

SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

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## 2.1P - In Person Check-in 1 - Tools

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## 2.1P: In Person Check-in 1 – Answer Sheet

1. Briefly describe your prior experience with programming.

I started programming in November of 2021

I began with python for a month and then started learning ruby, I perfected my basic knowledge of ruby allowing me to complete mid-level puzzles on coding sites, after that I started learning ruby on rails which allowed me to follow a few tutorials to create clones of commonly known websites such as Airbnb and twitter, I then started to create my own portfolio website which is as of now still in progress.

2. Based on what you have seen so far, what do you think will be most challenging about this unit?

having to learn c# as I already understand the concepts being taught I just don't know the syntax.

3. What can you do to prepare yourself for that challenge (resources you can use, approach to studying etc.)?

several coding websites and online study, possibly create a quick project in c#.

4. Is there anything you think the teaching staff should know to best help you this semester?

Not specifically I generally learn the best when being allowed to study on my own then chatting with tutors to answer any questions I have racked up.





