

# Meyers Tom

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## introduction

Seasoned Belgian developer with 3 years experience working with Agile and designing of software solutions with security in mind. Offering strong knowledge of the Linux ecosystem, DevSecOps, Java, Angular, secure development with OWASP, ISO27001 and NIST.

## technical skills

**Languages** Dutch **Native**. English **Fluent**.

**Programming** C, C++, Python, Java, Dart, Typescript and Javascript

**Scripting** POSIX Shells (Bash/Dash), Python

**Web Technology** Angular, SASS, Typescript, Nodejs, Vue, Javascript, HTML, CSS

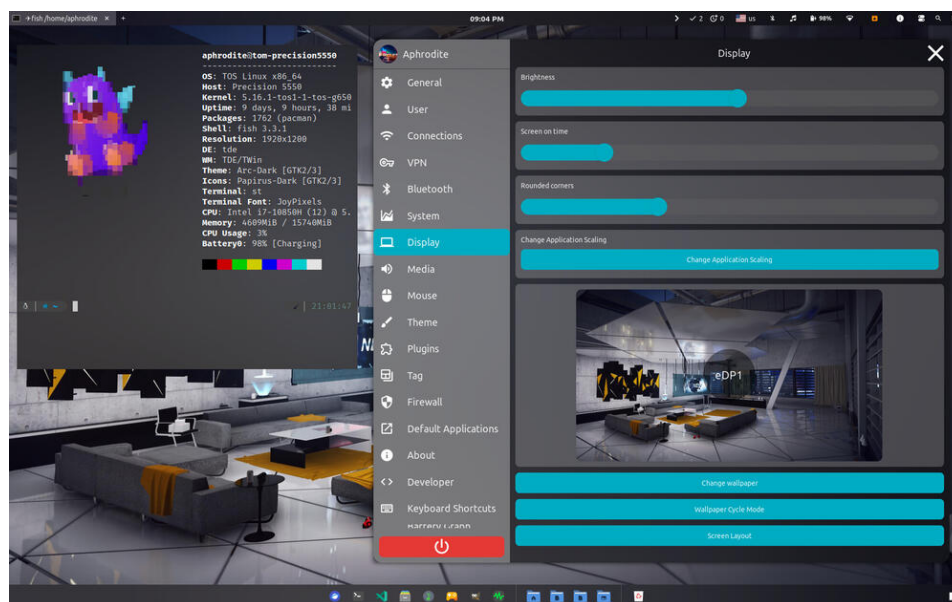
**Markup** L<sup>A</sup>T<sub>E</sub>X. Markdown.

**Miscellaneous** Jenkins, Bamboo, Devops, Scrum, Unit & Integration tests, Docker, Kubernetes.

**Work Flow** Arch Linux. Tiling window manager. VIM text editor. Shell scripting.

## projects

**TOS GNU/Linux** My own Linux distribution based on Arch Linux.<sup>1</sup>



**Live Iso**—You can try the live iso [here](#).<sup>1</sup>

**Repository**—TOS Hosts its own packages and Linux kernel [here](#).<sup>1</sup>

**Duration**—3 years and ongoing.

<sup>1</sup>Servers are hosted in Germany, if you are visting from outside the EU, expect high ping and latency.

**Automated Paintball gun** Scan for movement and automatically move the gun there to shoot the target. The goal of this project is to assist when going to paintball, it will detect movement from the 'enemy' team and start shooting paintball's there.



**Duration**—1 year.

**3D First Person Shooter** Operation Red Dragon is a 3D first person shooter with realistic graphics available on Steam.



**Steam Page**—For more information about the game visit [here](#).

## education

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### Artesis Plantijn University **AP**

2017-2020

Bachelor's Electronics-ICT.

**Duration**—3 years.

**Relevant Coursework**—Electronics, PCB manufacturing, Rest api's, testing, UX design, Angular, Mobile development (android and flutter), Embedded systems, IoT.

### Holon Institute of Technology **HIT**

2020

Studying abroad in Isreal as an exchange student for Artesis Plantijn University (Erasmus project).

**Duration**—6 months.

**Relevant Coursework**—Data analysis/mining, Artificial Intelligence (NLP), Compiler design.

### Gesubsidieerd Technisch Institute Mortsel **GTI**

2016

High School.

**Duration**—3 years.

**Relevant Coursework**—Electronics, Mechanics/Physics.

## work experience

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**iDalko - Premium Atlassian Partner** Security product engineer at **iDalko**.

2020 - present

**Escape Rooms** Software/Hardware Development at **Big Moose Projects**<sup>2</sup>.

August - September, 2017

**Teaching** Teaching programming for children at **Codefever**<sup>3</sup>.

2017 - 2019

## programming competitions

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**1st place** Artesis Plantijn CTF

2019

**3th place** Hack The Future hackathon

2019

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<sup>2</sup>This company is no longer active

<sup>3</sup>This website is only displayed in dutch