#### University of Michigan

## EECS 442: Foundations of Computer Vision

Fall 2025. Instructors: Bernadette Bucher, Jun Gao.

# Problem Set 3: Panoramic Stitching

Posted: Wednesday, Sep. 17, 2025

Due: Wednesday, Oct. 1, 2025

Submission instructions:

- Submit the following deliverables to Canvas:
  - Colab notebook (<uniqname>\_<umid>.ipynb) containing all solutions and visualizations for problems 3.1(a-b), 3.2(a-d). Ensure the filename matches the format.
  - PDF output (<uniqname>\_<umid>.pdf) of Colab notebook. For your convenience,
    we have included the PDF conversion script at the end of the notebook.

Credit: This problem was originally developed by the course staff for MIT 6.819/6.869, and 3.1 uses materials from David Fouhey's EECS 442 class.

The starter code can be found at:

https://drive.google.com/file/d/1vwGLG4-IcUFAOyOMIEQ7xKjb2rFhKNdh/view?usp=sharing

We recommend editing and running your code in Google Colab, although you are welcome to use your local machine instead.

### Problem 3.1 Homography estimation

First, we will implement a function to compute a homography matrix H from a set of point correspondences. You can implement this function using nonlinear least squares (or, alternatively, the direct linear transform), as described in lecture.

**Hint:** For nonlinear least squares, we recommend using the **scipy** library's built-in nonlinear least squares. To use that function, you need to:

• Define a cost function, f(h;pts1,pts2), that calculates the projection error (a vector of length 2N) between pts1 and projected pts2 using homography H. The vector  $\mathbf{r} \in \mathbb{R}^2$  of residuals for point i is:

$$\mathbf{r} = \mathsf{pts1[i]} - \mathsf{cart}(H * \mathsf{homog}(\mathsf{pts2[i]})). \tag{1}$$

Here, homog(x) converts x into homogeneous coordinates, cart(x) converts x to Cartesian coordinates, and h is a flattened version of the homography H, which is what we will estimate.

- Provide an initial guess for the homography h. A length-9 vector filled with "1"s should be good enough.
- (a) [2 points] Implement a function fit\_homography(pts1, pts2) that computes the homography matrix from a set of point correspondences.
- (b) [2 points] Apply the computed homography H to the original points. Plot these original

<sup>&</sup>lt;sup>1</sup>Alternatively, you can try minimizing this loss using PyTorch and gradient descent. We didn't do this in our implementation, but it should have a very similar result — nonlinear least squares can sometimes provide a big improvement, but probably not for a simple problem like this one!

points, the desired destination points, and the transformed points using matplotlib, as a scatter plot. Make sure the destination and transformed points are very close together. Include the visualization in the Colab notebook.

### Problem 3.2 Panorama Stitching

In this problem, you will develop an algorithm for stitching a panorama from overlapping photos (see Figure 1). This amounts to estimating a perspective transformation that aligns one image to another. To do this, you will compute ORB features<sup>2</sup> in both images and match them to obtain correspondences. You will then estimate a homography from these correspondences, and use it to stitch the two images together in a common coordinate system.



Figure 1: Panorama produced using our implementation. The image pair shown on the top left represents the ORB keypoints in the two source images. The bottom left image shows the predicted feature correspondences. The rightmost image is the stitched panorama.

In order to get an accurate transformation, we will need many accurate feature matches. Unfortunately, feature matching is a noisy process: even if two image patches (and their ORB descriptors) look alike, they may not be an actual match.

To make your algorithm robust to matching errors, you will use RANSAC, a method for estimating a parametric model from noisy observations. First, you'll detect keypoints and represent descriptors using ORB. You will then match features, using heuristics to remove bad matches. We have provided you with two example images (see Figure 1) that you'll use to create a panorama.

- (a) You will start by computing features and image correspondences.
  - [2 points] Implement get\_orb\_features(img) to compute ORB features for both of the given images.
  - [2 points] Implement match\_keypoints(desc1, desc2) to compute keypoint correspondences between the two source images using the ratio test. Run the plotting code to visualize the detected features and resulting correspondences.
- (b) [2 points] Your homography-fitting function from problem 3.1 will only work well if there are no mismatched features. To make it more robust, implement the function transform\_ransac(pts1, pts2) that fits a homography using RANSAC. You can call fit\_homography(pts1, pts2) inside

<sup>&</sup>lt;sup>2</sup>ORB is a hand-crafted feature similar to SIFT. Until recently, SIFT was unfortunately patented, and was therefore difficult to use in OpenCV.

the inner loop of RANSAC. You will also be responsible for figuring out the set of parameters to use to produce the best results.

- (c) [2 points] Write a function panoramic\_stitching(img1, img2) that produces a panorama from a pair of overlapping images using your functions from the previous parts. Run the algorithm on the two images provided. Your result should be similar to that of Figure 1.
- (d) [2 points] Observe that in Figure 1, there is border artifacts in the stiched panorama. Describe methods that can remove the border artifacts for a smooth blending.