Region Filling and Object Removal by Exemplar-Based Image Inpainting

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Outline

- 1. Introduction
- 2. Proposed method
- 3. Experimental results
- 4. Conclusions

Introduction

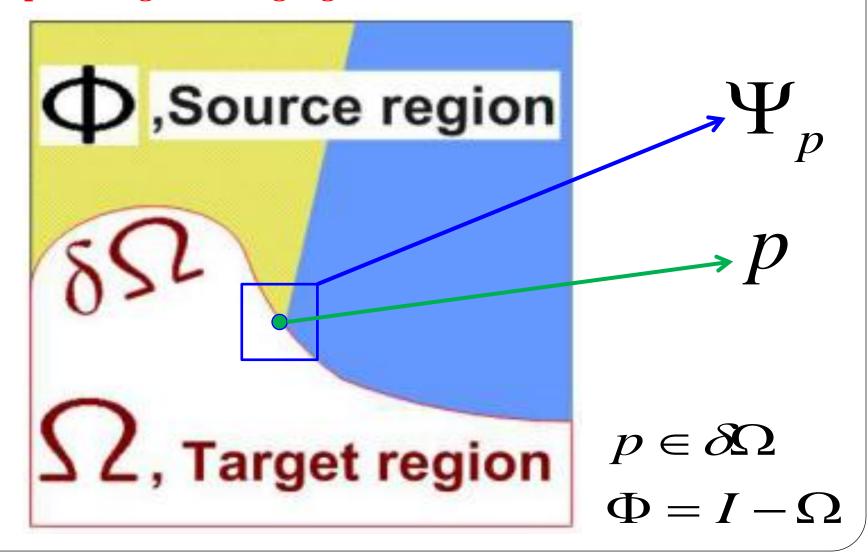
• Idea:

- 1. Remove (large) object(s) from digital photographs.
- 2. Fill the hole with information extracted from the surrounding area.
- 3. Filled region should look "reasonable" to the human eyes.

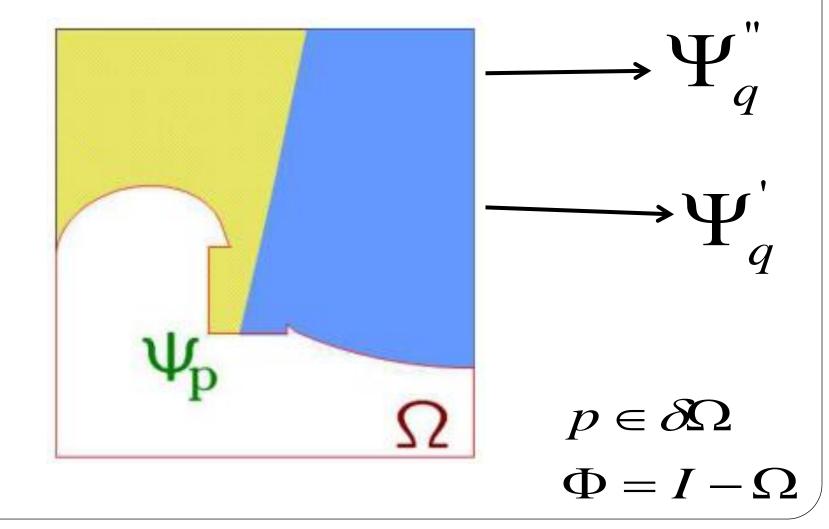


Proposed method

> Proposed region-filling algorithm



> Proposed region-filling algorithm



- > Proposed region-filling algorithm
 - 1. Computing patch priorities
 - 2. Propagating texture and structure information
 - 3. Updating confidence values

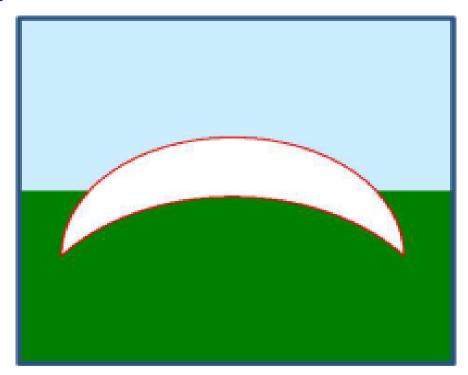
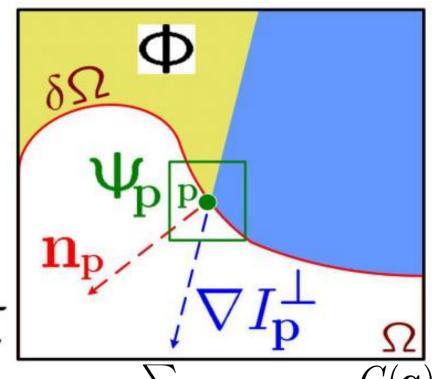


Fig. 1 A diagram showing an image and a selected target region (in white).

> Step 1: Computing patch priorities



$$P(\mathbf{p}) = C(\mathbf{p})D(\mathbf{p}).$$

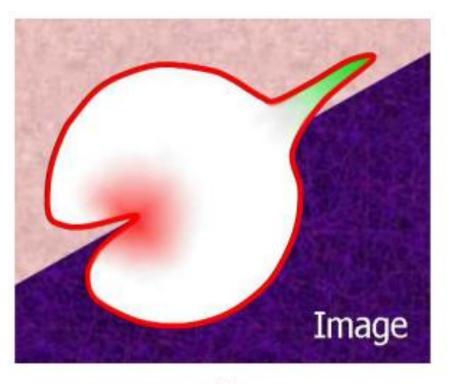
$$C(\mathbf{p}) = \frac{\sum_{\mathbf{q} \in \Psi_{\mathbf{p}} \cap (\mathcal{I} - \Omega)} C(\mathbf{q})}{|\Psi_{\mathbf{p}}|}$$

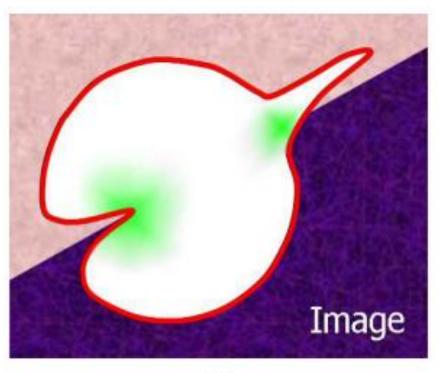
$$\frac{\sum_{\mathbf{q} \in \Psi_{\mathbf{p}} \cap (\mathcal{I} - \Omega)} C(\mathbf{q})}{|\Psi_{\mathbf{p}}|}, D(\mathbf{p}) = \frac{|\nabla I_{\mathbf{p}}^{\perp} \cdot \mathbf{n}_{\mathbf{p}}|}{\alpha}$$
Initialization:
$$\begin{cases} C(\mathbf{p}) = 0, \forall \mathbf{p} \in \Omega \\ C(\mathbf{p}) = 1, \forall \mathbf{p} \in I - \Omega \end{cases}$$

[Note]Initialization:

$$C(p) = 1, \forall p \in I - \Omega$$

> Step 1: Computing patch priorities (cont.)



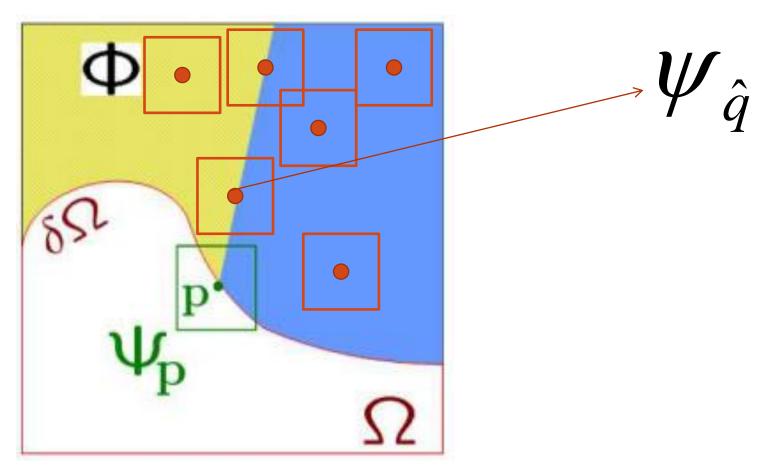


a

Confidence value

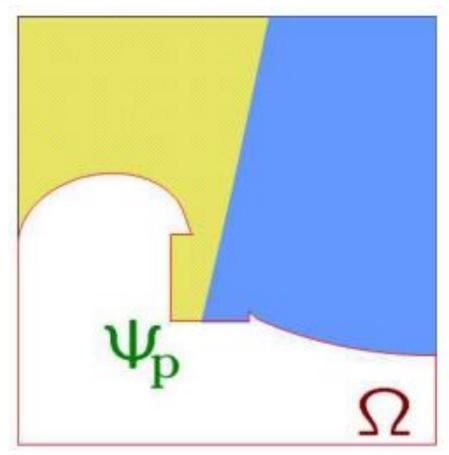
Edge

> Step 2: Propagating texture and structure information



$$\psi_{\hat{q}} = \arg\min_{\Psi_q \in \Phi} d(\psi_{\hat{p}}, \psi_q)$$

> Step 3: Updating confidence values



$$C(\mathbf{p}) = C(\hat{\mathbf{p}}) \quad \forall \mathbf{p} \in \Psi_{\hat{\mathbf{p}}} \cap \Omega.$$

Algorithm

- Extract the manually selected initial front $\delta\Omega^0$.
- Repeat until done:
 - 1a. Identify the fill front $\delta\Omega^t$. If $\Omega^t = \emptyset$, exit.
 - **1b.** Compute priorities $P(\mathbf{p}) \quad \forall \mathbf{p} \in \delta\Omega^t$.
 - **2a.** Find the patch $\Psi_{\hat{\mathbf{p}}}$ with the maximum priority,

i.e.,
$$\hat{\mathbf{p}} = \arg \max_{\mathbf{p} \in \delta \Omega^t} P(\mathbf{p})$$
.

- **2b.** Find the exemplar $\Psi_{\hat{\mathbf{q}}} \in \Phi$ that minimizes $d(\Psi_{\hat{\mathbf{p}}}, \Psi_{\hat{\mathbf{q}}})$.
- **2c.** Copy image data from $\Psi_{\hat{\mathbf{q}}}$ to $\Psi_{\hat{\mathbf{p}}} \forall \mathbf{p} \in \Psi_{\hat{\mathbf{p}}} \cap \Omega$.
- 3. Update $C(\mathbf{p}) \ \forall \mathbf{p} \in \Psi_{\hat{\mathbf{p}}} \cap \Omega$

Table 1 Region filling algorithm

> Comparing different filling orders

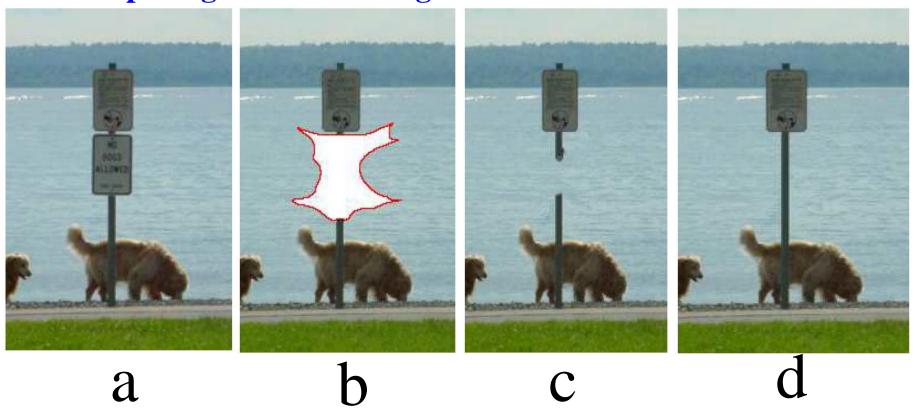


Fig. 1 (a) Original image. (b) The target region has been selected and marked with a red boundary. (c) Results of filling by concentric layers. (d) Results of filling with proposed algorithm. Thanks to the data term in the sign pole is reconstructed correctly by proposedalgorithm.

Experimental results

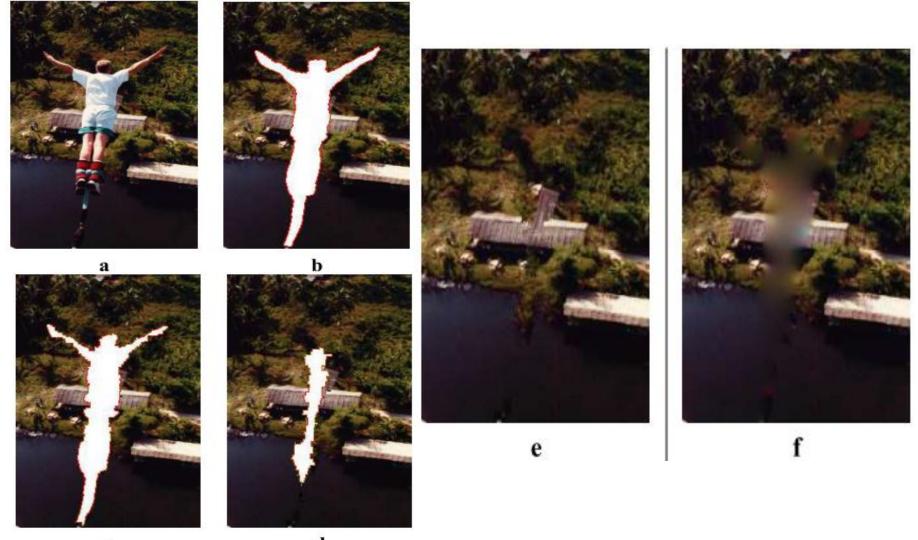


Fig. 2. Removing large objects from photographs. (e) Proposed automatic algorithm(f) filling by traditional image inpainting

Experimental results



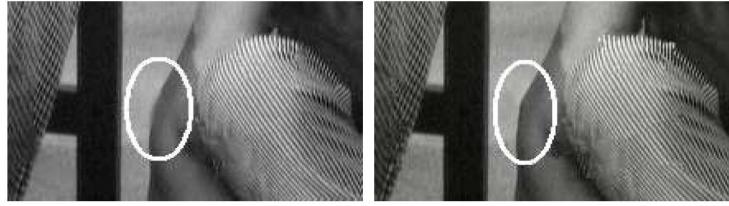


Fig. 3. Comparison with "texture and structure inpainting" [1].

[1] M. Bertalmio, L. Vese, G. Sapiro, and S. Osher. Simultaneous structure and texture image inpainting. In Proc. Conf. Comp. Vision Pattern Rec., Madison, WI, 2003. http://mountains.ece.umn.edu ~guille/inpainting.htm.

> Results by proposed method



Fig. 4 Removing an object on a highly textured background. (a) Original photograph. (b) Work correctly on proposed algorithm.



Fig. 5. Removing several objects from a photograph. (a) Original image, (b) The crowd of people and other objects are gradually removed by proposed algorithm.

Results by proposed method

iments, video editing and compress ion capture, medical and meteorol tools used to accomplish a given tr ack (I) objects of a given nature, e nature with a specific attribute, e.g. face of a given person, (III) object interest, e.g., moving objects, objects, first frame.

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d

Fig. 6. Region-filling on an image of a text.

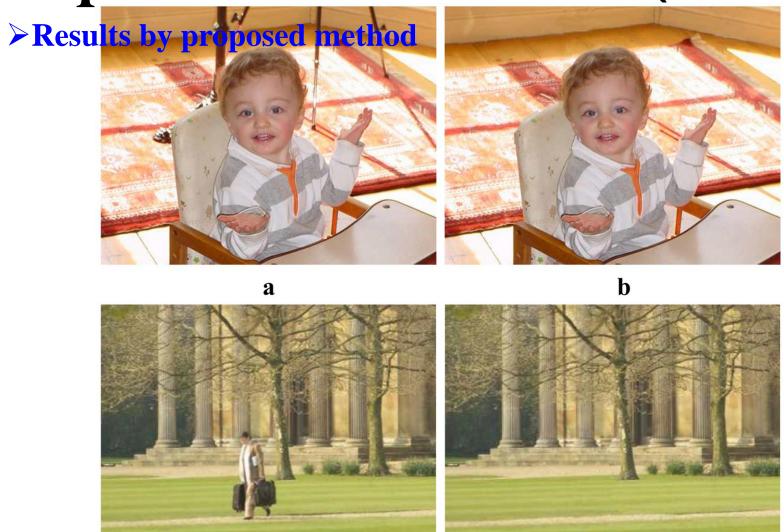


Fig. 7. Final examples of object removal from photographs.

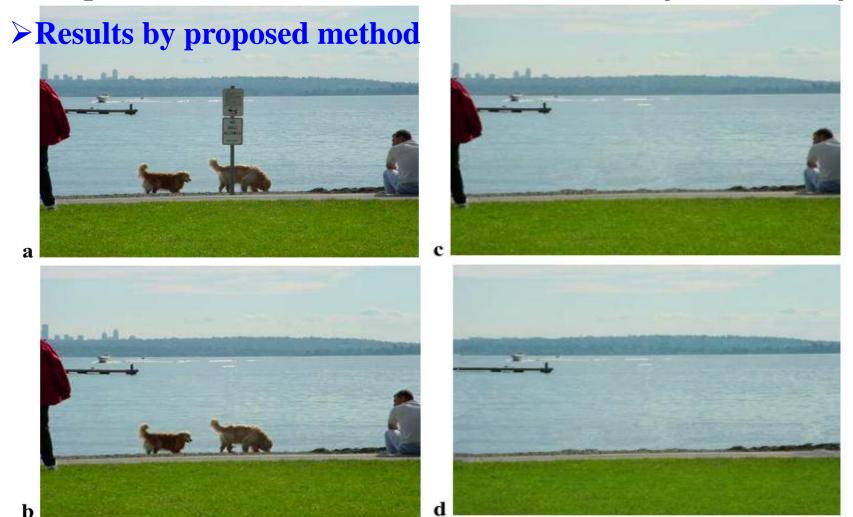


Fig. 8. Removing multiple objects from photographs.

Conclusion

This paper has presented a novel algorithm for removing large objects from digital photographs.