

SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

2.4P - Case Study Iteration 1 - Identifiable Object

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```
1  using System;
2
3  namespace SwinAdventure
4  {
5
6      public class IdentifiableObject
7      {
8
9          private string _name;
10
11          private string[] _identifiers = new string[15];
12
13          private bool _are_You;
14
15          private string empty_string = "";
16
17
18          public IdentifiableObject(string[] identifiers, string name)
19          {
20              if (identifiers.Length != 0)
21              {
22                  for (int i = 0; i < identifiers.Length; i++)
23                  {
24                      _identifiers[i] = identifiers[i];
25                  }
26              }
27              _name = name;
28
29          }
30
31          public void Add_Identifier(string new_identifier)
32          {
33
34              _identifiers[2] = new_identifier;
35          }
36
37          public string[] Identifiers { get { return _identifiers; } }
38
39          public string First_id
40          {
41
42              get
43              {
44
45                  if (_identifiers[0] == null)
46                  {
47                      return "";
48                  }
49                  else
50                  {
51                      return _identifiers[0];
52                  }
53              }
54          }
```

```
54     }
55
56     public void Are_You(string possible_id)
57     {
58
59         _are_You = false;
60
61         for (int i = 0; i < _identifiers.Length; i++)
62         {
63             if (_identifiers[i] != null) {
64
65                 if (possible_id.ToLower() == _identifiers[i].ToLower())
66                 {
67                     _are_You = true;
68                 }
69             }
70         }
71     }
72
73     public bool Are_You_Return
74     {
75         get
76         {
77             return _are_You;
78         }
79     }
80 }
81 }
```

```
1  using SwinAdventure;
2  using NUnit.Framework;
3
4  namespace _2._4P_tests
5  {
6      public class Tests
7      {
8
9          [SetUp]
10
11          public void Setup() { }
12
13          [Test]
14          public void Test1()
15          {
16
17              //ARRANGE
18              string[] input_identifiers = { "id1", "id2", "id3" };
19
20              string input_name = "test";
21
22              IdentifiableObject test_object_1 = new
↪ IdentifiableObject(input_identifiers, input_name);
23
24              string are_you_test_input = "id2";
25
26              //ACT
27
28              test_object_1.Are_You(are_you_test_input);
29
30              bool are_you_return = test_object_1.Are_You_Return;
31
32              //ASSERT
33
34              if (are_you_return)
35              {
36                  Assert.Pass();
37              }
38              else
39              {
40                  Assert.Fail();
41              }
42
43          }
44
45          [Test]
46
47          public void Test2()
48          {
49              //ARRANGE
50              string[] input_identifiers = { "id1", "id2", "id3" };
51
52              string input_name = "test";
```

```
53
54     IdentifiableObject test_object_1 = new
↪   IdentifiableObject(input_identifiers, input_name);
55
56     string are_you_test_input = "id7";
57
58     //ACT
59
60     test_object_1.Are_You(are_you_test_input);
61
62     bool are_you_return = test_object_1.Are_You_Return;
63
64     //ASSERT
65
66     if (are_you_return)
67     {
68         Assert.Fail();
69     }
70     else
71     {
72         Assert.Pass();
73     }
74 }
75
76 [Test]
77
78 public void Test3()
79 {
80     //ARRANGE
81     string[] input_identifiers = { "id1", "id2", "id3" };
82
83     string input_name = "test";
84
85     IdentifiableObject test_object_1 = new
↪   IdentifiableObject(input_identifiers, input_name);
86
87     string are_you_test_input = "ID1";
88
89     //ACT
90
91     test_object_1.Are_You(are_you_test_input);
92
93     bool are_you_return = test_object_1.Are_You_Return;
94
95     //ASSERT
96
97     if (are_you_return)
98     {
99         Assert.Pass();
100     }
101     else
102     {
103         Assert.Fail();
```

```
104     }
105 }
106
107 [Test]
108
109 public void Test4()
110 {
111     //ARRANGE
112
113     string[] input_identifiers = { "id1", "id2", "id3" };
114
115     string input_name = "test";
116
117     IdentifiableObject test_object_1 = new
↪ IdentifiableObject(input_identifiers, input_name);
118
119     string first_id_test_string = "id1";
120
121     //ACT
122
123     string first_id = test_object_1.First_id;
124
125     //ASSERT
126
127     if (first_id_test_string == first_id)
128     {
129         Assert.Pass();
130     }
131     else
132     {
133         Assert.Fail();
134     }
135 }
136
137 [Test]
138
139 public void Test5()
140 {
141     //ARRANGE
142
143     string[] input_identifiers = { };
144
145     string input_name = "test";
146
147     IdentifiableObject test_object_1 = new
↪ IdentifiableObject(input_identifiers, input_name);
148
149     string first_id_test_string = "";
150
151     //ACT
152
153     string first_id = test_object_1.First_id;
154
```

```
155         //ASSERT
156
157         if (first_id_test_string == first_id)
158         {
159             Assert.Pass();
160         }
161         else
162         {
163             Assert.Fail();
164         }
165     }
166
167     [Test]
168
169     public void test6()
170     {
171         //ARRANGE
172
173         string[] input_identifiers = { "id1", "id2" };
174
175         string input_name = "test";
176
177         IdentifiableObject test_object_1 = new
↪ IdentifiableObject(input_identifiers, input_name);
178
179         string new_id_string = "id3";
180
181         //ACT
182
183         test_object_1.Add_Identifier(new_id_string);
184
185         string[] identifiers = test_object_1.Identifiers;
186
187         //ASSERT
188
189         if (new_id_string == identifiers[2])
190         {
191             Assert.Pass();
192         }
193         else
194         {
195             Assert.Fail();
196         }
197     }
198 }
199
200 }
201 }
```

