Experiment No.1
Insertion Sort
Date of Performance:
Date of Submission:

Title: Insertion Sort

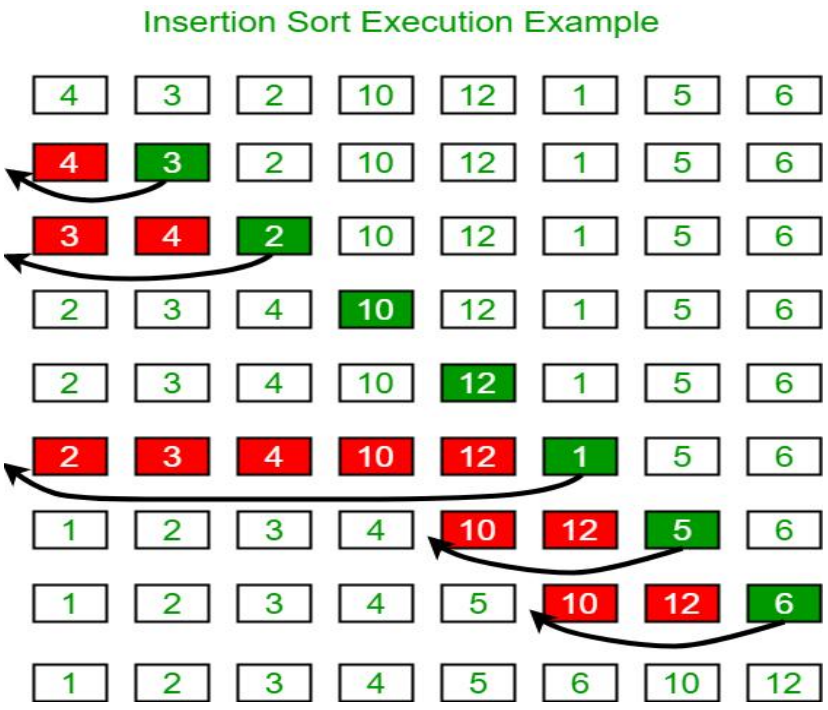
Aim: To implement Selection Comparative analysis for large values of 'n'

Objective: To introduce the methods of designing and analysing algorithms

Theory:

Insertion sort is a simple sorting algorithm that works similar to the way you sort playing cards in your hands. The array is virtually split into a sorted and an unsorted part. Values from the unsorted part are picked and placed at the correct position in the sorted part.

Example:



Algorithm and Complexity:

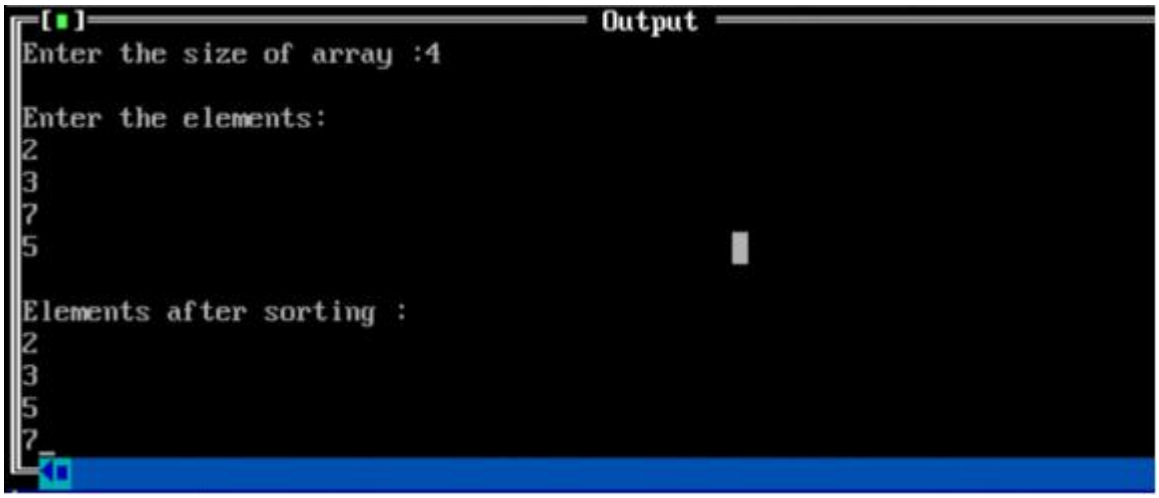
INSERTION-SORT(A)	*cost*	*times*
1 **for** $j = 2$ **to** $A.length$	c_1	n
2 $key = A[j]$	c_2	$n-1$
3 // Insert $A[j]$ into the sorted sequence $A[1..j-1]$.	0	$n-1$
4 $i = j-1$	c_4	$n-1$
5 **while** $i > 0$ and $A[i] > key$	c_5	$\sum_{j=2}^{n} t_j$
6 $A[i+1] = A[i]$	c_6	$\sum_{j=2}^{n} (t_j - 1)$
7 $i = i-1$	c_7	$\sum_{j=2}^{n} (t_j - 1)$
8 $A[i+1] = key$	c_8	$n-1$

Implementation:

```
#include<stdio.h>

#include<conio.h>

int main(){

int i,j,key,n;

int A[100];

clrscr();

printf("***INSERTION SORT***");

printf("\nEnter the size of array :");

scanf("%d",&n);

printf("\nEnter the elements: \n");

for(i=0;i<n;i++){

scanf("%d",&A[i]);

}


for(j=1;j<=n;j++){

  key=A[j];
```

```
 i=j-1;
 while(i>0 && A[i]>key){
   A[i+1]=A[i];
   i=i-1;
   }
 A[i+1]=key;
 }



printf("\nElements after sorting :");
for(i=0;i<n;i++){
printf("\n%d",A[i]);
}

return 0;

}
```

Output:



Conclusion: The implementation of the insertion sort algorithm demonstrated its effectiveness in sorting small to moderate-sized datasets. While its simplicity and efficiency are notable, scalability limitations highlight the need for alternative algorithms for larger datasets. Nonetheless, insertion sort remains a valuable foundational concept in computer science education.