

TTK's Architecture and Core Data Structures

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ttk::base - Base TDA Functors

- All TTK algorithms implemented as template functors
- Provides the ttk::Triangulation data-structure for TDA algorithms
 - Efficient mesh traversal routines for explicit or implicit meshes

ttk::base

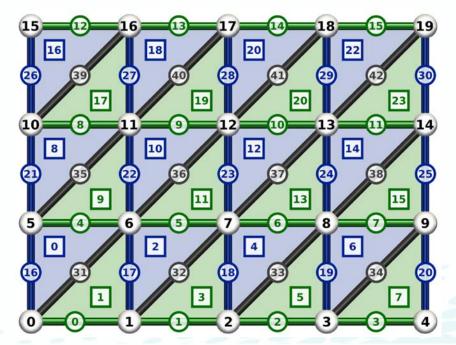
ttk::FTMTree



Standalone C++
Access

ttk::base - Cached Triangulation Data Structure

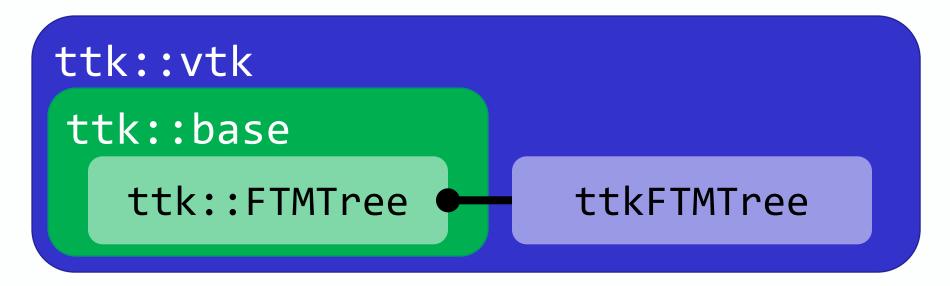
- ttk::Triangulation optimized mesh traversal typically used in TDA
 - Fast boundary, skeleton, link and face/co-face traversals
 - Supports explicit meshes and implicit meshes (grid data)
- Run pre-processing once up front for traversal needs
 - E.g., preprocessVertexEdges(), preprocessCellEdges()





ttk::vtk - VTK Wrappers

- TTK base functors wrapped into vtkDataSetAlgorithm filters
- Take VTK inputs/outputs, grab raw pointers and pass to functors

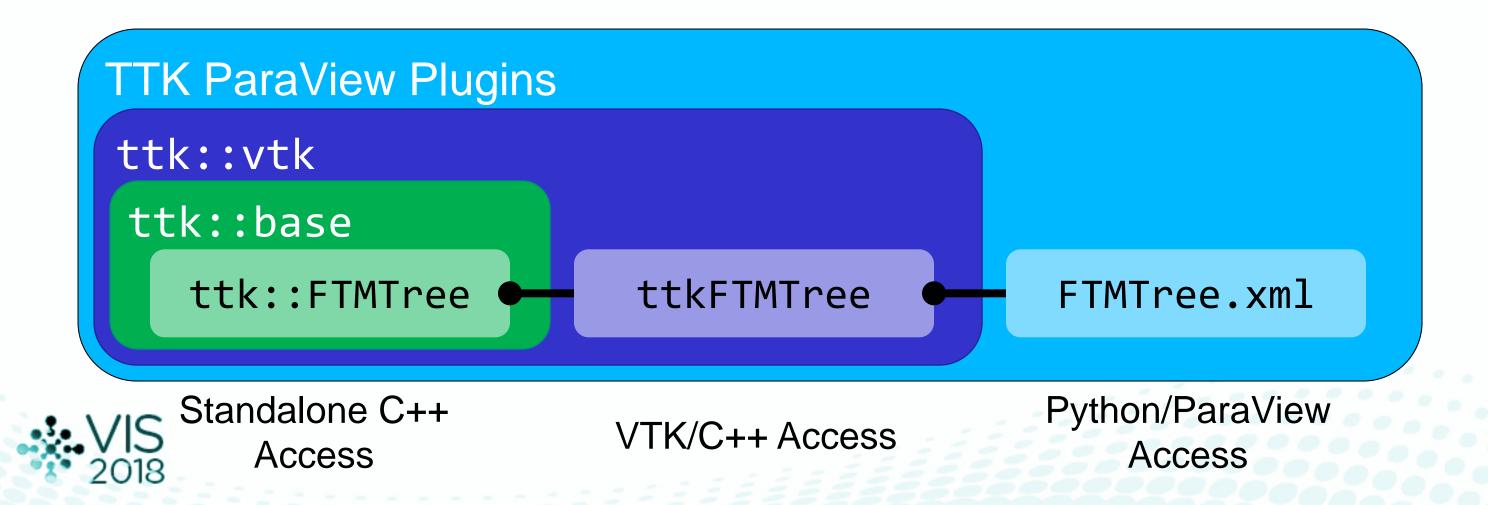




VTK/C++ Access

TTK ParaView Plugins

- Integrate VTK wrappers as filters available in ParaView & pvpython
- Requires plugin XML description and the VTK wrapper



Using TTK through the VTK Wrappers

- Recommended path for developers writing standalone applications
- CMake package files provided for TTK base and TTK VTK

```
find_package(VTK REQUIRED)
find_package(TTKBase REQUIRED)
find_package(TTKVTK REQUIRED)
```



Using TTK through the VTK Wrappers

- Recommended path for developers writing standalone applications
- Find VTK and TTK base and TTK VTK via CMake
- Link everything, or just what you need

Extending TTK

- Implement your core algorithms as template functors in ttk::base
 - In CMake: ttk_add_base_library
- Provide a VTK wrapper to pass VTK data to/from your functor
 - In CMake: ttk_add_vtk_library
- Provide a ParaView plugin XML file for your VTK wrapper
 - In CMake: ttk_add_paraview_plugin
- See sample module "Blank", or use the provided scripts





Thanks!