

CHARLES POULIN

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EDUCATION

- École Secondaire des Pionniers, Québec** 2015 - 2020
DES in Omniscience Informatic Art and Multimedia
Relevant Learning: Programming (Visual Basic, Python, Web Development), Microsoft Office Suite
- Cégep de Trois-Rivières, Québec** 2020 - 2022
DEC in Science de la Nature
Extracurricular: Member, Chess Committee
Relevant Courses: Algorithms and Statistics (Maple), Astrophysics
- University Laval, Québec** Autumn 2022 - Spring 2026
Bachelor of Science in Software Engineering
Extracurricular: Member of the Artificial Intelligence Committee.
Achievements: Internship letter of excellence from the Vice-Dean of Studies.

EXPERIENCE

- Ubisoft** Summer 2023
Software Engineer Intern Montréal, QC
- Spearheaded the end-to-end development of an innovative JavaScript library, ensuring seamless integration with the .NET Blazor framework, leveraging Test-Driven Development.
 - Engineered performance optimizations for data-heavy applications, resulting in a responsive and fluid interface for complex graphical data representations.
 - Consistently exceeded Agile sprint deliverables, expediting project milestones and leading the charge in the iterative refinement of critical product features.
 - Honored by team lead for delivering exceptional bilingual presentations to multidisciplinary teams, which elevated project visibility and stakeholder involvement.
 - Actively contributed across all phases of the Software Development Life Cycle (SDLC), from initial concept generation to feature development and final presentation, showcasing a full spectrum of engineering proficiencies.
 - Commended for exceptional flexibility and performance, culminating in an offer to continue as a valuable team member in a callback offer.

PROJECT

- PyTorch Quantum Machine Learning Project** Ongoing
- Led the integration of quantum computing algorithms with machine learning models.
 - Utilized PyTorch and Qiskit to analyze data, optimize models, and deploy on IBM quantum computers.
 - Self-taught quantum computing, illustrating dedication to emerging technologies and continuous learning.
- Quantum-Classical Algorithm Performance Visualization** Ongoing
- Designed and implemented a suite of visualization tools using Qiskit, Python, NumPy, and SciPy to benchmark and compare the performance of quantum versus classical optimization algorithms.
 - Crafted interactive graphs and heatmaps, alongside comprehensive statistical analyses, to facilitate in-depth performance assessment and algorithm evaluation.
 - Deepened programming proficiency in quantum computing and data analysis, leading to insights that advance the practical implementation of quantum solutions for optimization challenges.
- GitHub Contributions**
- **Qiskit:** Contributed to Rust and Python codebases, enhancing quantum computing libraries.
 - **Ankilearn:** Aided in the development of educational tools using Rust and Python.

TECHNICAL STRENGTHS

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| Programming Languages | C++, Python, Rust, JavaScript, C# |
| Software and Libraries | PyTorch, scikit-learn, Qiskit, D3, Xunit, .NET environment |
| Web Development | HTML, CSS, Tailwind css, Next.js, MS SQL Server, Blazor, Swagger, |
| Tools | Git, Docker, Agile Methodologies |