Go培训第12天

tony

Outline

- 1. etcd介绍与使用
- 2. ElasticSearch介绍与使用
- 3. 课后作业

1. etcd介绍

概念: 高可用的分布式key-value存储, 可以用于配置共享和服务发现。

类似项目: zookeeper和consul

开发语言: Go

接口: 提供restful的http接口, 使用简单

实现算法:基于raft算法的强一致性、高可用的服务存储目录

- 2. etcd的应用场景
 - a. 服务发现和服务注册
 - b. 配置中心
 - c. 分布式锁
 - d. master选举

- 3. etcd搭建
 - a. 下载etcd release版本: https://github.com/coreos/etcd/releases/
 - b. ./bin/etcd即可以启动etcd
 - c. 使用etcdctl工具更改配置

- 4. context使用介绍
 - a. 如何控制goroutine的超时?
 - b. 如何保存上下文数据?

5. 使用context处理超时

ctx, cancel := context.WithTimeout(context.Background(), 2*time.Second)

```
package main
import (
        "context"
        "fmt"
        "io/ioutil"
        "net/http"
        "time"
type Result struct {
        r *http.Response
        err error
func process() {
        ctx, cancel := context.WithTimeout(context.Background(), 2*time.Second)
        defer cancel()
        tr := &http.Transport{}
        client := &http.Client{Transport: tr}
        c := make(chan Result, 1)
        req, err := http.NewRequest("GET", "http://google.com", nil)
        if err != nil {
                fmt.Println("http request failed, err:", err)
                return
        go func() {
                resp, err := client.Do(req)
                pack := Result{r: resp, err: err}
               c <- pack
        }()
        select {
        case <-ctx.Done():
                tr.CancelRequest(req)
                <-C
                fmt.Println("Timeout!")
        case res := <-c:
                defer res.r.Body.Close()
               out, _ := ioutil.ReadAll(res.r.Body)
                fmt.Printf("Server Response: %s", out)
        return
func main() {
        process()
```

6. 使用context保存上下文

```
package main
import (
      "context"
      "fmt"
func add(ctx context.Context, a, b int) int {
      traceId := ctx.Value("trace_id").(string)
      fmt.Printf("trace_id:%v\n", traceId)
      return a + b
func calc(ctx context.Context, a, b int) int {
      traceId := ctx.Value("trace_id").(string)
      fmt.Printf("trace_id:%v\n", traceId)
      return add(ctx, a, b)
func main() {
      ctx := context.WithValue(context.Background(), "trace_id", "123456")
      calc(ctx, 388, 200)
```

7. etcd使用示例

```
package main
■import (
       "fmt"
      "github.com/coreos/etcd/clientv3"
      "time"
func main() {
      cli, err := clientv3.New(clientv3.Config{
             Endpoints: []string{"localhost:2379", "localhost:22379", "localhost:32379"},
             DialTimeout: 5 * time.Second,
      if err != nil {
             fmt.Println("connect failed, err:", err)
             return
      fmt.Println("connect succ")
      defer cli.Close()
```

```
package main
                                 etcd介绍与使用
import (
        "context"
        "fmt"
        "github.com/coreos/etcd/clientv3"
        "time"
func main() {
        cli, err := clientv3.New(clientv3.Config{
                Endpoints: []string{"localhost:2379", "localhost:22379", "localhost:32379"},
               DialTimeout: 5 * time.Second,
        })
        if err != nil {
               fmt.Println("connect failed, err:", err)
                return
        fmt.Println("connect succ")
        defer cli.Close()
        ctx, cancel := context.WithTimeout(context.Background(), time.Second)
        _, err = cli.Put(ctx, "/logagent/conf/", "sample_value")
        cancel()
        if err != nil {
               fmt.Println("put failed, err:", err)
                return
        ctx, cancel = context.WithTimeout(context.Background(), time.Second)
        resp, err := cli.Get(ctx, "/logagent/conf/")
        cancel()
        if err != nil {
               fmt.Println("get failed, err:", err)
                return
        for _, ev := range resp.Kvs {
               fmt.Printf("%s: %s\n", ev.Key, ev.Value)
```

```
package main
import (
        "context"
        "fmt"
        "github.com/coreos/etcd/clientv3"
        "time"
func main() {
        cli, err := clientv3.New(clientv3.Config{
                Endpoints: []string{"localhost:2379", "localhost:22379", "localhost:32379"},
               DialTimeout: 5 * time.Second,
        })
        if err != nil {
               fmt.Println("connect failed, err:", err)
               return
        fmt.Println("connect succ")
        defer cli.Close()
        rch := cli.Watch(context.Background(), "/logagent/conf/")
        for wresp := range rch {
               for _, ev := range wresp.Events {
                       fmt.Printf("%s %q: %q\n", ev.Type, ev.Kv.Key, ev.Kv.Value)
```

```
package main
import (
                                                          kafka消费者示例代码
        "fmt"
       "github.com/Shopify/sarama"
        "strings"
        "sync"
        "time"
var (
       wg sync.WaitGroup
func main() {
       consumer, err := sarama.NewConsumer(strings.Split("192.168.31.177:9092", ","), nil)
       if err != nil {
               fmt.Println("Failed to start consumer: %s", err)
               return
       partitionList, err := consumer.Partitions("nginx_log")
       if err != nil {
               fmt.Println("Failed to get the list of partitions: ", err)
               return
       fmt.Println(partitionList)
       for partition := range partitionList {
               pc, err := consumer.ConsumePartition("nginx_log", int32(partition), sarama.OffsetNewest)
               if err != nil {
                       fmt.Printf("Failed to start consumer for partition %d: %s\n", partition, err)
                       return
               defer pc.AsyncClose()
               go func(sarama.PartitionConsumer) {
                       for msg := range pc.Messages() {
                               fmt.Printf("Partition:%d, Offset:%d, Key:%s, Value:%s", msg.Partition, msg.Offset, string(msg.Key), string(msg.Value))
                              fmt.Println()
               }(pc)
       time.Sleep(time.Hour)
       consumer.Close()
```

kafka消费代码优化

- 8. sync.WaitGroup介绍
 - 1) 等待一组goroutine结束
 - 2) 使用Add方法设置等待的数量加1
 - 3) 使用Done方法设置等待的数量减1
 - 4) 当等待的数量等于0时, Wait函数返回

kafka消费代码优化

8. sync.WaitGroup实例

```
package main
import (
      "fmt"
      "sync"
      "time"
func main() {
      wg := sync.WaitGroup{}
      wg.Add(10)
      for i := 0; i < 10; i++ \{
            go calc(&wg, i)
      wg.Wait()
      fmt.Println("all goroutine finish")
func calc(w *sync.WaitGroup, i int) {
      fmt.Println("calc:", i)
      time.Sleep(time.Second)
      w.Done()
```

ElasticSearch介绍与使用

- 9. ElasticSearch安装
 - 1) 下载ES, 下载地: github.com/elastic/elasticsearch
 - 2) 修改config/elasticsearch.ymal配置: network.host: 本地ip node.name:node_1
 - 3) 启动es, ./bin/elasticsearch.bat

```
package main
import (
        "fmt"
        elastic "gopkg.in/olivere/elastic.v2"
type Tweet struct {
        User string
       Message string
func main() {
       client, err := elastic.NewClient(elastic.SetSniff(false), elastic.SetURL("http://192.168.31.177:9200/"))
       if err != nil {
                fmt.Println("connect es error", err)
                return
       fmt.Println("conn es succ")
       tweet := Tweet{User: "olivere", Message: "Take Five"}
        _, err = client.Index().
                Index("twitter").
                Type("tweet").
                Id("1").
                BodyJson(tweet).
                Do()
        if err != nil {
                // Handle error
                panic(err)
                return
       fmt.Println("insert succ")
```

获取服务器信息

- 10. 获取服务器信息
 - 1) github.com/shirou/gopsutil

课后作业

1. 把今天的日志收集客户端, 自己实现一遍