Charles Shi

shi46@illinois.edu | Eden Prairie, Minnesota | (612) 986 - 0487 🛅 linkedin.com/in/cshi02 | 🖸 github.com/charlesshi12 | 🏝 charlesshi12.github.io

EDUCATION

University of Illinois at Urbana-Champaign

Bachelor of Science, Statistics and Computer Science

Expected May 2023

GPA: 3.9/4.0

• Relevant Coursework: Data Structures and Algorithms, Software Design Studio, Computer Architecture, Discrete Mathematics, Linear Algebra, Multivariable Calculus, Statistics and Probability

EXPERIENCE

AT&T — Incoming Software Engineer Intern

June 2021 - September 2021

- Projects, teams, and tasks will be determined at a later time.
- Lorem ipsum dolor sit amet, consectetur adipiscing elit. Praesent at nisi luctus, sagittis odio at, eleifend turpis.
- Pellentesque gravida feugiat turpis, at rhoncus massa luctus suscipit. Curabitur pretium, erat et aliquam lobortis. Lorem ipsum dolor sit amet, consectetur adipiscing elit.

Futurist Academy — Software Developer Intern

July 2020 - September 2020

- Created a similarity search algorithm that takes in any research paper and outputs similar COVID-19 research papers using the Jaccard similarity index, Natural Language Processing and graph databases.
- Utilized Plotly/Dash and GSQL to develop a personalized patient dashboard with data visualizations and patient statistics.
- Implemented and used REST APIs in Python to interact with TigerGraph and enhance overall security for projects.

STEM Builders — Computer Science and Robotics Teacher

September 2018 - Present

- Taught programming languages (Python, Java, HTML/CSS, MIT App Inventor, Scratch) and robotics to K-8 students.
- Designed and planned final projects that assessed the students' problem solving skills while incorporating their interests.
- Successfully mentored around 50 students and gained leadership experience after adapting to unforeseen circumstances.

Minnesota Mandarin Christian Church — Software Developer

- Built a responsive website using HTML/CSS and JavaScript to help the church grow and expand their congregation.
- Maintained the website weekly and updated it whenever new information (bulletins, retreats, sermons) needed to be released.

PROJECTS

Pickup — React, JavaScript, HTML/CSS, Mapbox, Firebase, APIs

MinneHack 2021 Winner

- Collaborated with a team of developers to construct an application capable of linking people who are in need of food with restaurants that have excess food after working hours.
- Connected the React frontend with Firebase using APIs to produce synchronous updates between authenticated users.
- Placed 1st out of more than 100 participants at the University of Minnesota's annual hackathon.

Let's Talk — React, Node, Express, Firebase, Redis, Web Sockets

TreeHacks 2021 Participant

- Worked with other developers at Stanford's annual hackathon to create a chatroom that matches users who have opposing views on a topic in hopes of producing a middle ground.
- Leveraged Redis/Firebase to save chat logs and store user information and utilized web sockets to send messages between users.

Tumor Scanner — Python, TensorFlow/Keras, Neural Network

- Developed a Convolutional Neural Network that identifies tumors from MRI scans and built its frontend using Streamlit.
- Trained the neural network with over 7,000 images and modified it to obtain a final accuracy of 95%.

CalcShare — JavaScript, HTML/CSS, Kotlin, Web Sockets, APIs

- Constructed an interactive web calculator that allows real-time collaboration between users who are in the same room.
- Implemented a JavaScript client to communicate with servers and designed web sockets to handle the constant influx of data.

SKILLS

Languages: Python, C++, Java, HTML/CSS, JavaScript, R, GSQL, SQL Frameworks/Technologies: React, Flask, Express, Node, LaTeX, Git, TigerGraph, Firebase