



WK 01: COMP4337/9337

Secure Wireless Networks

Topic: Security Challenges in Wireless Networks

Never Stand Still

Professor Sanjay K. Jha

School of Computer Science and Engineering, UNSW

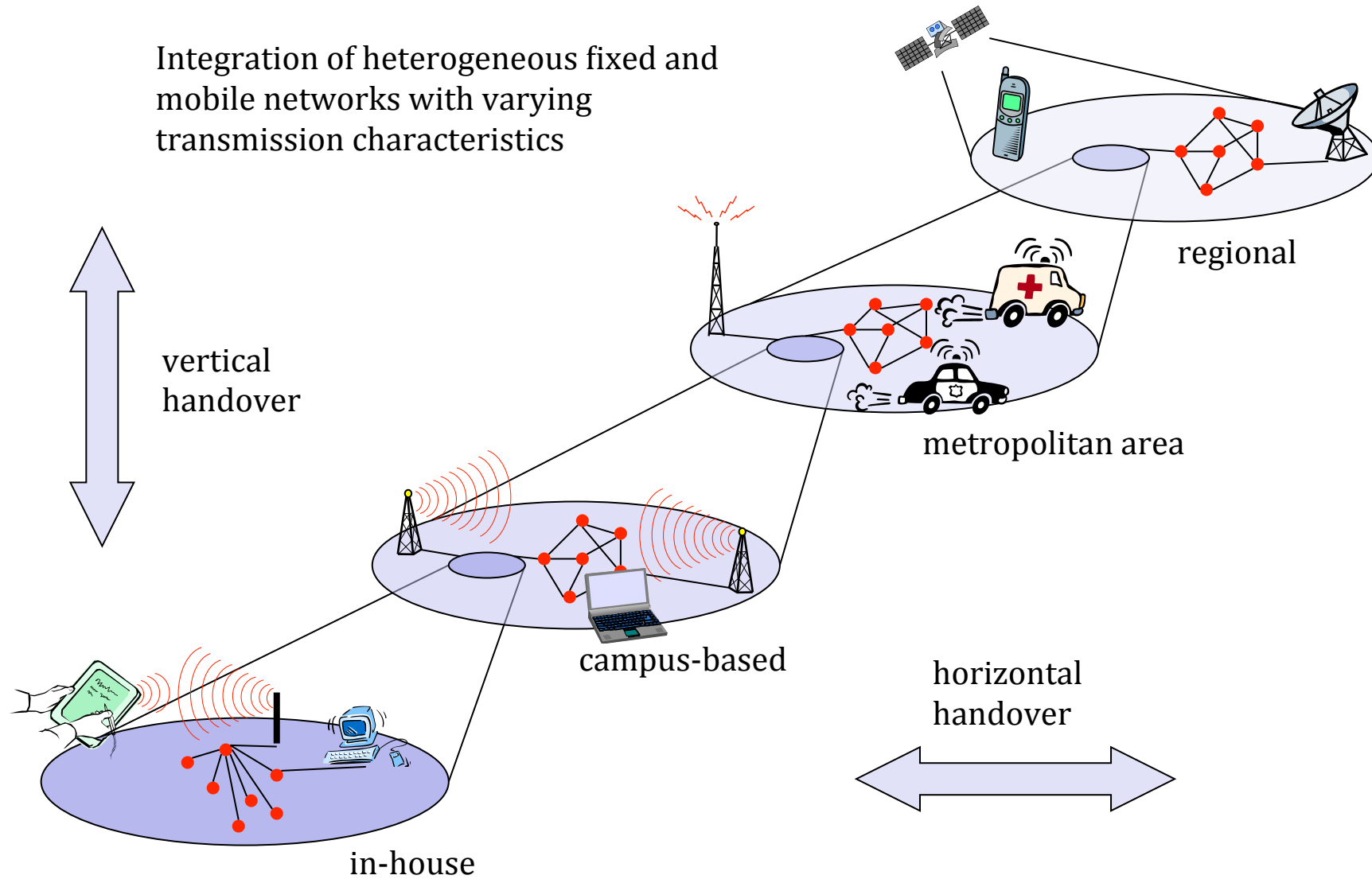
Today's Agenda

- Security in Wireless Network
- Wireless Architecture and Challenges
 - Cellular Networks
 - Wireless LAN (Wifi)
 - Wireless Mesh Networks
 - Wireless Sensor Networks
 - Vehicular Networks
 - Personal Area Networks



Emerging Network Trend

Integration of heterogeneous fixed and mobile networks with varying transmission characteristics



Security Services – Wireless Network

- *Authentication*
 - The most fundamental security service which ensures, that an entity has in fact the identity it claims to have
- *Integrity*
 - In some kind, the “small brother” of the authentication service, as it ensures, that data created by specific entities may not be modified without detection
- *Confidentiality*
 - The most popular security service, ensuring the secrecy of protected data
- *Access Control*
 - Controls that each identity accesses only those services and information it is entitled to
- *Non Repudiation*
 - Protects against that entities participating in a communication exchange can later falsely deny that the exchange occurred



Security Aspects of Wireless Networks

- *Wireless networks faces all threats that does its wired counterpart:*
 - *Masquerade, eavesdropping, authorization violation, loss or modification of transmitted information, repudiation of communication acts, forgery of information, sabotage*
 - *Thus, similar measures like in fixed networks have to be taken*



What is different?

- *Wireless Network is more accessible for eavesdropping*
- *The lack of a physical connection makes it easier to access services*
- *Authentication has to be re-established when the mobile device moves*
- *Key management gets harder as peer identities can not be pre-determined*
- *The location of a device / user becomes a more important information that is worthwhile to eavesdrop on and thus to protect*

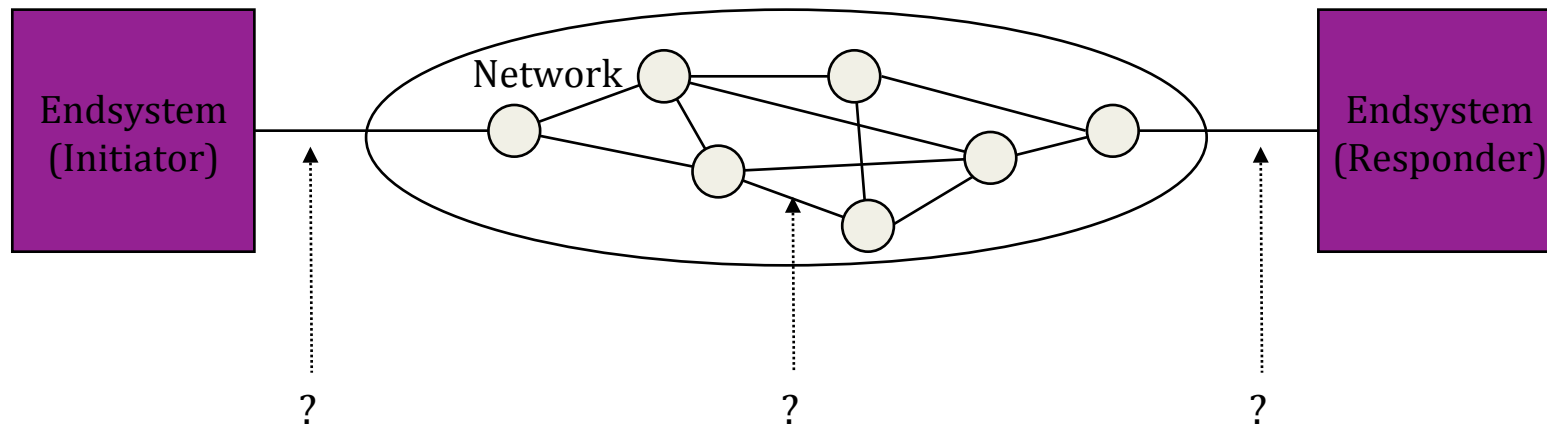


What is different ? (contd)

- *Injecting bogus messages into the network is easy*
- *Replaying previously recorded messages is easy*
- *Illegitimate access to the network and its services is easy*
- *Denial of service is easily achieved by jamming*

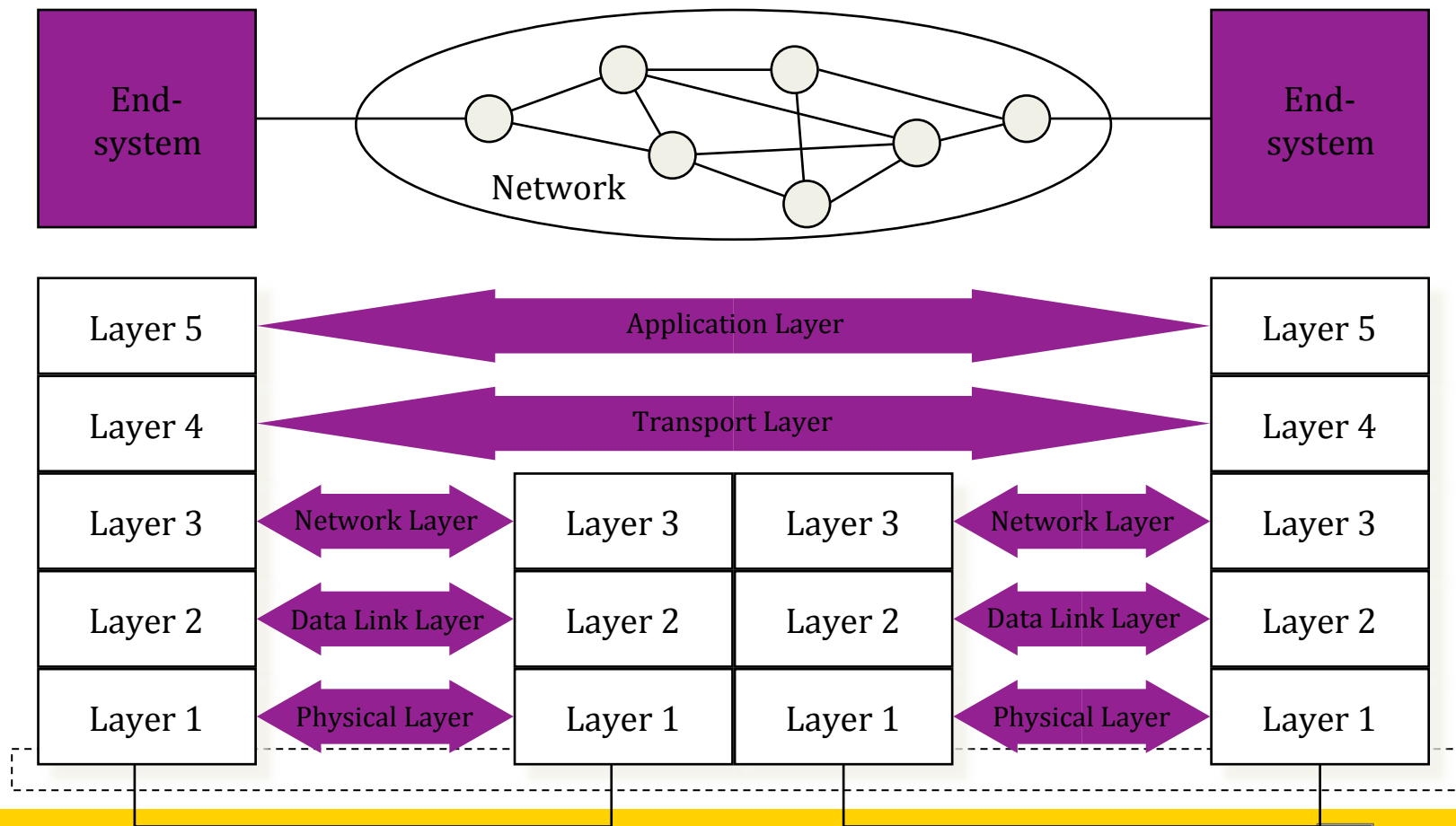


Security Analysis of Layered Protocol Architectures 1

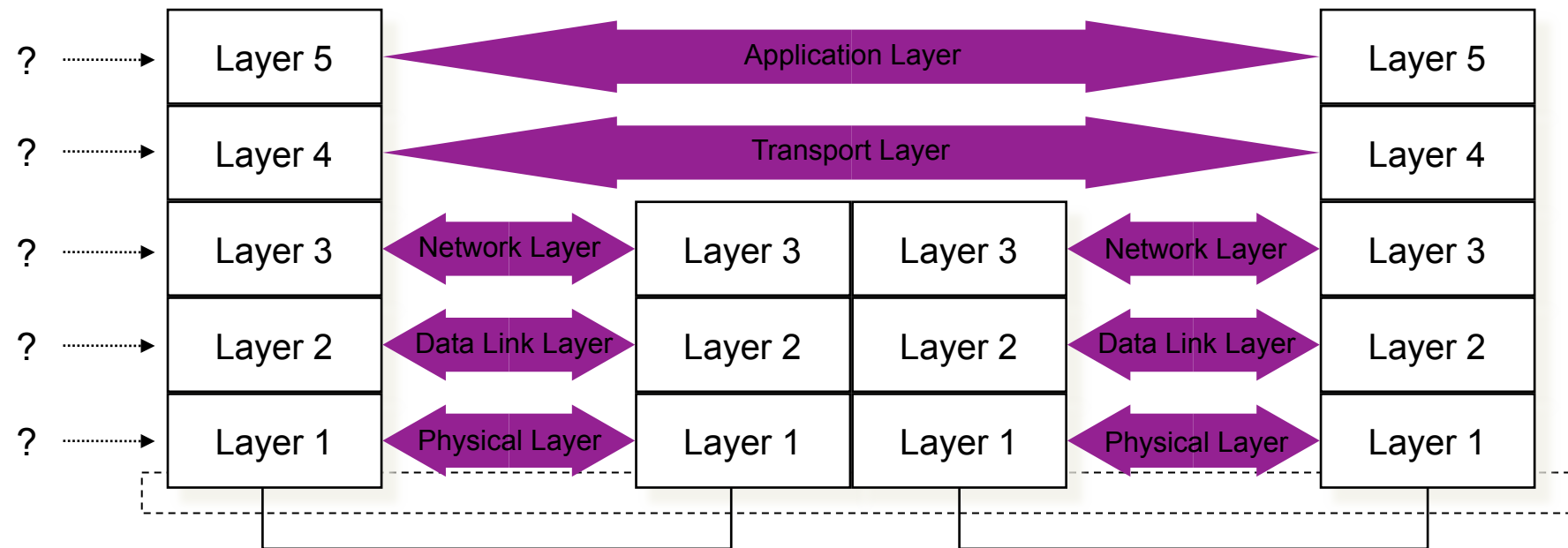


Dimension 1: At which interface does the attack take place?

Communication in Layered Protocol Architectures



Security Analysis of Layered Protocol Architectures 2

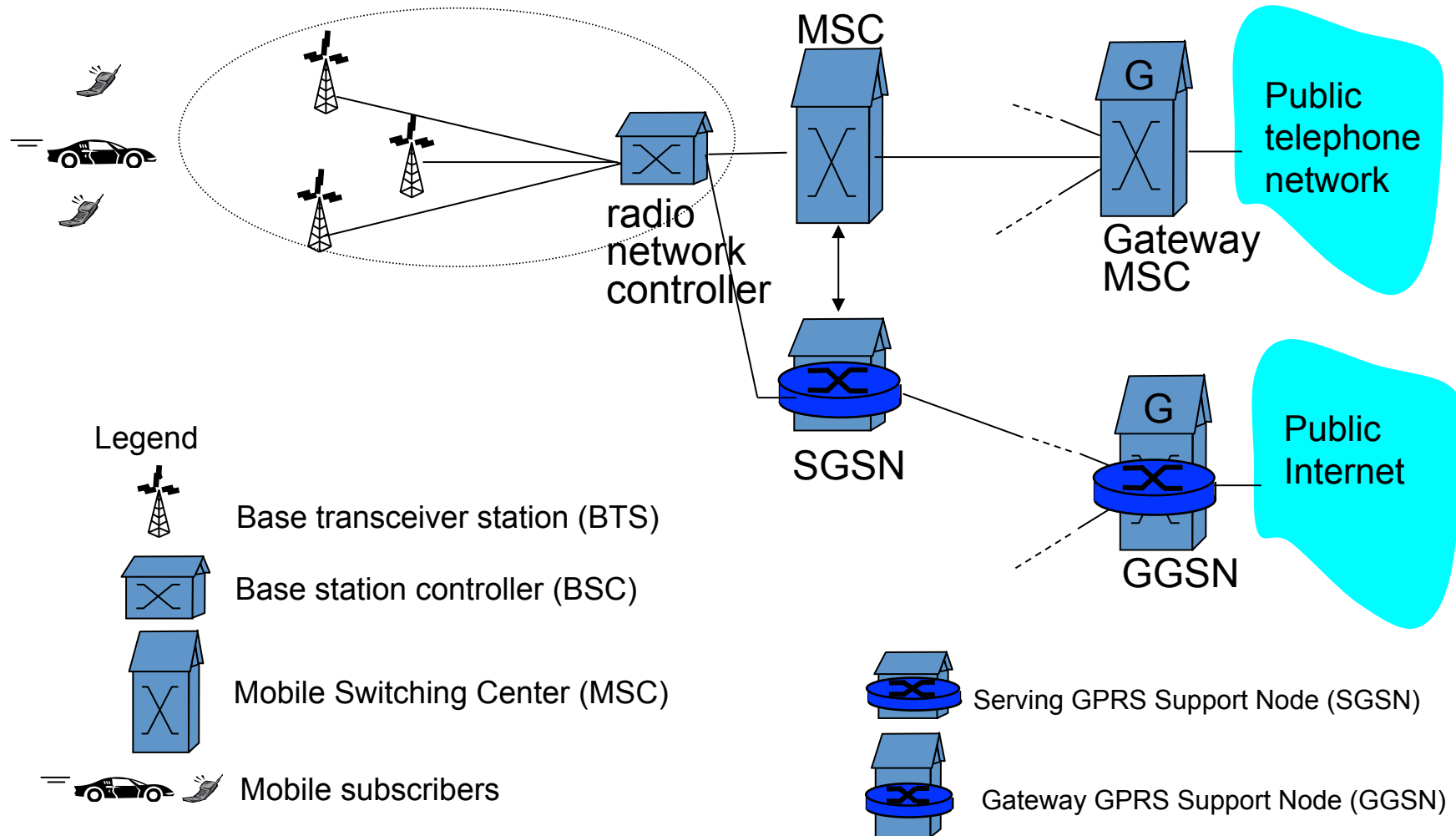


Dimension 2: In which layer does the attack take place?

Types of Wireless Networks and Associated Security Challenges



Cellular network architecture

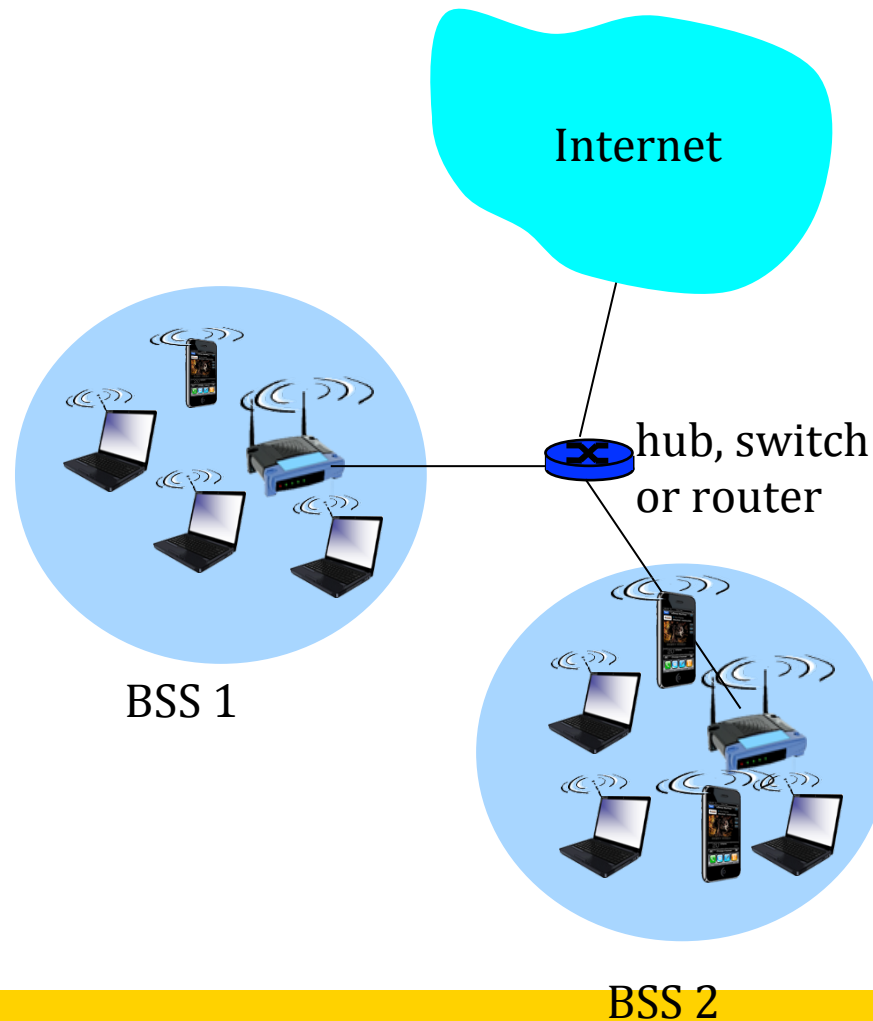


Cellular Network Security

- *2G had weak security*
 - Possible attacks from a faked base station
 - Cipher keys and authentication data transmitted in clear between and within networks
 - Encryption not used in some networks → open to fraud
 - Data integrity not provided
- *Some improvement with respect to 2nd generation*
 - Cryptographic algorithms are published
 - Integrity of the signalling messages is protected
- *Cellular Security not a focus but may explore a bit more*



Wifi - WLAN



- ❖ *wireless host communicates with base station*
 - *base station = access point (AP)*
- ❖ *Basic Service Set (BSS) (aka “cell”) in infrastructure mode contains:*
 - *wireless hosts*
 - *access point (AP): base station*
 - *ad hoc mode: hosts only*

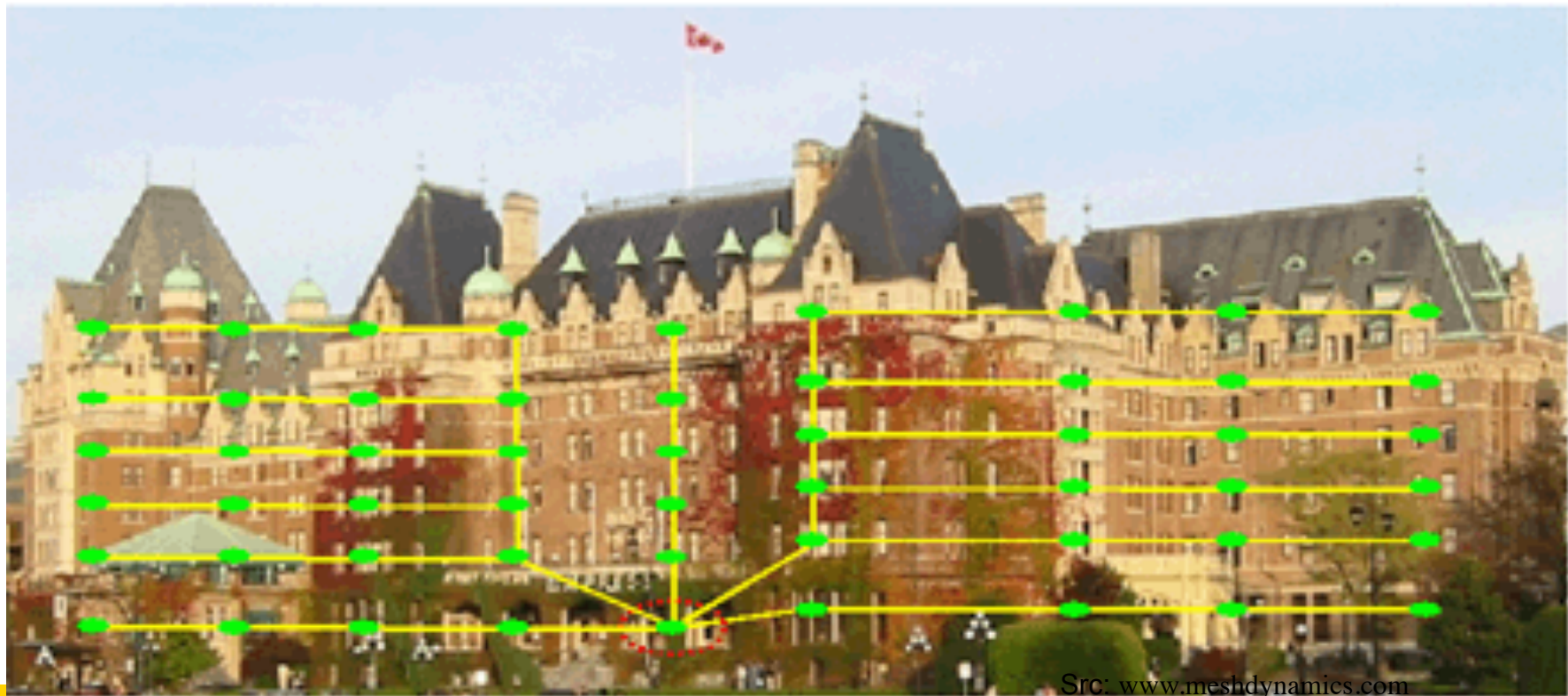
Security in WLAN

- *Some basic issues covered in COMP3331/9331*
- *We will treat this topic in detail in later week*
 - *WEP, Why failed, what lesson did we learn*
 - *802.11i, Temporal Key Integrity Protocol (TKIP)*
 -



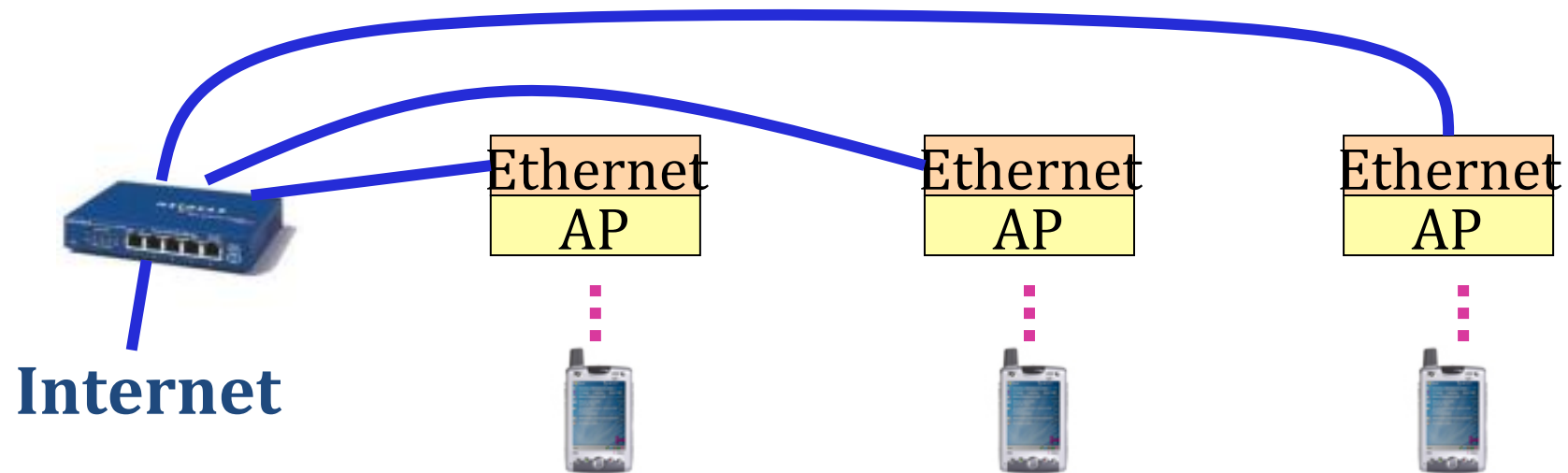
Wireless Mesh Networks: Extended WLAN coverage

Hotel HotZone with MeshDynamics All Wireless Switch Stacks



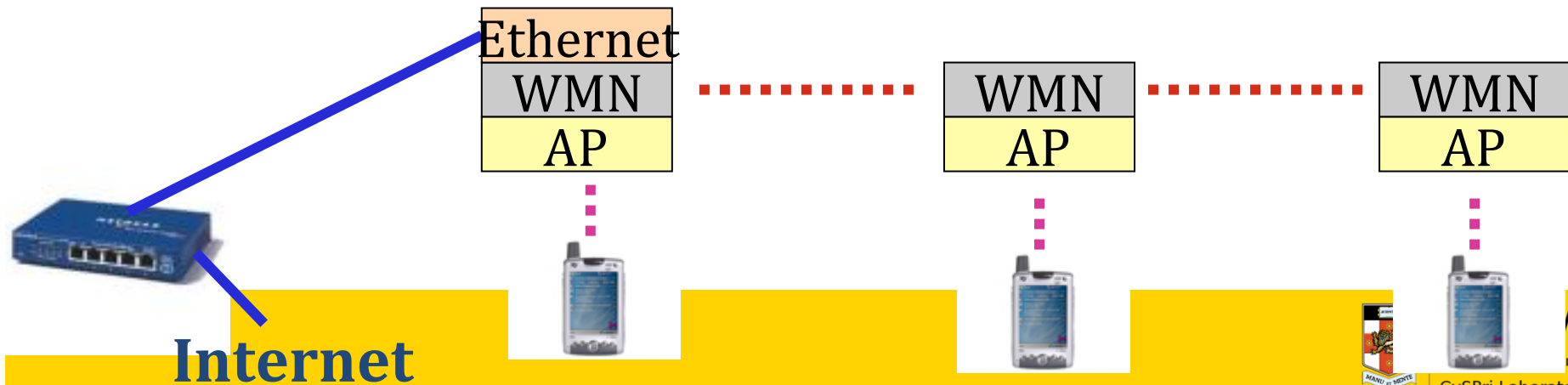
WLAN:

(AP = access point)



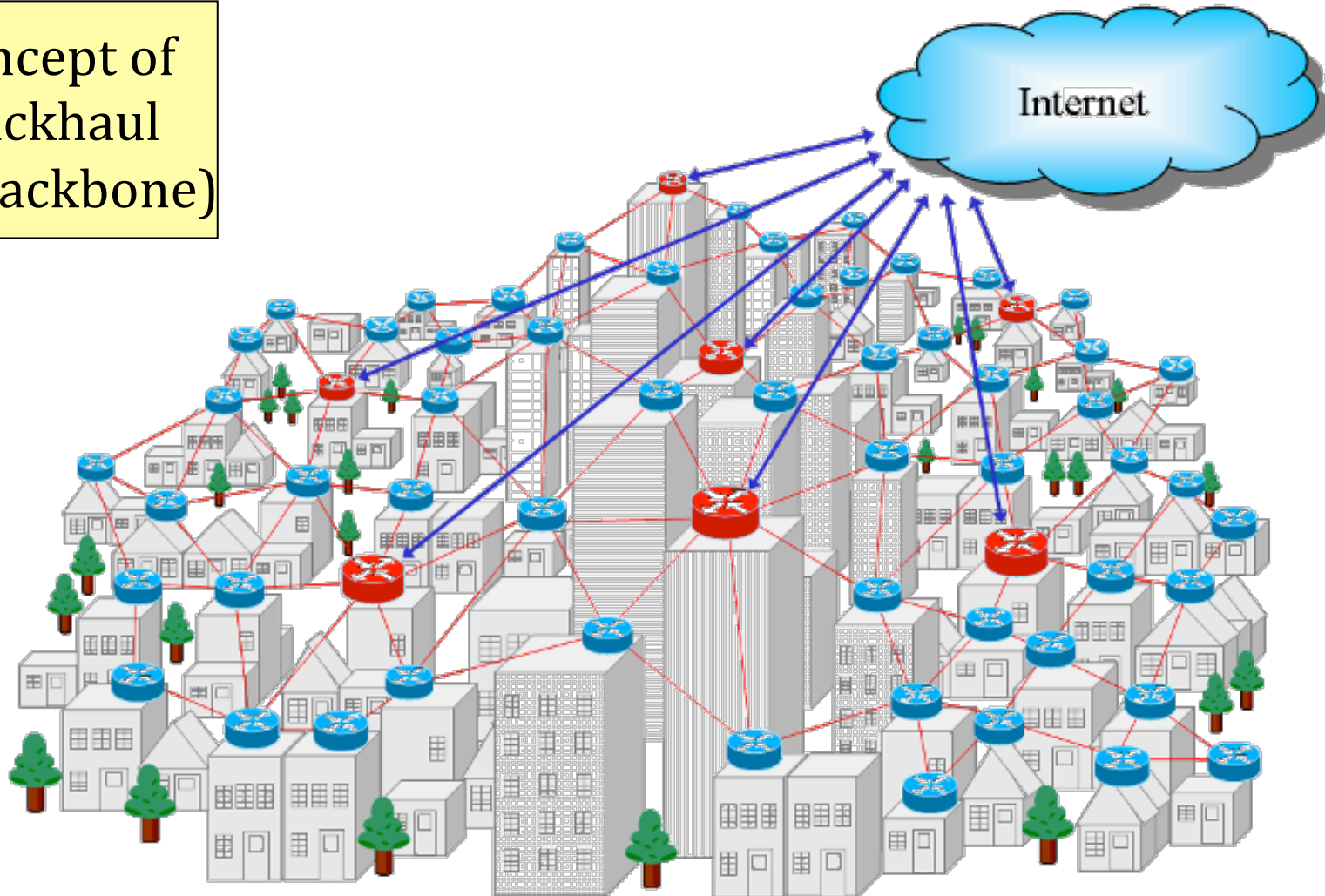
Wireless mesh network (WMN):

Features: Mesh routers;
Multi-hop routing



City-wide WiFi

Concept of
Backhaul
(or backbone)



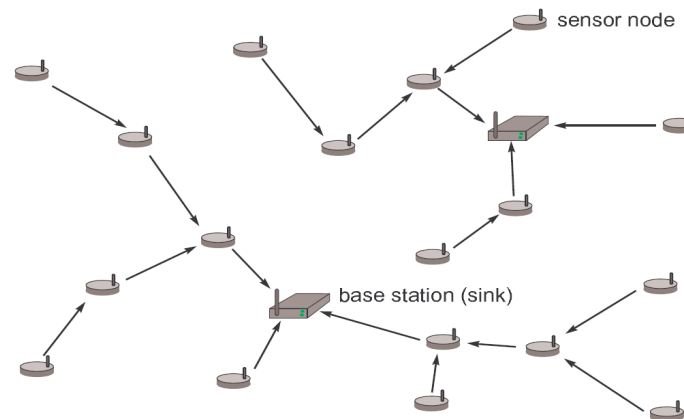
Source: M. Sichitiu

WMN Security

- *Several verifications need to be performed:*
 - *WAP (connected to internet) has to authenticate the user terminal.*
 - *Each user has also to authenticate the next hop mesh router*
 - *Each mesh router has to authenticate the other mesh routers in the WMN*
 - *The data sent or received by user has to be protected (e.g., to ensure data integrity, non-repudiation and/or confidentiality).*
 - *Denial of service attack possible*
- *Performing these verifications has to be efficient and lightweight, especially for the user terminal.*

Sensor Networks

- *Large number of sensor nodes, a few base stations*
- *Sensors are usually battery powered:*
 - *Main design criteria: reduce the energy consumption*
- *Multi-hop communication reduces energy consumption:*
 - *Overall energy consumption can be reduced, if packets are sent in several smaller hops instead of one long hop*
 - *Fewer re-transmissions are needed due to collisions*

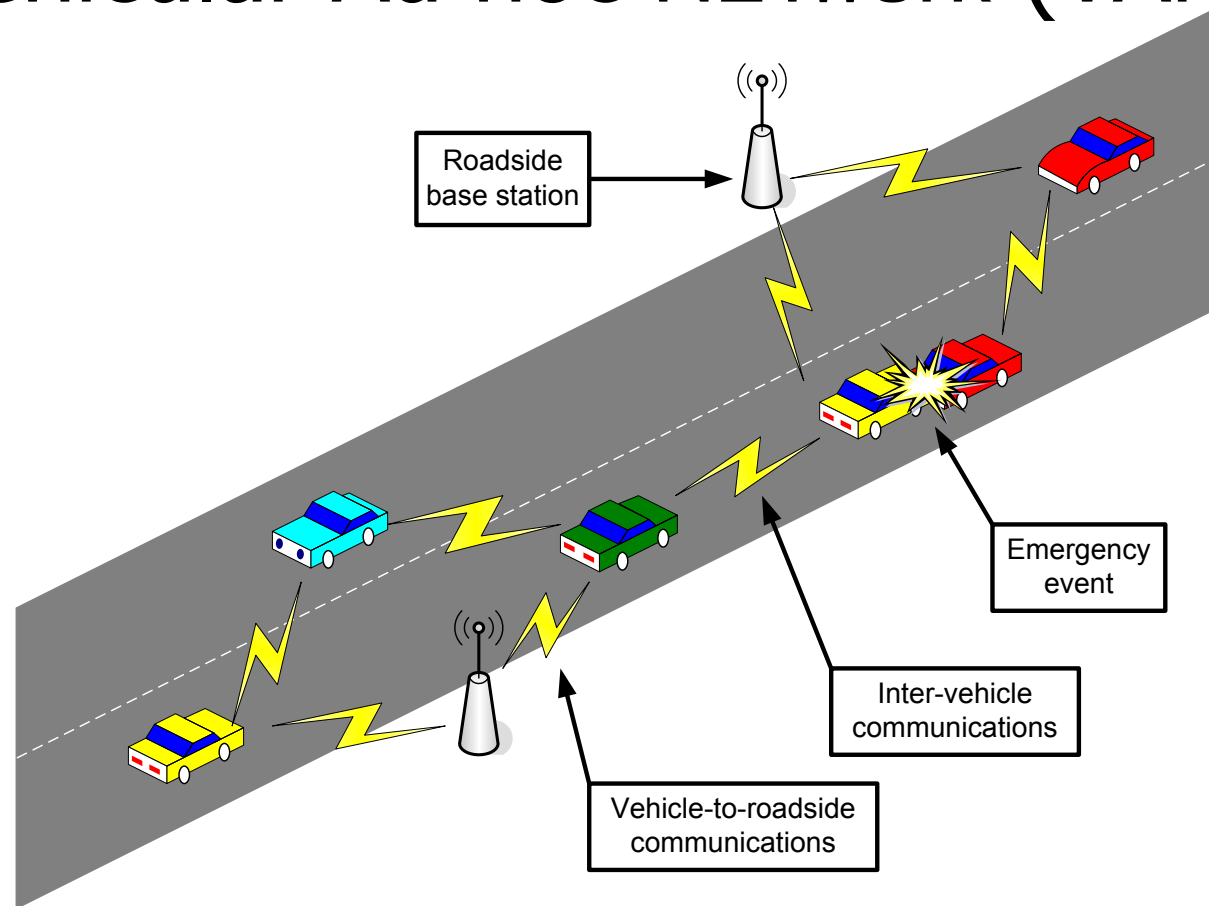


Sensor Network Security

- *Resource constraint*
 - *Limited CPU processing power*
 - *Limited Battery – attacker can deplete.*
 - *Need lightweight crypto protocols*
- *Physical Security*
 - *Capture, Cloning, and Tampering easy.*
- *Wireless Programming on Devices possible*
 - *Additional security risk*



Vehicular Ad hoc NETWORK (VANET)



- *Communication: typically over the Dedicated Short Range Communications (DSRC) (5.9 GHz)*
- *Example of protocol: IEEE 802.11p*

Vehicular communications: why?



- *Combat the awful side-effects of road traffic*
 - *In the EU, around 40'000 people die yearly on the roads; more than 1.5 millions are injured*
 - *Traffic jams generate a tremendous waste of time and of fuel*
- *Most of these problems can be solved by providing appropriate **information** to the driver or to the vehicle*

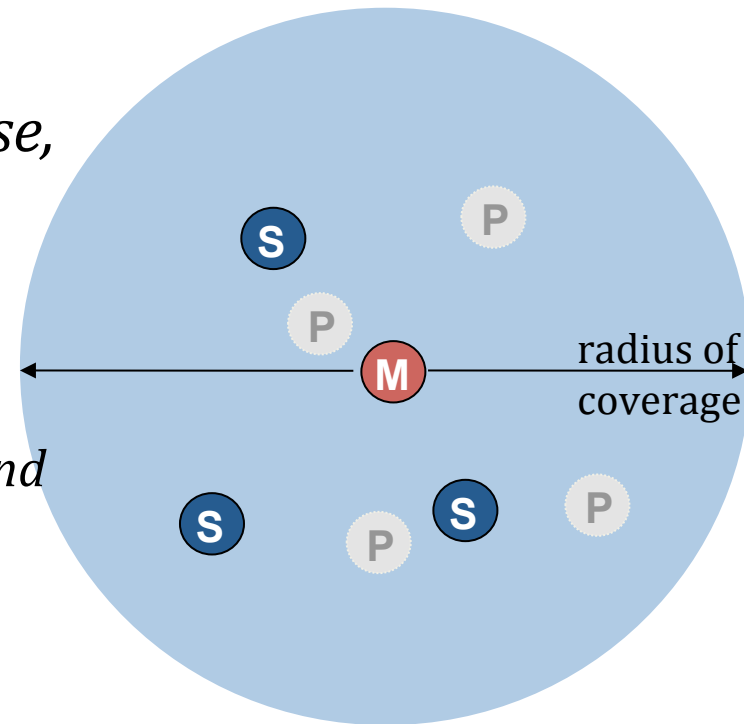
Why Security important?




- *Bogus Traffic Information*
- *Disruption of road network/traffic movement*
- *Cheating with identity, speed, location*
- *Jamming*
- *Location/privacy issues*
- *Security requirements:*
 - Sender authentication, Verification of data consistency, Availability, Non-repudiation, Privacy, Real-time constraints



802.15: Personal Area Network

- *less than 10 m diameter*
- *replacement for cables (mouse, keyboard, headphones)*
- *ad hoc: no infrastructure*
- *master/slaves:*
 - *slaves request permission to send (to master)*
 - *master grants requests*
- *802.15: evolved from Bluetooth specification*
 - *2.4-2.5 GHz radio band*
 - *up to 721 kbps*



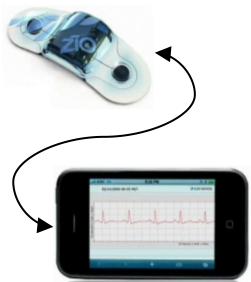
-  Master device
-  Slave device
-  Parked device (inactive)

PAN Security

- *Short-range communications, master-slave principle*
- *Eavesdropping is difficult:*
 - Frequency hopping
 - Communication is over a few meters only
- *Security issues:*
 - Authentication of the devices to each other
 - Confidential channel
 - *Based on secret link key*

IoT Devices and Security

- The market for wearable wireless sensors is projected to grow to more than 420 million devices by 2014.
- Fundamental applications in patient monitoring, personalized healthcare, telemedicine, and athlete training.



**1. Apple
iPhone
SensorStrip**



**2. Nike +
iPod Sports
Kit**



**3. Nokia
Sports
Tracker**



**4. Toumaz
Life
Pebble**

- Security is critical because these devices generate medical data, and challenging given that they have low power and computation capabilities.

References

- *Chapter 8, Kurose Ross, **Computer Networking: A Top-Down Approach**, for wireless network architecture overview*
- *Chapter 1 and 2, L. Buttyan and J. P. Hubaux, **Security and Cooperation in Wireless Networks** (note: the book leans towards game theory, restrict your reading to security. Cellular security is covered in detail – the book is slightly old - missing 4G networks)*
- *Günter Schäfer, **Security in Fixed and Wireless Networks**, Wiley*
- *Acknowledgement: foils are adapted from Buttyan, Kurose-Ross, Schafer primarily. Special thanks to Prof Schafer for sharing foils in advance.*