

Python – Collections

Learn to Code with Python

Intro to the List

- A list is an object that stores an order sequence of object
 - Can have many different type of variables
 - Can be modified where a string cannot
- `empty = list()` `// Another way to create an empty list , but used []`
- `empty = ["Coke", "Root Beer", "Sprite"]`
 - each element in a list can be a different type
- `len()` → used to get the size of the list
 - `empty.len() = 3`
- Lists are mutable data structures.
- Select a List Element by Positive or Negative Index
 - `("lunch" in ["breakfast", "lunch", "dinner"])` produces true
 - `("lunch" not in ["breakfast", "lunch", "dinner"])` produces true
 - Example `[1,2]` in `[1,2,3]` means that is it searching for element `[1,2]`
- `IndexError` : list index out of range – The index was greater than the maximum index of the list.

Select a List Element by Positive or Negative Index

Slice Multiple Elements from a List

- Example
 - `["Chrome", "Firefox", "Safari", "Opera"][0]` will produce Chrome
 - `["Chrome", "Firefox", "Safari", "Opera"][10]` will raise an `IndexErrorException`
 - `["Chrome", "Firefox", "Safari", "Opera"][2][1]` will produce an "a" from safari
 - `["Chrome", "Firefox", "Safari", "Opera"][-1]` will produce Opera
- 0 based index
- Slice Multiple Elements from a List
 - Example
 - `["Biceps", "Triceps", "Deltoid", "Sartorius"][1:3]` produces `["Biceps", "Triceps"]`
 - `["Biceps", "Triceps", "Deltoid", "Sartorius"][::-1]` produces `["Sartoius", "Deltoid", "Triceps", "Biceps"]` // reverse a list]
 - Works the same with Slicing for Strings

Introduction to the for-loop

Interaction with Conditional Logic

- Example
 - `dinner = "Steak and Potatoes"`
 - Each for loop has a block
 - For character in dinner:
 - `print(character)`
 - Character can be used outside the scope of the for loop and will have "s" as its value
-

Iterate in reverse with the reversed function

- Example
 - `the_simpsons = ["Homer", "Marga", "Bart"]`
 - For person in the `simpsons[::-1]`: `// Reverses a list`
 - `print(character)`
- There is a builtin reverse function which returns a generator object that can be iterated over. You do not get a list object returned
 - Generator a better for huge list since it process the list one line at a time instead all at once
- Example
 - `print(reverse("the_simpsons"))` The type you get back from reverse is a `list_reverseiterator` for list

Enumerate

Range

- Example
 - Returns the index and value at the index into different variables
 - `errands = ["gym", "lunch", "promoted", "sleep"]`
 - `print(enumerate(errands))` `enumerate` returns an enumerated object
 - For `index,errand in enumerate(errands):`
 - `print f'{index} = { errand }'` // The first index printed will be 0
 -
 - For `index,errand in enumerate(errands, 1):`
 - `print f'{index} = { errand }'` // The first index printed 1 because of the second parameter
- range
 - The range function is a generator object that returns a Range Object
 - for number in `range(5):`
 - `print(number)` // will produce 0,1,2,3,4
 - `range(3,9)` // would produce 3,4,5,6,7,8
 - `range(10, 101, 10)` // would produce 10,20,30,40,50,60,70,80,90,100
 - `Range(99, 1, 10)` // would produce 99,88,77,66,55,44,33,22,11,0
 - `print(list(range(0,-5)))` // would produce []

Break, Continue

Command Line Arguments

- The break terminates a for loop before it completed the iteration of the list
- The continue keyword terminates the current loop
- Command Line Arguments
 - Example
 - `import sys`
 - `print(sys.argv)` `// argv : A list of all arguments from the command line`
 - `print(type(sys.argv))` `// The type is a list`
 - The first argument of argv is the filename
-

Assign a new value at Index Position

Assign new values to a list slice

Append Method

- Example
 - `crayons = ["black", "white", "green"] → crayons[1] = "green" and crayons[-1] = "green";`
- Cannot use the `[]` to assign something to the end of the list. In reality we would get an `IndexError`
- Assign new values to a list slice
 - `coworkers = ["Michael", "Jim", "Dwight", "Pam", "Creed", "Angela"]`
 - `["Michael", "Jim", "Dwight", "Pam", "Creed", "Angela"][3:5] = ["Chuck", "Sharon"]` // Replace Pam and Creed with Oscar, Ryan
 - `["Michael", "Jim", "Dwight", "Pam", "Creed", "Angela"][3:5] = ["Chuck"]` // Replace Pam and Creed with Oscar
 - `["Michael", "Jim", "Dwight", "Pam", "Creed", "Angela"][3:4] = ["Chuck", "Sharon"]` // Replace Pam with Chuck and Sharon
- `append`
 - `Counties = ["US"]`
 - `Countries.append("Mexico")`
 - Example `spices = ["paprika", "nutmeg", "ginger", "cinnamon", "turmeric"]` followed by `spices.append(["garlic", "berbere", "sansho"])`
 - `["paprika", "nutmeg", "ginger", "cinnamon", "turmeric", ["garlic", "barbere", "sansho"]]`
 - `names["Garcia", "O'Kelly", "Davis"]`
 - `print("-",join(names))` would produce `GarciaO'KellyDave` // Don't forget to add commas to the list

Extend Method

- Accepts a list of elements and add them to the list that the method is invoke on
- Example – No new list is created numbers has all 5 values at the nd
 - `numbers = [1,2]`
 - `numbers.extend([3,4,5])`
 - `print(numbers)` prints `[1,2,3,4,5]`
- Example + sign can combine two list, but creates a new list
 - `numbers1 = [1,2]`
 - `numbers2 = [3,4,5]`
 - `numbers = numbers1 + numbers2`
 - `print numbers` would produce `[1,2,3,4,5]`

Insert Method

Pop Method

- Insert an element at a given index method
- Example
 - `numbers = [1,2,3,4,5]`
 - `numbers.insert(2, 2.5)`
 - `print(numbers)` would produce `[1,2,2.5,3,4,5]`
- Example
 - `numbers.insert(10,8)` would produce `[1,2,2.5,3,4,5,8]`
- Pop Method
 - Example
 - `numbers = [1,2,3,4,5]`
 - `number = numbers.pop()` `// Number would be 5`
 - `print(numbers)` `// prints [1,2,3,4]`
 - `numbers.pop[2]` `// would produce [1,2,4]`
 - `numbers.pop[-2]` `// would produce [1,4]`

Del Keyword

clear method

reverse

- The Del keyword does not return the element (cannot save the element) and allows the use of slicing
- Example
 - numbers = [1,2,3,4,5]
 - del numbers[3] // produces [1,2,3,5]
 - del source[-1] // produces [1,2,3]
 - del sources[0:2] // produces [3]
- removes all elements from the array
- clear → Remove all elements in the place
- reverse method → reverses the order of the list in place

Sort()

- sorts the elements and returns a copy of the list using the original list alone
- Example
 - `numbers = [3,1,2,4,5]`
 - `numbers.sort()`
 - `numbers.reverse()`
 - `sorted(numbers)` `// Returns a new list with the values sorted`
- Capital letters are sorted before lower case letters

Count Method

Index Method

- The number of times the element appear in the list
 - Example
 - `numbers = [1,1,2,3,4,1,5]`
 - `Numbers.count(1)` would produce 3
- The index method
 - Example
 - `numbers = [1,1,2,3,4,1,5]`
 - `numbers.index(2) = 2` // 2 is at index of 2
 - `numbers.index(1)` // 0 is at first index of 1. It will return the first index if it is found multiple time in the list
 - `numbers.index(8)` // Returns an index value error. Can use the in operator to verify the value is in the list
 - `numbers.index(1, 3)` // 5 is at first index with 1 after the start index of 3
 - `numbers.index(1,1)` // 1 is at first index with 1. The search start with 0 or the second parameter as the number.

Copy Method

Split Method of String

- Does a shallow copy of the list
- Example
 - `numbers = [1,2,3,4,5]`
 - `numbers_copy = numbers.copy()`
 - `print(numbers_copy)` // The value printed is [1,2,3,4,5]
 - `even_more_numbers = numbers[:]` // Same as copy command
- Split Method of String
 - Example
 - `users = "Bob, Dave, John"`
 - `print(users.split(", "))` // The output will be a list with three values
 - `print(users.split(", ", 1))` // The Second parameter is the max number of time the string will be split. The output is 'Bob, 'Dave John'
 - Raises a value error If the string is empty

Join Zip

- Example
 - `address = ["500 Fifth Avenue", "New York", "NY", "10036"]`
 - `print(" , ".join(address))` // The String is 500 Fifth Avenue, New York, NW, 10036
 - can use a `\n` and get each element on the a different line
 - error if you try ot join anything, but string.
 - example : `names["Carol", "Albert", "Ben", "Donna"]` then `print(" & ".join(sorted(names)))` prroduces Albert & Ben & Carol & Donna
- Zip
 - Returns Iterable Objects
 - Combine elements across multiple list based on common index positions returns a zip object
 - Actually returns an ignorable generator object that from each list at the same time based on a shared index position
 - Example
 - `list1 =["1", "11", "21"]`
 - `list2 = ["2", 12, "22"]`
 - `List3 = ["3", "13", "33"]`
 - `zip(list1, list2, list3)`
 - `print(list(zip(list1,list2,list3)))` // Returns [("1", "2", "3"), ("11", "12", "13"), ("21", "22", "23")]
 - For (number1, number2, number3 in zip(list1,list2,list3)
 - Print (f"{number1}, {number2}, {number3}")

Cool zip Example

- Using zip to zip a group of list
 - from string import Template
 - x_coord = [23, 53, 2, -12, 95, 103, 14, -5]
 - y_coord = [677, 233, 405, 433, 905, 376, 432, 445]
 - z_coord = [4, 16, -6, -42, 3, -6, 23, -1]
 - labels = ["F", "J", "A", "Q", "Y", "B", "W", "X"]
 -
 - iterations = len(x_coord)
 -
 - points = list(zip(labels, x_coord, y_coord, z_coord))
 -
 - answer_template = Template("\$label: \$x, \$y, \$z")
 - for point in points:
 - print(answer_template.substitute(label=point[0], x=point[1], y=point[2], z=point[3]))

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Cool Zip Example

- Using zip to add each create list to an array
 - `x_coord = [23, 53, 2, -12, 95, 103, 14, -5]`
 - `y_coord = [677, 233, 405, 433, 905, 376, 432, 445]`
 - `z_coord = [4, 16, -6, -42, 3, -6, 23, -1]`
 - `labels = ["F", "J", "A", "Q", "Y", "B", "W", "X"]`
 -
 - `points = []`
 - `for point in zip(labels, x_coord, y_coord, z_coord):`
 - `points.append("{}: {}, {}, {}".format(*point))`
 -
 - `for point in points:`
 - `print(point)`

cool zip examples

- Zip list to a dictionary
 - `cast_names = ["Barney", "Robin", "Ted", "Lily", "Marshall"]`
 - `cast_heights = [72, 68, 72, 66, 76]`
 - `cast = dict(zip(cast_names, cast_heights))`
 - `print(cast)`
- Unzip tuples
 - `cast = (("Barney", 72), ("Robin", 68), ("Ted", 72), ("Lily", 66), ("Marshall", 76))`
 - `names, heights = zip(*cast)`
 - `print(names)`
 - `print(heights)`
- Transpose withy zip (convert a 4 by 3 matrix into a 3 by 4 matrix)
 - `cast = ["Barney Stinson", "Robin Scherbatsky", "Ted Mosby", "Lily Aldrin", "Marshall Eriksen"]`
 - `heights = [72, 68, 72, 66, 76]`
 - `for i, character in enumerate(cast):`
 - `cast[i] = character + " " + str(heights[i])`
 - `print(cast)`

Multidimensional Lists

- Example
 - bubble_tea_flavors[
 - ["HoneyDew", "Mango", "Passion Fruit"],
 - ["Peach", "Plum", "Strawberry", "Taro"]
 - ["Kiwi", "Chocolate"]
 -]

List Comprehension (Part 1 and Part 2)

- A new list is always created
- list comprehension can create a list from any iterable object
- Basic Setup can have an expression, for loop and option if statement
- Example
 - `numbers = [3, 4, 5, 6, 7]`
 - `squares = [number ** 2 for number in numbers]`
- Example
 - `rivers = ["Amazon", "Nile", "Yangtze"]`
 - `len_of_strings = [len(river) for river in rivers]`
- Example
 - `["abcdefghijklmnopqrstuvwxyz".index(char) for char in "donut"]`
 - `even [number / 2 for number in range(20)]`
- Example
 - `donuts = ["Boston Creme Donut", "Jelly", "Vanilla Create"]`
 - `creamy_donut_string_length = [len(donut) donut for donuts in donuts if "Cream" in donut]`
 - `creamy_doughnut_first_word = [donut.split(" ") for donut in donuts if "Cream" in donut])`

Filter Function

Map Function

- Extract a subset values based on a condition being met.
- Example
 - `animals = ["elephant", "horse", "cat", "giraffe", "cheetah", "dog"]`
 - `def is_long_animal(animal):`
 - `return len(animal) > 5`
 - `print(filter(is_long_animal, animals))` returns a filter object
- map function – Invokes the function every element in the list
 - functions are first class objects in Python can pass them in and/or return them.
 - example
 - `numbers = [4,8,15,16,23,42]`
 - `def cube(number):`
 - `return number ** 3;`
 - `print(map(cube, numbers))`
 - `numbers = ["cat", "bear", "zebra", "donkey", cheetah"]` // returns a map object
 - `print(map(len, animals));`

Lambda Function

All and Any Functions

- An anonymous function without a name. Usually used in only one place
- Example
 - `metals = ["gold", "silver", "platinum", "palladium"]`
 - `print(filter(lambda metal: len(metal) > 5, metals)` // Implicit Return
 - `print(list(map(lambda word: "p" in word , metals)))` // find all meta with the word p
 - `lambda x,y: x * y`
- All and Any Functions
 - `all` → A function that accepts a list of values. If all are truthy then returns true
 - `print(all [1,2,3])` True
 - `print(all[0,1,2,3])` False (0 is considered falsely)
 - `print(all [])` True
 - `any` → A function that accepts a list of values. If one or more of the values is true then returns true
 - `print([" ", ""])` True since " "
 - `print(any([""]))` false

Min and Max

Sum

Dir

- Max or Min accept a iterable or sequential arguments
 - max element in a list of number is the max integer , max string is the string that would occur last if sorted alphabetically
 - The max function is defined in terms fo the > operator
 - Example
 - `print(max(3,5,7,9))` returns 9
 - `print(max("D", "Z", "K"))` returns the string closes to the end of the alphabet
 - `print(min("D", "Z", "K"))` returns the string closes to the beginning of the alphabet
 - `print(max("A","a","Z","z"))` returns "z"
 - `print(min("A","a","Z","z"))` returns A
- Sum
 - A list of values and gets the sum back
 - `print(sum([2,3,4])` → 9
- Example
 - `print(dir([]))` produces all the funcitnos for the list
 - `dir("pasta")` All methods for a String Object.
- `__hash__` A standard means a function should be considered private
- `pasta.__dir__()` invokes the private dir function

Format function

- Presentation of a numeric value
- Example
 - `number = 0.123456789`
 - `print(format(number, "f"))` // Produces 0.1234567 and the type is a string
 - `print(format(number, ".2f"))` // Produces 0.12
 - `print(format(0.5, "%"))` // Produces 50.000000%
 - `print(format(0.5, ".2%"))` // Produces 50.00%
 - `print(123456, ",")` // 123,456
 -

Tuples

- AN ordered fixed length immutable list
- tuples can hold heterogeneous data types.
- Example – Both are tuples
 - `foods = ("Sushi", "Steak", "Guacamole").`
 - `foods = "Sushi", "Steak", "Guacamole"`

The comma operator is what makes it a tuple

- For an empty tuple parenthesis are required
 - `empty = ()`
- Example

- `mystery = (1)`
- `print(type(mystery))`
- `mystery = (1,)`
- `print(type(mystery))`

type will be an int not a tuple

type will be a tuple not an int.

- Example
 - `tupple_a = 1,2` and `tupple_b = (1,2)`; `print(tupple_a == tupple_b)` and `print(tupple_a[1])` // True, 2

List vs Tuples

- `len(tuple)` will produce the number of element in the tuple
- `print(birthday[0])` will produce the first element
- If a birthday tuple has 6 elements and you write `birthday[7]` will produce `indexError`
- `print(birthday[-1])` will produce the last element
- `birthday[1] = 13` will produce `TypeError`
- The list inside the tuple are mutable
 - ```
address = (
 - ["Hudson Street", 'New York', 'NY'].` // The data inside the list can be modified
 - ["Franklin Street", ' San Francisco' , 'CA'])
```
-

# Unpacking a Tuple

- Example
  - `employee = "Charles", "Stockman", "Senior Software Engineer", 53`
  - `first_name, last_name, position, age = employee`
- Example – Unpacking a list
  - `subject, verb, adjective = [ "Python", "is", "fun" ]`
  - `length, width, height = 52, 40, 100`
- Errors
  - `first_name, last_name, title = employee` `// Get a ValueError – To many errors to unpack`
  - `a,b,c,d,e = employee` `// Get a Value Error – To many errors to unpack`
- Example – Swap Variables
  - `a = 5`
  - `b = 10`
  - `b, a = a , b`
-

# Unpacking a Tuple 2: Using \* to Destructure Multiple Elements

- Example
  - `qualities = ("Determination", "Grit", "Perseverance", "Optimism", "Excitement")`
  - `traits, *skills, characteristics = qualities`
  - `print(type(skills))` **// Will produce <class 'list'>**
- Example
  - `employee = "Charles", "Stockman", "Senior Software Engineer", 53`
  - `first_name, last_name, *details = employee` would produce "Charles", "Stockman", [ "Senior Software Engineer", 53]
  - `*names, position, age = employee` would produce ["Charles", "Stockman"], "Senior Software Engineer", 53
  - `*names, position, *age = employee` Not permitted
  - `name, *details, age = employee` "Charles", ["Stockman", "Senior Software Engineer"] , 53
- Can use the asterix syntax only once for each line on the left hand side
-

# Variable Number of Function Arguments with \*args

- We provide an asterix symbol before a parameter into a tuple of values.
  - The convention is args, but the name is your decision
- Example
  - ```
def accept_args(*args):  
    • print( type(args))           // Class is tuple  
    • print( args)                 // All values passed in as a tuple.  
  
accpet_args(1,3,5)  
  
accept()                          // Args would print ()
```
- Add additional parameters best to add them to the left
 - ```
def accept_args(count, *args)
```
  - ```
accept_args(1,3,9,7,8,-14)        // count = 1 args = ( 3,9,7,8,-14)
```
- Add additional parameters after the *args
 - ```
def accept_args(*args, nonsense = "Shazam"):
```
  - ```
print accept_args( 1,2,3,4,5,6, "Hoorah")
```

Variables, Objects and Garbage Collection

- A variable
 - used to identify the data
 - does not have a data type
- Example
 - a = 10
 - a is a name
 - 10 is the object
 - it has a datatype
- Garbage collection
 - The cleaning object that no longer have a name (reference)
 - Example
 - a = [1,2,3]
 - a= [4,5,6]
 - The result will be garbage collected [1,2,3]

Shared References with Immutable and Mutable Types

- Example
 - `a = 3`
 - `b = a`
 - Both `a` and `b` are referencing the same variable. The variables `a` and `b` are not linked to each other.
- Immutable Objects: Numbers, Strings, Booleans, Tuples.
- mutable type can have its state modified
 - Example
 - `a = [1,2,3]`
 - `b= a` `// A, B are a reference to the same list`
 - `a.append(4)`
 - `print(b)` `// Would produce [1,2,3,4]`

Equality vs Identity

- Equality : Are two Objects equal (same values object and shape)
- Identity : Are the two names point to the same object
 - use the is keyword to evaluates if both side have the same identity
 - is not is the keyword evaluates if both sides have different identitites
- Example
 - students = ["Bob", "Sally", "Sue"]
 - athletes = students
 - nerds = ["Bob", "Sally", "Sue"]
 - Equality
 - print(students == athletes) // True since students is the same list
 - print(students == nerds) // True since nerds is the same list
 - Identify
 - print(students is athletes) // Is the list the same : yes (referencing the same object)
 - print(students is nerds) // is the list the same : no (These are two different memory locations)
 -

Equality vs Identity

- immutable types
 - Integer, Float, String, Boolean → does not create multiple object in memory
 - Example
 - `a = "hello"` // "hello" is only stored in memory once
 - `b = "hello"`
 - `c = "hello"`
 - Example
 - `a = 1` a and b reference the same object
 - `b = 1`
 - `print (a == 1)` // Would produce true
 - `print (a is 1)` // Would produce true
- Example
 - `a = [1 ,2 ,3]` `b = a` `c = [1,2,3]`
 - `a == b` (true), `a is b` (true) `a == c` (true) `a is c` (false)
 -

Shallow and Deep Copies

- Shallow Copy
 - Create a shallow copy
 - list slicing
 - copy method
 - copy function from the copy module
 - Example
 - `a = [1,2,3]`
 - `b = [:]`
 - `print (a == b)` True Same Shape, Same Data Type
 - `print (a is b)` False Not the same memory location
 - Example
 - `b = a.copy()`
 - `print (a == b)` True Same Shape, Same Data Type
 - `print (a is b)` False Not the same memory location
 - Example
 - `import copy`
 - `b = a.copy()`
 - `print (a == b)` True Same Shape, Same Data Type
 - `print (a is b)` False Not the same memory location

Shallow Deep Copies

- Example – copy Top Level Elements in the list

- numbers = [2, 3, 4]
- a = [1, numbers, 4]
- Could do a shallow copy (ex. b = a[:])
- print(a[1] is b[1]) will be true
- a[1].append(100)
- print b will produce [1, [2,3,4.100] ,4]

- Deep Copy – Copy all elements in the list

- numbers = [2, 3, 4]
- a = [1, numbers, 4]
- b = copy.deepcopy(a)
- print(a[1] is b[1]) will return false
- a.append(100)
- print(b) will produce [1, [2,3,4], 4] // The append to list a does not have an effect on list b

Intro to Dictionaries

- Dictionary – A mutable data structure with key/values where keys are unique and values can be duplicates
- keys are an immutable datatypes like integers, or tuples or strings, float, bool, tuple, but not lists or sets
- A value can be String, List, Set, Dictionary, map
- A dictionary is used for mappings and lists are used for order
- Example
 - `ice_cream_preferences = {`
 - `“Benjamin”: “Chocolate”,`
 - `“Sandy”, “Vanilla”,`
 - `“Marv”: “Cookies & Cream”,`
 - `“Julie” : “Chocolate”`
 - `}`
 - `ice_cream_preferences[“chuck”]` would produce a key error
- `The len(ice_cream_preferences) = 4`
- `print(“Benjamin” in ice_cream_preferences)` would print true
- `print(“Chuck” not in ice_create_preferences)` would print true
- Can check for none by using `<var> is None` or `<var> is not none`

Access a Dictionary Value by Key or the get Method

- Example
 - ```
flight_prices = {
 • "Chicago": 199,
 • "San Francisco": 499,
 • "Denver": 295
}
```
- ```
print(flight_prices["Chicago"])
```

 // Would produce 199
- If a key does not exist in the dictionary then a key error will be raised.
- keys can be any immutable data type
- Example
 - ```
gym_membership_packages = {
 • 29: ["Machines"],
 • 49: ["Machines", "Vitamin"]
 • 79: ["Machines", "Vitamin", "Suana"]
}
```

# Access a Dictionary Value by Key or the get Method

- `get` :
  - A method of the dictionary class
  - Two parameters : the key and the value to return if the key is not present.
  - Returns either the or value to return if the key is not present
  - Guarantee a `KeyError` is not thrown
- Example
  - Use the previous `gym_membership_packages`
  - `print(gym_membership_packages.get(29, ["Basic Dumbbells"]))` returns `["Machines"]`
  - `print(gym_membership_packages.get(100, ["Basic Dumbbells"]))` returns `["Basic Dumbbells"]`
  - `print(gym_membership_packages.get(100))` returns `None`
- example – Compound Map ( accessing an element and adding an element )
  - `elements = { "hydrogen" : { "number" : 1, "weight" 1.00794, "symbol", "H" } }`
    - `elements["hydrogen"]["symbol"] = "H"`
  - `oxygen = { "number":8, "weight" : 15.999, "symbol" : "O" } ; elements["oxygen"] = oxygen`

# The in and not in Operators in a Dictionary

- Example
  - `pokemon = {`
    - `“Fire”: [“Charmander”, “Charmeleon”, “Charizard”],`
    - `“Water”: [“Squirtle”, “Warturtle”, “Blatoise”],`
    - `“Grass”: [“Bulbasaur”, “Venusaur”, “Ivysaur”]`
  - `}`
- `print(“Fire” in pokemon)` `// Returns True`
- `print(“Electric” in pokemon)` `// Returns False`
  - `if “Zombie” in pokemon:` `// avoids exception being thrown`
    - `print(“Zombie”)`
  - `else`
    - `print(“not present”)`

# Add or Modify Key-Value Pair in Dictionary

- Example
  - ```
sports_team_rosters = {
```

 - "New England Patriots": ["Tom Brady", "Rob Gronkowski", "Julian Edelman"],
 - "New York Giants": ["Eli Manning", "Odell Beckham"]
 - ```
}
```
  - ```
sports_team_rosters["Pittsburgh Steelers"] = ["Ben Roethlisberger", Antonio Brown"]
```

 // Add the key/value to the dictionary
 - ```
sports_team_rosters["New York Giants"] = ["Eli Manning"]
```

 // Removes Odell from dictionary
  - 
  - ```
video_game_options = dict()
```

 // Creates a new dictionary
-

Add or Modify Key-Value Pair in Dictionary

- The key can not be a dynamic values
 - words =["danger", "beware", "danger"]
 - def count_words(words):
 - counts = {}
 - for word in words:
 - if word in counts:
 - counts[word] += 1
 - else
 - counts[word] = 1
 - return count

Set Default Method

- `film_directors = {`
 - "The Godfather": "Francis Ford Coppola",
 - "The Rock": "Micael Bay",
 - "Goodfellas": "Martin Scorsese")
- `}`
- `setDefault` : search for key and if does not exist add it dictionary along with the second parameter
 - If you do not provide a second parameter then it will add none
- Example
 - `film_directories.setdefault("Bad Boys", "Michael Bay")` // Adds Key: Bad Boys and value Michael Bay
 - `film_directories.setdefault("Bad Boys", "Michael Bay")` // Does not add key
 - `film_directories.setdefault("Charles Stockman")` // Adds Key: Charles Stockman and value None

Pop Method

- Pop accepts a key and a value to be returned if the key is not found and return the value
 - If the key does not exist and no default value is provided as the second parameter get a key error exception
- Example
 - ```
release_dates = {
 • "Python" : 1991,
 • "Ruby": 1995,
 • "Java": 1995,
 • "Go": 2007
}
```
  - ```
year = release_dates.pop("Java")
```

 // Removes the key/value pair if present and returns 1995
 - ```
year = release_dates.pop("Rust")
```

 // Key Rust does not exist throws Key/Value Exception
  - ```
year = release_dates.pop("Rust", 2000)
```

 // Returns 2000
- `del` → remove key/value pair
 - ```
del release_dates["Python"]
```

 // Does not return corresponding value
    - If key does not exist raise a key/value exception

# Clear Method

- Example
  - web\_sites = {
    - "Wikipedia": "<http://www.wikipedia.org>",
    - "Google": "<http://www.google.com>"
  - }
- websites.clear() // The len(websites) == 0
- del website // Destroys the Object referenced by website
- - 
  -

# Update Method

- Use one dictionary to update another
- Example
  - ```
employee_salaries = {  
    • "Guido": 100000,  
    • "James": 500000,  
    • "Brandon": 900000  
}
```
 - ```
extra_employee_salaries = {
 • "Yukihiko": 1000000
 • "Guido": 333333
}
```
- ```
employee_salaries.update(extra_employee_salaries)
```

 // The extra_employee_salaries are added to employee_salaries
- If we have a duplicate key then the key value pair from the directory passed into update will overwrite the original key.

Dict Function

- `print(list(abc))` will return `['a', 'b', 'c']`
- Example : `employee_titles =`
 - `["Mary," , "Senior Manager"],`
 - `["Brian", "Vice President"],`
 - `["Julie", "Assistant Vice President"]`
- `]`
- `dict(employee_title)` produce a dictionary where the names are the keys and the values are the job titles
- A dictionary is datatype form mutable object that store mapping of unique key and values
 -

Iterate over a Directory in a while loop

The Items Method

- Example
 - Chinese_food = {
 - "Sesame Chicken": 9.99,
 - "Fried Rice": 1.99
 - }
 - for food in Chinese_food:
 - print(f"The food is {food} and its price is {chinese_food[food]}")
- The Items Method
 - college_course = {
 - "history": "Mr. Washington",
 - "math": "Mr. Newton"
 - }
 - for key, value in college_courses.items()
 - print(f"The course {key} is being taught by {value}")
 - for _, value in collegecourses.items() // The underscore means the value is not being used
 - print(f"The professor is { value }")

The Key and Values Methods

- Both methods return an iterable dictionary view object
 - same as the items method
- Example
 - `cryptocurrency_price = {`
 - `“Bitcoin” : 400000,`
 - `LiteCoin: 10`
 - `}`
 - `print(cryptoCurrent_prices.keys())` // dict_keys(['Bitcoin', 'LiteCoin']) and the class is dict_keys
 - `for currency in cryptoCurrency_prices.keys():` // for loop iterating over key
 - `pass`
 - `for price in cryptoCurrency_prices.values()` // for loop iterating over values
 - `pass`
 - `“Bitcoin” in cryptoCurrency_keys()` // Will return true
- Example – Create and sort a list of the dictionary's keys where the dictionary name is verse_dict : `print(sorted(verse_dict.keys()))`

Sorted Function

- The Sort will return a list of sorted dictionary key
- Example
 - salaries = { "Executive Assistant": 20, "CEO": 100 }
 - print(sorted(salaries)) // ["CEO", "Executive Assistant"]

Keyword Arguments (**kwargs)

- A keyword argument is one where we provide the name of a parameter when we invoke the argument
- ** before any parameter will tell python we will expect any number of keyword arguments
 - **kwargs bundle all the keyword args into a dictionary
 - Example
 - `def collect_keyword_arguments(**kwargs):`
 - `print(**kwargs)`
 - `collect_keyword_arguments(a = 2, b = 3, c = 4)`
 - the routine will print `{ 'a' : 2, "b" : 3, "c" : 4 }` // This type of kwargs is a dict
 - The *args must always come before the **kwargs
 - Example
 - `def args_and_kwargs(a, b, *args, **kwargs)`
 - `print(f"The total of regular arguments is { a +b }")`
 - `print(f"The total of the args arguments is { sum(*args) }")`
 - `print(f"The total of the args arguments is { sum(dict_total.values()) }")`
 - `print(1,2)` → 3
 - `print(1,2,3,4,5,6,x=8, y=9, z=10)` → 3, 18
 - `print(1,2,3,4,5,6,x=8, y=9, z=10)` → 3, 18, 27

Keyword Arguments (**kwargs)

- Example
 - `def my_func(a, b, *args, **kwargs):`
 - `print(kwargs)`
 - `my_func(b = 3, a = 10, c = 4)` will produce `{ c:15 }`
 - `my_func(20, 30, 40, 50)` would produce `{}` since `*args` would get 40 and 50

Dictionary: Unpacking Arguments Directory

- example
 - `def height_to_meters(feet, inches):`
 - `total_inches = (feet * 12) + inches`
 - `return total_inches = .0254`
 - `stats = {`
 - `"feet": 5,`
 - `"inches": 11`
 - `}`
 - `print height_to_meters(**stats)` will make it equal to `height_to_meters(5, 11)`
 - `stats2 = {`
 - `"feet": 5.`
 - `"inches": 11`
 - `nonsnese: true`
 - `print height_to_meters(**stats2)` will cause `height_meter` to throw a type error since there is 3 key/values and the function expects 2 key/values
 -

List Comprehensions Dictionary Comprehensions 1 & 2

- Example
 - `languages = ["Python", "JavaScript", "Ruby"]`
 - `lengths = { language: len(language) for language in languages }`
 - `lengths = { language: len(language) for language in languages if "t" in language }`
- Example
 - `capitals = {`
 - `"New York", "Albany",`
 - `"California": "Sacramento",`
 - `"Texas", "Austin"`
 - `}`
 - `inverted = { capital:state for state, capital, capitals.items() if len(state) != len(capital) }`

Sets: Intro To Sets

- A mutable unordered datastructure that prohibits duplicate values where the order is not guaranteed

- Example

- `stocks = { "MSFT", "FB", "IBM", "MSFT" }`
- `print(stocks)` `{ "FB", "MSFT", "IBM" }`
- `lottery_numbers = { (1,2,3), (4,5,6), (1,2,3) }`
- `print(lottery_numbers)` `{ (1,2,3), (4,5,6) }`

- A set can only store immutable objects so it cannot store list or dictionaries

- Example

- `len(stocks)` The answer would be 3
- `"MSFT" in stocks` `true`
- `print(stocks[2])` returns a `TypeError`
- `for stock in stocks` order of element is not guaranteed
 - `print(stock)`
- `squares = { number** 2 for number in [-5, -4 , -3 , 3, 4 , 5] }` will return
- `print(squares)` `{16,25,9}`

Sets: Set Function

Add or Update Methods

- Example
 - `set()` returns an empty set `{}` which is only way in Python to create an empty set
 - `print(set((1,2,2,1,3)))` // returns `{ 1,2,3}`
 - `print(set("abc"))` // `{ 'a', 'b', 'c' }`
 - `print(set({ "key": "value" }))` // `{ "key" }`
- Example
 - `philosophers = ["Plato", "Socrates", "Aristotle", "Pythagoras", "Socrates", "Plato"]`
 - `philosophers_without_duplicates = list(set(philosophers))`
- Add or Update Methods
 - Example
 - `disney_character =` `{ "Mickey Mouse", "Minnie Mouse" }`
 - `disney_character.add("Ariel")` `{ "Mickey Mouse", "Minnie Mouse", "Ariel" }`
 - `disney_character.update("Mickey Mouse", "Donald Duck")` `{ "Donald Duck", "Minnie Mouse", "Ariel" }`
 - `disney_character.add("Ariel")` `{ "Donald Duck", "Minnie Mouse", "Ariel" }`
 - `pages = { 10,20,30 }`
 - `pages.add({ 30, 40, 50 })` // `TypeError. A mutable list cannot be added to a set.`

The Remove and Discard Methods

- The Remove raise a `keyError` if the value is not there. The discard method does not raise the exception

- Example

- `agents = { "Mulder", "Scully", "Doggert", "Reyes" }`
 - `agents.remove("Doggert")` `// agents = { "Mulder", "Scully", "Reyes" }`
 - `agents.remove("Skinner")` `// keyError`
 - `agents.remove("Scully")` `// agents = { "Mulder", "Reyes" }`
 - `agents.remove("test")` `// agents = { "Mulder", "Reyes" }`

- Example

- `pages = { 10, 20, 30 }`
 - `element = pages.remove(30)` `// None`
 -

Sets : The Intersection Method to Identify Common Elements Between Sets

The Union Method to combine elements from two sets

The Difference Methods to Identify Element Not in Common Between Two Sets

- `candy_bars = { "Milky Way", "Snickers", "100 Grand" }`
- `sweet_things = { "Sour Patch Kids", "Reeses Pieces", "Snickers" }`
- Example
 - `print(candy_bars.intersection(sweet_things))` // { "Snickers" }
 - `print(candy_bars & sweet_things)` // { "Snickers" }
- Union
 - Example
 - `print(candy_bars.union(sweet_things))` // { "Milky Way", "Snickers", "100 Grand", "Source Patch Kids", "Reeses Pieces" }
 - `print(candy_bars | sweet_things)` // { "Milky Way", "Snickers", "100 Grand", "Source Patch Kids", "Reeses Pieces" }
- Difference – Found in the Calling Function, but not the Argument List
 - Example
 - `print(candy_bars.difference(sweet_things))` // { "Milky Way", "Reeses Pieces" }
 - `print(candy_bars - sweet_things)` // { "Milky Way", "Reeses Pieces" }

The Symmetric difference Method to identify elements not in common between two sets

- Elements found in either set, but not both
- Example
 - `candy_bars = { "Milky Way", "Snickers", "100 Grand" }`
 - `sweet_things = { "Sour Patch Kids", "Reeses Pieces", "Snickers" }`
 - `print(candy_bars.symmetric_difference(sweet_things))` `// { "Milky Way", "Snickers", "100 Grand", "Sour Patch Kids", "Reeses Pieces" }`
 - `print(candy_bars ^ sweet_things)` `// { "Milky Way", "Snickers", "100 Grand", "Sour Patch Kids", "Reeses Pieces" }`

Set: The issubset and issuperset

- Example

- `a = { 1, 2, 4 }`
- `b = { 1, 2, 3, 4, 5 }`
- `print(a.issubset(b))` `// True`
- `print(a < b)` `// True`
- `print(a <= b)` `// True`
- `print(b.issubset(a))` `// False`
- `print(b.issuperset(a))` `// True`
- `print(b > a)` `// True`
- `print(b >= a)` `// True`
- `print(a.issuperset(b))` `// False`
-

Set: The Frozenset Object

- An immutable set
- Example
 - `mr_freeze = frozen_set([1,2,3,2])`
 - `print(mr_freeze)` `// frozenset({1,2,3})`
 - `mr_freeze.add(4)` `// get an Attribute Error`
- Dictionary keys can only be immutable objects. A frozen set can serve as a dictionary key.
- Example
 - `regular_set = frozen_set({ 1,2,3 })`
 - `print({ regular_set: "some_value" })`

The Remove and Discard Methods

- The Remove raise a `keyError` if the value is not there. The discard method does not raise the exception

- Example

- `agents = { "Mulder", "Scully", "Doggert", "Reyes" }`
 - `agents.remove("Doggert")` `// agents = { "Mulder", "Scully", "Reyes" }`
 - `agents.remove("Skinner")` `// keyError`
 - `agents.remove("Scully")` `// agents = { "Mulder", "Reyes" }`
 - `agents.remove("test")` `// agents = { "Mulder", "Reyes" }`

- Example

- `pages = { 10, 20, 30 }`
 - `element = pages.remove(30)` `// None`

- `pop`

- Removes a random element
 - `print(agents.pop())` `// prints and removes aa randome elements`

Generators

- A simple way to create iterators using functions
- Example
 - ```
def my_range(x):
```

    - ```
    l = 0
```
 - ```
 while l < x:
```

      - ```
        yield l
```

 // Allows a function to return a value one at a time and starts at the last value
 - ```
 l += 1
```
- Generators are a lazy way to build iterables.
  - Useful when a fully realized list would not fit into memory
  - cost to calculate element is high and you want to do it as late as possible
- Can be iterated over only once.
- ```
sq_iterator = (x**2 for x in range(10))
```

 # this produces an iterator of squares // Creates a generator using list comprehension
- Example – Start the first line with the given number and increment it
 - ```
lessons = ["Why Python Programming", "Data Types and Operators", "Control Flow", "Functions", "Scripting"]
```
  - ```
def my_enumerate(iterable, start=0):
```

 - ```
 for iter in iterable:
```

      - ```
        yield start, iter
```
 - ```
 start += 1
```
    - ```
for i, lesson in my_enumerate(lessons,6):
```

 - ```
 print("Lesson {}: {}".format(i, lesson))
```

# Summary

| • Data Structure                                                                                                                                                                                             | Ordered | Mutable | Constructor    | Example                |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------|---------|----------------|------------------------|
| • List                                                                                                                                                                                                       | Yes     | Yes     | [ ] or list()  | [5.7, 4, 'yes', 5.7]   |
| • Tuple                                                                                                                                                                                                      | Yes     | No      | ( ) or tuple() | (5.7, 4, 'yes', 5.7)   |
| • Set                                                                                                                                                                                                        | No      | Yes     | { }* or set()  | {5.7, 4, 'yes'}        |
| • Dictionary                                                                                                                                                                                                 | No      | No**    | { } or dict()  | {'Jun': 75, 'Jul': 89} |
| • * You can use curly braces to define a set like this: {1, 2, 3}. However, if you leave the curly braces empty like this: {} Python will instead create an empty dictionary. So to create an empty set, use |         |         |                |                        |
| •                                                                                                                                                                                                            |         |         |                |                        |
| • ** A dictionary itself is mutable, but each of its individual keys must be immutable.                                                                                                                      |         |         |                |                        |