

Blue – Harprabh

Orange – Alejandro

Purple - Charlie

- Customer returns to adding items
  - In paying state, customer chooses to cancel paying and go back to adding items
  - Once coins/bills have been paid into the checkout, cannot go back
- Customer does not want to bag a scanned item
  - Customer choose to not bag the previously scanned item
- Customer looks up product
  - Customer enters a String representing the name of the product, and a list of matching products is returned.
- Customer enters PLU code for a product
- Customer enters their membership card information
  - They enter the membership number
- Customer pays with gift card
  - Basically, the same as credit/debit. Only swipe, no insert or tap. Make a separate issuer for gift cards
- Customer removes purchased items from bagging area
  - Done paying, remove items. Lock the checkout until items are removed.
- Customer enters number of plastic bags used
  - Enters a number, balance goes up by \$x.xx for each bag used
- Station detects that the weight in the bagging area does not conform to expectations
  - Already done
- Station detects that the paper in a receipt printer is low.
  - Track it ourselves when we add paper or print. Use the same algorithm as the prof's code to calculate. Something like `Checkout.isLowOnPaper()` returns true when low
- Station detects that the ink in a receipt printer is low.
  - Track it ourselves when we add ink or print. Use the same algorithm as the prof's code to calculate. Something like `Checkout.isLowOnInk()` returns true when low

The following require an attendant to be logged in to do:

- Attendant logs in to their control console
- Attendant approves a weight discrepancy
  - Sets expected weight to current weight
- Attendant removes product from purchases
  - Will have to implement tracking the purchases
- Attendant looks up a product

- Same as customer
- Attendant blocks a station
  - A blocked station cannot be used.
- Attendant logs out from their control console
- Attendant starts up a station
- Attendant shuts down a station

The following don't require an attendant to be logged in. IDK if we should simulate the physical key.

- Attendant adds paper to receipt printer
- Attendant adds ink to receipt printer
- Attendant empties the coin storage unit
- Attendant empties the banknote storage unit
- Attendant refills the coin dispenser
- Attendant refills the banknote dispenser