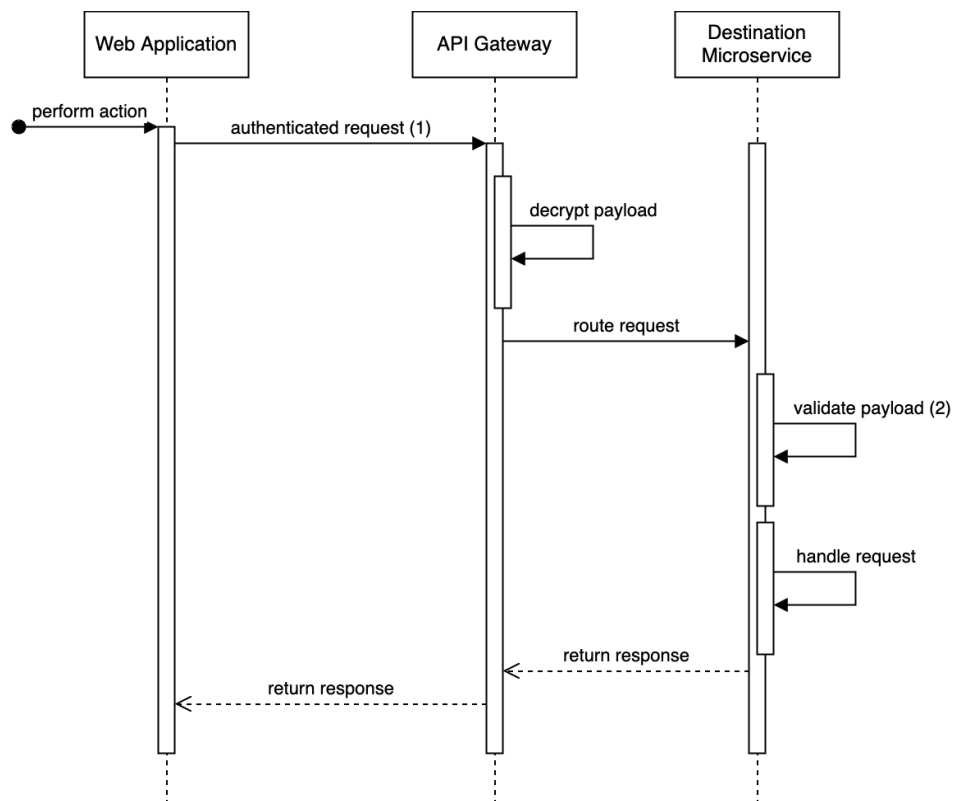


Authentication microservice component diagram.

To provide authentication tokens for users, the authentication service will be implemented using Spring Boot to handle all login and signup requests, then produce side-effects on success: issue token and registration message.

On both login and signup operation, the system will perform data transfer object (DTO) mapping internally for each individual request to reduce chances of access to non-public data, which also validates the input using Spring Validation. Issuing authentication token will be performed after each successful login and signup, where the authentication service will first create user claims, sign the claim with a signing private key and encrypt it with an encryption public key to create a Nested JWT that will be attached to the response cookie header. All signing and encrypting operations will be handled separately using an internal JWT service bean that is implemented using Java JJWT library [7].

On successful registration, the service will produce a corresponding message via Kafka with the user ID for later handling in user profile creation for storing user data that is not authentication-related. As needed by the client to encrypt authorization data, authentication service will also be implemented to respond to clients' encryption public key requests.



*Simplified authenticated requests sequence diagram.
(1) nested JWT, (2) JWS-signed data.*

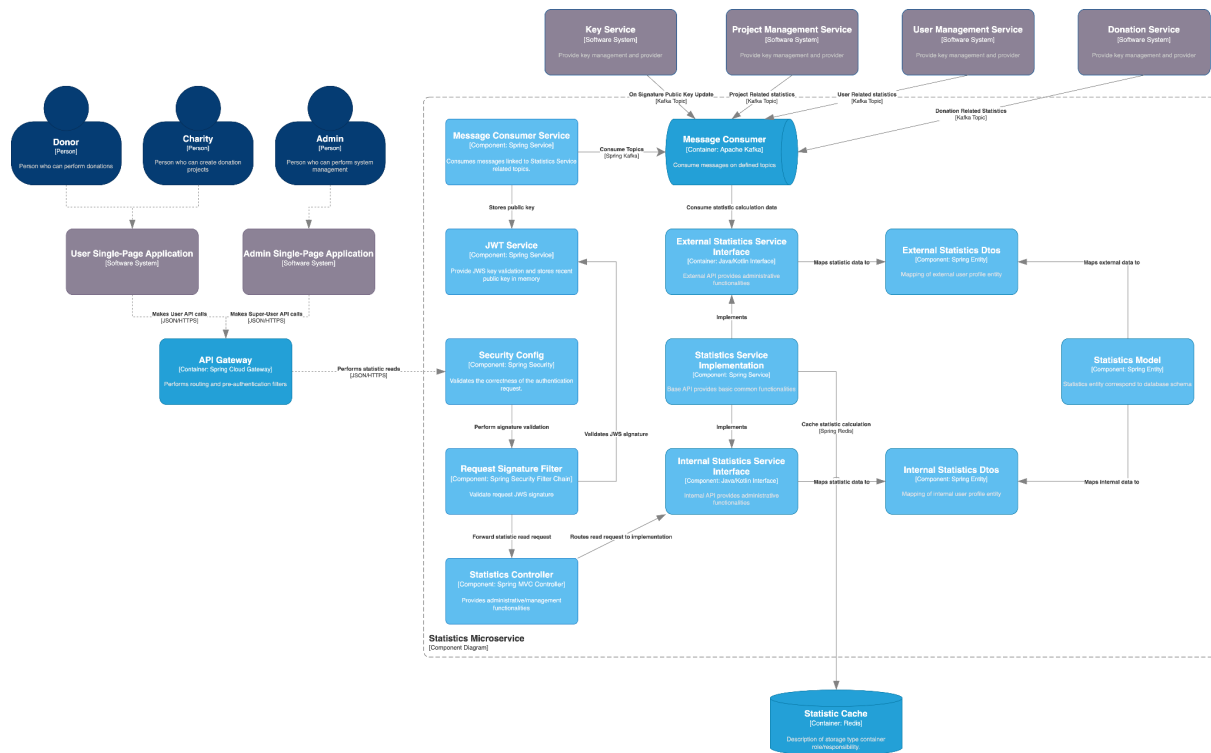
On every protected microservices, a security filter will be implemented to validate user requests by checking token signature, which requires a signing public key to perform validation.

For key delivery, each service will listen and consume its corresponding key topic via Apache Kafka, requiring the key to be stored safely to memory and used on demand. By using a stateless authentication method that is JWT and distributed key services, the authentication could be scaled horizontally according to demand by starting more instances and load balance between them. Moreover, distributed key locations could significantly decrease the chance of keypair being leaked, further increasing the security of the whole system.

In summary, the Key Service is required to provide the following keys by Kafka topics to corresponding services.

	Private key	Public key
Encryption	API Gateway	Authentication Service
Signature	Authentication Service	Protected Microservices

II.IV Statistics Component



Statistics microservice component diagram.

The **Statistics Component** in the Charitan Donation Platform is responsible for aggregating, processing, and delivering critical statistical insights to administrators. It integrates data from various external services, such as user management, project management, and donation services, to provide real-time updates on system activity.

Upon successful authentication and validation, the statistical data request is routed to the **Statistics Controller**. This controller serves as the intermediary between the incoming API requests and the internal processing services. It communicates with the **Internal Statistics Service Interface**, which encapsulates the core business logic, ensuring that the system's internal processes remain well-organized and maintainable.

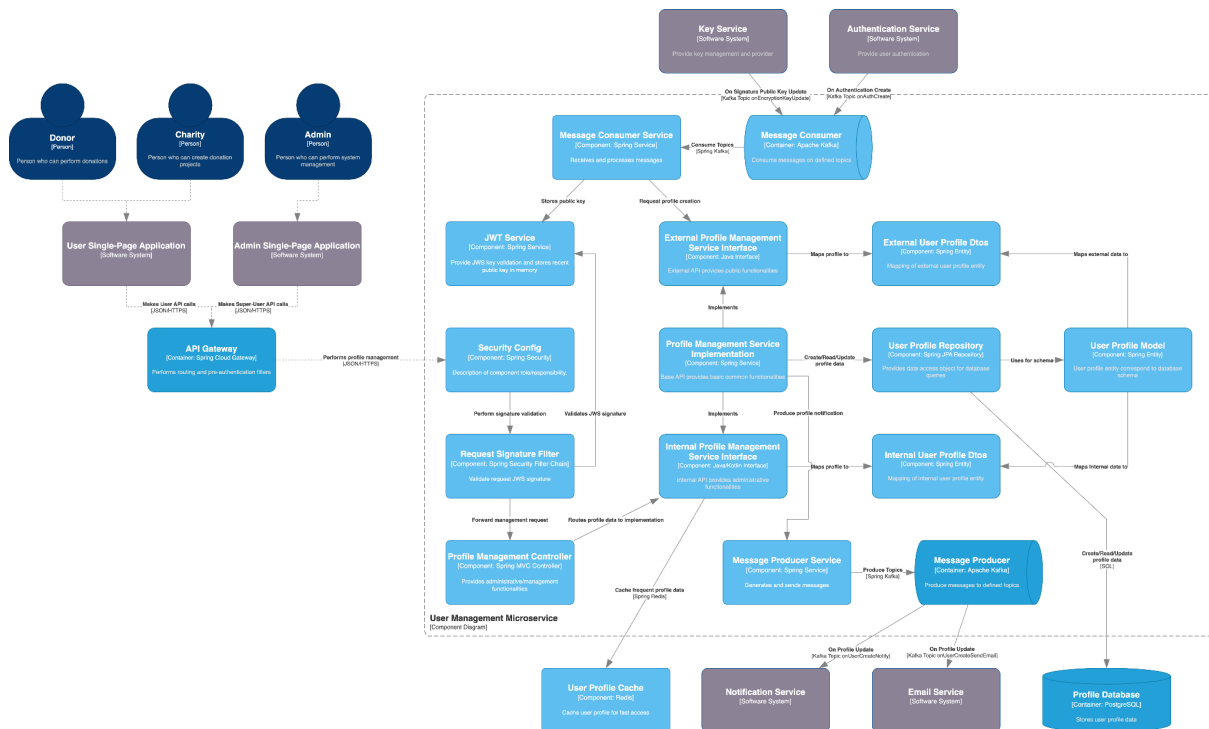
To enhance data retrieval times and optimize performance, the **Internal Statistics Service Interface** leverages **Redis** as a caching layer. By caching the latest calculated statistical values, the system can efficiently retrieve and update statistics without redundant recalculations, thereby improving overall system performance and responsiveness.

The architecture further integrates with various external services, including the **Key Service**, **Project Management Service**, **User Management Service**, and

Donation Service, to aggregate comprehensive statistical data. These services publish relevant data to specific **Kafka** topics, which are then consumed by the **Message Consumer Service**. This adoption of **Apache Kafka** for event-driven message brokering ensures real-time data processing and timely statistical calculations in response to changes within these microservices.

The **Message Consumer Service** interfaces with the **JWT Service** to manage public key updates and maintain the integrity of JWS signatures. This ensures that as public keys are rotated and updated, the authentication mechanisms remain robust and secure. Additionally, integrating the **JWT Service** with Kafka consumption guarantees that security remains uncompromised even as external services evolve, providing a resilient and scalable security framework.

II.V Profile Management Component



Profile Management microservice component diagram.

The **Profile Management Component** plays a critical role that handles all the interactions with the user profile data. It integrates with different external services to ensure the efficient and secure management of user profiles across the system.

The **Profile Management Controller** plays an important role in this microservice. The Profile Management Controller is a key component in the backend and handles all profile-related requests. It serves both Admin-specific

and general user operations, routing them to the appropriate internal or external services. By separating the routing and request processing from the business logic, the controller ensures a clear separation of concerns, making the system easier to maintain and extend, as well as enforcing authentication and authorization before delegating actions to services.

Profile Management Services

The system architecture distributes clearly between Internal Services and External Services to achieve modularity, security, and scalability. This separation ensures that different responsibilities are handled by distinct services, improving maintainability and reducing risks.

Internal User Management Service

The internal profile management service is used to handle the Admin functions such as: creating, updating and retrieving user profiles as well as integrations with the database and the message queues for Admin actions. The internal service is private and designed to handle tasks that are restricted to specific roles or functionalities within the system, which is not exposed to external users or services. This implementation will enhance the encapsulation of the business logic as well as restrict access to sensitive operations, ensuring that they are only available to authenticated and authorized users.

External Profile Management Service

The external service is the publicly accessible API layer which provides necessary functions that can be used by various roles such as Donors, Charities and Admins. It is designed to handle shared functionalities in order to ensure a clear distribution between public logic and internal system operations. Implementing the external service will ensure that safe data is sent to external clients which will improve the security and performance of the application. The external profile management service is used to process requests coming from the frontend or external systems via the API Gateway. These requests are typically read-heavy operations that involve fetching or displaying data.

Data Transfer Object (DTO)

In the Profile Management Service, the system uses the Internal DTO and External DTO in order to transfer the data between different layers without exposing the internal implementation details. The Internal DTO is used for internal communication which is the backend operation, while the External DTO is used to communicate with external systems by transferring only the safe and necessary data. This implementation will enhance the encapsulation and ensure the data security of the service.

User Profile Repository and Database

The repository connects the application to the PostgreSQL database, which stores all user profile information. This implementation provides a structured way to manage database operations, ensuring consistency between the application and the data while PostgreSQL was chosen for its reliability, scalability, and support for complex queries.

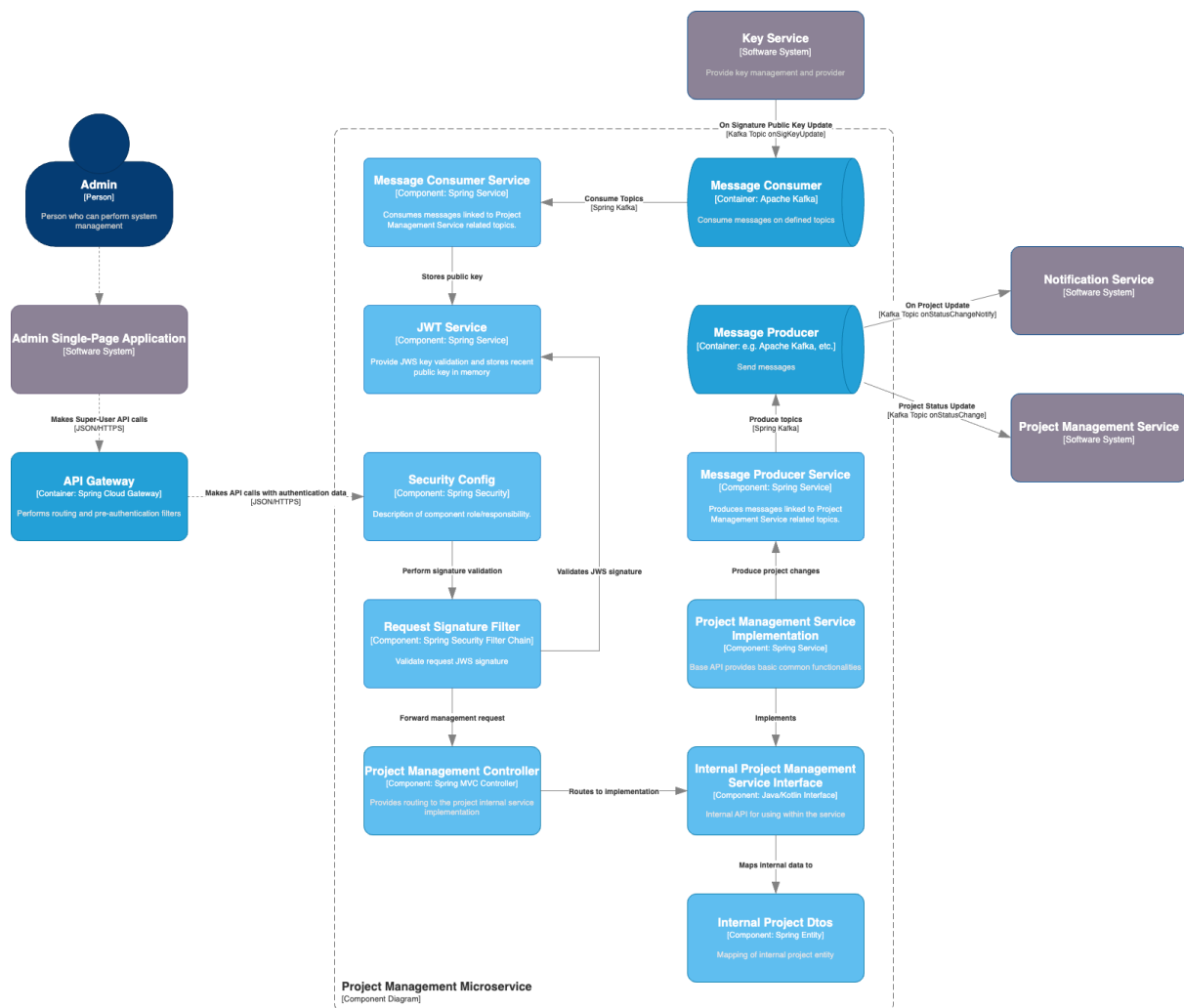
User Profile Cache

Frequently accessed user data is stored in Redis, an in-memory data store, for faster retrieval which will significantly reduce the load on the database and speeds up operations, making it ideal for read-heavy tasks like retrieving user profiles.

System Flow

After successful authentication and validation which is handled by the **API Gateway**, it will route the request to the appropriate backend service. If the request is the client-facing operations, the **External Profile Management Service** will handle the request using **External DTO** to transfer only safe and necessary data. On the other hand, sensitive or role-specific operations will be handled by the **Internal Profile Management Service** which uses the **Internal DTO** to encapsulate the necessary fields. After completing the operation, the service interacts with the database for storage and updates the **Redis** cache to improve the performance of the service, while also producing an event to a Kafka topic (such as to communicate with other services and these external services such as the Notification Service will consume these events to send emails. Meanwhile, the backend service will immediately send a confirmation response back to the user via the **API Gateway** which ensures the efficiency and security of the service.

II.VI Project Management Component



Project Management microservice component diagram.

The component serves as a middleman API between the frontend web application (Admin client) and the Project Management CRUD service developed by Team A. This intermediary is necessary for the following reasons:

1. **Security:** The backend developed by Team A uses Kafka for communication, and exposing its topics and communication channels directly to the client is a security risk.
2. **Data Filtering and Validation:** Incoming data from the client must be filtered and validated before being consumed by Kafka.

Note about inner DTO: since the project management component is not exposed to anyone except for the admin, there is no need for the **External Interface**.

When a request is received from the client:

- The API endpoint forwards the request data, along with the JWT and public auth key received through [onSigKeyUpdate] Kafka topic, to the **Project Management Controller**.
- The controller interacts with the **Project Management Service**, which is an implementation of Spring Boot's **Internal Project Management Service Interface**.

Data Processing and Kafka Communication

- The **Project Management Service** processes the data and forwards it to a **Message Producer Service**.
- The **Message Producer Service**, in turn, uses Kafka's generic **Message Producer** to publish the data to the appropriate Kafka topics ([onStatusChangeNotify] and [onStatusChange]).
- The component maintains an active connection with both Team A's **Project Management Service** and a **Notification Service**.
- Relevant data is sent to these services via the designated Kafka topics.

II.VII Design Justification

II.VII.I Maintainability

The backend is divided into distinct microservices, each encapsulating specific functionalities and as a result it makes it easier for developers to understand the logic of a single service without needing to understand the entire system.

Each service can be tested independently, enabling targeted unit, integration and performance testing.

Each microservice follows the layered design which separates responsibilities into distinct layers such as controllers, business logic and data access. This separation of layers makes it easier to understand and update logics. Furthermore, rules modified in the service layer do not impact the API endpoints.

II.VII.II Extensibility

The microservice design makes sure that each service represents a specific domain, making it easier to locate and address bugs or make changes. This architecture also ensures that an update to one service does not require

changes to other services, reducing unintended side effects caused by maintaining a specific service.

The system uses internal and external DTOs to control the flow of data between services. The use of DTO enables backward compatibility by allowing new versions of data models (after maintenance) to coexist with existing ones.

The centralized API Gateway ensures that any changes to routing or authentication logic can be made centrally without modifying each service.

The system uses RBAC to enforce access control, therefore new roles or permissions can be added without major changes to the codebase.

II.VII.III Resilience

The system utilizes Redis for caching the countries and regions from the external countries API to avoid inaccessibility to that API due to rate-limit or API server down.

We also enhance backend's availability with PostgreSQL Replication by having multiple copies of the primary database. In case the primary database fails, one of the copies can be promoted to be used by the system [8].

II.VII.IV Scalability

The system uses Apache Kafka for event driven communication between services. Kafka can handle large volumes of data with low latency which makes it ideal to handle increased load.

Redis is used to cache the frequently accessed data, this minimizes direct database queries, allowing the system to handle more users simultaneously.

The micro-service architecture enables each service to be containerized using docker and additional instances of the service can be deployed using Kubernetes.

II.VII.V Security

RBAC not only restricted users by roles but also by the permissions attached to them which make it even more secure on which resources they can access.

The authentication system uses JSON Web Encryption (JWE) for secure data transmission, taking advantage of asymmetric encryption similar to HTTPS/TLS.

The system uses the key service to distribute encryption and signature keys securely through Kafka. This reduces the attack surface for potential breaches.

The use of data transfer objects along with internal and external service interfaces ensure that only necessary data is exposed during communication.

II.VII.VI Performance

For frequently accessed data such as statistics and users, we implement Redis as a caching layer to reduce database load and avoid repetitive lookups in the database.

Not only caching statistics and users, we also cache the countries and regions from the external countries API to minimize the latency due to network delay.

III. Frontend Architectural Justification

III.I Introduction

According to the requirements, our team must develop a web application for admin to monitor user, project, and view statistics. Therefore, there are four main pages that we will work on:

1. Authentication page
2. User Management page
3. Project Management page
4. Statistics page

As we investigate, there are many duplicated components throughout the application. For example, with the table component, we have user management table, project management table, and for form component, we have login form, user creation form, project create form, etc.

We decided to move on with headless UI design choices. Creating multiple reusable components will render their UI into headless components' UI based on their states.

III.II Containers

To explore the front-end's container and component diagrams interactively, see Appendix C.

III.II.I Tools and Libraries Used

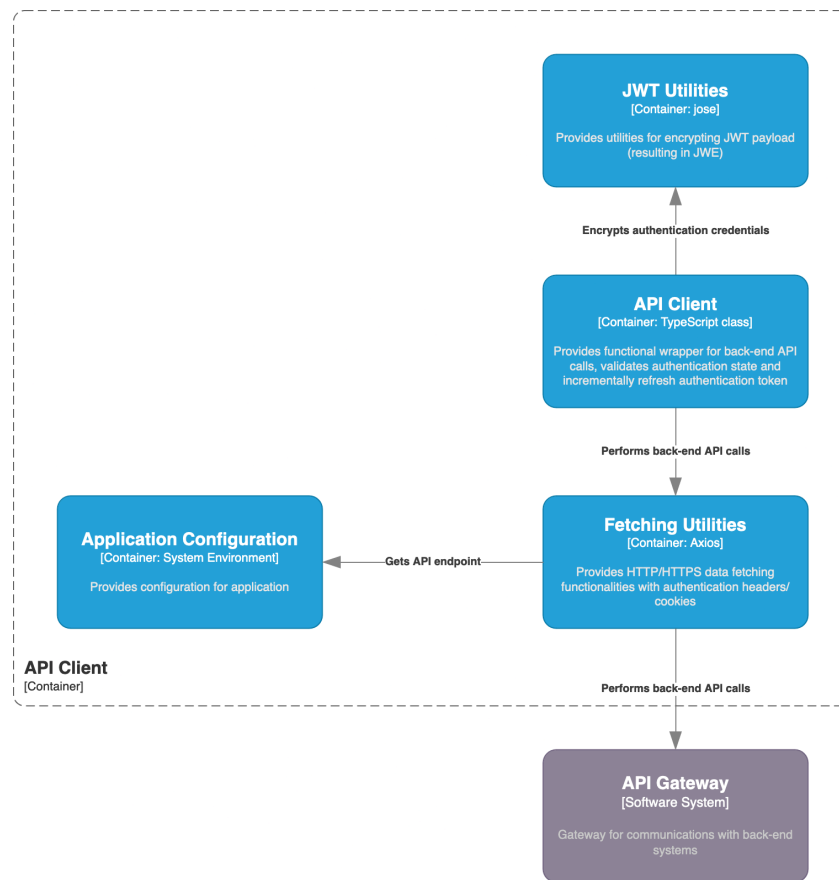
For the ready to use UI components, we are utilizing shadcn/ui components [9]. This will enable us to not reimplement the logic of complex components like Table or Modal by ourselves.

For local URL routing between the components, we are using the React Router v7 [10].

To validate the form data more easily (e.g. applying email / phone number masks), we are using the Zod library for validation utilities [11].

Lastly, we are using Axios for automatic JSON, error, timeout handling and interceptor support [12].

III.II.II API Client



API Client container diagram

Providing utilities for communication with back-end systems and conveniently managing client authentication state, an API client was implemented with encryption handling, fetching utilities wrappers, functions for defined API calls and optimal token refresh execution, similar to some well-known third-party JavaScript client libraries such as Supabase [13] and Google Firebase [14].

Moreover, by implementing a separate API client, the project could enhance development time by reducing boilerplate in common tasks logic, making it reusable in future projects and providing type inference to request and response object types for TypeScript projects.

Using JWE for client-side encryption on both login and signup payload, and securely storing authentication tokens issued by the system, a JWT utility is needed to encrypt payload data and request token refreshes on expiry. In the Charitan application, JWT utility is implemented using panva/jose JavaScript library [15].

For usage in each component or page, a hook can be further implemented to handle response states, data, validation and errors.

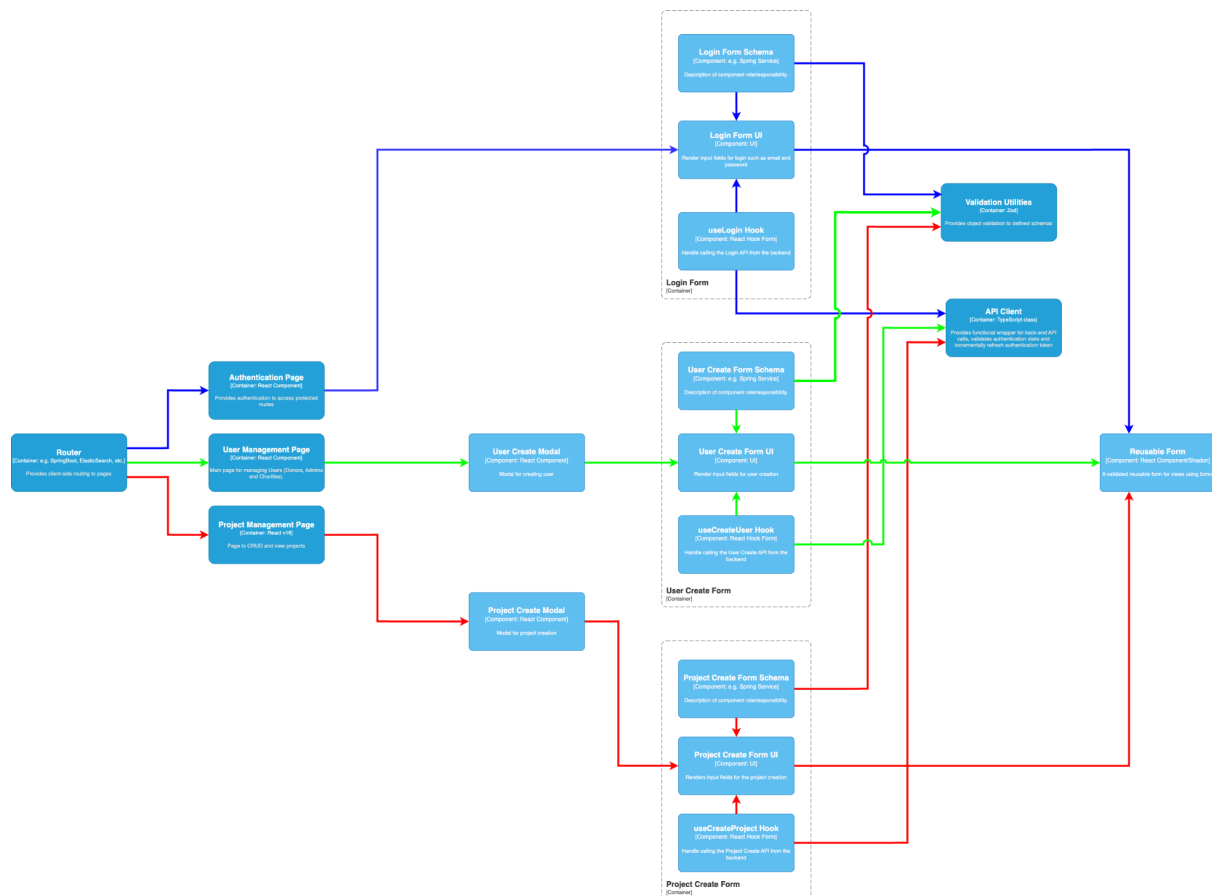
III.II.III State Management

We implement the Zustand library [16] for our system's state management including project management, user management, and statistics to ensure consistency and avoid unnecessary API calls.

Zustand was chosen due to its simplicity, flexibility, and ability to handle both global and local state without the necessity of prop drilling. It is also significantly easier to handle async actions with it.

Our team believes that using Zustand will reduce code boilerplate and let the developer team focus on expressing app logic in a more concise way, which, again, will increase code maintainability.

III.V Form Component



Form component diagram.

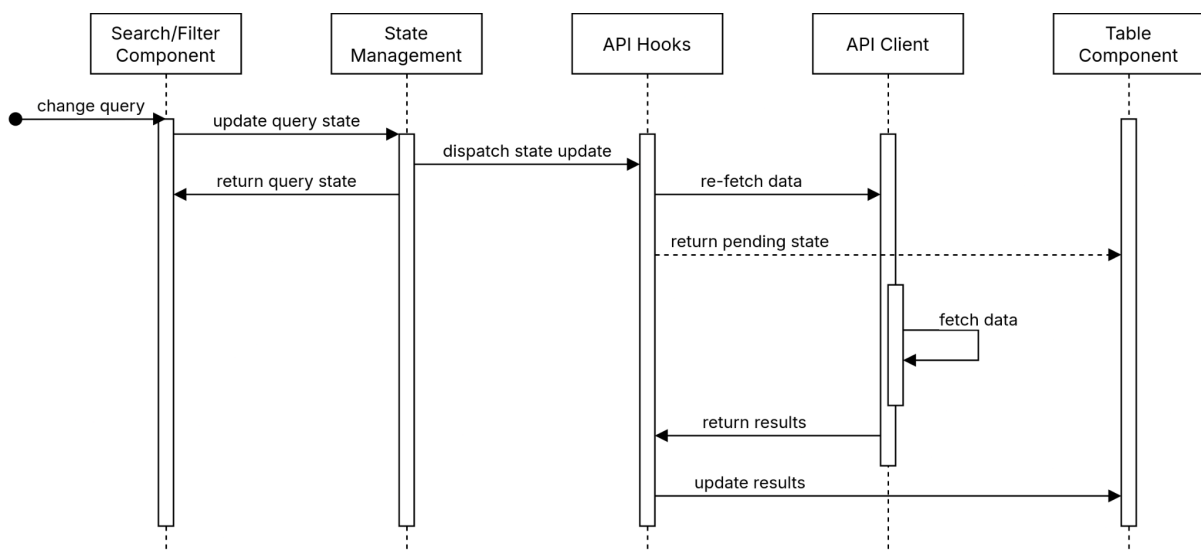
The architecture uses a reusable form component alongside validation utilities to handle form-related functionalities across different pages. This is utilized by the Authentication, User Management and Project Management Pages to

ensure consistency and promote a “Don’t repeat yourself” (DRY) codebase while creating new projects, users or during authentication [17] [18].

The data flow begins when the user input is captured through the form components with the structure defined by the Form Schema. This input data is immediately validated using the centralized validation utilities. Once validated, the data is passed to the logic layers through custom hooks such as `userLogin()`, `useCreateUser()` and `useCreateProject()`, which handles the backend interaction via the API Client. The return results are then returned back to the respective hooks.

III.VI Table Component

There are several tables across the application including user management table, project management table, project statistics table, and donation statistics table. Therefore, a reusable table component is implemented to avoid logic duplication and guarantee consistency.



Inter-component state changes and table data refetch sequence diagram.

Reusable Filter Component, Search Bar Component: Filter and search also affect the table content based on filter and search condition; hence, these two components are included inside the table component diagram. Similar to table components, different pages will have different functional filters and search bars. For that reason, it is necessary to implement a reusable filter component and a reusable search bar component.

Data retrieval, state management, and user interaction are handled by the headless logic layer. The table hook only controls the logic.

The data from the logic layer will be passed to the reusable table user interface component to render the table and show it to the user.

For the search bar, the view layer will be the same as it is just an input field for capturing user's keywords. Then, the logic layer will get the updated list based on the user's input and update the user/project/donation state management and re-render the table.

Filter is the same as search bar, and the difference is that project filter, user filter, and donation filter will have some uncommon categories.

III.VII Chart Component

Reusable charts component: There are two primary charts—one for projects and one for donations. These charts visually display data, like trends or summaries, to help users understand the information quickly. The logic for fetching and structuring the data is handled in the background, allowing developers to customize how the charts look.

Reusable Search bar component: These allow users to search for specific projects or donations. They connect to the backend of the system to find relevant results while keeping the user interface simple and clean.

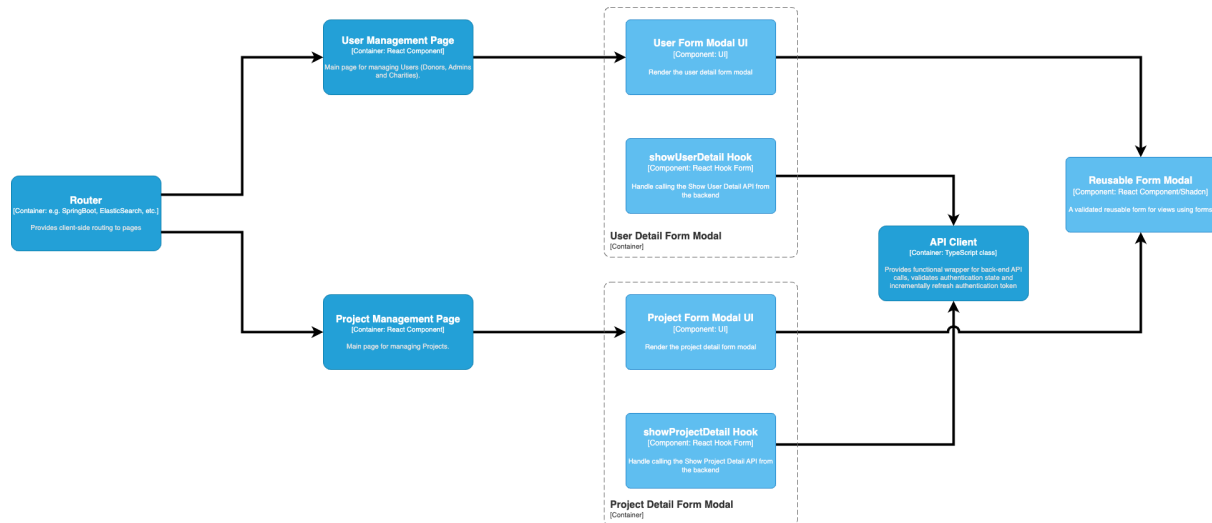
Reusable Filter component: These components are used to filter out the specific projects or donations based on some specified criteria.

For the flow of the charts, the data of the project charts and donation charts are fetched using hooks such as useProject hook and useDonation hook. These hooks pull necessary data through the API client and provide it to the chart which is visualized dynamically.

For the flow of the search bar, the UI takes the keyword from the users which enables users to locate the specified items based on that keyword. It uses the searchProject hook or the searchDonation hook to interact with the backend via the API client to retrieve the matching results to display.

For the flow of the filter, the UI provides various criteria for users to choose which allows users to narrow down the results they want to view based on their options. It uses the filterProject hook and filterDonation hook to fetch filtered data from the backend via the API client and update the respective charts.

III.VIII Form Modal Component



Form Modal component diagram.

Form Modals are used for the CRUD-like actions in User Management and Project Management containers of the application. It makes sense to designate them into their own components since they already have multiple usages in the application scope and will be useful if the application grows and incorporates more CRUD-like actions.

State management and inner form data is managed by React Hook Form [19] in the headless layer. It lets us get the form data from each input just by providing each input with a name and then wrapping the form's submit handler with an interceptor provided by their hook in a JSON format.

The hook only controls the logic and styling is applied in the implementations (Modal Form in User Management Component and in Project Management Component).

III.IX Design Justification

III.IX.I Maintainability

Base components such as tables, modals, forms can be reused throughout the application; hence, it promotes reusability.

The UI of components can easily be updated or modified without impacting the logic behind it.

The application uses a centralized Router to manage navigation, making it easy to understand and update page transitions.

III.IX.II Extensibility

Since the headless components are easy to customize, new features can be added seamlessly.

Validation utilities and reusable form logic ensures consistency throughout the application, therefore new features can use these utilities without duplicating code.

III.IX.III Resilience

Isolated logic focused on being good at a single thing ensures that updates on some of the components won't break functionality of the app [20].

III.IX.IV. Scalability

The headless components focus only on the logic and functionality layer while leaving the presentation layer to the reusable components, which separates two points of concern, giving developers two "interfaces" to further extend app's functionality.

Furthermore, implementing strategies like lazy loading to reduce initial load times and pagination to handle data heavy pages increases the capacity of the system to handle increased load.

III.IX.V Security

User credentials and details are designed to be end-to-end encrypted using JSON Web Encryption (JWE) for secure data transmission from every client to corresponding services.

Headless UI approach reduces reliance on third-party libraries and components, thus lowering the potential attack surface.

Client-side validation ensures that form input follows the required formats before being submitted to the backend, reducing the risk of injection attacks.

III.IX.VI Performance

Lightweight components minimize overhead, ensuring that only necessary parts are updated, thus improving rendering performance.

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V Appendix

Appendix A: Data Model

The diagram is visually represented in Lucidchart, which can be access through this link: [Chartian - Data Model](#)

Appendix B: Container and Component Diagram for Back-end of Admin Application

The diagram is visually represented in draw.io, which can be access through this link: [Charitan - Back End For Admin Application](#)

Appendix C: Container and Component Diagram for Front-end of Admin Application

The diagram is visually represented in draw.io, which can be access through this link: [Charitan - Front End For Admin Application](#)

Appendix D: Github page for Team B Milestone 1, which can be accessed via this link: <https://github.com/Charitan-Ace/milestone1-teamB>