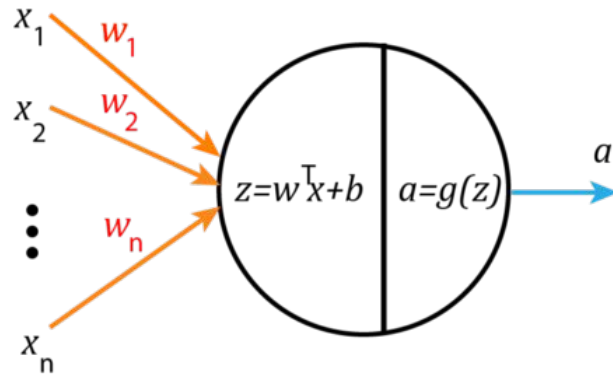
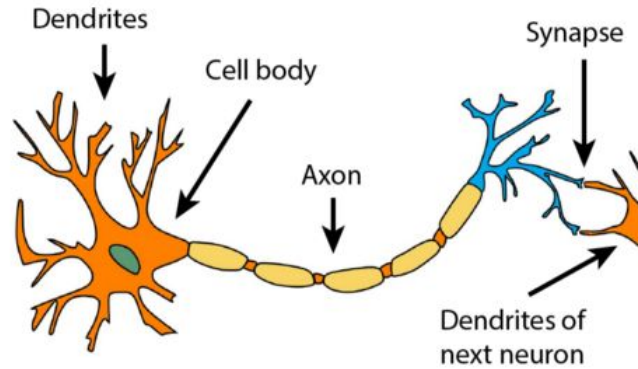
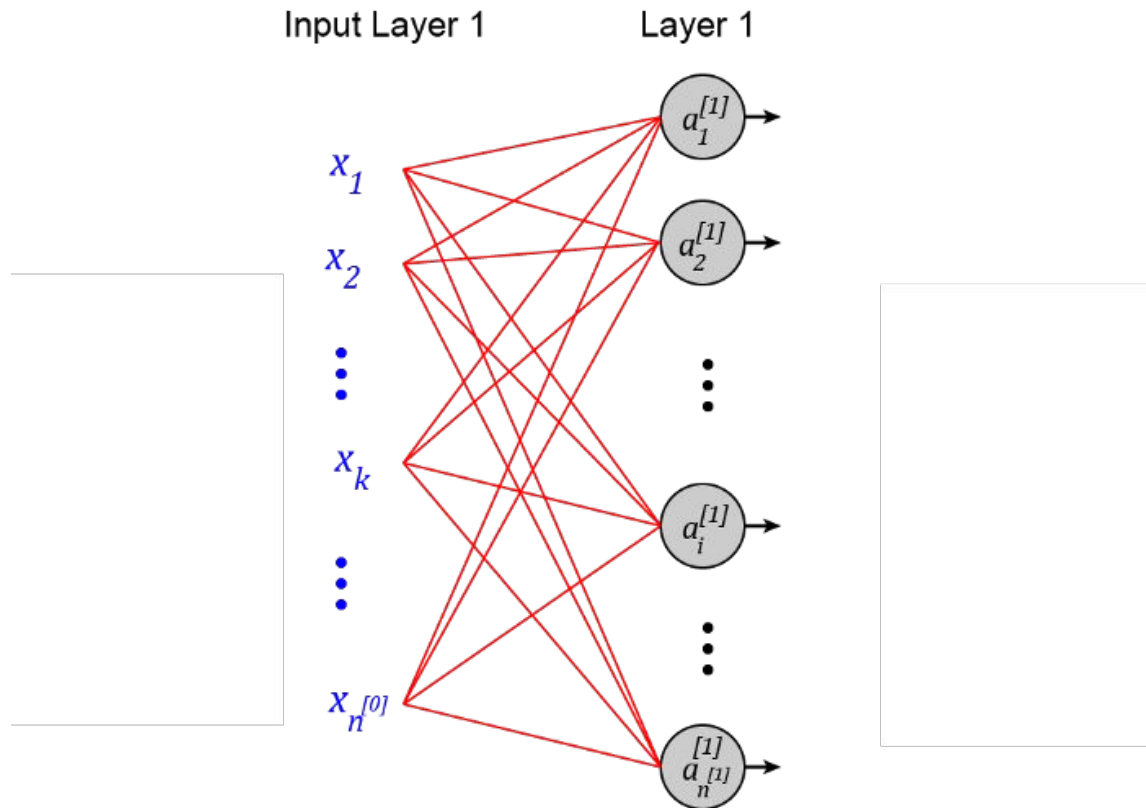


Neural Networks

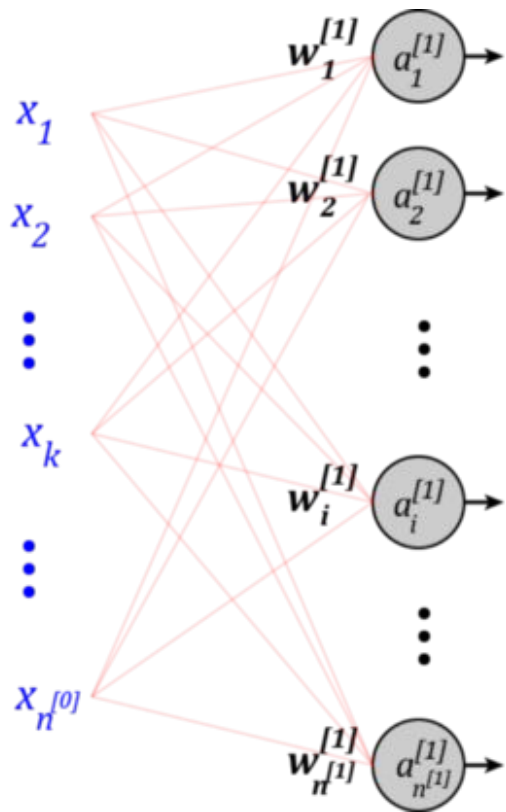
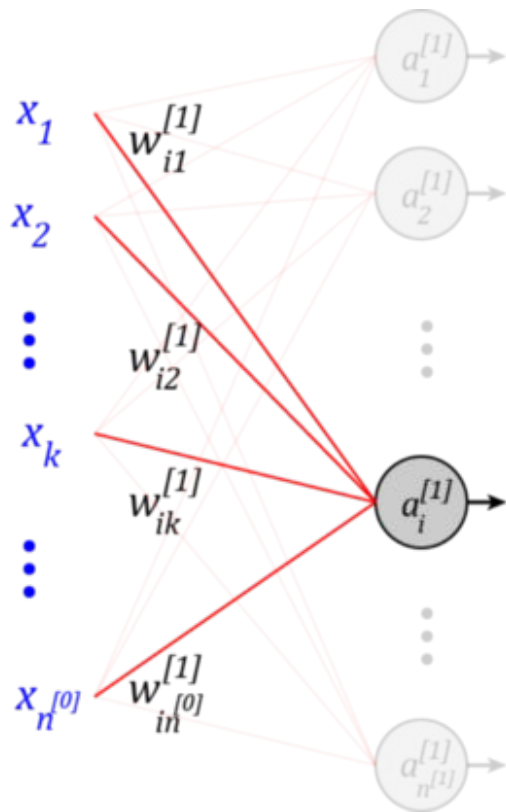
ANN



ANN



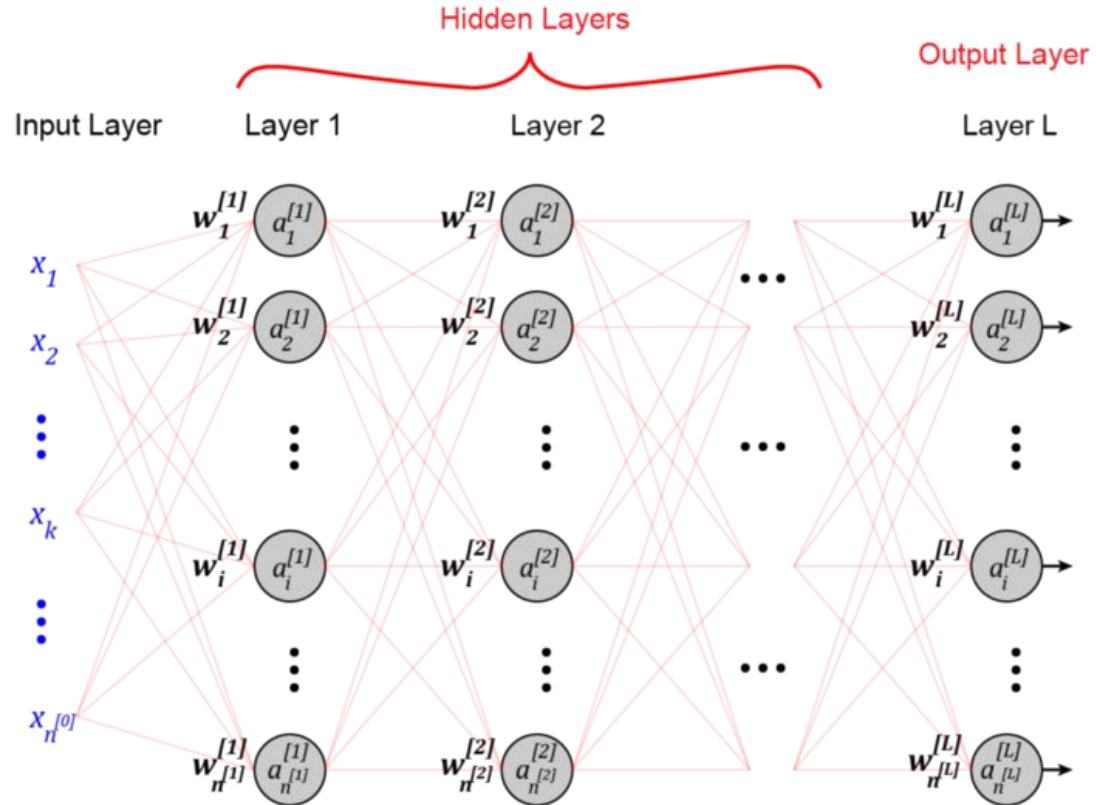
ANN



ANN

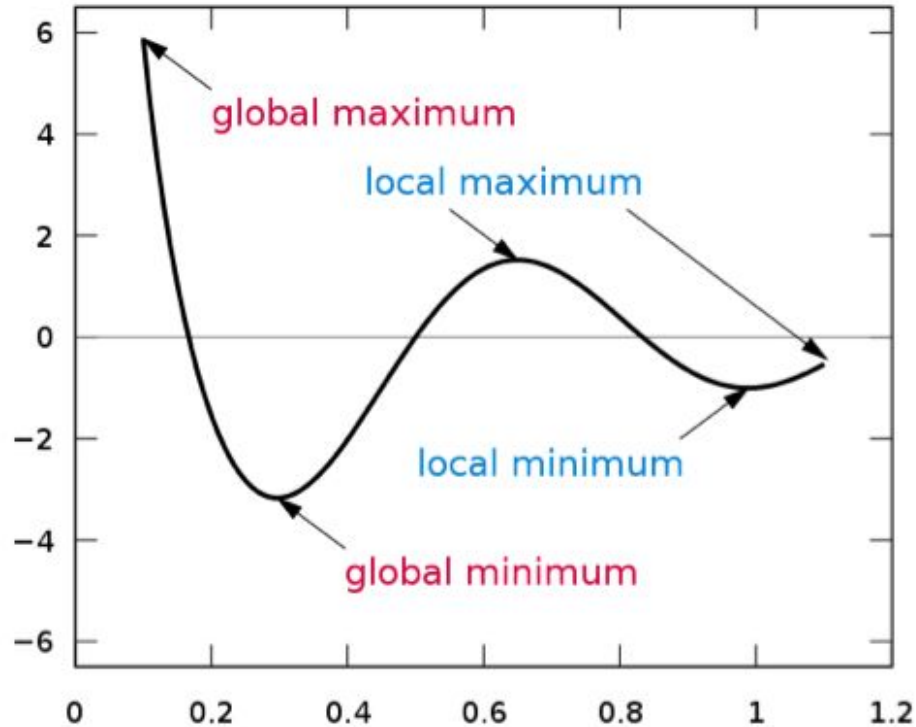
$$a_i^{[1]} = g^{[1]} \left(z_i^{[1]} \right) = g^{[1]} \left(\sum_k w_{ik}^{[1]} x_k + b_i^{[1]} \right) = g^{[1]} \left(\mathbf{w}_i^{[1]T} \mathbf{x} + b_i^{[1]} \right) \quad (55)$$

ANN



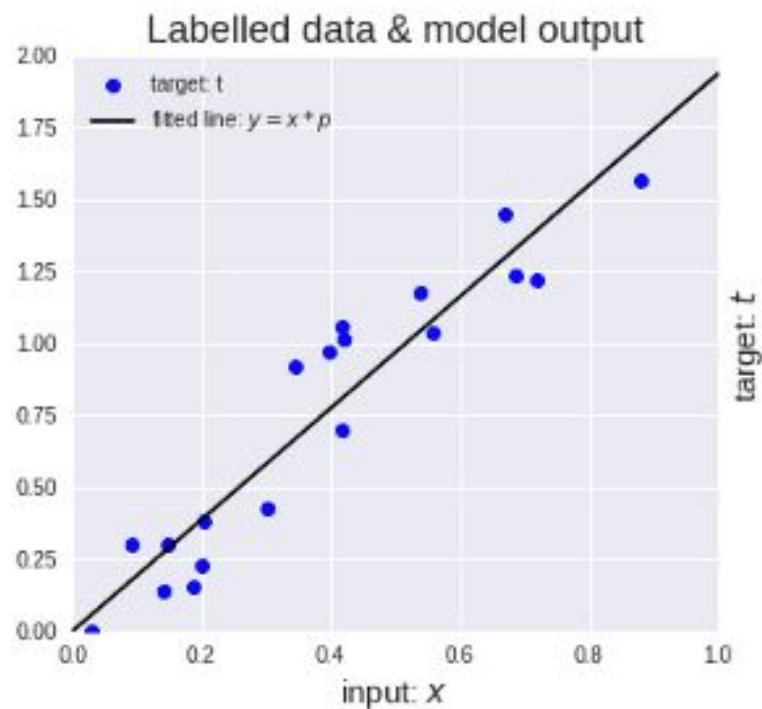
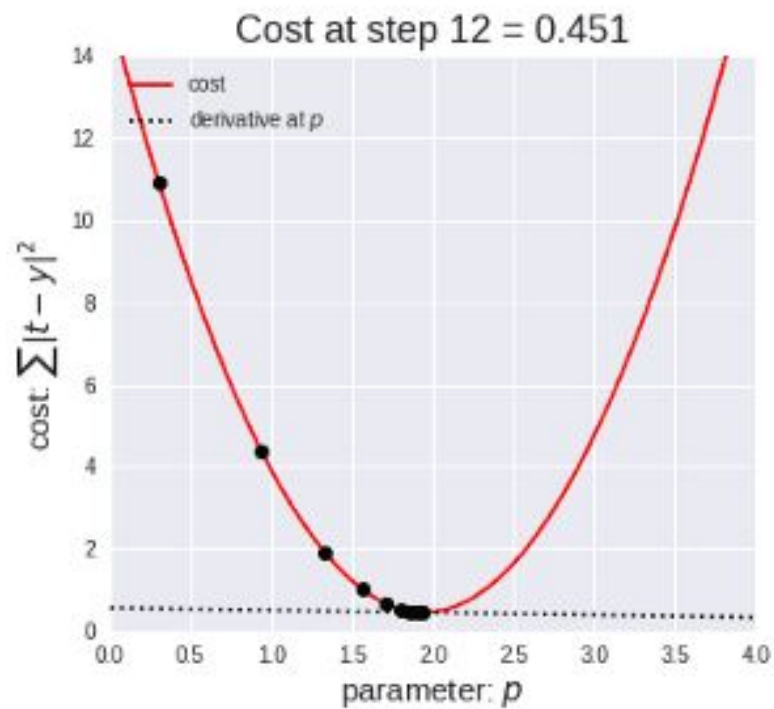
ANN - Gradient Descent

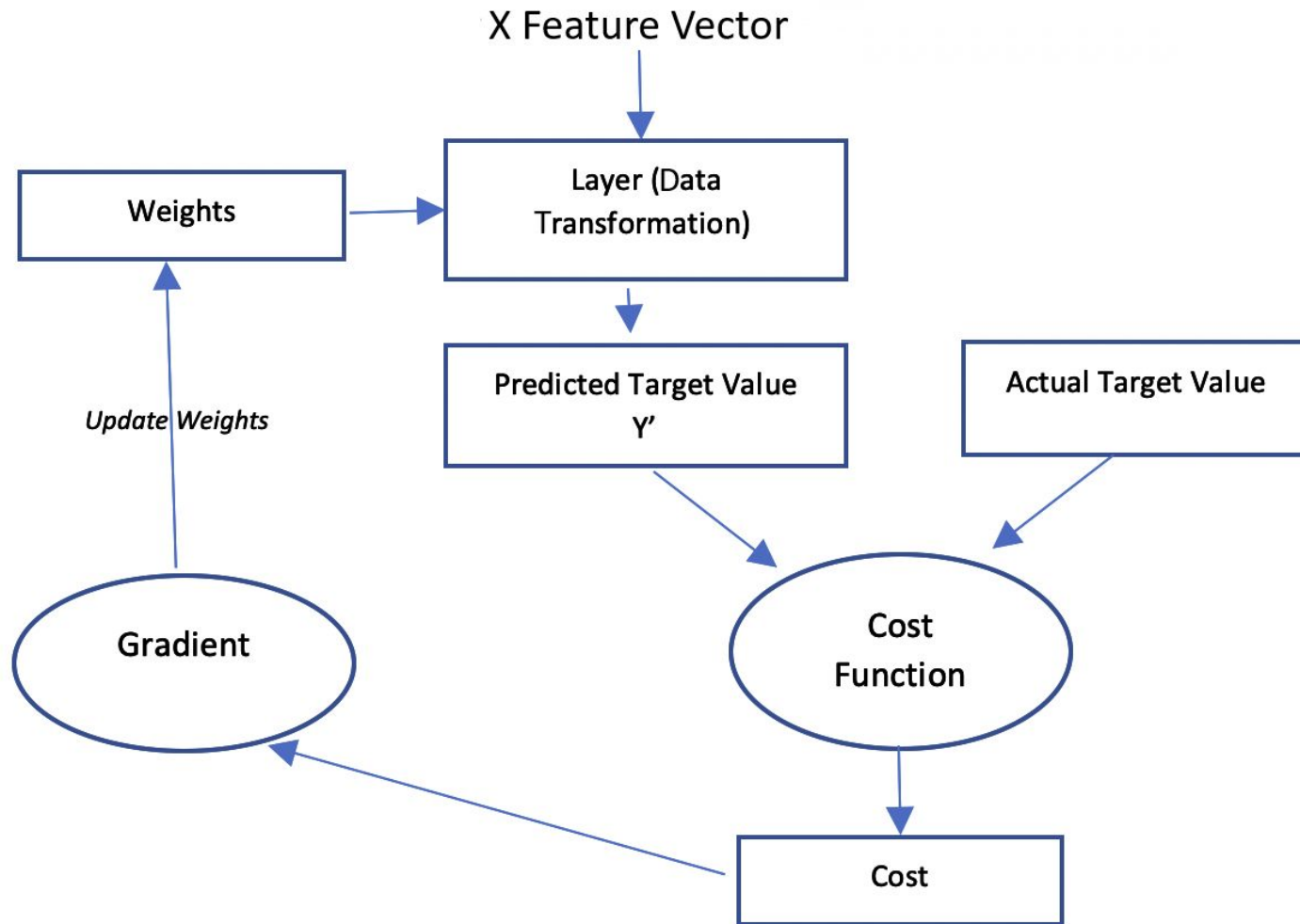
Método usado para achar os parâmetros de minimização da função custo (J)

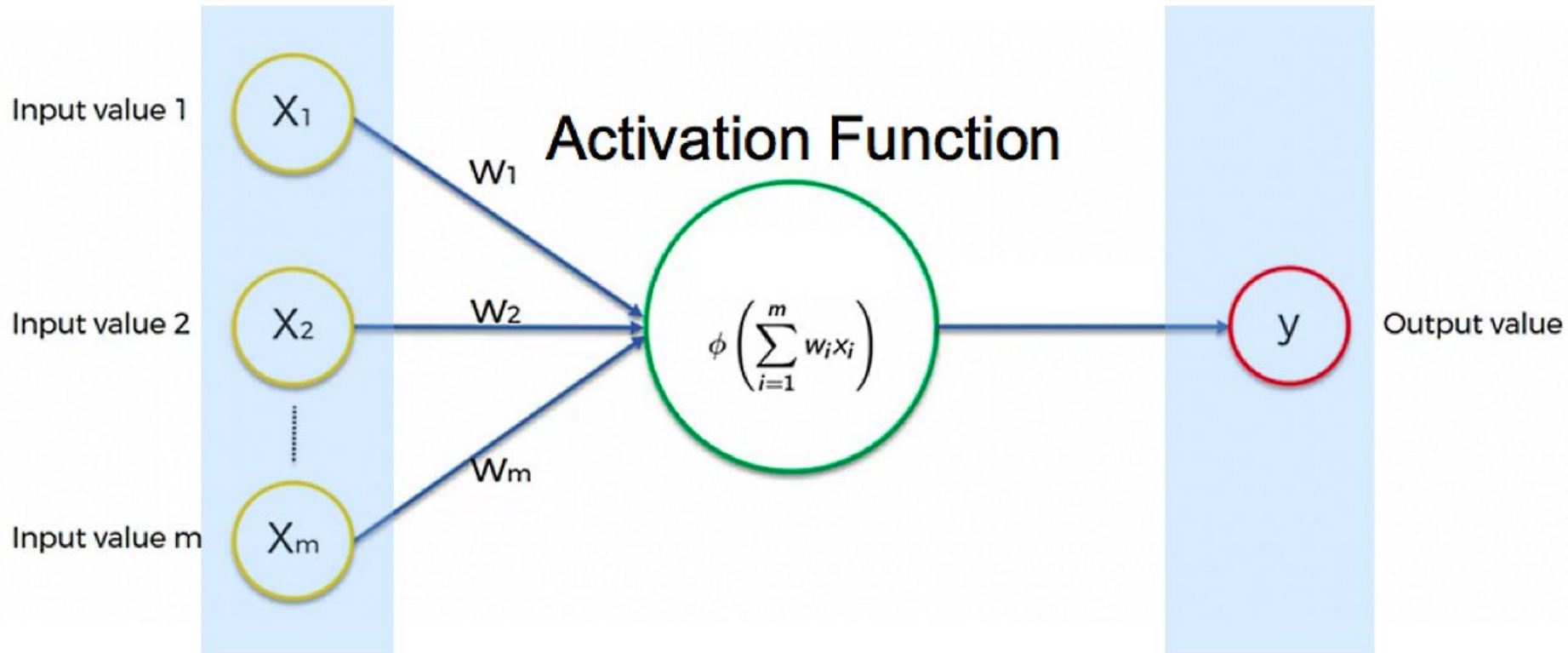


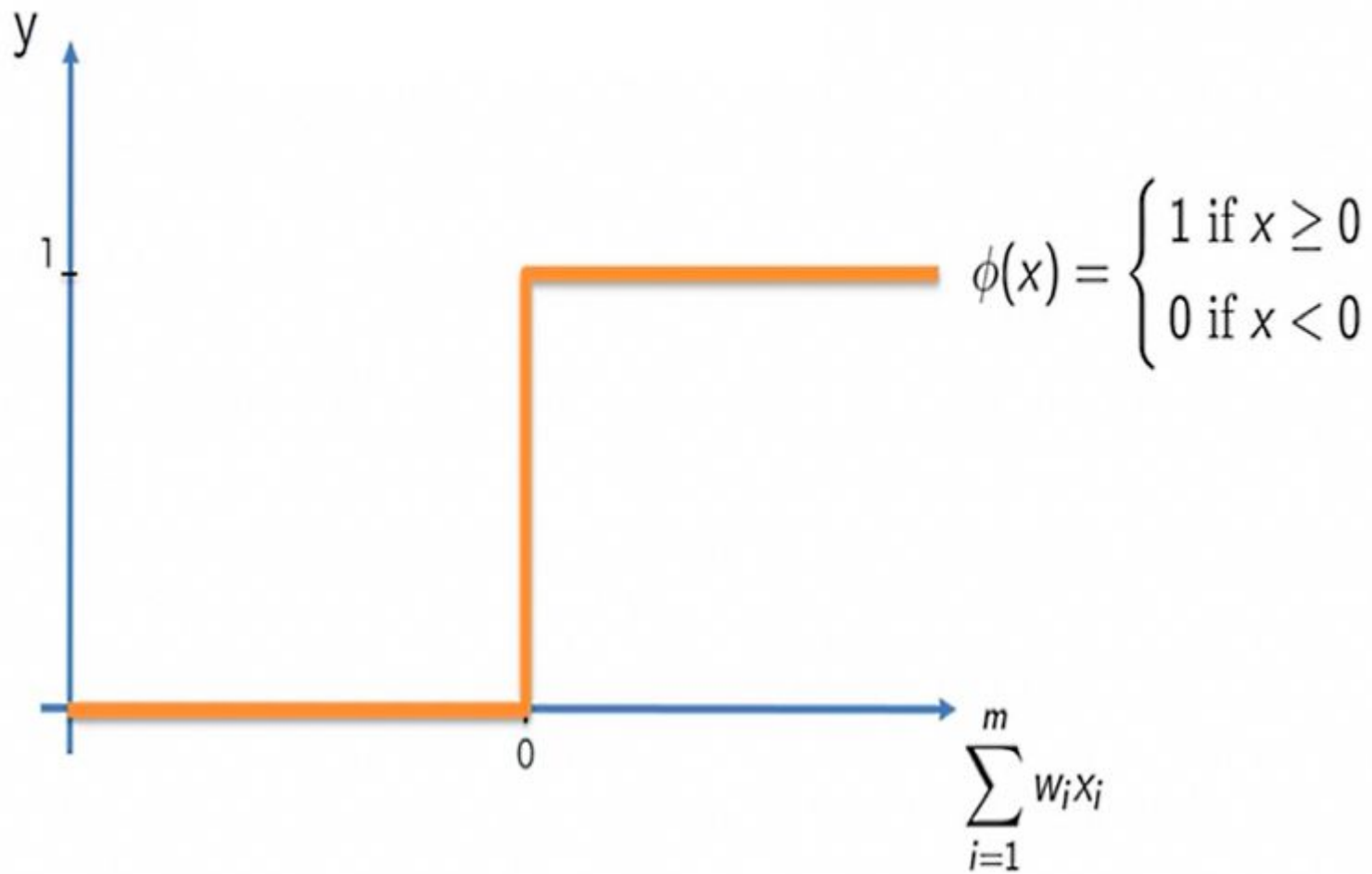
Gradient Descent

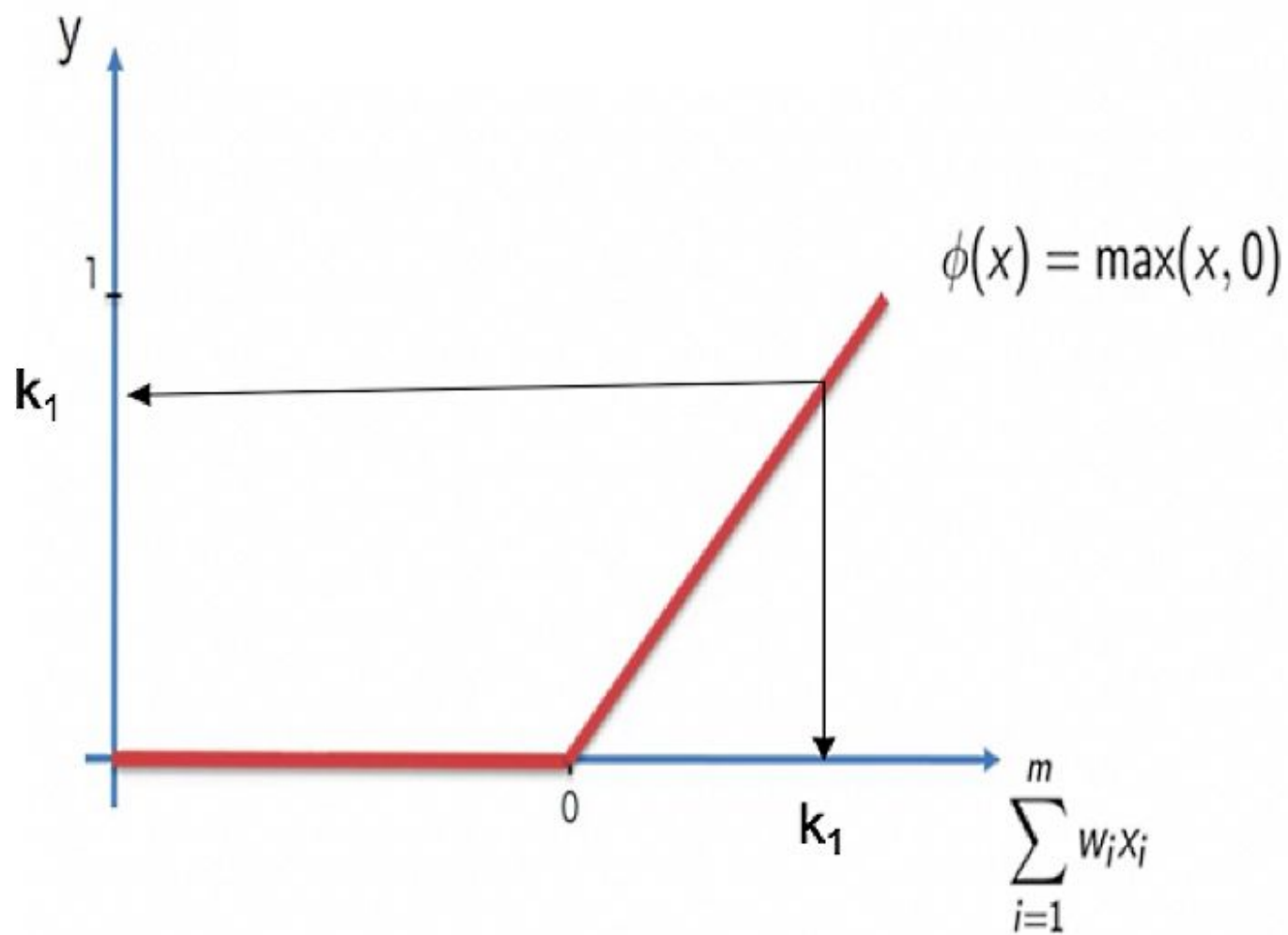




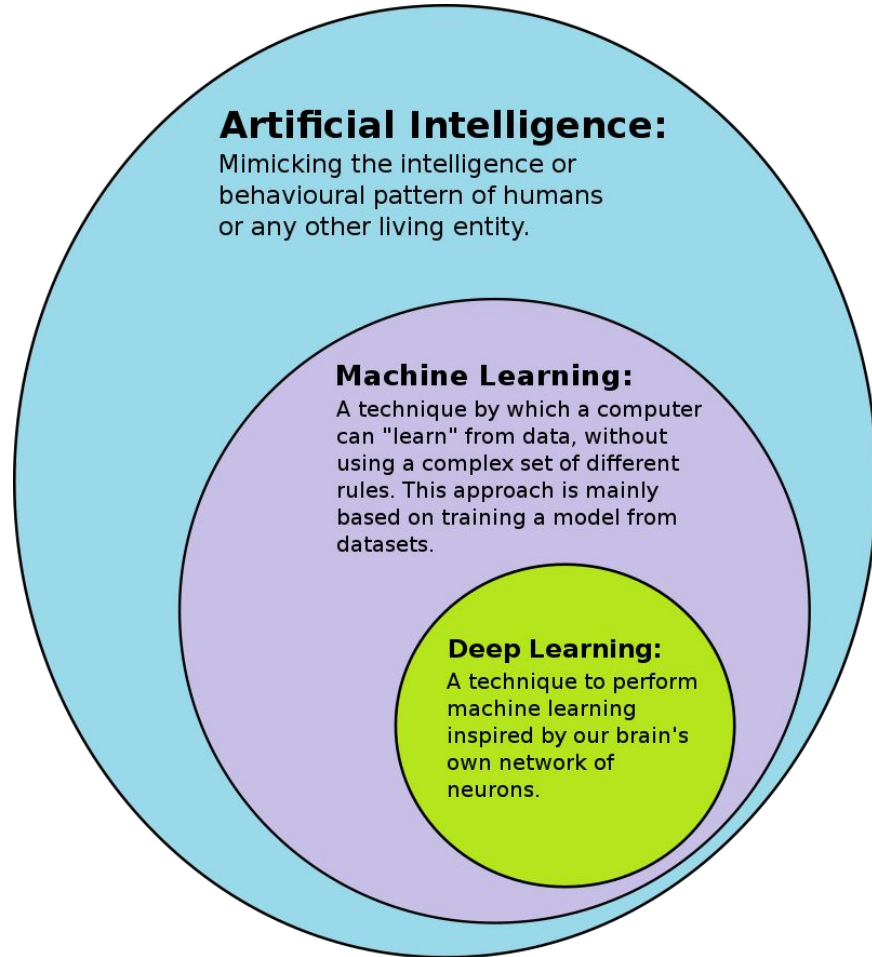




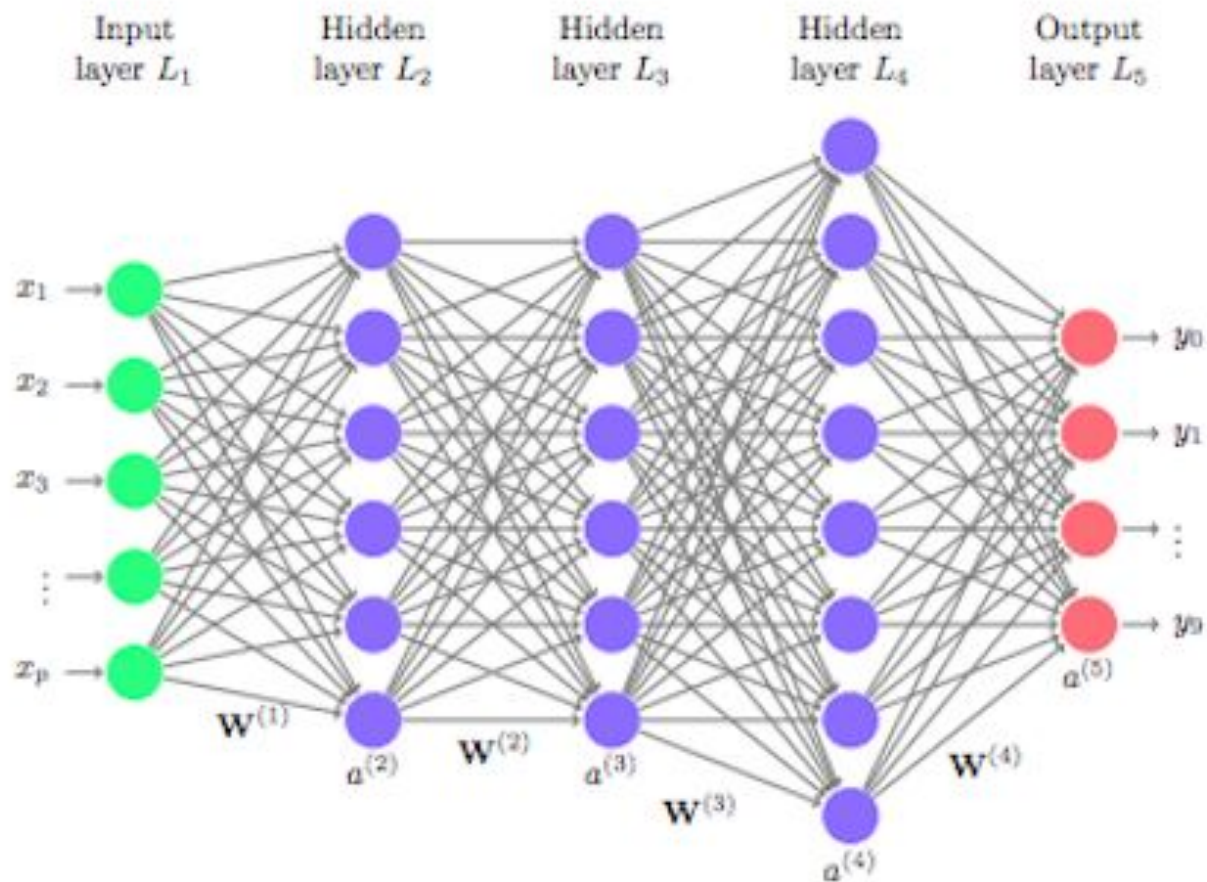




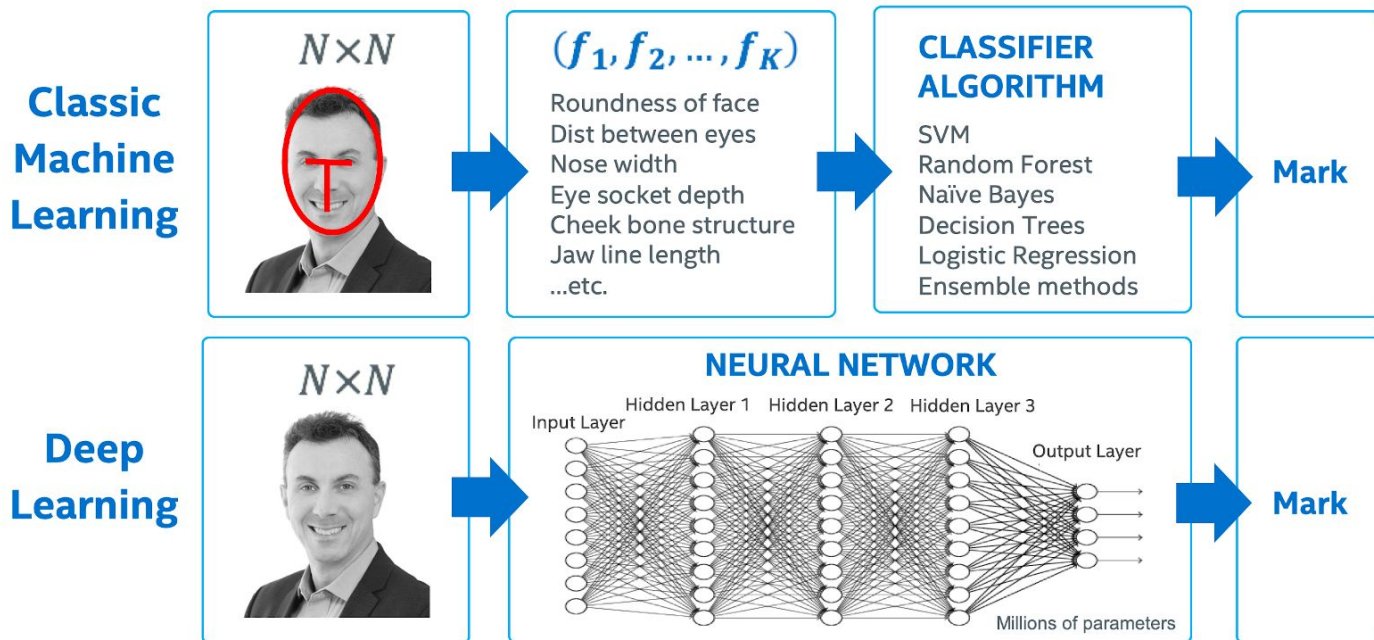
Deep-Learning



Deep-Learning



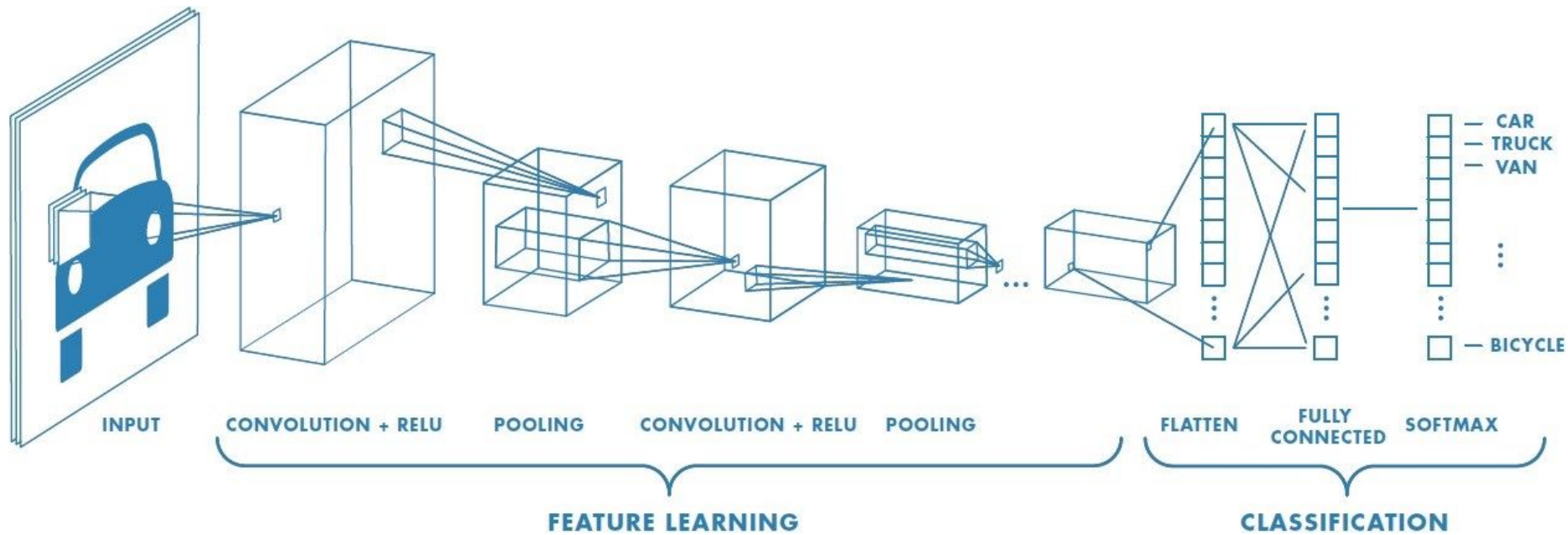
Deep-Learning



Deep-Learning

Redes Neurais Recorrentes

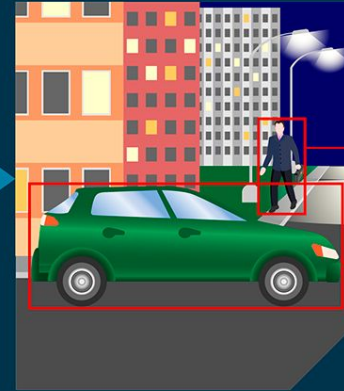
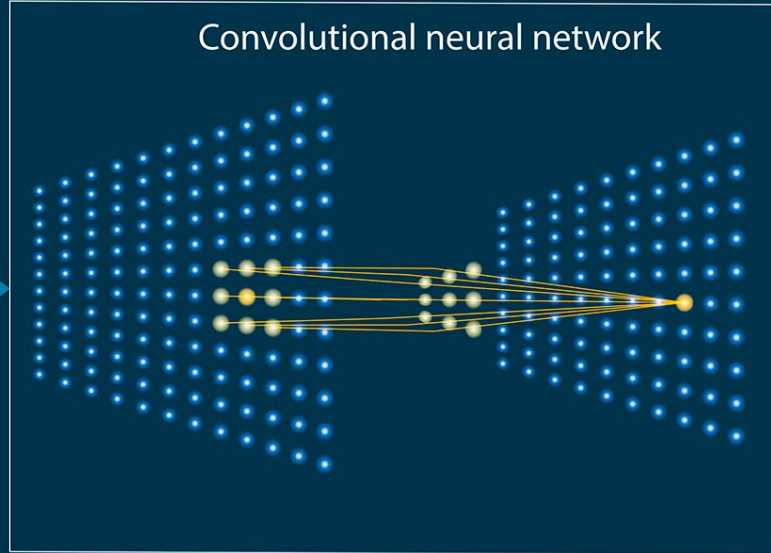
Redes Convolucionais



Detecção de objeto e segmentação de instância

Rede Neural Convolucional

Convolutional neural network



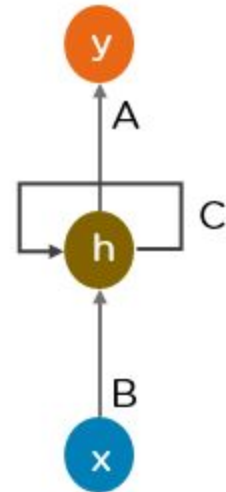
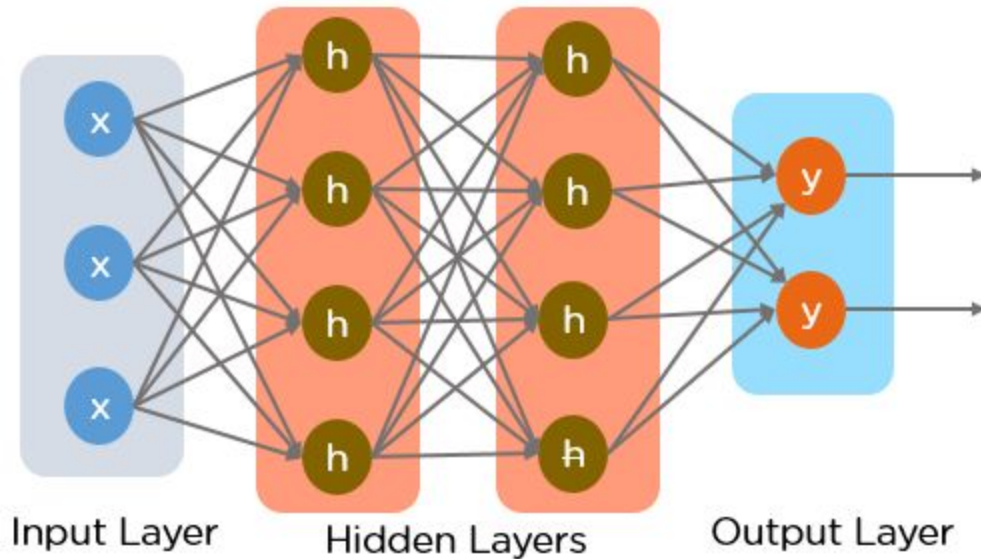
Homem

Carro



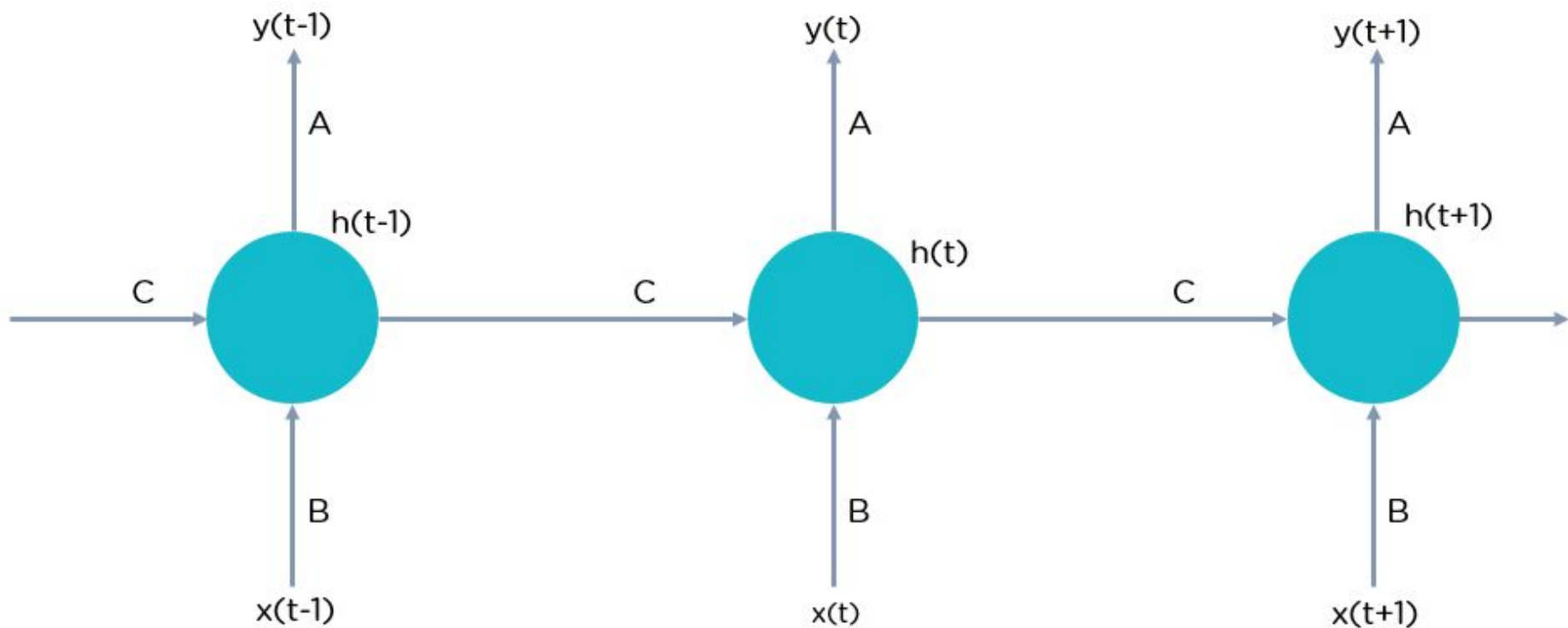
Homem

Carro



Recurrent Neural Network

RNN -Redes Neurais Recorrentes



$$h(t) = f_c(h(t-1), x(t))$$

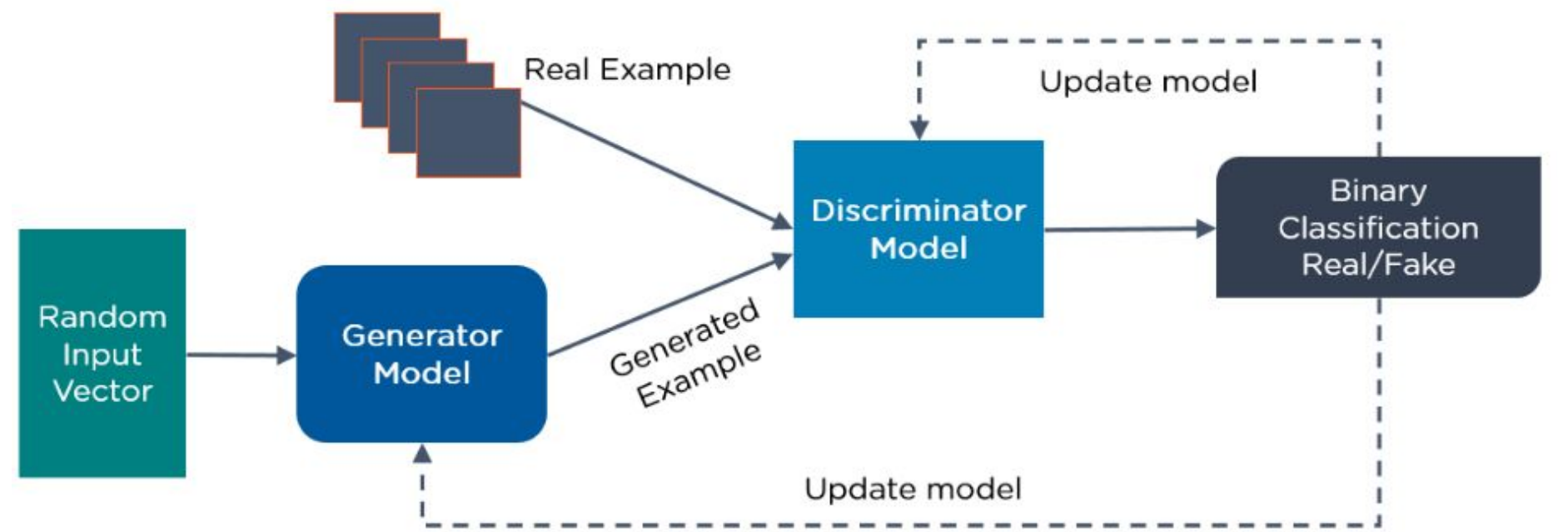
$h(t)$ = new state

f_c = function with parameter c

$h(t-1)$ = old state

$x(t)$ = input vector at time step t

Generative Adversarial Networks (GANs)



Coarse styles copied

destination

source





1 ; 2 ; 3; 4 ; 5; 6; 7

0.1	0.3
0.2	0.4	...
0.3	0.7	
0.4	0.8	
0.5	0.1	
0.6	0.2	
0.7	0.6

$N \times M * M \times D =$

$$1*0.1 + 2*0.2 + + 7*0.7 =$$

$$1*0.3 + 2*0.4 + 3*0.7 + + 7*0.6 =$$