



Bahria University, Islamabad
Department of Software Engineering
Data Structures & Algorithms Lab
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Comments:

Signature

Code:

All the code files are uploaded on GitHub: https://github.com/CharlieFour/DSA_Lab

You can check out the code on GitHub in Open_Ended folder.

List.h

```
#pragma once
typedef struct Node* Nodeptr;

struct Node{
    int exponent;
    int number;
    Nodeptr next;
    Nodeptr prev;
};

class List
{
public:
    Nodeptr list;
    int length;
    List();
    void iAE(int x, int y);
    void clear();
};
```

List.cpp

```
#include "list.h"
#include <iostream>
#include <fstream>

List::List(){
    list = nullptr;
    length = 0;
}

void List::iAE(int x, int y){
    if(list == nullptr){
        Nodeptr p = new Node;
        p->number = x;

        p->exponent = y;
        p->prev = list;
        p->next = nullptr;
```

```
list = p;

length++;
return;
}
Nodeptr p = list;
while(p->prev != nullptr){
    p = p->prev;
}
Nodeptr q = new Node;
p->number = x;
p->exponent = y;
q->prev = nullptr;
q->next = p;
p->prev = q;

length++;
}

void List::clear(){
    Nodeptr p = list->prev;
    while(p->prev != nullptr){
        Nodeptr q = p->next;
        delete p;
        p = q;
    }
}
```

Polynomial.h

```
#pragma once

#include <iostream>
#include <fstream>
#include "list.h"

class Polynomial
{
public:
    Polynomial();
    Polynomial(int d);
    List readPolynomial(std::string fileName);
    List addPolynomial(List p1, List p2);
    List multiplyPolynomial(List p1, List p2);
    void evaluatePolynomial(int x, List p);
};
```

Polynomial.cpp

```
#include "polynomial.h"
#include "list.h"
#include <iostream>
#include <sstream>
#include <string>
#include <cctype>
#include <cmath>

Polynomial::Polynomial() {
}

Polynomial::Polynomial(int d) {
}

List Polynomial::readPolynomial(std::string fileName)
{
    List list;
    std::ifstream file(fileName);
    int x = 0, y = 0; // x is the coefficient, y is the exponent
    std::string line;
    if (getline(file, line)) {
        int i = 0;
        while (i < line.size()) {
            if (isdigit(line[i]) || (line[i] == '-' &&
isdigit(line[i + 1]))) {
                // Read the coefficient (may be multi-digit or
negative)

                std::string coeffStr;
                if (line[i] == '-') {
                    coeffStr += '-';
                    i++;
                }
                while (isdigit(line[i])) {
                    coeffStr += line[i++];
                }
                x = std::stoi(coeffStr);

                // Check if exponent follows
                if (line[i] == 'x') {
                    i++; // Skip 'x'
                    if (i < line.size() && line[i] == '^') {
                        i++; // Skip '^'

                        std::string expStr;
                        while (isdigit(line[i])) {
                            expStr += line[i++];
                        }
                        y = std::stoi(expStr);
                    }
                }
            }
        }
    }
}
```

```
    else {
        y = 1; // Implicit exponent 1 for terms
like '2x'
    }
    } else {
        y = 0; // Constant term
    }

    // Add the term to the list
    list.iAE(x, y);
}
i++;
}
}
file.close();
return list;
}

List Polynomial::addPolynomial(List p1, List p2)
{
    Nodeptr current1 = p1.list;
    Nodeptr current2 = p2.list;
    List result;
    while(current1 != nullptr)
    {
        while(current2 != nullptr)
        {
            if(current1->exponent == current2->exponent)
            {
                result.iAE(current1->number + current2->number,
current1->exponent);
            }
            current2 = current2->prev;
        }
        current1 = current1->prev;
    }
    return result;
}

List Polynomial::multiplyPolynomial(List p1, List p2)
{
    Nodeptr current1 = p1.list;
    Nodeptr current2 = p2.list;
    List result;
    while(current1 != nullptr)
    {
        while(current2 != nullptr)
        {
            result.iAE(current1->number * current2->number,
current1->exponent + current2->exponent);
        }
    }
}
```

```
        current2 = current2->prev;
    }
    current1 = current1->prev;
}
return result;
}

void Polynomial::evaluatePolynomial(int x, List p)
{
    Nodeptr current = p.list;
    int result = 0;
    while(current != nullptr)
    {
        result = result + pow((current->number * x), current->exponent);
    }
    std::cout << "The value of the polynomial at x = " << x << "
    is: " << result << std::endl;
}
```

main.cpp

```
#include <iostream>
#include "../libraries/polynomial.h"
#include "../libraries/list.h"
#include <limits>

using namespace std;

void menu();
int getInput();

main()
{
    List p1, p2;
    Polynomial poly;
    List result;
    p1 = poly.readPolynomial("ptest1");
    p2 = poly.readPolynomial("ptest2");
    menu();
    int input = getInput();

    while(input != 4)
    {
        switch(input)
        {
            case 1:
                result = poly.addPolynomial(p1, p2);
                while(result.list != nullptr)
                {
                    cout << result.list->number << "x^" <<
result.list->exponent << " ";
                }
            }
        }
    }
```

```
        case 2:
            result = poly.multiplyPolynomial(p1, p2);
            cout << result.list->number << "x^" <<
result.list->exponent << " ";
            break;
        case 3:
            int a , b;
            a = getInput();
            poly.evaluatePolynomial(a, p1);
        case 4:
            cout << "Exiting..." << endl;
            break;
        default:
            cout << "Invalid choice. Please try again." <<
endl;
    }
    menu();
    input = getInput();
}
system("pause");
return 0;
}

void menu()
{
    cout << "1. Addition" << endl;
    cout << "3. Multiplication" << endl;
    cout << "3. Evaluate" << endl;
    cout << "4. Exit" << endl;
}

int getInput()
{
    int x;
    cout << "Enter the input: ";
    if(cin>>x)
    {
        return x;
    }
    else
    {
        cin.clear();
        cin.ignore(numeric_limits<streamsize>::max(), '\n');
        cerr << "Invalid input. Please enter a number." << endl;
        return getInput();
    }
}
```