

# HW 2

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Advanced Data Structures - Dr. Subu Kandaswamy

February 25th 2025

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1. (5 points) Write an algorithmic pseudocode that reverses a singly linked list in one pass of the list. The function accepts a pointer to the beginning of the list, and returns a pointer to the beginning of the reversed list. The function must not create any new nodes. You should assume that each node has only a next pointer that points to the next node in the list.

```
Node* reverseList(Node* head) {
    pCur = pHead;
    pPrev = nullptr;
    while(pCur != nullptr) {
        pTemp = pCur->pNext;
        pCur->pNext = pPrev;
        pPrev = pCur;
        pCur = pTemp;
    }
    return pPrev;
}
```

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2. (5 points) Write an algorithmic pseudocode that detects if there is a “cycle” in a singly linked list. A cycle is defined as a sequence of links that, once entered, does not end. Sequences can be one or more in length. For example, consider a linked list that has the following sequence starting from the head of the list:
- $A \rightarrow B \rightarrow C \rightarrow D \rightarrow B \rightarrow \dots$

This has a cycle of sequence length 3. As another example, consider the following linked list:

$A \rightarrow B \rightarrow C \rightarrow C \rightarrow \dots$

This has a cycle of sequence length 1.

Your algorithm must terminate and it should return a boolean—`true` if there is a cycle, and `false` otherwise.

This is a classic *Floyd's Cycle Finding/Hare-Tortoise Algorithm*.

```
//get next pointer safely
Node* getNext(Node* pCur) {
    if (pCur == nullptr) {
        return nullptr;
    }
    else {
        return pCur->pNext;
    }
}

bool detectCycle(Node* pHead) {
    Node* fastPtr;
    Node* slowPtr;
    while (true) {
        fastPtr = getNext(getNext(fastPtr));
        slowPtr = getNext(slowPtr);
        if (fastPtr == nullptr) {
            //no cycle
            return false;
        }
        if (slowPtr == fastPtr) {
            //found cycle
            return true;
        }
    }
}
```

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3. (3 points) For the following function  $f(n) = \frac{n^3}{100} + 10n^2 + n + 3$ , select all choices that apply:

*Green = selected*

(a)  $f(n) = O(n^3)$

- Since we can take  $c = 1, n_0 = 100$  where  $f(n) \leq cn^3$  for all  $n \geq n_0$ , this works.  
 (b)  $f(n) = \Omega(n^2)$
  - Since we can take  $c = 1, n_0 = 0$  where  $f(n) \geq cn^2$  for all  $n \geq n_0$ , this works.  
 (c)  $f(n) = \Theta(n^2)$   
 (d)  $f(n) = \Theta(n^3)$
  - Since we can take  $c_1 = 0.0001, c_2 = 1, n_0 = 100$  where  $c_1n^3 \leq f(n) \leq c_2n^3$  for all  $n \geq n_0$ , this works.  
 (e)  $f(n) = O(n^2)$   
 (f)  $f(n) = \omega(n^2)$
  - Since  $\lim_{n \rightarrow \infty} \frac{\frac{n^3}{100} + 10n^2 + n + 3}{n^2} = \lim_{n \rightarrow \infty} \frac{n}{100} + 10 + \frac{1}{n} + \frac{3}{n^2} = \infty$ , this works.
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4. (6 points) Sort the following set of functions in increasing (equivalently, non-decreasing) order of their respective growth rates:

$$N, \sqrt{N}, N^{1.5}, N^2, N \log N, N \log \log N, N \log^2 N, N \log(N^2), 2/N, 2^N, 2^{N/2}, 37, N^2 \log N, N^3$$

If there are functions that grow at the same/comparable rate, indicate them inside curly braces. There is no need to show proofs or give an explanation.

$$2/N, 37, \sqrt{N}, \{N \log N, N \log(N^2)\}, \{N \log \log N, N \log^2 N\}, N^{1.5}, N^2, N^2 \log N, N^3, \{2^{N/2}, 2^N\}$$


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5. (8 points) Using the definitions for asymptotic notations:

- i) Prove that  $5 \lg n = o(n \lg n)$
- ii) Prove that  $2 \lg n = O(\sqrt{n})$

Note that for your proofs, you will have to show the existence of the two constants  $c$  and  $n_0$  as per the respective asymptotic ( $O$  or  $o$ ) notation's definition. If needed, it is okay if you end up using a spreadsheet calculator to compare the two functions, in order to find a combination of  $c$  and  $n_0$  that works, like I did during the lecture time at least for one example.

Also, recall from the lectures that  $\lg(n)$  is same as  $\log_2(n)$ .

i)

**Theorem.**  $5 \lg n = o(n \lg n)$

*Proof:*

We can solve that

$$\lim_{n \rightarrow \infty} \frac{5 \log_2 n}{n \log_2 n} = \lim_{n \rightarrow \infty} \frac{5}{n} = 0$$

Thus,  $n \log_2 n$  grows faster than  $5 \log_2 n$ , so we can find positive constants  $c, n_0 \in \mathbb{R}$  where at  $n \geq n_0$ ,

$$5 \lg n < cn \lg n$$

As such,

$$5 \lg n = o(n \lg n)$$

ii)

**Theorem.**  $2 \lg n = O(\sqrt{n})$

*Proof:*

We want to show that  $2 \lg n \leq c\sqrt{n}$  for  $n \geq n_0$  where  $c, n_0 \in \mathbb{R}$  are positive constants.

Let  $c = 1$ . We want to find  $n_0$  where  $n \geq n_0$  means  $2 \lg n \leq \sqrt{n}$ .

We can solve that  $2 \lg n_0 = \sqrt{n_0}$  means  $n_0 = 256$ .

Taking  $c = 1$  and  $n_0 = 256$ , we can always guarantee that  $2 \lg n \leq c\sqrt{n}$  for  $n \geq n_0$ .

Thus, since there exists  $c, n_0, 2 \lg n = O(\sqrt{n})$

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6. (8 points) Consider this sorting algorithm to sort  $n$  integers in array  $A[1 \dots n]$ . First, find the smallest element and swap it with  $A[1]$ . Next, find the second smallest element and swap it with  $A[2]$ . Repeat the process until all  $n$  elements are sorted. What are the worst-case and best-case running time complexities for this algorithm? You can express your answer in terms of big-Oh ( $O(\cdot)$ ) or Theta ( $\Theta(\cdot)$ ) notation. The more precise you get the better it is. Therefore Theta is preferable.

*Best and worst-case:*

$$\Theta(n^2)$$

In either case, for every one of the  $n$  indices in the array, the algorithm needs to sift  $n - k$  elements where  $k$  is the number of elements sorted. Since  $k$  goes from 0 to  $n$  while sorting, the total time complexity is

$$\sum_{k=0}^n (n - k) = \frac{(n + 1)(n)}{2} = \frac{n^2}{2} + \frac{n}{2}$$

Taking the dominant term, we get that the complexity of the algorithm is

$$\Theta(n^2)$$

*Note:*

If the algorithm is designed better (where it scans for sortedness so it doesn't resort already sorted elements), the time complexity of the best-case would be  $\Theta(n)$  as it only needs to scan every element once.