



# 48024 Applications Programming

Dr Angela Huo



# Zoom Manner

- Chat: Message the lecturer if something is wrong
- Icon: Slow down or faster?
  - When you have a question, click “Raise hand”, I will unmute you and you can speak
  - Vote for a poll, click “Yes” or “No”
- Padlet: <https://padlet.com/angelahuo/appsprog>
  - I will answer the posted questions at the end of the lecture.

-  Yes
-  No
-  Raise hand

This subject adopts “flipped learning” teaching strategy. You need to complete the “Pre-class” activities to prepare for the interactive quiz and application questions in lectures, which help you prepare for the LMS exam.

# How you get support from us?

- **Live Lectures and Live Labs:** main scenarios for us to answer your questions, provide feedbacks or advise on your work.
- **U:PASS:** provides extra exercises to help you get better understanding about the materials.
- **Consultation time:** 3:30pm-4:30pm Tuesday [online booking](#)
- **Extra Consultation:** 5:10pm-6:00pm Tuesday [online booking](#)
- **Off the class:**
  - Check the FAQ on ED --- It's not the discussion board, no one answers questions there!
  - Ask your peers in the **Discussion Board on Canvas Lab page**
  - Ask your tutor
  - Forward the question to the subject coordinator

[Post your question to https://padlet.com/angelahuo/appsprog](https://padlet.com/angelahuo/appsprog)

# Any Feedback?

## About the lecture

**When:** Tuesday 1 March 2022

**Time:** 14:00 pm - 15:00 pm

**Zoom link for this meeting:** <https://utsmeet.zoom.us/j/83972106130> ↗

**Slides:** [48024 AUT 2022 W2.pdf](#) ↓

**Recording:** <https://cloudstor.aarnet.edu.au/plus/s/0DBqCfyTTTHC8Nm> ↗ (Password: #zqmuANG\_CA0)

**Padlet:** [padlet-2022AUT-2.pdf](#) ↓

**Response:** <https://cloudstor.aarnet.edu.au/plus/s/7SLJah7ZiGYqg08> ↗ (Password: #zqmuANG\_CA0)

**Feedback Survey:** Let us know if there is anything we can improve for the subject by filling out the [anonymous survey](#).

Post your question to <https://padlet.com/angelahuo/appsprog>

# Contents


Prep: Open Question Board(<https://padlet.com/angelahuo/appsprog>)


1. Announcement
2. Lab 3 Review
3. Week 4
  1. Quizzes
  2. Question board
4. Lab4 Preview

[Post your question to https://padlet.com/angelahuo/appsprog](https://padlet.com/angelahuo/appsprog)

# Avoiding Plagiarism – Engineering & IT

- You need to pass the quiz (12/15) to access the Assignment modules.
- You will have a better understanding about whether a behaviour is regarded as plagiarism or not.





**MODULE**

**Avoiding Plagiarism - Engineering & IT**

Undergraduate - Graduate

**Sang-Eun Oh**

↓ 15    ☆ 2

Post your question to <https://padlet.com/angelahuo/appsprog>

# On a more serious note:

- It your code is detected as “High similarity” by the system.  
It means majority of the codes are identical.  
You will receive a feedback with grade “0” on ED.
- What if it happens again?  
**Your grade will be pending for misconduct investigation.**

## NOTE:

- **You should write every line of code yourself except for code copied from the lecture notes, lecture code or lab code.**
- **DO NOT rely on any code outside of the class!**

[Post your question to https://padlet.com/angelahuo/appsprog](https://padlet.com/angelahuo/appsprog)

# Labs

- Java or Python?
  - You must complete Java solution to unlock the following labs.
  - You won't be able to access the following Python labs if not completing previous Python lab.
- MARKing:
  - The last submission before due will be counted into your final grade by summing up each test case score.
  - You can access the lab after the due date, but the late submission won't be assessed.
  - Labs and assignments are built upon the solutions of the due labs and assignments, so any submission later than the release of the following lab or assignment won't be assessed.
- Lab guide:
  - Become available in Lab page on Canvas after lecture day.

[Post your question to https://padlet.com/angelahuo/appsprog](https://padlet.com/angelahuo/appsprog)



# Supports

## Refresher Modules

- Module 3 and Module 4 are available for preparation for Study Module 5: Classes.
- They won't affect following lab assessment but are helpful for Study 5.

## Advanced Challenges

- Advanced challenge can be implemented either in Java or Python.
- Advanced challenge is graded by PASS or FAIL. Partially passing the test cases won't be credited.
- You can attempt the advanced challenges with improved programming skills after finishing all the lab exercises, assignment 1 and 2.
- No explanation or solution will be released before due (10<sup>th</sup> June).

# Lab 3 Review

## Slides



Lab 3 - Basic process



Tutor Demo - Longest Dry Spell



Number to Words



Post your question to <https://padlet.com/angelahuo/appsprog>

# Lab 3 Review -- Python

## Slides

☰ Lab 3 - Basic process	<div><div></div></div>	✓
⟷ Tutor Demo	<div><div></div><div></div></div>	✓
⟷ Number to Words	<div><div></div><div></div><div></div></div>	✓

# Lab 3 Summary

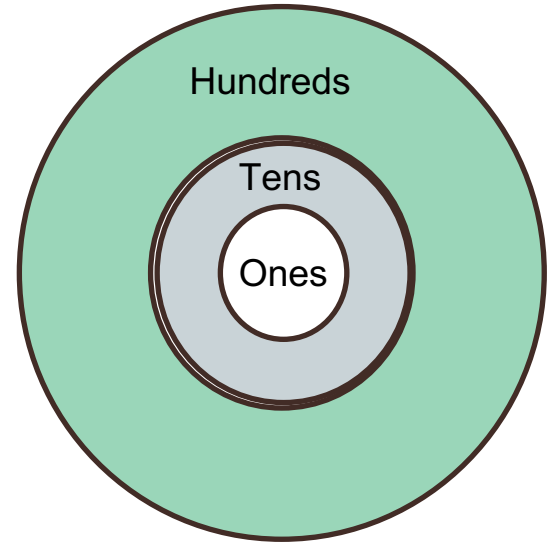
- Read in numbers between 0-999 until -1.
- Show the number in words.

Number: 234

two hundred and thirty four

Number: -1

- Breaking down the goal into incremental goals.
- Build it up from bottom up



# Reusable!



# Lab 3 Reflections

- **Your initial plan may not have all of the details right, and that the plan could change slightly when you hit unforeseen roadblocks or requirements for your code.** Trying to find and plan for these roadblocks ahead of time in this initial plan is the goal.
- **Combining all of the calls into a single line to make this code work could be a complicated concept to grasp. Take it step by step.**
  - `Count[value/10]++;`
- **Reduce the duplicated code as many as possible.**

**Question:** How to remove the ending space without adding extra line?

[Post your question to https://padlet.com/angelahuo/appsprog](https://padlet.com/angelahuo/appsprog)

# How to improve?

1. If an expression appears more than once,  
declare a variable for it.
2. If the methods share the common part,  
extract the common part as a new method.
3. If the method contains only one sentence?

# Week 4

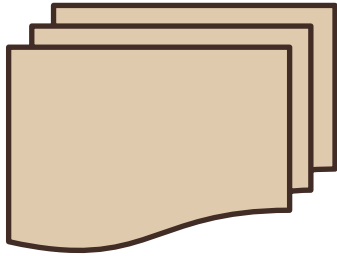
- Methods: functions vs procedures
- String functions
- Process: break it down, build it up.

## Patterns:

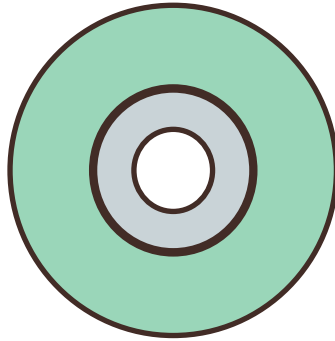
- String Loop
- For-each loop
- Merged read loop
- Read function
- Any, every, none
- Boolean functions

# How to build incremental goals?

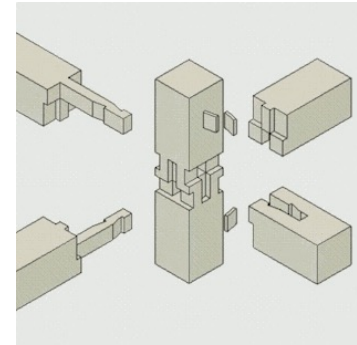
- Break down the solution into sequenced steps!



EASY  
Pattern



MEDIUM  
Process



HARD  
Functions & Procedures



# Quiz

- What is the difference between a function and a procedure?
- Can a procedure call a procedure? YES
- Can a procedure call a function? YES
- Can a function call a function? YES
- Can a function call a procedure? NO

# What is the method header?

- Goal: Find how many words in a sentence
  - `public static int wordCount(String sentence)`
- Goal: Check if a character is a vowel
  - `public static boolean isVowel(char c)`
- Goal: Find the highest rainfall
  - `public static double highestRainfall(double[] rainfall)`
- Goal: Show the highest rainfall
  - `public static void showHighestRainfall(double[] rainfall)`

# What's the executing sequence?

order  
→ left right  
← right left!

You could achieve the same thing using:

- String input = readString();
- int count = zCount(input);
- System.out.println("z count = " + count);

unknown

Then from there you can simplify it to:

- String input = readString();
- System.out.println("z count = " + zCount(input));

Then finally:

- System.out.println("z count = " + zCount(readString()));

# What's the executing sequence?

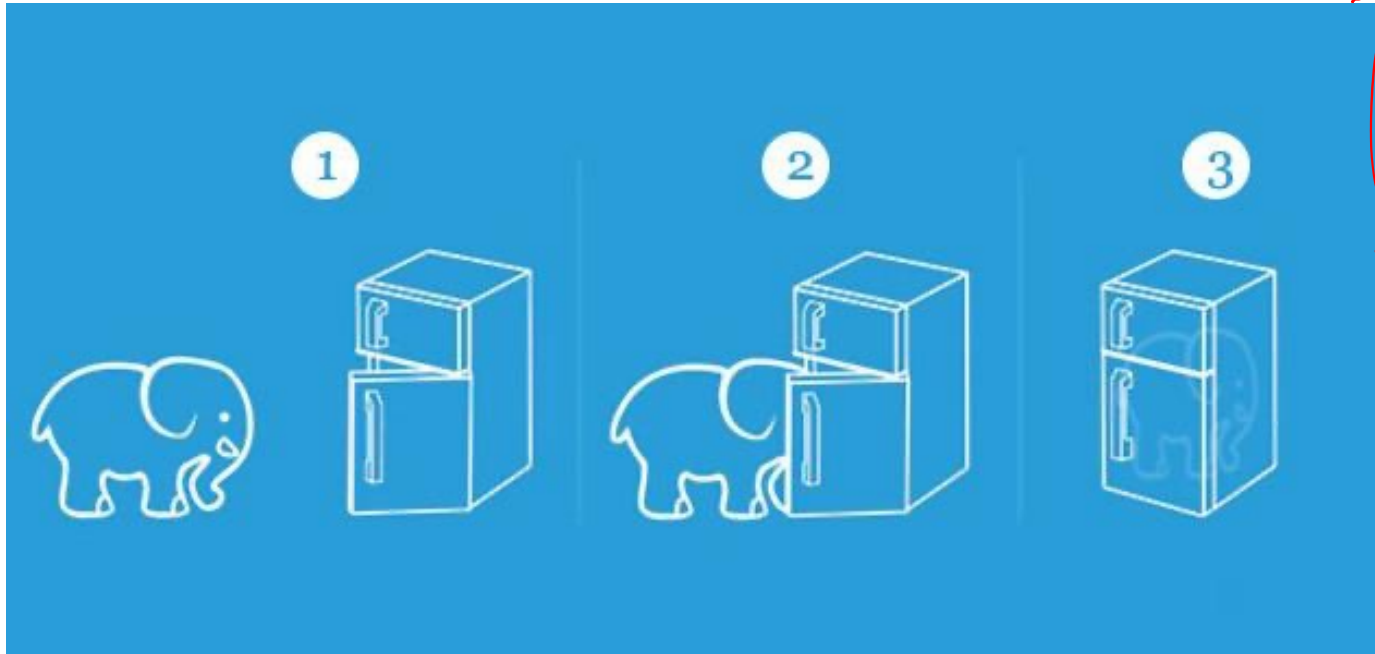
1	0, []
2	!, ++, --, ~, ++, --
3	*, /, %
4	+, -
5	«, », >>>
6	<, <=, >, >=, instanceof
7	==, !=
8	&
9	^
10	
11	&&
12	
13	?:
14	=, +=, -=, *=, /=, &=,  =, ^=, ~=, «=, »=, >>>=

Array [↓]

( )

- To ensure the code priority, adding () always works!

# How to break it down, then build it up?



*methods*

1. Input

2. Process

3. Output

1

2

3



2. Main



call

call

Input:  
Elephant

2.1

Output => Input:  
Size

2.2

Output:  
Refrig Ready

1. Method



# Whether two methods can share the same name?

- When two methods have the same name, the parameters must be different:
  - If the number of parameters is the same
    - Then the type of the parameters must be different!
- For example:
  - zWords(String[] sentences) *Java ✓*
  - zWords(String sentence)
- **Note:** Python works different! *Python X*

# Familiar with String Methods!

- Example: reading characters:

Java ✓

```
char c;  
while ((c = readChar()) != '\n') {  
    <use c>  
}
```

- Example: reading strings:

```
String s;  
while (!(s = readString()).equals("end")) {  
    <use s>  
}
```

For more, see the documentation: <https://docs.oracle.com/javase/8/docs/api/java/lang/String.html>

**Note:** Python works different!

!= ==

Post your question to <https://padlet.com/angelahuo/appsprog>



# Familiar with String Methods!

- What does it mean when there is a ("+") in the string methods?

- "aeiou".contains("+c);

- "+" means "append"

- Sentence.split(" +");

- "+" means 1 or more

WC

Java ✓

W  
W W W

- **Note:** Python works different!

- String.Trim() can remove the spaces before and after the string.

split() Python ✓

# Summary

Prep: Open Question Board(<https://padlet.com/angelahuo/appsprog>)

- Functions and Procedures ✓
  - Incremental Goals ✓
  - Executing sequence ✓
  - Method Overload ✓
  - String Methods ✓
- Java != Python.*
- Question Board Response!
  - Lab Preview

# Lab 4 Preview

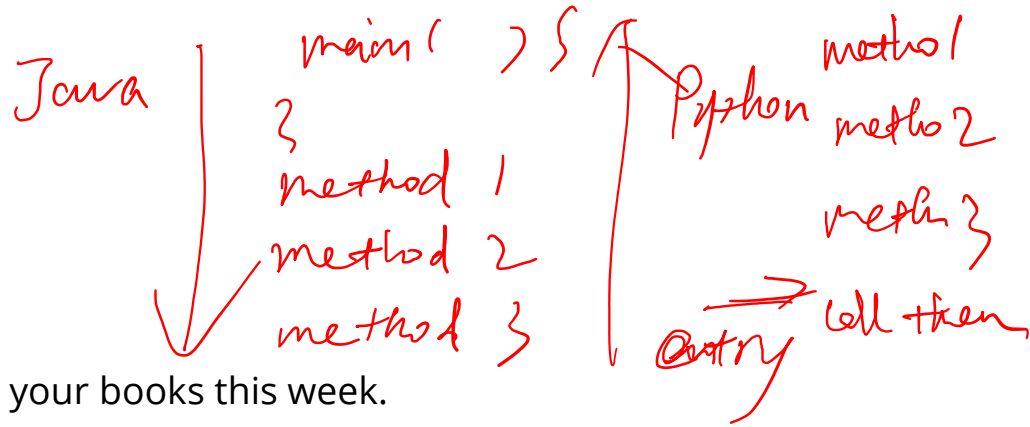
- Pattern Book:

- there should be 8 new patterns in your books this week.
- Patterns are not always spelled out as such in the lecture notes, and you should write it down if it looks like a pattern (merged read loop)

- Topic:

- Last week is all about breaking away from patterns and thinking up new solutions.
- This week: functions vs procedures, and the break it down, build it up approach. You break it down in a table, and you build it up in code.

- **Note:** Python works different!



# Timing

- 30 min Intro + Demo
- 10 min Form a group, do the levels/goals
- 30-50 minutes -- Groupwork
- Remaining time – Coding and Consulting!

See you next time!

# Contact

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- Contact information on Canvas