## **Bitwise Operations Test**

```
a = ?
                                                        a = ?
int orig = 0x793F;
                                                        int orig = 0xCDC3;
int insert = 0x00AB;
                                                        int insert = 0x00E8;
int a = orig \mid (insert << 7);
                                                        int a = \text{orig } \land (\text{insert} << 9);
XOR = ?
                                                        XOR = ?
int orig = 0xDB9F;
                                                        int orig = 0xF0A1;
int insert = 0x008C;
                                                        int insert = 0x0096;
int a = orig \mid (insert << 7)
                                                        int a = orig \mid (insert << 3)
int b = orig \mid (insert << 9)
                                                        int b = orig \mid (insert << 1)
int XOR = a \wedge b;
                                                        int XOR = a \mid b;
result = ?
                                                        result = ?
long value1 = 0xB561AD43;
                                                        long value1 = 0x41751267;
long value 2 = 0x95A5D48A:
                                                        long value 2 = 0xD5EF9501:
int result = (value1 << 7) ^ (value2 >> 3);
                                                        int result = (value1 << 1) ^ (value2 >> 3);
                                                        result = ?
result = ?
long value 1 = 4748;
                                                        long value 1 = 15;
long value2 = 12179;
                                                        long value2 = 1169;
int result = (value1 << 5) ^( (value2 >> 6);
                                                        int result = (value1 << 15) ^ (value2 >> 13);
left = ?
                                                        a = ?
int i = 0x0844;
                                                        long testValue = 0x06000D00;
int left = i \mid (1 << 2);
                                                        int a = 0:
                                                        if (testValue & (1 << 1))
                                                        a = 1;
                                                        else
                                                        a = 2;
```

```
a = ?
                                                    a = ?, result = ?
long testValue = 0xC1006F00;
                                                    long testValue = 0x700CB006;
int a = 0;
                                                    int a = 0;
if (testValue & testValue | (1 << 11))
                                                    if ((result = testValue ^ testValue & testValue
                                                    | (1 << 11)))
a = 1;
                                                    a = 1;
}
else
                                                    else
a = 2;
                                                    a = 2;
```