

Meyers Tom

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education

Artesis Plantijn Hogeschool **AP**

Bachelor Electronics-ICT.

Duration—3 years.

Relevant Coursework—Electronics, PCB manufacturing, Rest api's, testing, UX design, Angular, Mobile development (android and flutter), Embedded systems, IoT.

In progress

Gesubsidieerd Technisch Institute Mortsel **GTI**

High School.

Duration—3 years.

Relevant Coursework—Electronics, Mechanics/Physics.

2016

technical skills

Languages Dutch **Native**. English **Fluent**.

Programming C. C++. Python. Java. C#.

Tools CI/CD, Devops, Scrum, Unit tests.

Markup \LaTeX . HTML. CSS. Markdown.

Work Flow Arch Linux. Tiling window manager. VIM text editor. Shell scripting.

projects

TOS GNU/Linux My own Linux distribution based on Arch Linux.

Live Iso—You can try the live iso here.

Repository—TOS Hosts its own packages and kernel here.

Duration—6 months and going.

Automated Paintball gun Scan for movement and automatically move the gun there to shoot the target.

Duration—1 year.

3D First Person Shooter Operation Red Dragon is a 3D first person shooter available on Steam

Steam Page—For more information about the game visit here.

work experience

Escape Rooms Software/Hardware Developing at **Big Moose Projects**.

August-September, 2017

Teaching Teaching programming at **Codefever**.

September 2017 - now

programming competitions

1st place Artesis Plantijn CTF

2019

3th place Hack The Future hackathon

2019