Cesium

Original Source

<https://github.com/CesiumGS/cesium>

Guides

<https://github.com/CesiumGS/cesium/blob/main/CONTRIBUTING.md>

<https://github.com/CesiumGS/cesium/blob/main/Documentation/Contributors/README.md>

<https://github.com/CesiumGS/cesium/blob/main/Documentation/Contributors/BuildGuide/README.md#get-the-code>

<https://github.com/CesiumGS/cesium/blob/main/Documentation/Contributors/TestingGuide/README.md>

Forked Source code

<https://github.com/Charlyjcmu/cesium>

Possible projects:

<https://github.com/CesiumGS/cesium/issues/10057>

<https://github.com/CesiumGS/cesium/issues/10349>

Setup guide:

$ git clone [git@github.com:Charlyjcmu/cesium.git](mailto:git@github.com:Charlyjcmu/cesium.git)

$ cd cesium

$ npm install

Running guide (auto builds):

$ npm start

Navigate to <http://localhost:8080/>

Written tests for new Code in Packages/engine/Specs

Documentation - changes.md, contributors.md

QA process:

Manual Testing process (go to browser, run all tests, only 4 errors)

Code Reviews comments – Needs to be very good

Dream QA process:

(auto testing not working right now)

Manual Testing process (go to browser, run all tests and 100% code coverage)

Code Reviews comments – Needs to be very good

Static Analysis Tools reports (ESlint)

CI platform

Too many edge cases for the Gregorian Date issue and Uint8array is much harder than expected. We decided to split up and work on the Uint8array task instead

Problems not to fix

13840 specs, 4 failures, 65 pending specs[Spec List](http://localhost:8080/Specs/SpecRunner.html) | Failures

[Renderer/CubeMap](http://localhost:8080/Specs/SpecRunner.html?spec=Renderer%2FCubeMap) > [creates a cube map with floating-point textures and linear filtering](http://localhost:8080/Specs/SpecRunner.html?spec=Renderer%2FCubeMap%20creates%20a%20cube%20map%20with%20floating-point%20textures%20and%20linear%20filtering)

Expected context to render 0,255,128,255, but rendered: 0,255,0,255

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:6608:12)

at <Jasmine>

[Renderer/CubeMap](http://localhost:8080/Specs/SpecRunner.html?spec=Renderer%2FCubeMap) > [creates a cube map with half floating-point textures and linear filtering](http://localhost:8080/Specs/SpecRunner.html?spec=Renderer%2FCubeMap%20creates%20a%20cube%20map%20with%20half%20floating-point%20textures%20and%20linear%20filtering)

Expected context to render 102,102,102,255, but rendered: 153,102,51,255

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:6751:12)

at <Jasmine>

[Renderer/Framebuffer](http://localhost:8080/Specs/SpecRunner.html?spec=Renderer%2FFramebuffer) > [draws with multiple render targets](http://localhost:8080/Specs/SpecRunner.html?spec=Renderer%2FFramebuffer%20draws%20with%20multiple%20render%20targets)

Expected context to render 0,0,0,255, but rendered: 255,255,0,255

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:9997:23)

at <Jasmine>

[Scene/PostProcessStageLibrary](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FPostProcessStageLibrary) > [night vision](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FPostProcessStageLibrary%20night%20vision)

Expected 0 to be greater than 0.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:205253:33

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be greater than 0.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:205253:33

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Problems to fix

13840 specs, 163 failures, 65 pending specs[Spec List](http://localhost:8080/Specs/SpecRunner.html) | Failures

Charly

[Core/GeometryPipeline](http://localhost:8080/Specs/SpecRunner.html?spec=Core%2FGeometryPipeline) > [combineInstances combines several geometries with indicess](http://localhost:8080/Specs/SpecRunner.html?spec=Core%2FGeometryPipeline%20combineInstances%20combines%20several%20geometries%20with%20indicess" \o "combineInstances combines several geometries with indicess)

Expected Geometry({ attributes: Object({ position: GeometryAttribute({ componentDatatype: 5126, componentsPerAttribute: 3, normalize: false, values: Float32Array [ 0, 0, 0, 1, 1, 1, 2, 2, 2, 3, 3, 3, 4, 4, 4, 5, 5, 5 ] }) }), indices: Uint8Array [ 0, 1, 2, 3, 4, 5 ], primitiveType: 4, boundingSphere: undefined, geometryType: 0, boundingSphereCV: undefined, offsetAttribute: undefined }) to equal Geometry({ attributes: Object({ position: GeometryAttribute({ componentDatatype: 5126, componentsPerAttribute: 3, normalize: false, values: Float32Array [ 0, 0, 0, 1, 1, 1, 2, 2, 2, 3, 3, 3, 4, 4, 4, 5, 5, 5 ] }) }), indices: Uint16Array [ 0, 1, 2, 3, 4, 5 ], primitiveType: 4, boundingSphere: undefined, geometryType: 0, boundingSphereCV: undefined, offsetAttribute: undefined }).

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:77635:22)

at <Jasmine>

[Core/IndexDatatype](http://localhost:8080/Specs/SpecRunner.html?spec=Core%2FIndexDatatype) > [createTypedArray creates array](http://localhost:8080/Specs/SpecRunner.html?spec=Core%2FIndexDatatype%20createTypedArray%20creates%20array" \o "createTypedArray creates array)

Expected 1 to equal 2.

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:84292:80)

at <Jasmine>

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders on 3D Tiles](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20on%203D%20Tiles)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155837:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at http://localhost:8080/Build/Specs/SpecList.js:155837:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:155837:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:155839:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders on globe](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20on%20globe)

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at http://localhost:8080/Build/Specs/SpecList.js:155855:9

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at http://localhost:8080/Build/Specs/SpecList.js:155855:9

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

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at http://localhost:8080/Build/Specs/SpecList.js:155855:9

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at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155858:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

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Expected undefined to be defined.

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[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders on 3D Tiles and globe](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20on%203D%20Tiles%20and%20globe)

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

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at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:155873:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:155875:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders boxes](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20boxes)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155888:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155888:16

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at http://localhost:8080/Build/Specs/SpecList.js:155888:16

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:155888:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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Expected undefined to be defined.

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at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

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at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

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at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:155890:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders batched boxes](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20batched%20boxes)

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Expected undefined to be defined.

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at http://localhost:8080/Build/Specs/SpecList.js:155699:24

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TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

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at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:155901:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders boxes with a batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20boxes%20with%20a%20batch%20table)

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155907:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:155918:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:155918:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:155918:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:155918:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:155920:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders boxes with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20boxes%20with%20batch%20ids)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155926:16

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at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

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TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:155928:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders cylinders](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20cylinders)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155934:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

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TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:155936:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders batched cylinders](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20batched%20cylinders)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155945:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at http://localhost:8080/Build/Specs/SpecList.js:155947:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders cylinders with a batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20cylinders%20with%20a%20batch%20table)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155956:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:155956:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:155956:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:155956:16

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at http://localhost:8080/Build/Specs/SpecList.js:155956:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:155958:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders batched cylinders with a batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20batched%20cylinders%20with%20a%20batch%20table)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155967:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:155967:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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at http://localhost:8080/Build/Specs/SpecList.js:155967:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

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TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at <http://localhost:8080/Build/Specs/SpecList.js:155969:9>

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[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders cylinders with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20cylinders%20with%20batch%20ids)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155978:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155978:16

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:155978:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:155980:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders ellipsoids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20ellipsoids)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155986:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155986:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155986:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155986:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:155986:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:155986:16

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

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TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at <http://localhost:8080/Build/Specs/SpecList.js:155988:9>

RAHUL

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders batched ellipsoids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20batched%20ellipsoids)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155997:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:155997:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:155997:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:155997:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:155997:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:155997:16

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:155997:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:155999:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders ellipsoids with a batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20ellipsoids%20with%20a%20batch%20table)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156008:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156008:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156008:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:156010:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders batched ellipsoids with a batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20batched%20ellipsoids%20with%20a%20batch%20table)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156019:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156019:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156019:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156019:16

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at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

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at <Jasmine>

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156019:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

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TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:156021:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders ellipsoids with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20ellipsoids%20with%20batch%20ids)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156030:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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at http://localhost:8080/Build/Specs/SpecList.js:156030:16

Expected undefined to be defined.

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at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

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TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

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at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:156032:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders spheres](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20spheres)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156038:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156038:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156038:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156038:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156038:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156038:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

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Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156038:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156038:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156038:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156038:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:156040:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders batched spheres](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20batched%20spheres)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156049:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156049:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156049:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156049:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156049:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156049:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

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Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

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at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156049:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:156051:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders spheres with a batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20spheres%20with%20a%20batch%20table)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156060:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156060:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156060:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156060:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156060:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156060:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

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at http://localhost:8080/Build/Specs/SpecList.js:156060:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156060:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

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at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:156062:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders batched spheres with a batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20batched%20spheres%20with%20a%20batch%20table)

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at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156071:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156071:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156071:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156071:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156071:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

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Expected undefined to be defined.

at <Jasmine>

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TypeError: Cannot read properties of undefined (reading 'color')

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at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:156073:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders spheres with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20spheres%20with%20batch%20ids)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156079:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156079:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

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Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156079:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

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at http://localhost:8080/Build/Specs/SpecList.js:156079:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:156081:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders all geometries](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20all%20geometries)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156087:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

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Expected undefined to be defined.

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at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

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TypeError: Cannot read properties of undefined (reading 'color')

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at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at http://localhost:8080/Build/Specs/SpecList.js:156089:9

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders batched all geometries](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20batched%20all%20geometries)

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at http://localhost:8080/Build/Specs/SpecList.js:156095:16

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[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders all geometries with a batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20all%20geometries%20with%20a%20batch%20table)

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at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156103:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

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at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at <http://localhost:8080/Build/Specs/SpecList.js:156105:9>

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders batched all geometries with a batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20batched%20all%20geometries%20with%20a%20batch%20table)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156114:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at <http://localhost:8080/Build/Specs/SpecList.js:156116:9>

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders all geometries with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20all%20geometries%20with%20batch%20ids)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155814:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155818:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155822:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155795:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155800:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155805:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at expectRender (http://localhost:8080/Build/Specs/SpecList.js:155810:22)

at verifyRender (http://localhost:8080/Build/Specs/SpecList.js:155826:7)

at http://localhost:8080/Build/Specs/SpecList.js:156122:16

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:155699:24

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'color')

at http://localhost:8080/Build/Specs/SpecList.js:155700:81

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at expectPick (http://localhost:8080/Build/Specs/SpecList.js:155698:22)

at verifyPick (http://localhost:8080/Build/Specs/SpecList.js:155748:7)

at <http://localhost:8080/Build/Specs/SpecList.js:156124:9>

[Scene/Geometry3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent) > [renders all geometries with debug color](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometry3DTileContent%20renders%20all%20geometries%20with%20debug%20color)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:156162:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:156170:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:156178:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:156186:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

MEGHA

[Scene/GeometryRenderingSpec](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec) > [EllipsoidGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20EllipsoidGeometry) > [3D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20EllipsoidGeometry%203D)

Expected not to render [0,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at render3D (http://localhost:8080/Build/Specs/SpecList.js:156383:22)

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:156913:11)

at <Jasmine>

[Scene/GeometryRenderingSpec](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec) > [EllipsoidGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20EllipsoidGeometry) > [Columbus view](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20EllipsoidGeometry%20Columbus%20view)

Expected not to render [0,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at renderCV (http://localhost:8080/Build/Specs/SpecList.js:156405:22)

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:156916:11)

at <Jasmine>

[Scene/GeometryRenderingSpec](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec) > [EllipsoidGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20EllipsoidGeometry) > [2D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20EllipsoidGeometry%202D)

Expected not to render [0,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at render2D (http://localhost:8080/Build/Specs/SpecList.js:156424:22)

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:156919:11)

at <Jasmine>

[Scene/GeometryRenderingSpec](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec) > [EllipsoidGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20EllipsoidGeometry) > [pick](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20EllipsoidGeometry%20pick)

TypeError: Cannot read properties of undefined (reading 'primitive')

at http://localhost:8080/Build/Specs/SpecList.js:156446:23

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at pickGeometry (http://localhost:8080/Build/Specs/SpecList.js:156445:22)

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:156922:11)

at <Jasmine>

[Scene/GeometryRenderingSpec](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec) > [EllipsoidGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20EllipsoidGeometry) > [async](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20EllipsoidGeometry%20async)

Expected not to render [0,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:156474:24

[Scene/GeometryRenderingSpec](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec) > [SphereGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20SphereGeometry) > [3D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20SphereGeometry%203D)

Expected not to render [0,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at render3D (http://localhost:8080/Build/Specs/SpecList.js:156383:22)

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:156959:11)

at <Jasmine>

[Scene/GeometryRenderingSpec](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec) > [SphereGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20SphereGeometry) > [Columbus view](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20SphereGeometry%20Columbus%20view)

Expected not to render [0,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at renderCV (http://localhost:8080/Build/Specs/SpecList.js:156405:22)

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:156962:11)

at <Jasmine>

[Scene/GeometryRenderingSpec](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec) > [SphereGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20SphereGeometry) > [2D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20SphereGeometry%202D)

Expected not to render [0,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at render2D (http://localhost:8080/Build/Specs/SpecList.js:156424:22)

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:156965:11)

at <Jasmine>

[Scene/GeometryRenderingSpec](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec) > [SphereGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20SphereGeometry) > [pick](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20SphereGeometry%20pick)

TypeError: Cannot read properties of undefined (reading 'primitive')

at http://localhost:8080/Build/Specs/SpecList.js:156446:23

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at pickGeometry (http://localhost:8080/Build/Specs/SpecList.js:156445:22)

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:156968:11)

at <Jasmine>

[Scene/GeometryRenderingSpec](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec) > [SphereGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20SphereGeometry) > [async](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGeometryRenderingSpec%20SphereGeometry%20async)

Expected not to render [0,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:156474:24

[Scene/Globe](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGlobe) > [sets underground color](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGlobe%20sets%20underground%20color)

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:158667:24

[Scene/Globe](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGlobe) > [sets underground color by distance](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGlobe%20sets%20underground%20color%20by%20distance)

Expected 0 to be greater than 0.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:158697:27

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GltfLoader](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGltfLoader) > [loads Duck](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGltfLoader%20loads%20Duck)

Expected 5121 to be 5123.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:166445:39

Expected 12636 to be 25272.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:166448:44

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [renders in 3D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20renders%20in%203D)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [renders GroundPrimitives with spherical texture coordinates across the IDL in 3D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20renders%20GroundPrimitives%20with%20spherical%20texture%20coordinates%20across%20the%20IDL%20in%203D)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172200:26

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected to render [255,255,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172204:22)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [renders GroundPrimitives with planar texture coordinates across the IDL in 3D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20renders%20GroundPrimitives%20with%20planar%20texture%20coordinates%20across%20the%20IDL%20in%203D)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172236:26

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected to render [255,255,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172240:22)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [renders in Columbus view when scene3DOnly is false](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20renders%20in%20Columbus%20view%20when%20scene3DOnly%20is%20false)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [renders in 2D when scene3DOnly is false](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20renders%20in%202D%20when%20scene3DOnly%20is%20false)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [larger scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20larger%20scene) > [renders batched instances](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20larger%20scene%20renders%20batched%20instances)

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 0, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 0, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 0, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 0, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [larger scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20larger%20scene) > [renders small GeometryInstances with texture](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20larger%20scene%20renders%20small%20GeometryInstances%20with%20texture)

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [larger scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20larger%20scene) > [renders large GeometryInstances with texture](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20larger%20scene%20renders%20large%20GeometryInstances%20with%20texture)

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [larger scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20larger%20scene) > [renders GeometryInstances with texture across the IDL](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20larger%20scene%20renders%20GeometryInstances%20with%20texture%20across%20the%20IDL)

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [renders with invert classification and an opaque color](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20renders%20with%20invert%20classification%20and%20an%20opaque%20color)

Expected to render [0,0,64,255], but actually rendered [0,0,0,255].

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172506:22)

at <Jasmine>

Expected to render [255,255,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172508:22)

at <Jasmine>

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172510:22)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [renders with invert classification and a translucent color](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20renders%20with%20invert%20classification%20and%20a%20translucent%20color)

Expected to render [0,0,16,255], but actually rendered [0,0,0,255].

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172542:22)

at <Jasmine>

Expected to render [255,255,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172544:22)

at <Jasmine>

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172546:22)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [get per instance attributes](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20get%20per%20instance%20attributes)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [modify color instance attribute](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20modify%20color%20instance%20attribute)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal [ 255, 255, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [modify show instance attribute](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20modify%20show%20instance%20attribute)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 0, 0, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 0, 0, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 0, 0, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 0, 0, 255, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [renders with distance display condition per instance attribute](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20renders%20with%20distance%20display%20condition%20per%20instance%20attribute)

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172683:22)

at <Jasmine>

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172693:22)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [get bounding sphere from per instance attribute](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20get%20bounding%20sphere%20from%20per%20instance%20attribute)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [getGeometryInstanceAttributes returns same object each time](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20getGeometryInstanceAttributes%20returns%20same%20object%20each%20time" \o "getGeometryInstanceAttributes returns same object each time)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [picking in 3D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20picking%20in%203D)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'id')

at http://localhost:8080/Build/Specs/SpecList.js:172730:23

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172729:22)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [picking in 2D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20picking%20in%202D)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'id')

at http://localhost:8080/Build/Specs/SpecList.js:172744:23

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172743:22)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [picking in Columbus View](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20picking%20in%20Columbus%20View)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'id')

at http://localhost:8080/Build/Specs/SpecList.js:172758:23

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172757:22)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [picking without depth texture](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20picking%20without%20depth%20texture)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'id')

at http://localhost:8080/Build/Specs/SpecList.js:172774:23

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:172773:22)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [does not pick when allowPicking is false](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20does%20not%20pick%20when%20allowPicking%20is%20false)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [update throws when batched instance colors are different and materials on GroundPrimitives are not supported](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20update%20throws%20when%20batched%20instance%20colors%20are%20different%20and%20materials%20on%20GroundPrimitives%20are%20not%20supported)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [update throws when one batched instance color is undefined](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20update%20throws%20when%20one%20batched%20instance%20color%20is%20undefined)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [setting per instance attribute throws when value is undefined](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20setting%20per%20instance%20attribute%20throws%20when%20value%20is%20undefined)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [getGeometryInstanceAttributes throws without id](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20getGeometryInstanceAttributes%20throws%20without%20id" \o "getGeometryInstanceAttributes throws without id)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [getGeometryInstanceAttributes returns undefined if id does not exist](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20getGeometryInstanceAttributes%20returns%20undefined%20if%20id%20does%20not%20exist" \o "getGeometryInstanceAttributes returns undefined if id does not exist)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/GroundPrimitive](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive) > [renders when using asynchronous pipeline](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FGroundPrimitive%20renders%20when%20using%20asynchronous%20pipeline)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172131:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected Uint8Array [ 0, 0, 0, 255 ] to equal Uint8Array [ 255, 255, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:172126:34

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/PrimitivePipeline](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FPrimitivePipeline) > [can pack and unpack geometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FPrimitivePipeline%20can%20pack%20and%20unpack%20geometry)

Expected [ Geometry({ attributes: GeometryAttributes({ position: GeometryAttribute({ componentDatatype: 5130, componentsPerAttribute: 3, normalize: false, values: Float64Array [ -0.5, -1, 1.5, 0.5, -1, 1.5, 0.5, 1, 1.5, -0.5, 1, 1.5, -0.5, -1, -1.5, 0.5, -1, -1.5, 0.5, 1, -1.5, -0.5, 1, -1.5, 0.5, -1, -1.5, 0.5, 1, -1.5, 0.5, 1, 1.5, 0.5, -1, 1.5, -0.5, -1, -1.5, -0.5, 1, -1.5, -0.5, 1, 1.5, -0.5, -1, 1.5, -0.5, 1, ... ] }), normal: GeometryAttribute({ componentDatatype: 5126, componentsPerAttribute: 3, normalize: false, values: Float32Array [ 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 0, -1, 0, 0, -1, 0, 0, -1, 0, 0, -1, 1, 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 0, -1, 0, 0, -1, 0, 0, -1, 0, 0, -1, 0, 0, 0, 1, ... ] }), st: GeometryAttribute({ componentDatatype: 5126, componentsPerAttribute: 2, normalize: false, values: Float32Array [ 0, 0, 1, 0, 1, 1, 0, 1, 1, 0, 0, 0, 0, 1, 1, 1, 0, 0, 1, 0, 1, 1, 0, 1, 1, 0, 0, 0, 0, 1, 1, 1, 1, 0, 0, 0, 0, 1, 1, 1, 0, 0, 1, 0, 1, 1, 0, 1 ] }), bitangent: undefined, ... to equal [ Geometry({ attributes: GeometryAttributes({ position: GeometryAttribute({ componentDatatype: 5130, componentsPerAttribute: 3, normalize: false, values: Float64Array [ -0.5, -1, 1.5, 0.5, -1, 1.5, 0.5, 1, 1.5, -0.5, 1, 1.5, -0.5, -1, -1.5, 0.5, -1, -1.5, 0.5, 1, -1.5, -0.5, 1, -1.5, 0.5, -1, -1.5, 0.5, 1, -1.5, 0.5, 1, 1.5, 0.5, -1, 1.5, -0.5, -1, -1.5, -0.5, 1, -1.5, -0.5, 1, 1.5, -0.5, -1, 1.5, -0.5, 1, ... ] }), normal: GeometryAttribute({ componentDatatype: 5126, componentsPerAttribute: 3, normalize: false, values: Float32Array [ 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 0, -1, 0, 0, -1, 0, 0, -1, 0, 0, -1, 1, 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 0, -1, 0, 0, -1, 0, 0, -1, 0, 0, -1, 0, 0, 0, 1, ... ] }), st: GeometryAttribute({ componentDatatype: 5126, componentsPerAttribute: 2, normalize: false, values: Float32Array [ 0, 0, 1, 0, 1, 1, 0, 1, 1, 0, 0, 0, 0, 1, 1, 1, 0, 0, 1, 0, 1, 1, 0, 1, 1, 0, 0, 0, 0, 1, 1, 1, 1, 0, 0, 0, 0, 1, 1, 1, 0, 0, 1, 0, 1, 1, 0, 1 ] }), bitangent: undefined, ....

at <Jasmine>

at UserContext.<anonymous> (http://localhost:8080/Build/Specs/SpecList.js:206493:30)

at <Jasmine>

[Scene/Scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene) > [debugShowBoundingVolume draws a bounding sphere](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene%20debugShowBoundingVolume%20draws%20a%20bounding%20sphere" \o "debugShowBoundingVolume draws a bounding sphere)

Expected 0 not to equal 0.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:213219:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene) > [renders map twice when in 2D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene%20renders%20map%20twice%20when%20in%202D)

Expected 0 not to equal 0.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:213584:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene) > [renders map when the camera is on the IDL in 2D](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene%20renders%20map%20when%20the%20camera%20is%20on%20the%20IDL%20in%202D)

Expected 0 not to equal 0.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:213613:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene) > [detects that camera is underground in Columbus View](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene%20detects%20that%20camera%20is%20underground%20in%20Columbus%20View)

Expected false to be true.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:214627:42

[Scene/Scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene) > [does not occlude primitives when camera is underground](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene%20does%20not%20occlude%20primitives%20when%20camera%20is%20underground)

Expected 0 to be 1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:214666:75

[Scene/Scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene) > [renders ground primitive on translucent globe](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene%20renders%20ground%20primitive%20on%20translucent%20globe)

Expected 0 to be greater than 0.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:214798:27

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Scene](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene) > [picks ground primitive on translucent globe](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FScene%20picks%20ground%20primitive%20on%20translucent%20globe)

TypeError: Cannot read properties of undefined (reading 'primitive')

at pickPrimitiveEquals (http://localhost:8080/Build/Specs/spec-main.js:600:19)

at compare (http://localhost:8080/Build/Specs/spec-main.js:272:18)

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:214843:24

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [renders polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20renders%20polygons)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226903:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226908:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226913:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226918:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [picks polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20picks%20polygons)

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226933:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226934:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [styles polygons for show](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20styles%20polygons%20for%20show)

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226953:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226958:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226963:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226968:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226976:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226981:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226986:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226991:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:226997:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227002:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227007:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227012:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [styles polygons for color](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20styles%20polygons%20for%20color)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227051:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227056:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227061:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227066:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [renders polygons on 3D Tiles](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20renders%20polygons%20on%203D%20Tiles)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227086:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227089:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [renders polygons on terrain](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20renders%20polygons%20on%20terrain)

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227109:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227112:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [renders polygons on 3D Tiles and terrain](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20renders%20polygons%20on%203D%20Tiles%20and%20terrain)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227132:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227135:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [renders batched polygons with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20renders%20batched%20polygons%20with%20batch%20ids)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227150:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227155:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227160:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227165:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [picks batched polygons with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20picks%20batched%20polygons%20with%20batch%20ids)

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227181:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227182:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading '\_batchId')

at http://localhost:8080/Build/Specs/SpecList.js:227183:27

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227180:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [renders batched polygons with batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20renders%20batched%20polygons%20with%20batch%20table)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227226:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227231:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227236:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at <http://localhost:8080/Build/Specs/SpecList.js:227241:26>

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[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [picks batched polygons with batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20picks%20batched%20polygons%20with%20batch%20table)

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227257:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227258:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'getProperty')

at http://localhost:8080/Build/Specs/SpecList.js:227259:27

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227256:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [renders batched polygons with children](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20renders%20batched%20polygons%20with%20children)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227302:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227307:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227312:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227317:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons) > [renders batched polygons with children with batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polygons%20renders%20batched%20polygons%20with%20children%20with%20batch%20table)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227332:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227337:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227342:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227347:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [renders polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20renders%20polylines)

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227379:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227380:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227381:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227386:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227387:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227388:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227393:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227394:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227395:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227400:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227401:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227402:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [picks polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20picks%20polylines)

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227420:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227421:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227428:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227429:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227436:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227437:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227444:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227445:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [styles polylines for show](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20styles%20polylines%20for%20show)

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227473:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227475:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227477:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227479:26

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227485:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227486:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227487:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227492:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227493:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227494:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227499:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227500:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227501:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227506:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227507:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227508:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227514:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227515:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227516:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227521:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227522:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227523:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227528:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227529:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227530:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227535:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227536:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227537:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [styles polylines for color](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20styles%20polylines%20for%20color)

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227576:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227577:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227578:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227583:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227584:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227585:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227590:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227591:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227592:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227597:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227598:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227599:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [renders polylines on 3D Tiles](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20renders%20polylines%20on%203D%20Tiles)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227621:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227624:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [renders polylines on terrain](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20renders%20polylines%20on%20terrain)

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227644:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227647:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [renders polylines on 3D Tiles and terrain](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20renders%20polylines%20on%203D%20Tiles%20and%20terrain)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227667:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227670:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [renders polylines with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20renders%20polylines%20with%20batch%20ids)

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227695:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227696:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227697:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227702:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227703:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227704:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227709:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227710:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227711:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227716:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227717:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227718:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [picks polylines with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20picks%20polylines%20with%20batch%20ids)

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227736:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227737:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading '\_batchId')

at http://localhost:8080/Build/Specs/SpecList.js:227738:27

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227735:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [renders polylines with batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20renders%20polylines%20with%20batch%20table)

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227791:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227792:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227793:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227798:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227799:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227800:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227805:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227806:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227807:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227812:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227813:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227814:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [picks polylines with batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20picks%20polylines%20with%20batch%20table)

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227832:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227833:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading 'getProperty')

at http://localhost:8080/Build/Specs/SpecList.js:227834:27

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227831:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [renders batched polylines with children](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20renders%20batched%20polylines%20with%20children)

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227878:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227879:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227880:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227888:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227889:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227890:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227898:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227899:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227900:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227908:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227909:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227910:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines) > [renders batched polylines with children with batch table](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20polylines%20renders%20batched%20polylines%20with%20children%20with%20batch%20table)

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227928:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227929:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227930:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227938:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227939:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227940:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227948:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227949:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227950:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227958:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227959:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:227960:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [combined](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20combined) > [renders](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20combined%20renders)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228109:26

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228117:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228118:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228119:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228126:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [combined](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20combined) > [picks](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20combined%20picks)

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228139:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228140:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228149:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228150:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228157:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTilePointFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228158:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [combined](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20combined) > [renders with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20combined%20renders%20with%20batch%20ids)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228171:26

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228179:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228180:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected 0 to be close to 255, -1.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228181:29

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228188:26

[Scene/Vector3DTileContent](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent) > [combined](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20combined) > [picks with batch ids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileContent%20combined%20picks%20with%20batch%20ids)

Expected undefined to be defined.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228201:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

Expected instance of undefined to be an instance of Cesium3DTileFeature

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228202:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

TypeError: Cannot read properties of undefined (reading '\_batchId')

at http://localhost:8080/Build/Specs/SpecList.js:228203:27

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228200:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders a single box](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20a%20single%20box)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228500:26

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228504:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders multiple boxes](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20multiple%20boxes)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders a single cylinder](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20a%20single%20cylinder)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228500:26

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228504:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders multiple cylinders](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20multiple%20cylinders)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders a single ellipsoid](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20a%20single%20ellipsoid)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228500:26

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228504:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders multiple ellipsoids](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20multiple%20ellipsoids)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders a single sphere](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20a%20single%20sphere)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228500:26

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228504:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders multiple spheres](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20multiple%20spheres)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders with multiple types of each geometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20with%20multiple%20types%20of%20each%20geometry)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders multiple geometries after a re-batch](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20multiple%20geometries%20after%20a%20re-batch)

RangeError: Invalid typed array length: 1524

at new Uint32Array (<anonymous>)

at copyIndicesCPU (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60108:25)

at rebatchCPU (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60127:25)

at rebatchCommands (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60280:7)

at createColorCommands2 (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60289:26)

at Vector3DTilePrimitive.update (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60638:7)

at geometries.\_update (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60933:34)

at Vector3DTileGeometry.update (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60948:10)

at http://localhost:8080/Build/Specs/SpecList.js:228410:22

at poller (http://localhost:8080/Build/Specs/SpecList.js:17744:18)

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders with inverted classification](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20with%20inverted%20classification)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228931:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders wireframe](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20wireframe)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228971:26

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228975:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders based on classificationType](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20based%20on%20classificationType)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229016:26

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229026:26

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229030:26

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229033:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [picks geometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20picks%20geometry)

Expected Object({ primitive: Primitive({ geometryInstances: undefined, appearance: PerInstanceColorAppearance({ material: undefined, translucent: false, \_vertexShaderSource: 'attribute vec3 position3DHigh; attribute vec3 position3DLow; attribute vec4 color; attribute float batchId; varying vec4 v\_color; void main() { vec4 p = czm\_computePosition(); v\_color = color; gl\_Position = czm\_modelViewProjectionRelativeToEye \* p; } ', \_fragmentShaderSource: 'varying vec4 v\_color; void main() { gl\_FragColor = czm\_gammaCorrect(v\_color); } ', \_renderState: Object({ depthTest: Object({ enabled: true }) }), \_closed: false, \_vertexFormat: VertexFormat({ position: true, normal: false, st: false, bitangent: false, tangent: false, color: false }), \_flat: true, \_faceForward: true }), \_appearance: PerInstanceColorAppearance({ material: undefined, translucent: false, \_vertexShaderSource: 'attribute vec3 position3DHigh; attribute vec3 position3DLow; attribute vec4 color; attribute float batch ... to be Cesium3DTileFeature({ \_content: Object({ \_statistics: Object({ texturesByteLength: 0 }), tileset: Object({ \_statistics: Object({ batchTableByteLength: 0 }), colorBlendMode: 0 }), getFeature: Function }), \_batchId: 0, \_color: undefined }). Tip: To check for deep equality, use .toEqual() instead of .toBe().

Error: Expected Object({ primitive: Primitive({ geometryInstances: undefined, appearance: PerInstanceColorAppearance({ material: undefined, translucent: false, \_vertexShaderSource: 'attribute vec3 position3DHigh;

attribute vec3 position3DLow;

attribute vec4 color;

attribute float batchId;

varying vec4 v\_color;

void main()

{

vec4 p = czm\_computePosition();

v\_color = color;

gl\_Position = czm\_modelViewProjectionRelativeToEye \* p;

}

', \_fragmentShaderSource: 'varying vec4 v\_color;

void main()

{

gl\_FragColor = czm\_gammaCorrect(v\_color);

}

', \_renderState: Object({ depthTest: Object({ enabled: true }) }), \_closed: false, \_vertexFormat: VertexFormat({ position: true, normal: false, st: false, bitangent: false, tangent: false, color: false }), \_flat: true, \_faceForward: true }), \_appearance: PerInstanceColorAppearance({ material: undefined, translucent: false, \_vertexShaderSource: 'attribute vec3 position3DHigh;

attribute vec3 position3DLow;

attribute vec4 color;

attribute float batch ... to be Cesium3DTileFeature({ \_content: Object({ \_statistics: Object({ texturesByteLength: 0 }), tileset: Object({ \_statistics: Object({ batchTableByteLength: 0 }), colorBlendMode: 0 }), getFeature: Function }), \_batchId: 0, \_color: undefined }). Tip: To check for deep equality, use .toEqual() instead of .toBe().

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229073:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders a single box: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20a%20single%20box%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228500:26

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228504:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders multiple boxes: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20multiple%20boxes%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders a single cylinder: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20a%20single%20cylinder%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228500:26

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228504:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders multiple cylinders: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20multiple%20cylinders%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders a single ellipsoid: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20a%20single%20ellipsoid%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228500:26

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228504:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders multiple ellipsoids: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20multiple%20ellipsoids%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders a single sphere: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20a%20single%20sphere%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228500:26

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228504:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders multiple spheres: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20multiple%20spheres%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders with multiple types of each geometry: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20with%20multiple%20types%20of%20each%20geometry%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228542:28

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228546:28

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders multiple geometries after a re-batch: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20multiple%20geometries%20after%20a%20re-batch%3A%20WebGL%202)

DeveloperError: readOffset must be greater than or equal to zero and readOffset + sizeInBytes must be less than of equal to readBuffer.sizeInBytes.

error properties: undefined: undefined

at new DeveloperError (http://localhost:8080/Build/CesiumUnminified/Cesium.js:9794:13)

at Buffer2.copyFromBuffer (http://localhost:8080/Build/CesiumUnminified/Cesium.js:15108:13)

at copyIndicesGPU (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60181:19)

at rebatchGPU (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60200:25)

at rebatchCommands (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60278:7)

at createColorCommands2 (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60289:26)

at Vector3DTilePrimitive.update (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60638:7)

at geometries.\_update (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60933:34)

at Vector3DTileGeometry.update (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60948:10)

at http://localhost:8080/Build/Specs/SpecList.js:228410:22

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders with inverted classification: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20with%20inverted%20classification%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228931:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders wireframe: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20wireframe%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228971:26

Expected to render [0,0,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:228975:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [renders based on classificationType: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20renders%20based%20on%20classificationType%3A%20WebGL%202)

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229016:26

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229026:26

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229030:26

Expected to render [255,255,255,255], but actually rendered [255,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229033:26

[Scene/Vector3DTileGeometry](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry) > [picks geometry: WebGL 2](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTileGeometry%20picks%20geometry%3A%20WebGL%202)

Expected Object({ primitive: Primitive({ geometryInstances: undefined, appearance: PerInstanceColorAppearance({ material: undefined, translucent: false, \_vertexShaderSource: 'attribute vec3 position3DHigh; attribute vec3 position3DLow; attribute vec4 color; attribute float batchId; varying vec4 v\_color; void main() { vec4 p = czm\_computePosition(); v\_color = color; gl\_Position = czm\_modelViewProjectionRelativeToEye \* p; } ', \_fragmentShaderSource: 'varying vec4 v\_color; void main() { gl\_FragColor = czm\_gammaCorrect(v\_color); } ', \_renderState: Object({ depthTest: Object({ enabled: true }) }), \_closed: false, \_vertexFormat: VertexFormat({ position: true, normal: false, st: false, bitangent: false, tangent: false, color: false }), \_flat: true, \_faceForward: true }), \_appearance: PerInstanceColorAppearance({ material: undefined, translucent: false, \_vertexShaderSource: 'attribute vec3 position3DHigh; attribute vec3 position3DLow; attribute vec4 color; attribute float batch ... to be Cesium3DTileFeature({ \_content: Object({ \_statistics: Object({ texturesByteLength: 0 }), tileset: Object({ \_statistics: Object({ batchTableByteLength: 0 }), colorBlendMode: 0 }), getFeature: Function }), \_batchId: 0, \_color: undefined }). Tip: To check for deep equality, use .toEqual() instead of .toBe().

Error: Expected Object({ primitive: Primitive({ geometryInstances: undefined, appearance: PerInstanceColorAppearance({ material: undefined, translucent: false, \_vertexShaderSource: 'attribute vec3 position3DHigh;

attribute vec3 position3DLow;

attribute vec4 color;

attribute float batchId;

varying vec4 v\_color;

void main()

{

vec4 p = czm\_computePosition();

v\_color = color;

gl\_Position = czm\_modelViewProjectionRelativeToEye \* p;

}

', \_fragmentShaderSource: 'varying vec4 v\_color;

void main()

{

gl\_FragColor = czm\_gammaCorrect(v\_color);

}

', \_renderState: Object({ depthTest: Object({ enabled: true }) }), \_closed: false, \_vertexFormat: VertexFormat({ position: true, normal: false, st: false, bitangent: false, tangent: false, color: false }), \_flat: true, \_faceForward: true }), \_appearance: PerInstanceColorAppearance({ material: undefined, translucent: false, \_vertexShaderSource: 'attribute vec3 position3DHigh;

attribute vec3 position3DLow;

attribute vec4 color;

attribute float batch ... to be Cesium3DTileFeature({ \_content: Object({ \_statistics: Object({ texturesByteLength: 0 }), tileset: Object({ \_statistics: Object({ batchTableByteLength: 0 }), colorBlendMode: 0 }), getFeature: Function }), \_batchId: 0, \_color: undefined }). Tip: To check for deep equality, use .toEqual() instead of .toBe().

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229073:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

[Scene/Vector3DTilePolygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons) > [renders a single polygon](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons%20renders%20a%20single%20polygon)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229755:26

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229759:26

[Scene/Vector3DTilePolygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons) > [renders multiple polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons%20renders%20multiple%20polygons)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229802:26

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229806:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229810:26

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229814:26

[Scene/Vector3DTilePolygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons) > [renders multiple polygons after re-batch](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons%20renders%20multiple%20polygons%20after%20re-batch)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229858:26

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229862:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229866:26

RangeError: Invalid typed array length: 36

at new Uint32Array (<anonymous>)

at copyIndicesCPU (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60108:25)

at rebatchCPU (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60127:25)

at rebatchCommands (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60280:7)

at createColorCommands2 (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60289:26)

at Vector3DTilePrimitive.update (http://localhost:8080/Build/CesiumUnminified/Cesium.js:60638:7)

at polygons.\_update (http://localhost:8080/Build/CesiumUnminified/Cesium.js:97776:32)

at Vector3DTilePolygons.update (http://localhost:8080/Build/CesiumUnminified/Cesium.js:97791:10)

at PrimitiveCollection.update (http://localhost:8080/Build/CesiumUnminified/Cesium.js:122871:21)

at updateAndRenderPrimitives (http://localhost:8080/Build/CesiumUnminified/Cesium.js:189987:23)

[Scene/Vector3DTilePolygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons) > [renders multiple polygons with different minimum and maximum heights](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons%20renders%20multiple%20polygons%20with%20different%20minimum%20and%20maximum%20heights)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229916:26

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229920:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229924:26

[Scene/Vector3DTilePolygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons) > [renders with inverted classification](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons%20renders%20with%20inverted%20classification)

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229954:26

Expected to render [64,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229957:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229961:26

[Scene/Vector3DTilePolygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons) > [renders wireframe](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons%20renders%20wireframe)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229993:26

Expected to render [0,0,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:229997:26

[Scene/Vector3DTilePolygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons) > [renders based on classificationType](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons%20renders%20based%20on%20classificationType)

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:230031:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:230034:26

Expected to render [255,0,0,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:230038:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:230041:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:230045:26

Expected to render [255,255,255,255], but actually rendered [0,0,0,255].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:230048:26

[Scene/Vector3DTilePolygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons) > [picks polygons](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolygons%20picks%20polygons)

Expected undefined to be Cesium3DTileFeature({ \_content: Object({ \_statistics: Object({ texturesByteLength: 0 }), tileset: Object({ \_statistics: Object({ batchTableByteLength: 0 }), colorBlendMode: 0 }), getFeature: Function }), \_batchId: 0, \_color: undefined }). Tip: To check for deep equality, use .toEqual() instead of .toBe().

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:230089:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:305:13)

at <Jasmine>

[Scene/Vector3DTilePolylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolylines) > [renders a polyline](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolylines%20renders%20a%20polyline)

Unhandled promise rejection: RangeError: byte length of Uint32Array should be a multiple of 4

at new Uint32Array (<anonymous>)

at http://localhost:8080/Build/CesiumUnminified/Cesium.js:97942:121

Error: Timeout - function did not complete within 5000ms

at poller (http://localhost:8080/Build/Specs/SpecList.js:17753:11)

[Scene/Vector3DTilePolylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolylines) > [renders multiple polylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolylines%20renders%20multiple%20polylines)

Unhandled promise rejection: RangeError: byte length of Uint32Array should be a multiple of 4

at new Uint32Array (<anonymous>)

at http://localhost:8080/Build/CesiumUnminified/Cesium.js:97942:121

Error: Timeout - function did not complete within 5000ms

at poller (http://localhost:8080/Build/Specs/SpecList.js:17753:11)

[Scene/Vector3DTilePolylines](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolylines) > [picks a polyline](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FVector3DTilePolylines%20picks%20a%20polyline)

Unhandled promise rejection: RangeError: byte length of Uint32Array should be a multiple of 4

at new Uint32Array (<anonymous>)

at http://localhost:8080/Build/CesiumUnminified/Cesium.js:97942:121

Error: Timeout - function did not complete within 5000ms

at poller (http://localhost:8080/Build/Specs/SpecList.js:17753:11)

[Scene/Model/GeoJsonLoader](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader) > [loads GeoJSON MultiPolygon](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader%20loads%20GeoJSON%20MultiPolygon)

Expected 16 to be 32.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239443:46

Expected 5121 to be 5123.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239445:41

[Scene/Model/GeoJsonLoader](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader) > [loads GeoJSON Polygon](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader%20loads%20GeoJSON%20Polygon)

Expected 8 to be 16.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239443:46

Expected 5121 to be 5123.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239445:41

[Scene/Model/GeoJsonLoader](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader) > [loads GeoJSON Polygon with heights](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader%20loads%20GeoJSON%20Polygon%20with%20heights)

Expected 8 to be 16.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239443:46

Expected 5121 to be 5123.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239445:41

[Scene/Model/GeoJsonLoader](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader) > [loads GeoJSON Polygon with hole](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader%20loads%20GeoJSON%20Polygon%20with%20hole)

Expected 16 to be 32.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239443:46

Expected 5121 to be 5123.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239445:41

[Scene/Model/GeoJsonLoader](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader) > [loads GeoJSON Polygon with no properties](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader%20loads%20GeoJSON%20Polygon%20with%20no%20properties)

Expected 8 to be 16.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239443:46

Expected 5121 to be 5123.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239445:41

[Scene/Model/GeoJsonLoader](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader) > [loads GeoJSON LineString](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader%20loads%20GeoJSON%20LineString)

Expected 8 to be 16.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239443:46

Expected 5121 to be 5123.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239445:41

[Scene/Model/GeoJsonLoader](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader) > [loads GeoJSON MultiLineString](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader%20loads%20GeoJSON%20MultiLineString)

Expected 16 to be 32.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239443:46

Expected 5121 to be 5123.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239445:41

[Scene/Model/GeoJsonLoader](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader) > [loads GeoJSON with multiple features](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FGeoJsonLoader%20loads%20GeoJSON%20with%20multiple%20features)

Expected 16 to be 32.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239443:46

Expected 5121 to be 5123.

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:239445:41

[Scene/Model/Model](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FModel) > [renders Draco-compressed model](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FModel%20renders%20Draco-compressed%20model)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:257499:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>

[Scene/Model/Model](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FModel) > [adds animation to draco-compressed model](http://localhost:8080/Specs/SpecRunner.html?spec=Scene%2FModel%2FModel%20adds%20animation%20to%20draco-compressed%20model)

Expected Uint8Array [ 0, 0, 0, 255 ] not to equal [ 0, 0, 0, 255 ].

at <Jasmine>

at http://localhost:8080/Build/Specs/SpecList.js:257499:28

at compare (http://localhost:8080/Build/Specs/spec-main.js:246:13)

at <Jasmine>