

Bitwise Operations Test

<p>a = ?</p> <pre>int orig = 0xA406; int insert = 0x0055; int a = orig (insert << 14);</pre>	<p>a = ?</p> <pre>int orig = 0x7065; int insert = 0x00E2; int a = orig (insert << 15);</pre>
<p>OR = ?</p> <pre>int orig = 0xD60D; int insert = 0x0038; int a = orig (insert << 7) int b = orig (insert << 2) int OR = a b;</pre>	<p>AND = ?</p> <pre>int orig = 0x8AAE; int insert = 0x007F; int a = orig (insert << 7) int b = orig (insert << 11) int AND = a b;</pre>
<p>result = ?</p> <pre>long value1 = 0xF8EBF897; long value2 = 0x92A8B944; int result = (value1 << 2) ^ (value2 >> 6);</pre>	<p>result = ?</p> <pre>long value1 = 0xED9C749B; long value2 = 0xE524AE8D; int result = (value1 << 11) ^ (value2 >> 14);</pre>
<p>result = ?</p> <pre>long value1 = 12418; long value2 = 6549; int result = (value1 << 1) ^ (value2 >> 5);</pre>	<p>result = ?</p> <pre>long value1 = 8832; long value2 = 12641; int result = (value1 << 13) ^ (value2 >> 15);</pre>
<p>right = ?</p> <pre>int i = 0x705C; int right = i (1 << 11);</pre>	<p>a = ?</p> <pre>long testValue = 0x90F00010; int a = 0; if (testValue & (1 << 1)) { a = 1; } else { a = 2; }</pre>

a = ?

```
long testValue = 0x37006200;  
int a = 0;  
if (testValue ^ testValue & (1 << 13))  
{  
    a = 1;  
}  
else  
{  
    a = 2;  
}
```

a = ?, result = ?

```
long testValue = 0xBA000A00;  
int a = 0;  
if ((result = testValue ^ testValue & testValue  
    | (1 << 14)))  
{  
    a = 1;  
}  
else  
{  
    a = 2;  
}
```