

CS 6501 Natural Language Processing

Sequence Labeling (I)

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ENGINEERING

Overview

1. Problem Formulation
2. Sequential Modeling
3. Viterbi Decoding
4. Parameter Estimation
5. Applications

Problem Formulation

Part of Speech (POS)

- ▶ A way to categorize words with similar *grammatical* properties
- ▶ Common English POS tags
 - ▶ NOUN: used to name persons, things, animals, places etc.
e.g., Tom Hanks, yesterday, Grounds
 - ▶ VERB: show an action or state
e.g., fight, was
 - ▶ PRONOUN: replacement of nouns
e.g., she, his, it, theirs
 - ▶ ADJECTIVE: used to describe a noun or a pronoun
e.g., large, beautiful

Part of Speech (II)

- ▶ Common English POS tags (cont.)
 - ▶ ADVERB: used to describe adjectives, verbs, or another adverb
e.g., gracefully, yesterday, very
 - ▶ PREPOSITION: specify location or a location in time
e.g., above, near, since
 - ▶ CONJUNCTION: join words, phrases, or clauses together
e.g., and, for
 - ▶ INTERJECTION: convey strong emotions
e.g., Ouch, Hey

Example

Teacher Strikes Idle Children

- ▶ Teacher_{Noun} Strikes_{Noun} Idle_{Verb} Children_{Noun}
- ▶ Teacher_{Noun} Strikes_{Verb} Idle_{Adj} Children_{Noun}

[Eisenstein, 2018, Chap 8]

Goal

From a training set, to learn a mapping f ,

$$f : x \rightarrow y \tag{1}$$

where

- ▶ x : a sentence
- ▶ y : the POS tag sequence of x

Sequence Labeling as Classification

$$f : x \rightarrow y \quad (2)$$

For example

- ▶ x : entire sentence
- ▶ y : entire sequence
- ▶ $P(y|x)$

Example

Teacher_{Noun} Strikes_{Verb} Idle_{Adj} Children_{Noun}

Sequence Labeling as Classification

$$f : x \rightarrow y \quad (2)$$

For example

- ▶ x : only one token
- ▶ y : only the corresponding tag
- ▶ $P(y_i|x_i)$

Example

Teacher_{Noun} Strikes_{Verb} Idle_{Adj} Children_{Noun}

Sequence Labeling as Classification

Example

The trash can is in the garage

- ▶ f : logistic regression
- ▶ x : the target token (e.g., can) and its surroundings (e.g., trash, is)
 - ▶ MODAL VERB: can be
 - ▶ NOUN
- ▶ y : the corresponding tag

Sequential Decision

Example

they can fish

- ▶ they_{Pronoun} can_{Modal_Verb} fish_{Verb}
- ▶ they_{Pronoun} can_{Verb} fish_{Noun}

[Eisenstein, 2018]

Sequential Decision

Example

they can fish

- ▶ they_{Pronoun} can_{Modal_Verb} fish_{Verb}
- ▶ they_{Pronoun} can_{Verb} fish_{Noun}

The **dependency** between $\{y_i\}$

[Eisenstein, 2018]

Sequential Modeling

Generative Models

- ▶ observation x
- ▶ target variable y

$$P(x, y) = P(x|y) \cdot P(y) \quad (3)$$

Inference: Bayes rule

$$P(y|x) = \frac{P(x|y) \cdot P(y)}{P(x)} \quad (4)$$

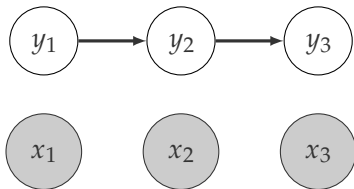
$$P(x, \mathbf{y}) = P(x|\mathbf{y}) \cdot P(\mathbf{y}) \quad (5)$$

$$P(\mathbf{x}, \mathbf{y}) = P(\mathbf{x}|\mathbf{y}) \cdot P(\mathbf{y}) \quad (5)$$

Factorization

$$P(\mathbf{y}) = \prod_{i=1} \underbrace{P(y_i|y_{i-1})}_{\text{Transition probability, Markov chain}} \quad (6)$$

Graphical model



$$P(x, y) = P(x|y) \cdot P(y) \quad (7)$$

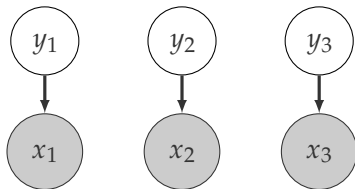
$$P(x|y)$$

$$P(x, y) = P(x|y) \cdot P(y) \quad (7)$$

Factorization

$$P(x|y) = \prod_{i=1} \underbrace{P(x_i|y_i)}_{\text{Emission probability}} \quad (8)$$

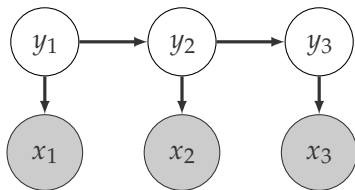
Graphical model



Hidden Markov Models

$$P(\mathbf{x}, \mathbf{y}) = \prod_{i=1} \left\{ P(y_i | y_{i-1}) P(x_i | y_i) \right\} \quad (9)$$

Graphical model



- ▶ x : observation (e.g., sentences)
- ▶ y : **hidden** variables (e.g., POS sequences)

Viterbi Decoding

$$\hat{y} = \arg \max_y P(x, y) \quad (10)$$

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Dependency

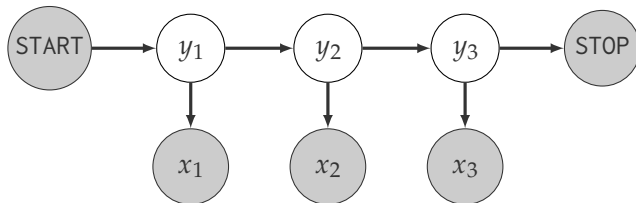
$$P(x, y) = \prod_{i=1} \left\{ P(y_i | y_{i-1}) P(x_i | y_i) \right\} \quad (11)$$

The value of y_i depends on

- ▶ y_{i-1} via $P(y_i | y_{i-1})$
- ▶ y_{i+1} via $P(y_{i+1} | y_i)$
- ▶ x_i via $P(x_i | y_i)$

START and STOP

Graphical model



Factorization

Factorize $P(\mathbf{x}, \mathbf{y})$ with respect to (x_i, y_i)

$$\begin{aligned} P(\mathbf{x}, \mathbf{y}) &= P(\mathbf{x}_{\leq i-1}, \mathbf{y}_{\leq i-1}) \cdot P(x_i, y_i | \mathbf{y}_{\leq i-1}) \cdot P(\mathbf{x}_{\geq i+1}, \mathbf{y}_{\geq i+1} | y_i) \\ &= P(\mathbf{x}_{\leq i-1}, \mathbf{y}_{\leq i-1}) \cdot P(x_i | y_i) \cdot P(y_i | y_{i-1}) \\ &\quad \cdot P(\mathbf{x}_{\geq i+1}, \mathbf{y}_{\geq i+1} | y_i) \end{aligned}$$

Factorization

Factorize $P(\mathbf{x}, \mathbf{y})$ with respect to (x_i, y_i)

$$\begin{aligned} P(\mathbf{x}, \mathbf{y}) &= P(\mathbf{x}_{\leq i-1}, \mathbf{y}_{\leq i-1}) \cdot P(x_i, y_i | \mathbf{y}_{\leq i-1}) \cdot P(\mathbf{x}_{\geq i+1}, \mathbf{y}_{\geq i+1} | y_i) \\ &= P(\mathbf{x}_{\leq i-1}, \mathbf{y}_{\leq i-1}) \cdot P(x_i | y_i) \cdot P(y_i | y_{i-1}) \\ &\quad \cdot P(\mathbf{x}_{\geq i+1}, \mathbf{y}_{\geq i+1} | y_i) \end{aligned}$$

Three components

$$\underbrace{P(\mathbf{x}_{\leq i-1}, \mathbf{y}_{\leq i-1})}_{\text{past}} \cdot \underbrace{P(x_i | y_i) \cdot P(y_i | y_{i-1})}_{\text{present}} \cdot \underbrace{P(\mathbf{x}_{\geq i+1}, \mathbf{y}_{\geq i+1} | y_i)}_{\text{future}} \quad (12)$$

Basic Idea of Decoding

Three components

$$\underbrace{P(\mathbf{x}_{\leq i-1}, \mathbf{y}_{\leq i-1})}_{\text{past}} \cdot \underbrace{P(x_i | y_i) \cdot P(y_i | y_{i-1})}_{\text{present}} \cdot \underbrace{P(\mathbf{x}_{\geq i+1}, \mathbf{y}_{\geq i+1} | y_i)}_{\text{future}} \quad (13)$$

► Forward enumerating:

- Start from y_1 , for **every** possible value of y_i , from the best path from y_{i-1}
- $\arg \max_{y_{i-1}} P(\mathbf{x}_{\leq i-1}, \mathbf{y}_{\leq i-1}) \cdot P(x_i | y_i) \cdot P(y_i | y_{i-1})$
- Depends on past and present states $\{\mathbf{y}_{\leq i}\}$

Basic Idea of Decoding

Three components

$$\underbrace{P(\mathbf{x}_{\leq i-1}, \mathbf{y}_{\leq i-1})}_{\text{past}} \cdot \underbrace{P(x_i | y_i) \cdot P(y_i | y_{i-1})}_{\text{present}} \cdot \underbrace{P(\mathbf{x}_{\geq i+1}, \mathbf{y}_{\geq i+1} | y_i)}_{\text{future}} \quad (13)$$

- ▶ Forward enumerating:
 - ▶ Start from y_1 , for **every** possible value of y_i , from the best path from y_{i-1}
 - ▶ $\arg \max_{y_{i-1}} P(\mathbf{x}_{\leq i-1}, \mathbf{y}_{\leq i-1}) \cdot P(x_i | y_i) \cdot P(y_i | y_{i-1})$
 - ▶ Depends on past and present states $\{\mathbf{y}_{\leq i}\}$
- ▶ Backward tracing:
 - ▶ Start from $y_T = \text{STOP}$, for a **given** y_{i+1} find the best y_i
 - ▶ Depends on future states $\mathbf{y}_{\geq i+1}$

A Few More Notations

- ▶ v_{i-1} : score function associated with the past states
- ▶ s_i : score function associated with the present state

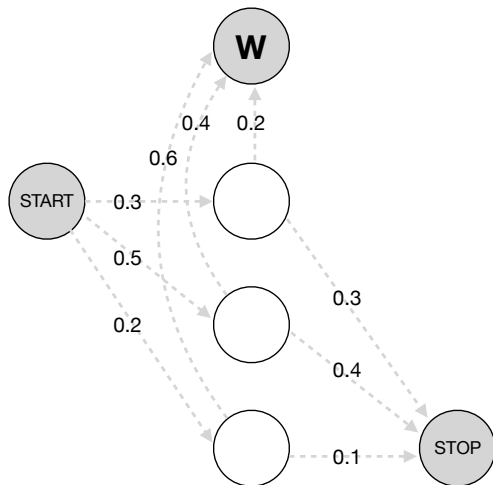
From

$$\arg \max_{y_{i-1}} P(\mathbf{x}_{\leq i-1}, \mathbf{y}_{\leq i-1}) \cdot P(x_i | y_i) \cdot P(y_i | y_{i-1})$$

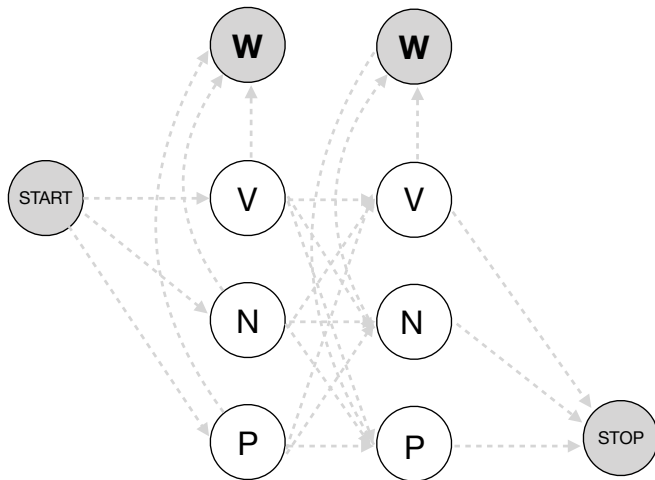
to

$$\arg \max_{y_{i-1}} s_i(y_i, y_{i-1}) + v_{i-1}(y_{i-1})$$

Example (I)



Example (II)



Viterbi Algorithm

Algorithm 11 The Viterbi algorithm. Each $s_m(k, k')$ is a local score for tag $y_m = k$ and $y_{m-1} = k'$.

```
for  $k \in \{0, \dots, K\}$  do
     $v_1(k) = s_1(k, \diamond)$ 
for  $m \in \{2, \dots, M\}$  do
    for  $k \in \{0, \dots, K\}$  do
         $v_m(k) = \max_{k'} s_m(k, k') + v_{m-1}(k')$ 
         $b_m(k) = \operatorname{argmax}_{k'} s_m(k, k') + v_{m-1}(k')$ 
 $y_M = \operatorname{argmax}_k s_{M+1}(\diamond, k) + v_M(k)$ 
for  $m \in \{M-1, \dots, 1\}$  do
     $y_m = b_m(y_{m+1})$ 
return  $y_{1:M}$ 
```

[Eisenstein, 2018]

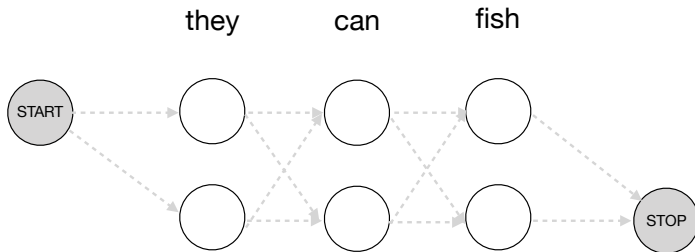
Example (III)

	<i>they</i>	<i>can</i>	<i>fish</i>
N	-2	-3	-3
V	-10	-1	-3

(a) Emission scores

	N	V	◆
◆	-1	-2	$-\infty$
N	-3	-1	-1
V	-1	-3	-1

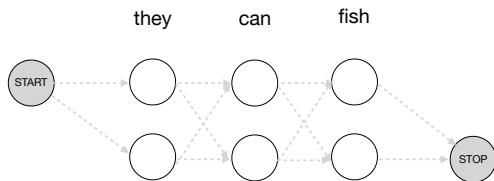
(b) Transition scores



(c) Trellis

Complexity

- ▶ T : sentence length
- ▶ K : possible tags



- ▶ $T \cdot K$ slots on trellis
- ▶ K computations for each slot

Therefore, total time complexity is $\mathcal{O}(TK^2)$

Parameter Estimation

$$\begin{aligned}P(x_i|y_i) &=? \\P(y_i|y_{i-1}) &=?\end{aligned}\tag{14}$$

Training corpus

- ▶ they_{PRON} can_{VERB} fish_{NOUN}
- ▶ teacher_{NOUN} strikes_{VERB} idle_{ADJ} children_{NOUN}
- ▶ ...

Transition probability

$$P(y_i|y_{i-1}) \approx \frac{c(y_i, y_{i-1})}{c(y_{i-1})} \quad (15)$$

Emission probability

$$P(x_i|y_i) \approx \frac{c(x_i, y_i)}{c(y_i)} \quad (16)$$

Applications

Parts of Speech

- ▶ *“Open classes”*

- ▶ Nouns
- ▶ Verbs
- ▶ Adjectives
- ▶ Adverbs
- ▶ Numbers

- ▶ *“Closed classes”*

- ▶ Modal verbs
- ▶ Prepositions (e.g., on, to)
- ▶ Particles (e.g., off, up)
- ▶ Determiners (e.g., the, some)
- ▶ Pronouns (e.g., she, they)
- ▶ Conjunctions (e.g., and, or)

Penn Treebank Tagset

Tag	Description	Example	Tag	Description	Example
CC	Coordin. Conjunction	<i>and, but, or</i>	SYM	Symbol	<i>+, %, &</i>
CD	Cardinal number	<i>one, two, three</i>	TO	"to"	<i>to</i>
DT	Determiner	<i>a, the</i>	UH	Interjection	<i>ah, oops</i>
EX	Existential 'there'	<i>there</i>	VB	Verb, base form	<i>eat</i>
FW	Foreign word	<i>mea culpa</i>	VBD	Verb, past tense	<i>ate</i>
IN	Preposition/sub-conj	<i>of, in, by</i>	VBG	Verb, gerund	<i>eating</i>
JJ	Adjective	<i>yellow</i>	VCN	Verb, past participle	<i>eaten</i>
JJR	Adj., comparative	<i>bigger</i>	VBP	Verb, non-3sg pres	<i>eat</i>
JJS	Adj., superlative	<i>wildest</i>	VBZ	Verb, 3sg pres	<i>eats</i>
LS	List item marker	<i>1, 2, One</i>	WDT	Wh-determiner	<i>which, that</i>
MD	Modal	<i>can, should</i>	WP	Wh-pronoun	<i>what, who</i>
NN	Noun, sing. or mass	<i>llama</i>	WP\$	Possessive wh-	<i>whose</i>
NNS	Noun, plural	<i>llamas</i>	WRB	Wh-adverb	<i>how, where</i>
NNP	Proper noun, singular	<i>IBM</i>	\$	Dollar sign	<i>\$</i>
NNPS	Proper noun, plural	<i>Carolinas</i>	#	Pound sign	<i>#</i>
PDT	Predeterminer	<i>all, both</i>	"	Left quote	<i>(' or ")</i>
POS	Possessive ending	<i>'s</i>	"	Right quote	<i>(' or ")</i>
PRP	Personal pronoun	<i>I, you, he</i>	(Left parenthesis	<i>([, { , <)</i>
PRP\$	Possessive pronoun	<i>your, one's</i>)	Right parenthesis	<i>([, { , <)</i>
RB	Adverb	<i>quickly, never</i>	,	Comma	<i>,</i>
RBR	Adverb, comparative	<i>faster</i>	.	Sentence-final punc	<i>(. ! ?)</i>
RBS	Adverb, superlative	<i>fastest</i>	:	Mid-sentence punc	<i>(; ; ... - -)</i>
RP	Particle	<i>up, off</i>			

45 taggs, about 40 pages of guidelines [Marcus et al., 1993]

Why We Need POS?

- ▶ Disambiguation

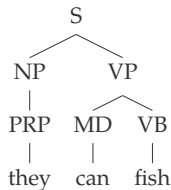
- ▶ they_{PRP} can_{MD} fish_{VB}

Why We Need POS?

- ▶ Disambiguation

 - ▶ they_{PRP} can_{MD} fish_{VB}

- ▶ Basic component for syntactic parsing

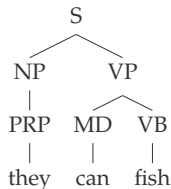


Why We Need POS?

- ▶ Disambiguation

- ▶ they_{PRP} can_{MD} fish_{VB}

- ▶ Basic component for syntactic parsing



- ▶ Word prediction in speech recognition

- ▶ Personal pronouns (I, you, he) are likely to be followed by verbs

Another Application: Named Entity Recognition

Example

Atlantis touched down at Kennedy Space Center

Another Application: Named Entity Recognition

Example

[Atlantis]_{MSIC} touched down at [Kennedy Space
Center]_{LOC}

Another Application: Named Entity Recognition

Example

[Atlantis]_{MSIC} touched down at [Kennedy Space
Center]_{LOC}

Tag set

- ▶ B: beginning
- ▶ I: inside
- ▶ O: outside

Another Application: Named Entity Recognition

Example

[Atlantis]_{MSIC} touched down at [Kennedy Space
Center]_{LOC}

Tag set

- ▶ B: beginning
- ▶ I: inside
- ▶ O: outside

Atlantis	touched	down	at	Kennedy	Space	Center	.
B _{MSIC}	O	O	O	B _{LOC}	I _{LOC}	I _{LOC}	O

Summary

- ▶ Sequence labeling problems
 - ▶ Part-of-Speech tagging
 - ▶ Named entity recognition
- ▶ Viterbi decoding
- ▶ Parameter estimation

Reference



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