

CHARLES PINE

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Summary

Analytical Software Developer with 1 year of background in software design and architecture. Researches and evaluates new software, frameworks and techniques to provide recommendations. Focused and driven collaborator skilled in mentoring onboarding employees and upgrading and debugging existing software.

Work Experience

Full Stack Developer | Astroworld - Houston, TX | 12/2021 - Current

- Managed both back-end and front-end aspects of development process.
- Participated in code review meetings, providing input on bugs, inefficiencies and potential solutions to emergent issues.
- Contributed back-end development experience and collaborated on multiple APIs crucial to functionality.
- Designed and implemented reusable components.

Receiver | Whole Foods - Spring, TX | 04/2019 - 03/2021

- Maintained work areas and kept organized.
- Put merchandise in assigned area, added tags and secured larger pieces as required.
- Utilized correct and safe operating procedures when using equipment such as forklifts and pallet jacks to load, unload and move materials.

Projects

Portfolio | *HTML, CSS, Javascript*

My personal portfolio showcasing project's that I've worked on. One of the main challenges for this project was figuring out how to host the website without losing functionality in the contact form. This challenge was overcome by using Netlify with a third-party website "Formspre", to maintain functionality.

Live: <https://www.charles-pine.netlify.app>

Github: https://github.com/CharliePine22/personal_website

Retro Chat Application | *ReactJS, Node.JS, HTML5, CSS, JSON, Express, Firebase, MongoDB, RestAPI*

A React application heavily based and influenced off of the old Aim(AOL Instant Messenger) chat application. It uses Chat Engine and Firebase for the backend

Live: <https://www.rjct-chat-app-v1.netlify.app>

Github: <https://github.com/CharliePine22/retro-chat-application>

Video Game Database | *NextJS, Node.JS, MongoDB, HTML, CSS, RestAPI, OAUTH, SteamAPI, RawgIO*

A video game database that allows users to track the video games they've: opened, wanted, or played. The user can then rank and sort their games, as well as fetch their steam library and get their stats on a specific game.

Github: https://github.com/CharliePine22/video_game_database

Skills

- Excellent communication and presentation skills.
- In-depth knowledge of web programming languages such as: HTML5, CSS, Bootstrap, JavaScript, React, NextJS, Node.Js, Express, MongoDB, SQL with specialization in PostgreSQL, PHP, Python, and Flask.
- Sound knowledge of Windows and Mac Operating System.

Education

University of Illinois At Chicago | Chicago, IL

Some College (No Degree): Kinesiology

- 3.8 GPA