ORGANIZE VOLUNTEER INFORMATION

SUCCESS SKILL

Organize

THIS MEANS

Keep track of different information and belongings and put them in an order that makes sense to you

AMERICAN SIGN LANGUAGE

In Skillsville, we try to do the American Sign Language (ASL) sign every time we say the name of the Success Skill.

Scan the QR code with your phone to see the ASL sign for Organize:

SKILLSVILLE STRATEGY

Counting

SCHEDULE

- Meal/snack and conversation cards
- Presentation
- Episode – "Crop Farmer"
- Paper game – Fit the Budget
- Digital game – Plan, Pack, Go
- Wrap-up
- Send take home materials
- Clean up

VOLUNTEER CHECKLIST

❑ Welcome families to the Skillsville Family Program
❑ Assist families in signing in (if your organization has a registration list or sign-in sheet)
❑ Instruct families to partake in a meal or snack (if provided by the organization) and guide them to the seating area
❑ Encourage caregivers to use the Conversation Cards at their tables as a conversation starter with their family members and the families around them
❑ Assist families in cleaning up once the session starts
❑ Assist in distributing paper game materials
❑ Assist families in playing the paper game (see reverse), checking in regularly to make sure they understand the instructions
❑ Assist in distributing tablets and headphones
❑ Assist families as they log-in to the Skillsville Platform and digital game (see reverse)
❑ Assist in collecting tablets and headphones
❑ Assist in passing out the take-home materials
❑ Assist in cleaning up

PAPER GAME
Fit the Budget

GOAL OF THE GAME
Use the Organize Success Skill to arrange a budget

WHAT TO GIVE EACH FAMILY
Each player gets a **Budget**
Each group of 2 gets a set of **Equipment Pieces**

HOW TO PLAY
1. Make groups of 2 or 4 players.
2. Give each player a budget and place the **Equipment Pieces** between players. Have each player choose 1 of each kind of **Equipment Piece** (sports equipment). A piece that is larger is more expensive, and smaller pieces are less expensive.
3. Have players try to see how many pieces they can fit into their **Budget**. They may need to share and exchange their **Equipment Pieces**.
4. Players can trade the pieces with each other. Players should ask or offer pieces by explaining what they need. If a player can't fit all their pieces into their **Budget**, they are "over budget" if they have extra room they are "under budget"
5. The first round is over when all players have their 5 **Equipment Pieces** fit within the **Budget**.
6. For the second round, fold or cross out the highlighter row of the **Budget**. Then, ask everyone to mix up their pieces and try to organize their **Budget** again with the new reduced **Budget**. Younger children might find the reduced budget challenging. If a group is struggling, they can expand the **Budget** again.
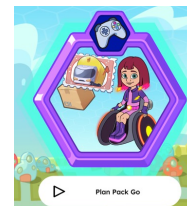
DIGITAL GAME
Delivery Driver

GOAL OF THE GAME
Use the Organize Success Skill to plan and prioritize the fastest, most efficient route

HOW TO LOGIN TO TABLETS AND FIND THE DIGITAL GAME
To log families into their account on the Skillsville Platform:
1. Tap on the Google Chrome Icon on the tablet's homepage or go to bit.ly/Skillsville.
2. Tap on the QR code on the Skillsville Platform homepage to sign in.
3. Hold the QR code from their Skillsville ID badge under the camera.
4. If the camera isn't scanning properly, you can also type in the passcode found at the bottom of the ID badge.
5. Open the Organize Bundle
6. Scroll through the activities until you find the digital game icon:
7. Tap on the digital game icon to play the game.

HOW YOU CAN HELP FAMILIES
1. Remind families to use their headphones and splitters so caregivers and children can listen and follow along with the game.
2. To begin gameplay, players tap the box and put it in the truck. Then they will drag their finger along the route they want their delivery driver to go. When they've made their route, they tap the orange truck icon in the top right of the screen.