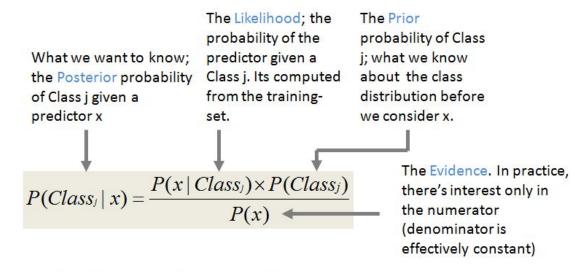
**Basic Concepts** 



Applying the independence assumption

$$P(x \mid Class_j) = P(x_1 \mid Class_j) \times P(x_2 \mid Class_j) \times ... \times P(x_k \mid Class_j)$$

Substituting the independence assumption, we derive the Posterior probability of Class j given a new instance x' as...

$$P(Class_j | x') = P(x'_1 | Class_j) \times P(x'_2 | Class_j) \times ... \times P(x'_k | Class_j) \times P(Class_j)$$

	Predictors				Response	
	Outlook	Temperature	Humidity	Wind	Class Play=Yes Play=No	
Day1	Sunny	Hot	High	Weak	No	
Day2	Sunny	Hot	High	Strong	No	
Day3	Overcast	Hot	High	Weak	Yes	
Day4	Rain	Mild	High	Weak	Yes	
Day5	Rain	Cool	Normal	Weak	Yes	
Day6	Rain	Cool	Normal	Strong	No	
Day7	Overcast	Cool	Normal	Strong	Yes	
Day8	Sunny	Mild	High	Weak	No	
Day9	Sunny	Cool	Normal	Weak	Yes	
Day10	Rain	Mild	Normal	Weak	Yes	
Day11	Sunny	Mild	Normal	Strong	Yes	
Day12	Overcast	Mild	High	Strong	Yes	
Day13	Overcast	Hot	Normal	Weak	Yes	
Day14	Rain	Mild	High	Strong	No	

P(Outlook=c	P(Outlook=o Class <sub>Play=Yes No</sub> )		uency	Probability in Cla	
	Outlook =	Play=Yes	Play=No	Play=Yes	Play=No
	Sunny	2	3	2/9	3/5
	Overcast	4	0	4/9	0/5
	Rain	3	2	3/9	2/5
1.		total= 9	total=5		EV.

P(Temperature=t Class <sub>Play=Yes No</sub> )		Frequ	uency	Probability in Clas	
	Temperature =	Play=Yes	Play=No	Play=Yes	Play=No
	Hot	2	2	2/9	2/5
Γ	Mild	4	2	4/9	2/5
Г	Cool	3	1	3/9	1/5
_		total= 9	total=5		

P(Humidity=h Class <sub>Play=Yes No</sub> )		Frequency		Probability in Class	
	Humidity =	Play=Yes	Play=No	Play=Yes	Play=No
	High	3	4	3/9	4/5
	Normal	6	1	6/9	1/5
		total= 9	total=5		

P(Wind=w Class <sub>Play=Yes No</sub> )	Frequ	Frequency		Probability in Class	
Wind =	Play=Yes	Play=No	Play=Yes	Play=No	
strong	3	3	3/9	3/5	
weak	6	2	6/9	2/5	
	total= 9	total=5		28	

```
\mathsf{P}(\mathsf{Class}_{\mathsf{Play}=\mathsf{Yes}}|\mathsf{x'}) = [\mathsf{P}(\mathsf{Sunny}|\mathsf{Class}_{\mathsf{Play}=\mathsf{Yes}}) \times \mathsf{P}(\mathsf{Cool}|\mathsf{Class}_{\mathsf{Play}=\mathsf{Yes}}) \times \\
                                                                                                                                           P(High|Class_{Play=Yes}) \times P(Strong|Class_{Play=Yes})] \times
                                                                                                                                          P(Class<sub>Play=Yes</sub>)
                                                                                                                                            = 2/9 \times 3/9 \times 3/9 \times 3/9 \times 9/14 = 0.0053
P(Class_{Play=No}|x') = [P(Sunny|Class_{Play=No)} \times P(Cool|Class_{Play=No}) \times P(Cool|Class_{Pl
                                                                                                                                           P(High|Class_{Play=N_0}) \times P(Strong|Class_{Play=N_0})] \times
                                                                                                                                          P(Class<sub>Play=No</sub>)
                                                                                                                                            = 3/5 \times 1/5 \times 4/5 \times 3/5 \times 5/14 = 0.0205
```