

## Bitwise Operations Test

<p>a = ?</p> <pre>int orig = 0xB0B0; int insert = 0x000F; int a = orig ^ (insert &lt;&lt; 8);</pre>	<p>a = ?</p> <pre>int orig = 0x7070; int insert = 0x0007; int a = orig ^ (insert &lt;&lt; 12);</pre>
<p>OR = ?</p> <pre>int orig = 0xF0F0; int insert = 0x000D; int a = orig   (insert &lt;&lt; 8) int b = orig   (insert &lt;&lt; 4) int OR = a   b;</pre>	<p>OR = ?</p> <pre>int orig = 0x6060; int insert = 0x000D; int a = orig   (insert &lt;&lt; 4) int b = orig   (insert &lt;&lt; 12) int OR = a   b;</pre>
<p>result = ?</p> <pre>long value1 = 0xAA00FF00; long value2 = 0xA00AF00F; int result = (value1 &lt;&lt; 12) ^ (value2 &gt;&gt; 4);</pre>	<p>result = ?</p> <pre>long value1 = 0x70704040; long value2 = 0x70074004; int result = (value1 &lt;&lt; 4) ^ (value2 &gt;&gt; 8);</pre>
<p>result = ?</p> <pre>long value1 = 33; long value2 = 897; int result = (value1 &lt;&lt; 4) ^ (value2 &gt;&gt; 8);</pre>	<p>result = ?</p> <pre>long value1 = 211; long value2 = 630; int result = (value1 &lt;&lt; 4) ^ (value2 &gt;&gt; 8);</pre>
<p>cupcake = ?</p> <pre>int i = 0x7070; int cupcake = i ^ (1 &lt;&lt; 4);</pre>	<p>a = ?</p> <pre>long testValue = 0x2200AA00; int a = 0; if (testValue &amp; (1 &lt;&lt; 4)) {     a = 1; } else {     a = 2; }</pre>

a = ?

```
long testValue = 0x10105050;  
int a = 0;  
if (testValue & testValue ^ (1 << 4))  
{  
    a = 1;  
}  
else  
{  
    a = 2;  
}
```

a = ?, result = ?

```
long testValue = 0x22002200;  
int a = 0;  
if ((result = testValue & testValue | testValue  
    ^ (1 << 4)))  
{  
    a = 1;  
}  
else  
{  
    a = 2;  
}
```