



# Charles Shi

---

shi46@illinois.edu | Eden Prairie, Minnesota | (612) 986 - 0487  
 linkedin.com/in/cshi02 |  github.com/charlesshi12 |  charlesshi12.github.io

## EDUCATION

**University of Illinois at Urbana-Champaign**

Expected May 2023

*Bachelor of Science, Statistics and Computer Science*

GPA: 3.9/4.0

- Relevant Coursework: Data Structures and Algorithms, Software Design Studio, Computer Architecture, Discrete Mathematics, Linear Algebra, Multivariable Calculus, Statistics and Probability

## EXPERIENCE

**AT&T** — *Incoming Software Engineer Intern*

June 2021 - September 2021

- Projects, teams, and tasks will be determined at a later time.
- Lorem ipsum dolor sit amet, consectetur adipiscing elit. Praesent at nisi luctus, sagittis odio at, eleifend turpis.
- Pellentesque gravida feugiat turpis, at rhoncus massa luctus suscipit. Curabitur pretium, erat et aliquam lobortis. Lorem ipsum dolor sit amet, consectetur adipiscing elit.

**Futurist Academy** — *Software Developer Intern*

July 2020 - September 2020

- Created a similarity search algorithm that takes in any research paper and outputs similar COVID-19 research papers using the Jaccard similarity index, Natural Language Processing and graph databases.
- Utilized Plotly/Dash and GSQL to develop a personalized patient dashboard with data visualizations and patient statistics.
- Implemented and used REST APIs in Python to interact with TigerGraph and enhance overall security for projects.

**STEM Builders** — *Computer Science and Robotics Teacher*

September 2018 - Present

- Taught programming languages (Python, Java, HTML/CSS, MIT App Inventor, Scratch) and robotics to **K-8** students.
- Successfully mentored around **50** students and gained leadership experience after adapting to unforeseen circumstances.
- Designed and planned final projects that assessed the students' problem solving skills while incorporating their interests.

**Minnesota Mandarin Christian Church** — *Software Developer*

August 2017 - March 2020

- Built a responsive website using HTML/CSS and JavaScript to help the church grow and expand their congregation.
- Maintained the website weekly and updated it whenever new information (bulletins, retreats, sermons) needed to be released.

## PROJECTS

**Pickup** — *React, JavaScript, HTML/CSS, Mapbox, Firebase, APIs*

MinneHack 2021 Winner

- Collaborated with a team of developers to construct an application capable of linking people who are in need of food with restaurants that have excess food after working hours.
- Connected the React frontend with Firebase using APIs to produce synchronous updates between authenticated users.
- Placed **1st** out of more than **100** participants at the University of Minnesota's annual hackathon.

**Let's Talk** — *React, Node, Express, Firebase, Redis, Web Sockets*

TreeHacks 2021 Participant

- Worked with other developers at Stanford's annual hackathon to create a chatroom that matches users who have opposing views on a topic in hopes of producing a middle ground.
- Leveraged Redis/Firebase to save chat logs and store user information and utilized web sockets to send messages between users.

**Tumor Scanner** — *Python, TensorFlow/Keras, Neural Network*

- Developed a Convolutional Neural Network that identifies tumors from MRI scans and built a frontend for it using Streamlit.
- Trained the neural network with over **7,000** images and modified it to obtain a final accuracy of **95%**.

**CalcShare** — *JavaScript, HTML/CSS, Kotlin, Web Sockets, APIs*

- Constructed an interactive web calculator that allows real-time collaboration between users who are in the same room.
- Implemented a JavaScript client to communicate with servers and designed web sockets to handle the constant influx of data.

## SKILLS

*Languages:* Python, C++, Java, HTML/CSS, JavaScript, R, GSQL, SQL

*Frameworks/Technologies:* React, Flask, Express, Node, LaTeX, Git, TigerGraph, Firebase