

Bitwise Operations Test

<p>a = ?</p> <pre>int orig = 0xB0B0; int insert = 0x000C; int a = orig (insert << 12);</pre>	<p>a = ?</p> <pre>int orig = 0xA0A0; int insert = 0x0009; int a = orig ^ (insert << 8);</pre>
<p>XOR = ?</p> <pre>int orig = 0x3030; int insert = 0x0009; int a = orig (insert << 8) int b = orig (insert << 12) int XOR = a ^ b;</pre>	<p>AND = ?</p> <pre>int orig = 0x3030; int insert = 0x000E; int a = orig (insert << 4) int b = orig (insert << 8) int AND = a ^ b;</pre>
<p>result = ?</p> <pre>long value1 = 0xB0B0C0C0; long value2 = 0xB00BC00C; int result = (value1 << 4) ^ (value2 >> 12);</pre>	<p>result = ?</p> <pre>long value1 = 0xA00AD00D; long value2 = 0xAA00DD00; int result = (value1 << 4) ^ (value2 >> 8);</pre>
<p>result = ?</p> <pre>long value1 = 46; long value2 = 982; int result = (value1 << 4) ^ (value2 >> 8);</pre>	<p>result = ?</p> <pre>long value1 = 810; long value2 = 128; int result = (value1 << 8) ^ (value2 >> 4);</pre>
<p>right = ?</p> <pre>int i = 0x9090; int right = i (1 << 4);</pre>	<p>a = ?</p> <pre>long testValue = 0x55009900; int a = 0; if (testValue & (1 << 12)) { a = 1; } else { a = 2; }</pre>

a = ?

```
long testValue = 0xF0F07070;  
int a = 0;  
if (testValue & testValue | (1 << 8))  
{  
    a = 1;  
}  
else  
{  
    a = 2;  
}
```

a = ?, result = ?

```
long testValue = 0x77002200;  
int a = 0;  
if ((result = testValue ^ testValue & testValue  
    | (1 << 4)))  
{  
    a = 1;  
}  
else  
{  
    a = 2;  
}
```