**Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**

1. Looking specifically within music related Kickstarter projects we see a variety of success based on subcategory. We see the most successful subcategory being rock music with 260/260 projects being successful at a 100% success rate. On the other hand, 0/60 jazz projects being successful at a 0% success rate. Given our current data we can draw the conclusion that on Kickstarter, rock music campaigns are more successful than jazz music campaigns.
2. Theater is the most popular category on Kickstarter, and plays are the most popular type of theater projects.
3. With the help of our line chart using “Date Created” we can see that more campaigns succeeded that were created within the month of May than in any other month

**What are some limitations of this dataset?**

This dataset primarily comes from the United States. Unfortunately it would be difficult to draw regional conclusions when comparing how United States and other countries use Kickstarter.

**What are some other possible tables and/or graphs that we could create?**

It would be interesting to create a similar line chart to the “Date Created”, but to exchange created date with date ended. This would give us insight into typical trends to when Kickstarter campaigns are terminated.

Another interesting table to look at would be a bar chart showing how many Kickstarter campaigns use each currency.