

# Introduction to Deep Learning

## 10. Sequence Sampling

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[gluon-nlp.mxnet.io](https://gluon-nlp.mxnet.io)

8:30-9:00	Continental Breakfast
9:00-9:45	Introduction and Setup
9:45-10:30	Neural Networks 101
10:30-10:45	Break
10:45-11:15	Machine Learning Basics
11:15-11:45	Context-free Representations for Language
11:45-12:15	Convolutional Neural Networks
12:15-13:15	Lunch Break
13:15-14:00	Recurrent Neural Networks
14:00-14:45	Attention Mechanism and Transformer
14:45-15:00	Coffee Break
15:00-16:15	Contextual Representations for Language
16:15-17:00	Language Generation

**I have a language model /  
machine translation model,  
how to generate texts?**

# Generating Text

- Language model

$$p(\text{text}) = \prod_t p(w_t | [w_{t-1} \dots w_1])$$

- Sample from language model, one character/word at a time
- Need to **search** over lots of possible sequences

# Greedy Search

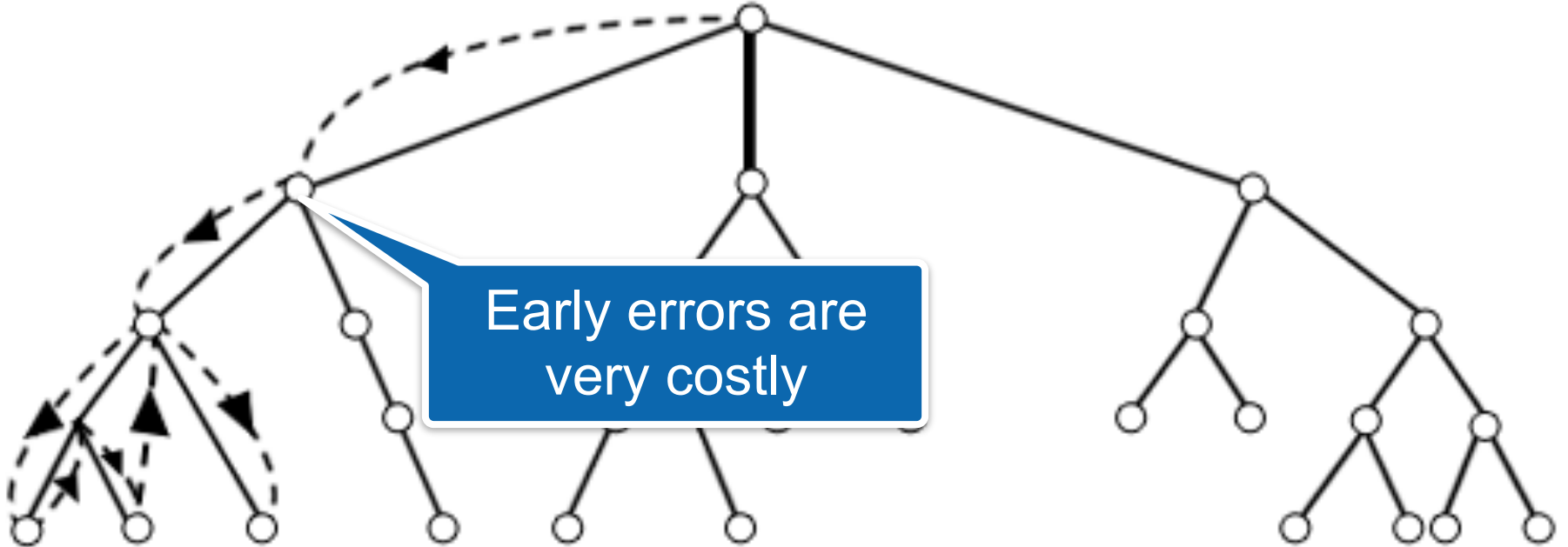
- Greedy search during predicting could be suboptimal

Greedy search:

$$0.5 \times 0.4 \times 0.4 \times 0.6 = 0.048$$

Time step	1	2	3	4
A	0.5	0.1	0.2	0.0
B	0.2	0.4	0.2	0.2
C	0.2	0.3	0.4	0.2
<eos>	0.1	0.2	0.2	0.6

# Depth first search



# Greedy Search

- Greedy search during predicting could be suboptimal

Greedy search:

$$0.5 \times 0.4 \times 0.4 \times 0.6 = 0.048$$

Time step	1	2	3	4
A	0.5	0.1	0.2	0.0
B	0.2	0.4	0.2	0.2
C	0.2	0.3	0.4	0.2
<eos>	0.1	0.2	0.2	0.6

A better choice:

$$0.5 \times 0.3 \times 0.6 \times 0.6 = 0.054$$

Time step	1	2	3	4
A	0.5	0.1	0.1	0.1
B	0.2	0.4	0.6	0.2
C	0.2	0.3	0.2	0.1
<eos>	0.1	0.2	0.1	0.6

# Exhaustive Search

- For every possible sequence, compute its probability and pick the best one
- If output vocabulary size is  $n$ , and max sequence length  $T$ , then we need to examine  $n^T$  sequences
  - It's computationally infeasible

$$n = 10000, \quad T = 10 : \quad n^T = 10^{40}$$

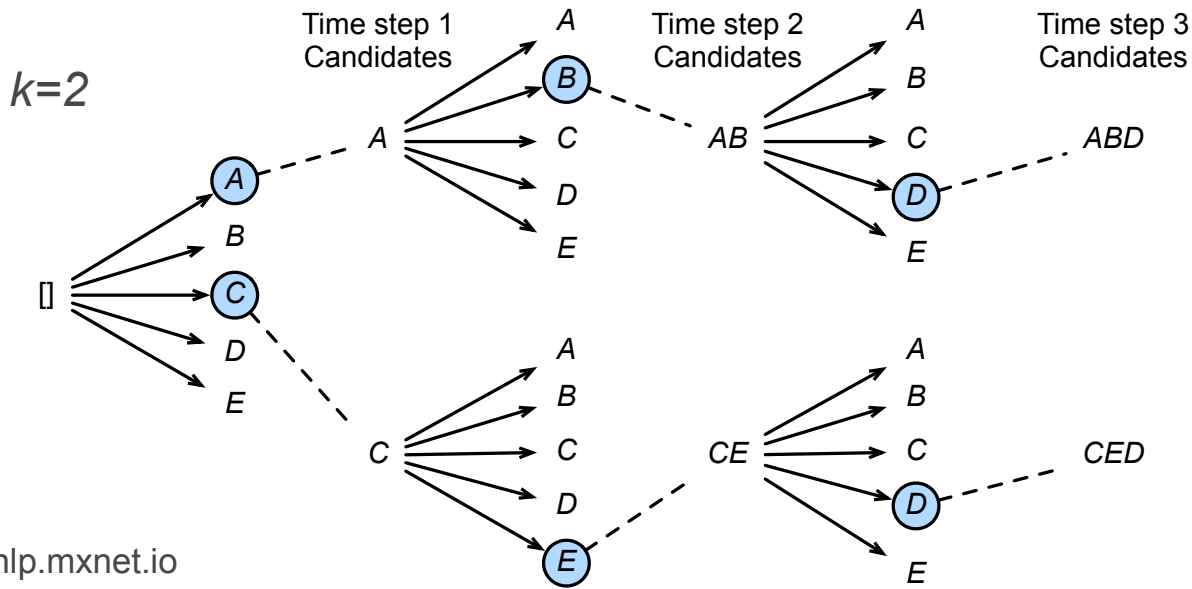


# Beam Search



# Beam Search

- We keep the best  $k$  (beam size) candidates for each time
- Examine  $kn$  sequences by adding an new item to a candidate, and then keep the top- $k$  ones



# Beam Search

- Time complexity is  $O(knT)$

$$k = 5, \quad n = 10000, \quad T = 10 : \quad knT = 5 \times 10^5$$

- The final score for each candidate is

$$\frac{1}{L^\alpha} \log \mathbb{P}(y_1, \dots, y_L) = \frac{1}{L^\alpha} \sum_{t'=1}^L \log \mathbb{P}(y_{t'} \mid y_1, \dots, y_{t'-1}, \mathbf{c})$$

- Often  $\alpha = 0.75$

# Goldilocks

- **Avoid pathological cases** (Wu et al, 2016)
  - “”
  - “La La La La La La ...”
  - Partial translations in machine translation
- Length penalty, such as  $(l + 5)^\alpha$  to normalize for variable segment lengths
- Submodular Coverage penalty avoids missing segments

$$\sum_i \log \min \left( \sum_j \alpha_{ij}, 1 \right)$$