cs304 Software Engineering

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Southern University of Science and Technology Slides adapted from cs427 (UIUC) and cs304(SUSTech)

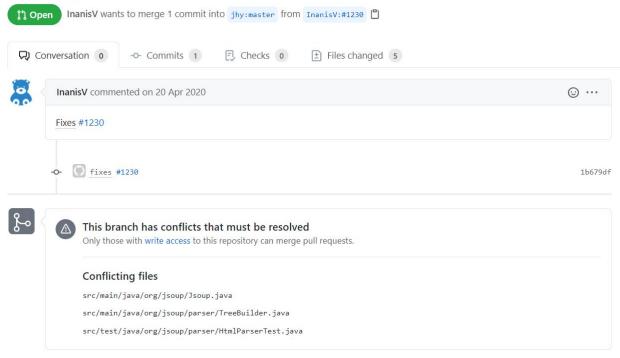
Administrative Info

- The deadline for MP0 and Project Proposal has passed. Late submission get 0 score!
- MP1 part 1 and part 2 has been posted with two different deadlines
 - Part 1 due on March 24
 - Part 2 due on April 14
- Progress Report has been posted due on April 23
- All assignments should be written in English
 - One exception: The selected issues could be written by the developers in Chinese
- All lab exercise should be submitted before next lab to avoid accumulating too much assignments
- Attend lab today for tools-supported fixing session! Important for MP1!
 - What if you can run some tools to help you fix the bugs that you have selected?

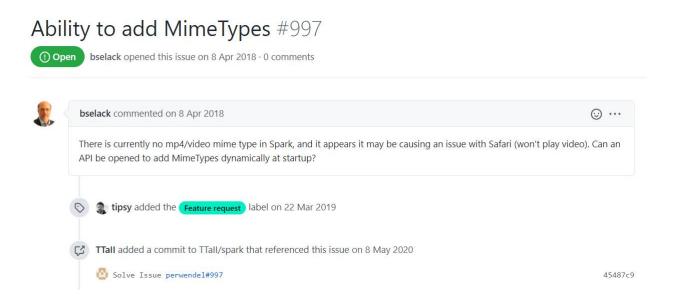
Project

Rules for submitting pull requests

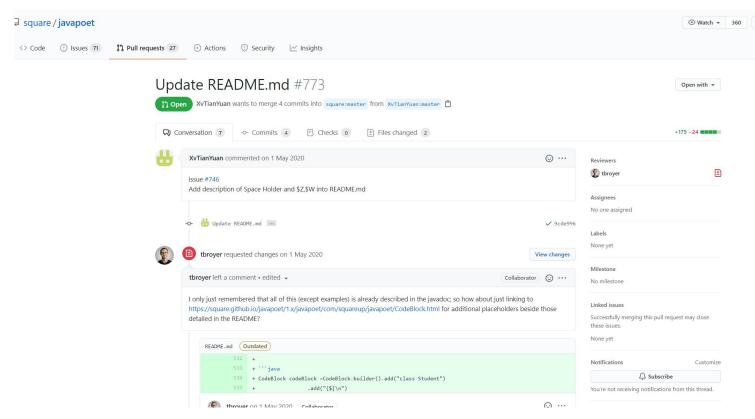
Add a parse method to encode illegal tag in html body #1359



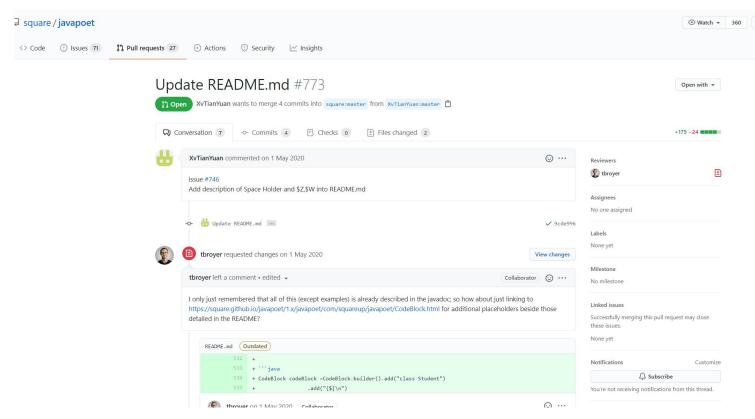
Need to change the code to resolve conflicts so that developers can merge cleanly



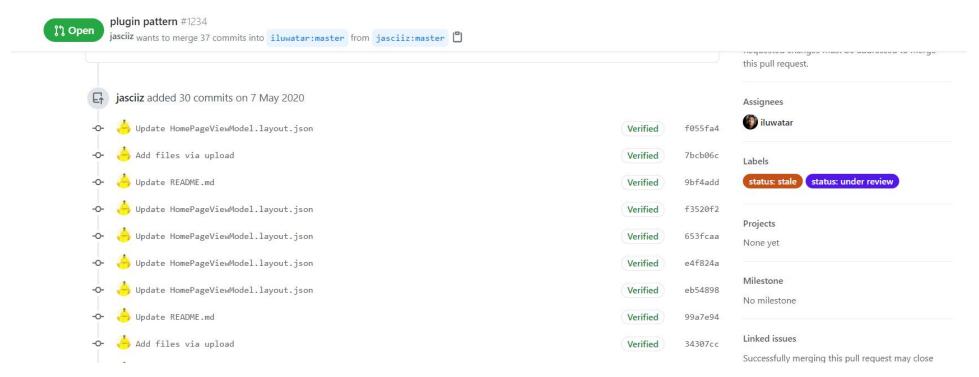
➤ No communication with the user and developer. Only fixing the way you like



> Do not choose documentation related issue.

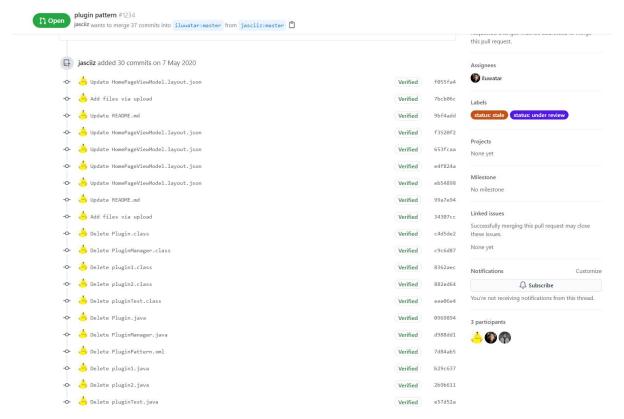


> Do not choose documentation related issue.



- ➤ Do not adding too many commits to your PR. You PR should be short
- ➤ Make minimal changes to current code. A PR that change less lines will be more likely to be accepted!

Example from: https://github.com/iluwatar/java-design-patterns/pull/1234



>Do not adding too many commits to your PR. You PR should be short

From: https://github.com/iluwatar/java-design-patterns/pull/1234

Project Rules:

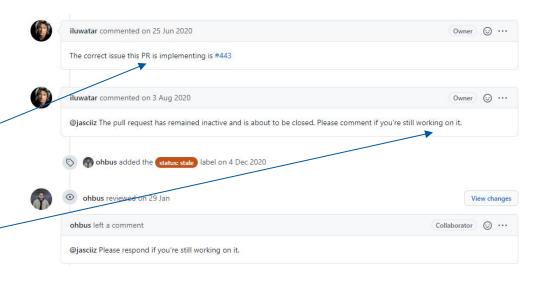
What not to do when making pull request (PR)?





➤ Hit-and-run PR: Commits and run away without responding. This is very bad practice because:

- Waste time of developer in code review
- ➤ Developers need to correct your mistake because you didn't even check if you are implementing the correct issue
- Developer mention you several times but do not respond. Leave a bad reputation in GitHub



Example from: https://github.com/iluwatar/java-design-patterns/pull/1234

Recap: Failure and errors

Q:Why is the difference between failure and errors?

• A:

- Error: 计算、观察或测量值或条件,与真实、规定或理论上正确的值或条件之间的差异(Discrepancy between a computed, observed or measured value or condition and the true, specified, or theoretically correct value or condition.),可译为"错误"。Error是能够导致系统出现Failure的系统内部状态。
- Failure: 当一个系统不能执行所要求的功能时,即为Failure,可译为 "失效"。(Termination of the ability of an element or an item to perform a function as required.)

From: https://blog.csdn.net/yangxingpa/article/details/70754788

Recap Example

Fault: Should start searching at 0, not 1

```
public static int numZero (int [ ] arr)
                                                       Test 1
   // Effects: If arr is null throw NullPo
                                                                 ion
                                                   [2, 7, 0]
   // else return the number of occurrence
                                                                 rr
                                                   Expected: 1
   int count = 0;
                                                   Actual: 1
   for (int(i = 1;)i < arr.length; i++)
                                                         Test 2
       if (arr [ i ] = Error exists but no failure
                                                     [0, 2, 7]
                           Because expected=actual
                                                     Expected: 1
                                                     Actual: 0
           count++;
                        Error causes failure
   return count;
                        Because error propagates to the output
```

Test Driven Development (TDD)

One of the core practices in XP

Kent Beck's rules

- Beck's concept of test-driven development centers on two basic rules:
 - Never write a single line of code unless you have a failing automated test.
 - Eliminate duplication.



Informal Requirements

Maintenance: The Maintenance function records the history of items undergoing maintenance.

If the product is covered by warranty or maintenance contract, maintenance can be requested either by calling the maintenance toll free number, or through the web site, or by bringing the item to a designated maintenance station.

If the maintenance is requested by phone or web site and the customer is a US or EU resident, the item is picked up at the customer site, otherwise, the customer shall ship the item with an express courier.

If the maintenance contract number provided by the customer is not valid, the item follows the procedure for items not covered by warranty.

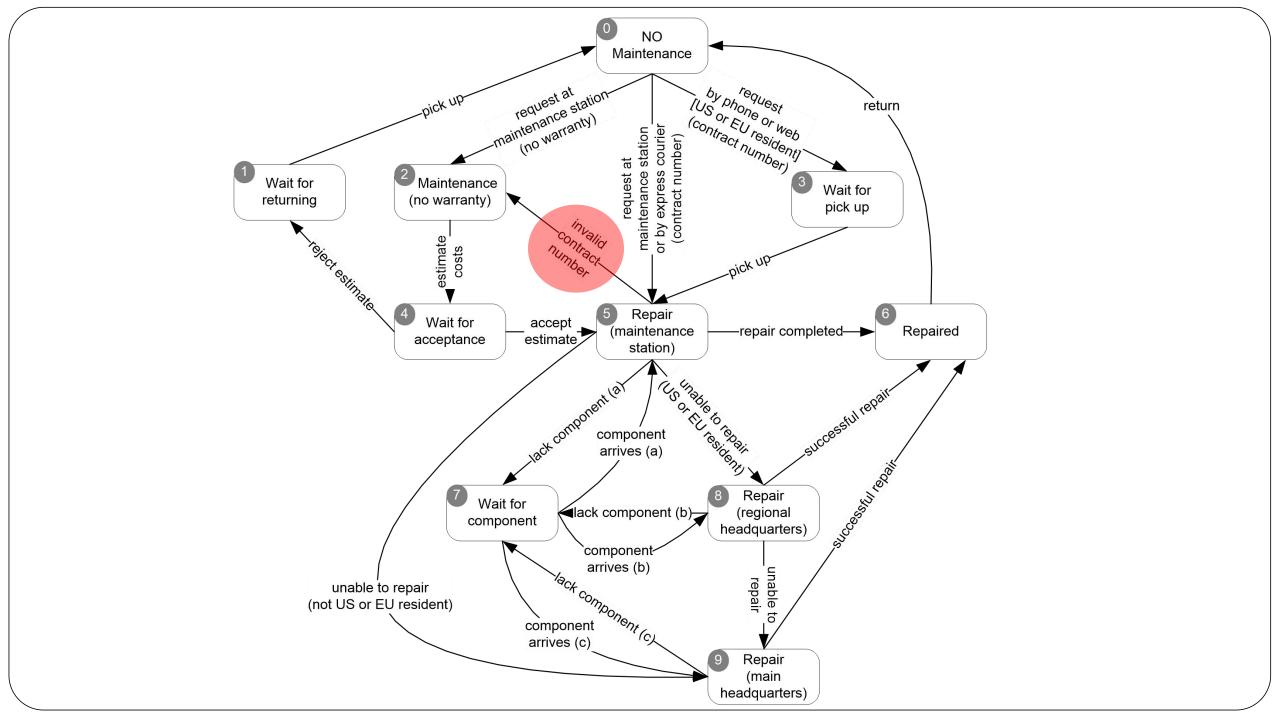
If the product is not covered by warranty or maintenance contract, maintenance can be requested

If the maintenance contract number provided by the customer is not valid, the item follows the procedure for items not covered by warranty.

maintenance main headquarters.

Maintenance is suspended if some components are not available.

Once repaired, the product is returned to the customer.



Ambiguity in Informal Requirements

If the maintenance contract number provided by the customer is not valid

- Contract number cannot contain alphabets or special characters?
- Contract number must be 5 digits?
- Contract number cannot start with 0?

Requirements based on Test Cases

```
@Test
public void testContractNumberCorrectLength() {
    assertTrue(contract.isValidContractNumber("12345"));
}
```

```
@Test
public void testContractNumberTooLong() {
    assertFalse(contract.isValidContractNumber("53434434343"));
}
```

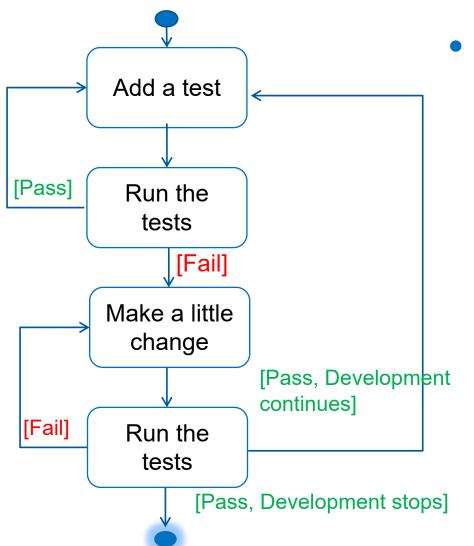
```
@Test
public void testContractNumberNoSpecialCharacter() {
    assertTrue(contract.isValidContractNumber("08067"));
}
```

```
@Test
public void testContractNumberWithSpecialCharacter() {
    assertFalse(contract.isValidContractNumber("98&67"));
}
```

Informal Requirements versus Test cases

- Test cases are more specific than requirements.
- But: How to develop code based on test cases?
 - Follow the steps in Test Driven Development(TDD)

Steps in Test Driven Development (TDD)



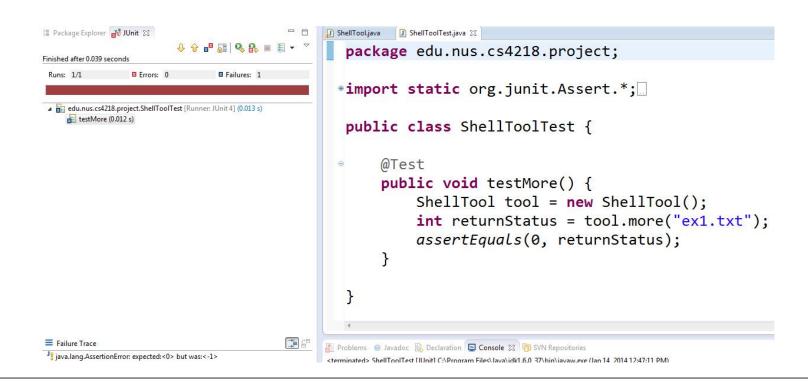
- The iterative process
 - Quickly add a test.
 - Run all tests and see the new one fail.
 - Make a little change to code.
 - Run all tests and see them all succeed.
 - Refactor to remove duplication.

Test First Scenario

- Write test for the newly added functionality
 - These test cases will serve as a specification for your implementation
 - These test cases should fail now because the corresponding methods are not implemented
 - Write minimal code to make the test pass
 - Add more tests

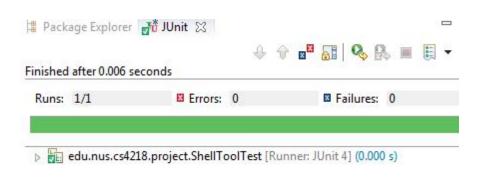
Run the tests

- Run the tests that your team gets to see the failing ones
 - Failing test cases indicates missing functionality



Make them Pass

- Add code to make the failing tests pass
 - After implementing all the missing functionalities, all failing test cases should now pass



```
* Shows the first part of a file
 * @param path
* @return
public int more(String path) {
    BufferedReader in = null;
   try {
        in = new BufferedReader(new FileReader(path));
       String line;
       try {
            while ((line = in.readLine()) != null) {
                System.out.println(line);
        } catch (IOException e) {
            e.printStackTrace();
    } catch (FileNotFoundException e) {
        e.printStackTrace();
   return 0;
```

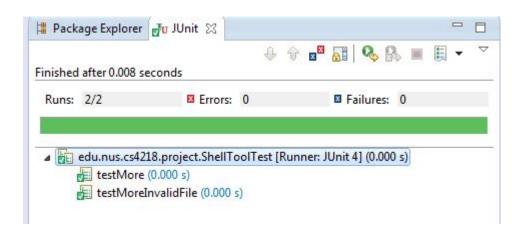
Add more tests

- Add more tests for
 - Newly added components or helper methods
 - Checking for corner cases
- Run the new set of tests to see the failing ones

```
📝 ShellTool.java 📝 ShellToolTest.java 🛭 🎵 ShellTool.java
# Package Explorer ₩ JUnit 🖾
                     package edu.nus.cs4218.project;
                                              *import static org.junit.Assert.*;
edu.nus.cs4218.project.ShellToolTest [Runner: JUnit 4] (0.006 s)
                                               public class ShellToolTest {
    testMore (0.002 s)
    testMoreInvalidFile (0.004 s)
                                                    @Test
                                                    public void testMore() {
                                                         ShellTool tool = new ShellTool();
                                                         int returnStatus = tool.more("ex1.txt");
                                                         assertEquals(0, returnStatus);
                                                    public void testMoreInvalidFile() {
                                                         ShellTool tool = new ShellTool();
                                                         int returnStatus = tool.more("invalid.txt");
                                                         assertEquals(-1, returnStatus);
Failure Trace
```

Make them Pass

- Add more code to make the added tests pass
 - After implementing all the helper methods and checking for corner cases, all new failing test cases should now pass



Lesson Learned from Pair Testing

How to write good test?
How to create a good test suite?

Which example has better tests?

Example 1

```
@Test
public void popTest() {
MyStack s = new MyStack ();
  s.push (314);
  assertEquals (314, s.pop ());
@Test
public void sizeTest() {
MyStack s = new MyStack ();
 s.push(2);
assertEquals (1, s.size ());
```

```
MyStack s = new MyStack ();
@Test
public void popTest() {
 s.push (314);
 assertEquals (314, s.pop ());
@Test
public void sizeTest() {
 s.push(2);
 assertEquals (1, s.size ());
```

Which example has better tests?

Example 1

```
@Test
public void sizeTest() {
   MyStack s = new MyStack ();
   assertEquals (0, s.size ());
   s.push (2);
   assertEquals (1, s.size ());
}
```

```
@Test
public void emptyTest() {
 MyStack s = new MyStack ();
  assertEquals (0, s.size ());
@Test
public void sizeTest() {
 MyStack s = new MyStack ();
  s.push(2);
 assertEquals (1, s.size ());
```

Which tests is correct?

Example 1

```
@Test
public void sizeTest() {
  MyStack s = new MyStack ();
  assertEquals (s.size (),0);
}
```

```
@Test
public void emptyTest() {
   MyStack s = new MyStack ();
   assertEquals (0, s.size ());
}
```

Which tests is correct?

Example 1

```
@Test
public void sizeTest() {
  MyStack s = new MyStack ();
  s.push("Hello");
  assertEquals ("Hello", s.pop());
}
```

```
@Test
public void emptyTest() {
  MyStack s = new MyStack ();
  s.push("Hello");
  assertTrue (s.pop() == "Hello");
}
```

Is there a standard measurement for test quality?

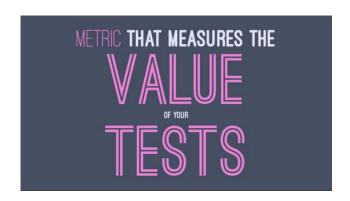
Yes, code coverage!

What is Code Coverage?

- Code coverage is a measure used to describe the degree to which the source code of a program is executed when a particular test suite runs

 A form of dynamic analysis:动态分析
- Code Coverage is classified as a White box testing
 - White Box testing: Testing where internal structure/ design/ implementation of the item being tested is known





Benefits of Code Coverage

Identify untested part of codebase

Improve the Quality by improved test coverage

Identify testing gaps or missing tests

Identify the redundant/dead Code

Coverage Criteria

 To measure what percentage of code has been exercised by a test suite, one or more coverage criteria are used

> Instructions Coverage **Statements Coverage Branch Coverage** Method Coverage Class Coverage

Basic Coverage Criteria

Report of number of classes from the code base covered Class Coverage Reports whether a method (function) was **Method Coverage** invoked while testing the application Reports whether Boolean expressions **Branch Coverage** evaluate to true AND false Statements/Lin e Coverage Reports whether each executable statement was executed Method's bytecode stream is a Instruction sequence of instructions for JVM Coverage The Bytecode for a method are executed when that method is invoked

Code Coverage

Method coverage

```
public void method(a, b, c) {
                      Branch coverage
   if(a & & b •) {
                    Statement coverage
   call();
               call()){
       call();
                Path coverage
```

Equation for Computing Coverage

```
Statement Coverage = \frac{Number\ of\ executed\ statements}{Total\ number\ of\ statements} \times 100
```

```
Branch \ Coverage = rac{Number \ of \ Executed \ Branches}{Total \ Number \ of \ Branches}
```

Code Coverage Analysis Process

Writing test cases and execute them

Finding areas of code not covered using Code Coverage Tool

Creating additional tests for identified gaps to increase test coverage

Determining a quantitative measure of code coverage

Code Coverage using JaCoCo



JaCoCo is an open source code coverage Tool for Java, which has been created by the EclEmma team

Configure JaCoCo agent with JVM of your system to instrument java classes

.EXEC file gets generated while the test cases are executed on the system

Generate Code Coverage report using ant (in different formats)

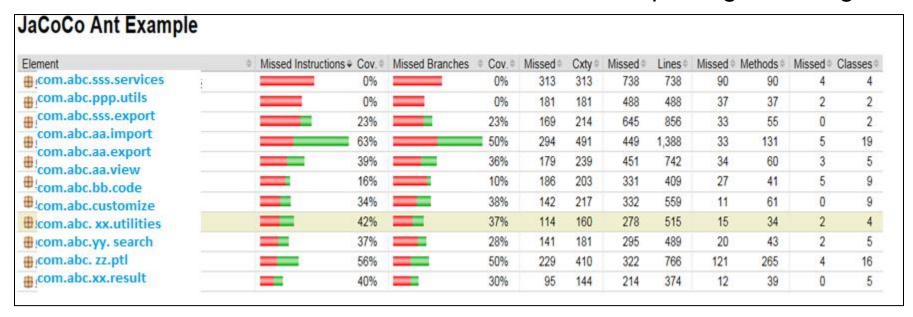
The agent jacocoagent.jar is part of the JaCoCo distribution and includes all required dependencies. A Java agent can be activated with the following JVM option: - javaagent:[yourpath/]jacocoagent.jar=[option1]=[value1],[option2]=[value2]

Example-

java -jar-<Jar> -javaagent:<Jacoco location path>/jacocoagent.jar=destfile=<Jacoco location>/jacoco.exec

Code Coverage using JaCoCo

JaCoCo offers instructions, line, branch, class and package coverage



com.abc.customize												
Element	Missed Instructions	Cov.	Missed Branches •	Cov.	Missed	Cxty 0	Missed®	Lines	Missed	Methods	Missed	Classes
FreeFormCust WizardCustomize	-	76%		62%	71	121	62	391	0	18	0	1
	_	64%		56%	51	87	65	203	1	9	0	1
		34%		10%	32	40	52	96	8	16	0	1
		64%		50%	31	55	45	161	2	16	0	1
PageObject PageCustService ResultModelService		63%		50%	20	32	39	116	0	4	0	1
		80%		63%	24	55	29	167	0	13	0	1
		0%	1	0%	11	11	47	47	10	10	1	1
	=	44%	1	38%	8	14	21	42	2	6	0	1

Other tools for code coverage

- Cobertura
- Atlassian Clover
- DevPartner
- JTest
- Bullseye for C++
- Sonar
- Kalistick

Cobertura









Other references

- https://en.wikipedia.org/wiki/Code coverage
- https://en.wikipedia.org/wiki/White-box_testing
- http://www.eclemma.org/jacoco/
- http://www.jacoco.org/jacoco/trunk/doc/
- https://www.atlassian.com/software/clover
- *Learn about how to use JaCoCo in the lab today!

Is Code Coverage a good measurement?



Achieving code coverage

```
@Test
public void add_should_add() {
          new Math().add(1, 1);
}
```

But, where is the assert?

As long as the Code Coverage is OK...



Code coverage as a measure of test quality

Any metric can be gamed! Code coverage is a metric...

⇒ Code coverage can be gamedOn purpose Or by accident





Code coverage as a measure of test quality

Code Coverage lulls you into a false sense of security (虚假的安全感)...



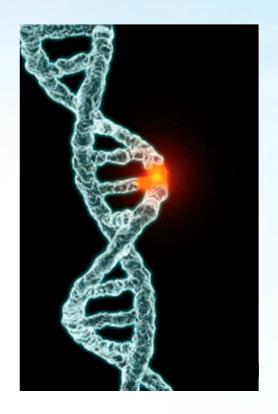


The problem still remains

Code coverage cannot ensure test quality

Is there another way?

Mutation Testing to the rescue!





What is Mutation?

mutation **General View** operators We are performing mutation analysis whenever we grammars use well defined rules Applied universally or defined on syntactic descriptions according to empirically to make systematic changes verified distributions • to the syntax or to objects developed from the syntax ground strings grammar (tests or programs)



Why Mutation?

```
public int m1(int i1, int i2) {
   return i1 + i2;
  }

public int m1(int i1, int i2) {
   return i1 - i2;
  }
```

- What is the changes?
- Which is the correct program?
 - m1(1,0) Output: 1
 - m1(1,2) Output: 3

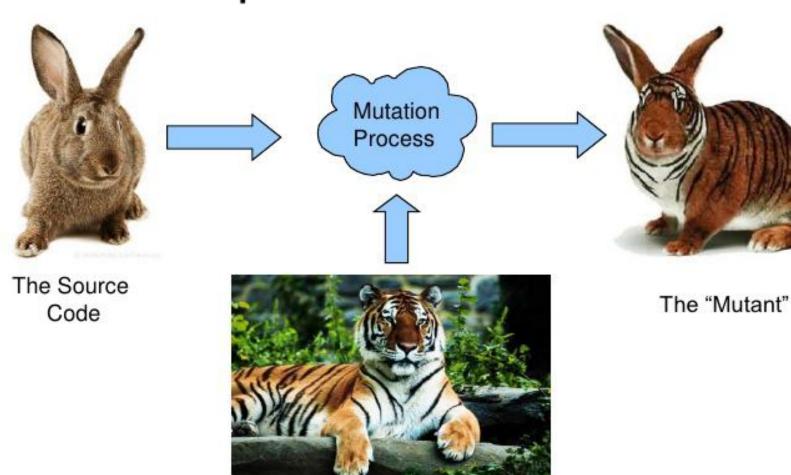


Why Mutation?

- Mutant processes are created to try to mimic typical syntactic errors made by programmers
- Many differing mutants are run against the specified tests to assess the quality of the tests
- The tests are attributed a score between 0 and 1, as to whether they can distinguish between the original and the mutants



How does it work? 1st Step: Create the Mutant



The Mutation "Operator"



Examples

```
DebitCard>>= anotherDebitCard
^(type = anotherDebitCard type)
and: number = anotherDebitCard number ]
```

Operator: Change #and: by #or:

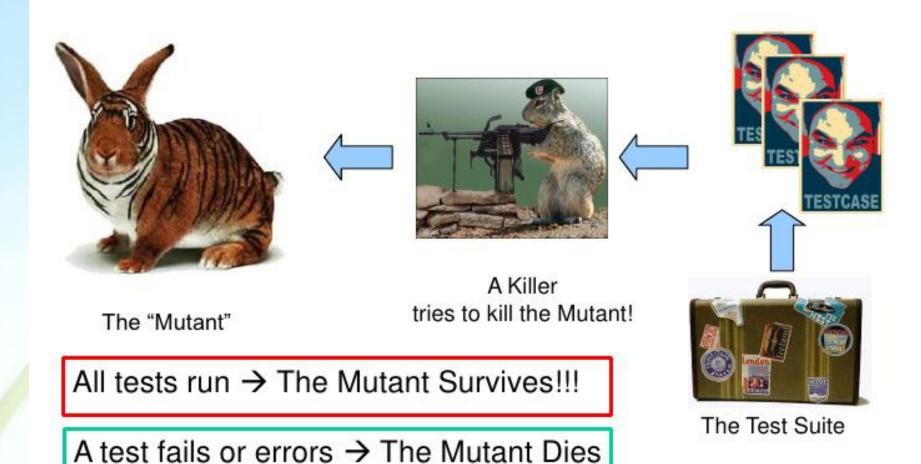
```
CreditCard >= anotherDebitCard

^(type = anotherDebitCard type)

or: number = anotherDebitCard number ]
```



How does it work? 2nd Step: Try to Kill the Mutant





Meaning...

The Mutant Survives → The case generated by the mutant is not tested

The Mutant Dies → The case generated by the mutant is tested



Example: Killing mutants

```
@Test
public void add_should_add() {
   new Math().add(1, 1);
   Assert.assertEquals(sum, 2);
}
```

Execute Test





Mutation Testing in Java

PIT is a tool for Mutation testing Available as

- Command-line tool Ant target
- Maven plugin





Mutators

Mutators are patterns applied to source code to produce mutations





PIT mutators sample

Name	Example source	Result			
Conditionals Boundary	>	>=			
Negate Conditionals	==	!=			
Remove Conditionals	foo == bar	true			
Math	+	-			
Increments	foo++	foo			
Invert Negatives	-foo	foo			
Inline Constant	static final FOO= 42	static final FOO = 43			
Return Values	return true	return false			
Void Method Call	System.out.println("foo")				
Non Void Method Call	<pre>long t = System.currentTimeMillis()</pre>	long t = 0			
Constructor Call	Date d = new Date(d);	Date d = null;			

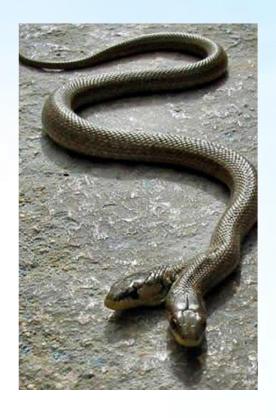


Example of Important mutators

Conditionals Boundary

 Probably a potential serious bug smell

```
if (foo > bar)
```



Is there any tool that helps you increase coverage fast by generating JUnit tests automatically?

- Yes, there are several popular open-source test generations
 - Randoop
 - Evosuite





From:http://www.evosuite.org/evosuite-tutorials/



History





April 9,2010

"Evolutionary Generation of Whole Test Suites"

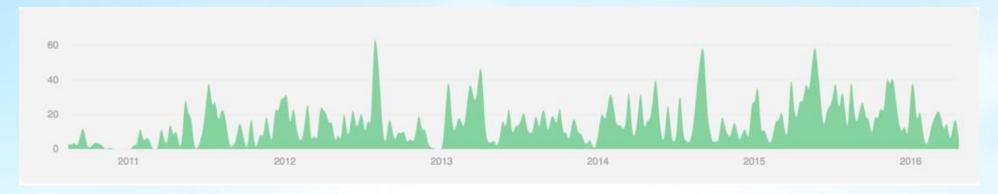
11th International Conference on Software Quality (QSIC 2011)

Who is he?

- Andrea Arcuri
- Prof. Xin Yao's previous students



Stats of the Evosuite projects on GitHub



- 6,865 commits
- 229,889 LOC
- **2,420 tests**



How does it works?

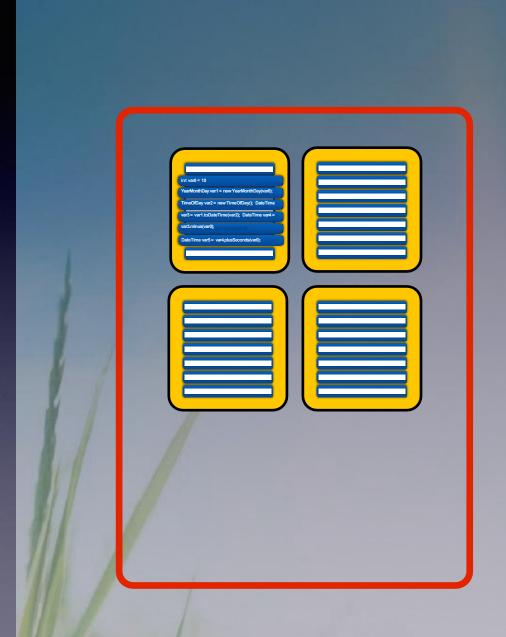
EvoSuite uses evolutionary algorithm to generate and optimize whole test suites towards satisfying a coverage criterion.



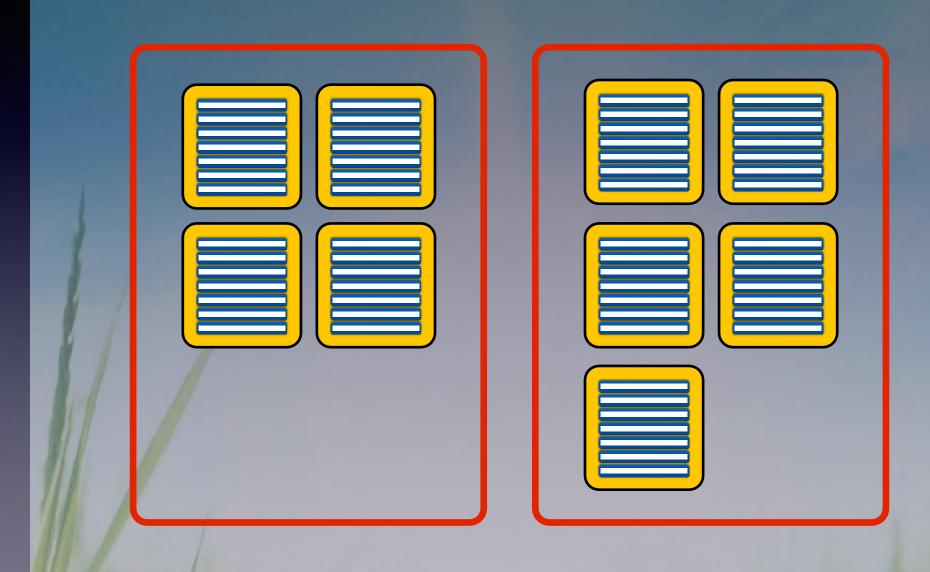
```
@Test
```

```
public void test()
        int var0 = 10
        YearMonthDay var1 = new
        YearMonthDay(var0); TimeOfDay var2 =
        new TimeOfDay(); DateTime var3 =
        var1.toDateTime(var2); DateTime var4 =
        var3.minus(var0);
```



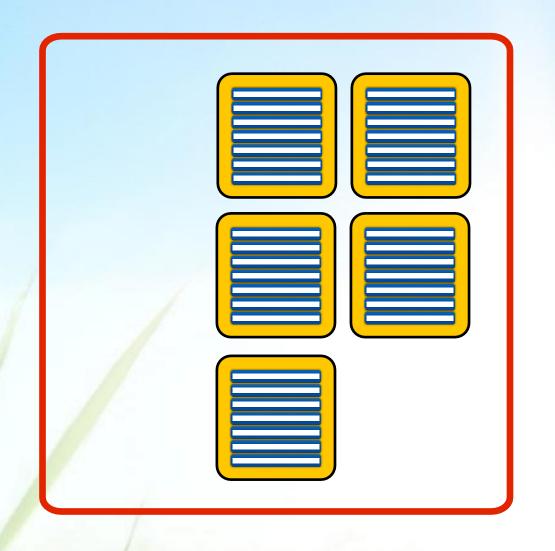


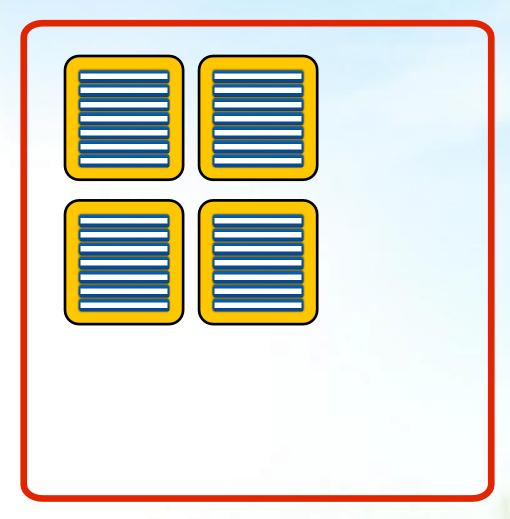






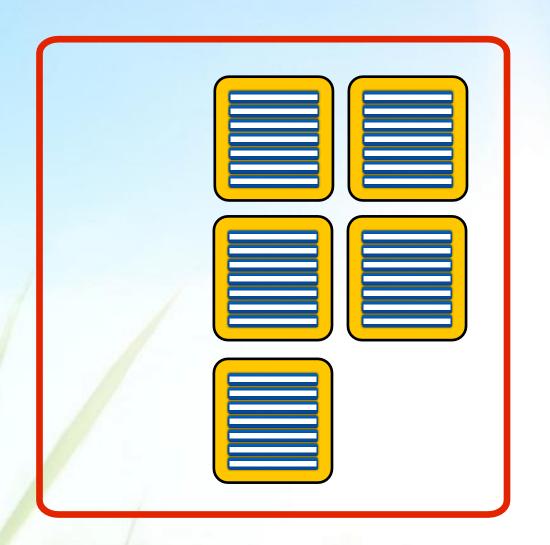
Crossover

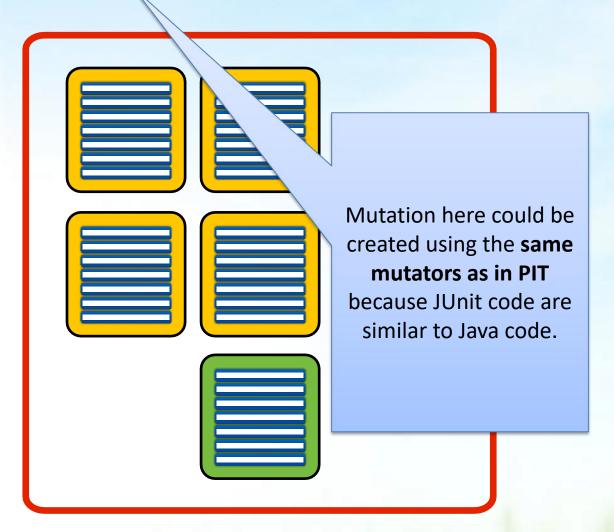






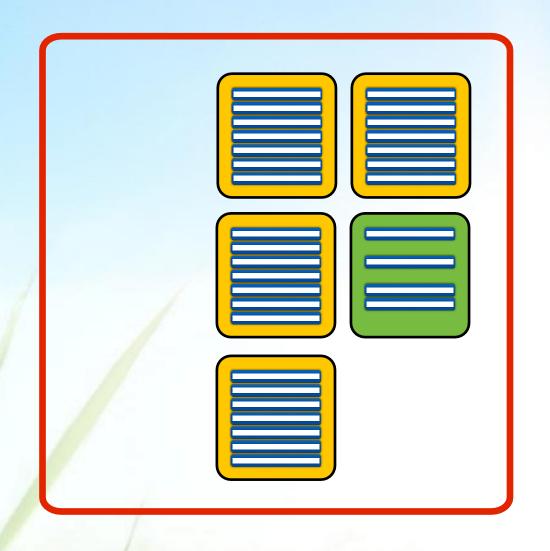
Mutation

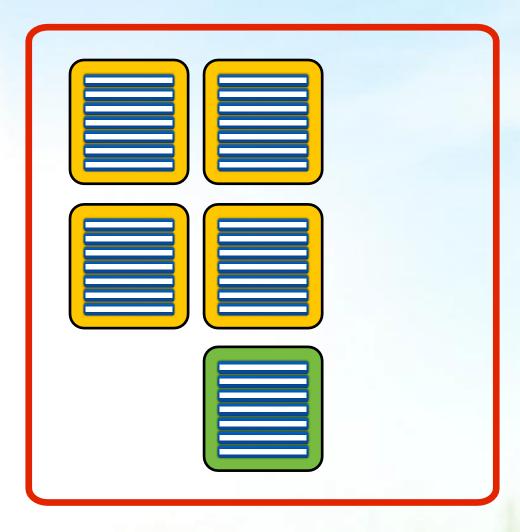






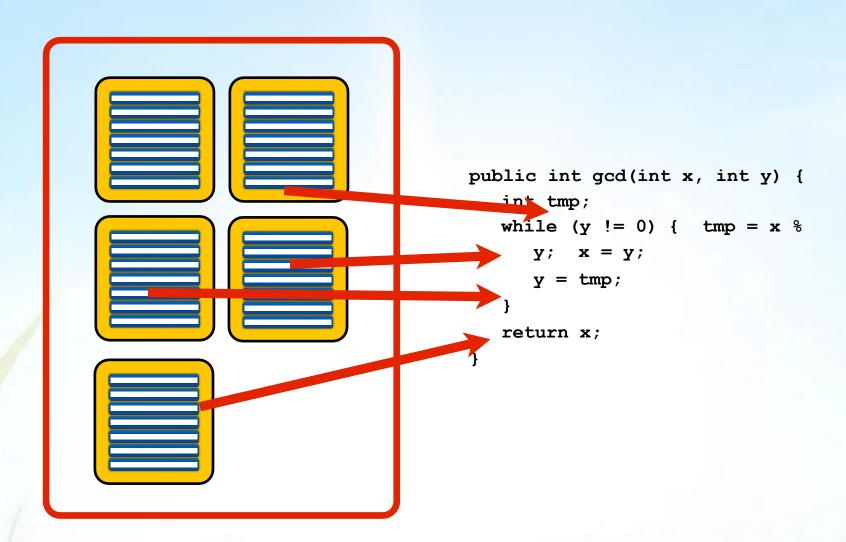
Mutation







Fitness





Getting EvoSuite

http://www.evosuite.org/downloads

- Jar release for command line usage
- Maven plugin
- IntelliJ plugin
- Eclipse plugin
- Jenkins plugin

You will be using Evosuite during the lab this week



- Should I use EvoSuite...
- ...to test my own Javacode?
- Yes, of course



- Should I use EvoSuite...
- ...to implement my ideas on unit test generation?
- Yes, of course



- Should I use EvoSuite...
- ...to study developer behaviour?
- Yes, of course



- Should I use EvoSuite...
- ...to generate unit tests for my experiment on X?
- Yes, of course



- Should I use EvoSuite...
- ...to build a unit test generator for a different language?
- Evosuite is 90% JVM Handling code
- Would need to reimplement representation, search operators, fitness functions, test execution, ...



- Should I use EvoSuite...
- ...to create an Android testing tool?
- Android uses Java Dalvik bytecode
- Can also compile to Java bytecode
- How to handle Android dependencies?



- Should I use EvoSuite...
- ...to create aGUI testing tool?
- If you want to test Java/Swing applications ...
- But whole test suite optimisation many not be the right choice



Research they are working on...

- Increasing coverage...
- Readability optimisation
- Better environment handling
- Mocking and private reflection
- Finding out how developers benefit most from using test generation
- User studies, replications



Method Names

```
@Test(timeout = 4000)
public voi test3() hrows Throwable
      StringExample stringExample0 = new
      StringExample(); boolean boolean0 =
      stringExample0.foo(""); assertFalse(boolean0);
@Test(timeout = 4000)
public void testFooReturningFalse() | nrows Throwable {
     StringExample stringExample = new
     StringExample(); boolean boolean0 =
     stringExample0.foo(""); assertFalse(boolean0);
```



Variable Names

QTest(timeout = 4000)

```
public void testFooReturningFalse()throws Throwable
         StringExample stringExample0 = new
      StringExample(); boolean boolean0 =
      stringExample0.foo(""); assertFalse(boolean0);
@Test(timeout = 4000)
public void testFooReturningFalse()throws Throwable
        StringExample invokesFoo = new StringExample();
     boolean resultFromFoo = invokesFoo.foo("");
     assertFalse(resultFromFoo);
```



Online Tutorials

Using EvoSuite on the command line:

http://www.evosuite.org/documentation/tutorial-part-1/

Using EvoSuite with Maven:

http://www.evosuite.org/documentation/tutorial-part-2/

Running experiments with EvoSuite:

http://www.evosuite.org/documentation/tutorial-part-3/

Extending EvoSuite:

http://www.evosuite.org/documentation/tutorial-part-4/