

Bitwise Operations Test

<p>a = ?</p> <pre>int orig = 0x7070; int insert = 0x0005; int a = orig ^ (insert << 4);</pre>	<p>a = ?</p> <pre>int orig = 0xB0B0; int insert = 0x000A; int a = orig ^ (insert << 8);</pre>
<p>OR = ?</p> <pre>int orig = 0xB0B0; int insert = 0x0003; int a = orig (insert << 8) int b = orig (insert << 12) int OR = a b;</pre>	<p>OR = ?</p> <pre>int orig = 0xE0E0; int insert = 0x000B; int a = orig (insert << 8) int b = orig (insert << 12) int OR = a ^ b;</pre>
<p>result = ?</p> <pre>long value1 = 0x60067007; long value2 = 0x60607070; int result = (value1 << 4) ^ (value2 >> 12);</pre>	<p>result = ?</p> <pre>long value1 = 0xC00C6006; long value2 = 0xC0C06060; int result = (value1 << 12) ^ (value2 >> 4);</pre>
<p>result = ?</p> <pre>long value1 = 885; long value2 = 46; int result = (value1 << 8) ^ (value2 >> 12);</pre>	<p>result = ?</p> <pre>long value1 = 474; long value2 = 112; int result = (value1 << 4) ^ (value2 >> 8);</pre>
<p>cupcake = ?</p> <pre>int i = 0xA0A0; int cupcake = i ^ (1 << 4);</pre>	<p>a = ?</p> <pre>long testValue = 0xEE008800; int a = 0; if (testValue & (1 << 12)) { a = 1; } else { a = 2; }</pre>

a = ?

```
long testValue = 0x40045005;  
int a = 0;  
if (testValue | testValue & (1 << 12))  
{  
    a = 1;  
}  
else  
{  
    a = 2;  
}
```

a = ?, result = ?

```
long testValue = 0x50502020;  
int a = 0;  
if ((result = testValue ^ testValue | testValue  
& (1 << 12)))  
{  
    a = 1;  
}  
else  
{  
    a = 2;  
}
```