Intro to Research / Conference Cycle

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Course objectives

Hopefully, after the class you guys, will have an idea about...

- •What is research?
- •Why is it popular or why is it not?
- •How to approach a research project?
- •How to actually do it?
- •What is to be autonomous in your project?
- •How to present the results?
- •What is to give a feedback on the projects of your colleagues?

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• • • Starting from the basics... What is Research?

research

noun [U] • UK (1) /ri'ss:tf/ UK /'ri:.ss:tf/ US (1) /'ri:.ss:tf/ UK /ri'ss:tf/ UK Also researches [plural]

a detailed study of a subject, especially in order to discover (new) information or reach a (new) understanding:

That is from dictionary.cambridge.org

That is from oxforddictionaries.com

(also researches)

The systematic investigation into and study of materials and sources in order to establish facts and reach new conclusions.

What about the etymology of Research Online Etymology Dictionary says

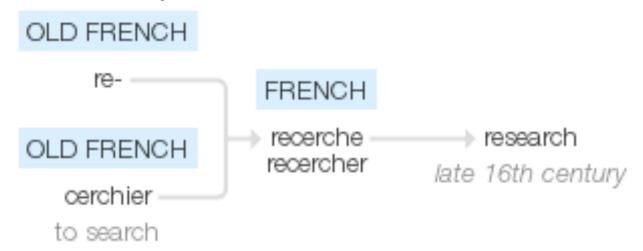
research (n.)

recercher (see **research** (v.)). Meaning "scientific inquiry" is first attested 1630s. Phrase **research** and development is recorded from 1923.

research (v.)

1590s, from Middle French recercher, from Old French recercher "seek out, search closely," from re-, intensive prefix (see re-), + cercher "to seek for," from Latin circare "go about, wander, traverse," in...

Google returns it in a nice picture...



• • Point is...

Research project



Something new!

- Usually "something new" means to produce something that didn't exist before
- Something new can be a new tool
- Something new can be a new knowledge
- Something new can be a new equipment
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• • • Research can be...

Fundamental

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Applied

- Sometimes refereed to as 'basic' as well
- Main goal is to get the knowledge

- Solving practical problems
- Main goal is to solve a practical challenge

Ideally, they form a perfect tandem and complement one another

• • But what are we going to do?

- We will start by obtaining some new knowledge and sharing it with our groupmates
- This knowledge will be mostly analytical at this stage
- You will have individual assignments on CS and Networks' related subjects
- We will exchange our new knowledge through presentations and related feedback



Our main interaction is in a form of a seminar



You can choose your own subject or here's a list of projects that can be considered...

Project No 1 Evolution of Networks: accomplishments and perspectives

- Study 'how Internet appeared' ©
- Study the main stages of networks' development
- Prepare a corresponding timeline
- Study recent advances, including 5G -> 6G
- Draw conclusions, share with your groupmates your perspective about the Future Networks
- Present your results

Project No 2 Estimating Software Quality: functional and non-functional requirements

- Study the parameters utilized for measuring software quality
- Classify them into functional or not
- Study several metrics for these parameters
- Synthesize these data in a table or a schema
- Try some software and measure its quality
- Draw conclusions, advice your groupmates which parameters are rather crucial, which have a correlation between them, etc.
- Present your results

Project No 3 Quantum Computing: Applications and Impact in Computer Science

- Study the main idea behind Quantum Computing
- Study the evolution of this discipline
- Study the impact in Information Security and Computational Complexity (and maybe other fields)
- Present an example of a problem when a complexity gets reduced
- Draw conclusions about the current state and perspectives in Quantum Computing
- Present your results

Project No 4 Artificial Intelligence: new era in Computer Science?

- Study the main accomplishments in the area of AI, and maybe their chronology
- Study the current application areas of Al
- Study the advantages and disadvantages of the Al techniques applied in various domains
- Classify the existing techniques and present a comparison between those
- Draw conclusions about the current state and perspectives in AI
- Present your results

Project No 5 Mathematical Models in Networks: related problems and complexity issues

- Study the major CS problems that arise in the area of networks' analysis and management
- Study the models widely utilized in networks' analysis
- Study the related problems of analysis and synthesis over these models
- Classify the existing techniques for such analysis and synthesis and related complexity issues
- Draw conclusions about the effectiveness of the existing formal approaches in networks' analysis and management
- Present your results

Project No 6 Quality of Experience and End Users as stakeholders in Networks

- Study the notion of the QoE
- Study the related network parameters
- Analyze the motivation of the QoE consideration and the importance of end-users for various networks
- Study the existing techniques for the QoE evaluation
- Draw conclusions about the effectiveness of these techniques for various services / networks
- Present your results

Project No 7 Security and Cybersecurity in Real World

- Study the notions of security and cybersecurity
- Study recent advances in the related areas
- Study the notions of trust and privacy and their criticality in computer networks
- Study the relevant attacks
- Try relevant existing software solutions, such as IDS, vulnerability scanners, key generators, etc.
- Draw conclusions about the current state of the art and perspectives (in terms future crisis?)
- Present your results

Attention to all projects!

- You should present the results of your research, i.e., you should draw your own conclusions
- You can and you should use various sources of information but only for your analysis, not to copy somebody's else conclusions
- It's important to cite the sources of information what you used and for which purpose
- We will exchange our new knowledge through presentations and related feedback



Our main interaction is in a form of a seminar

Different sources of information

- Books in reputable publishers, such as Springer, Academic Press, etc.
- For most recent results, publications from certain databases:
- DBLP computer science bibliography
- Google Scholar bibliographic database
- IEEE Xplore digital library to IEEE letters, magazines, proceedings, ...
- Scopus database of peer-reviewed literature
- Web of Science (Web of Knowledge) citation indexing service

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Attention: Not any source online is verified



Thank you!