

DAY 1

ARRAY

Inserting an element in an Array - Tryout

```
class ArrayTest {
public static void insert(char[] ar, int pos, char val){
//Traversing the array from the last position to the position where the element has to be inserted
    for(int i=ar.length-1;i>=pos;i--){
        //Moving each element one position to its right
        ar[i]=ar[i-1];
    }
//Inserting the data at the specified position
    ar[pos]=val;
}
}

class Tester{
    public static void main(String args[]){
        char arr[]=new char[6];
        arr[0]='A';
        arr[1]='B';
        arr[2]='C';
        arr[3]='D';
        arr[4]='E';
        //Make changes and try to insert elements at different positions
        ArrayTest.insert(arr, 3, 'J');
        for(int i=0;i<arr.length;i++)
            System.out.println(arr[i]);
    }
}
```

```
}
```

Deleting an element in an Array - Tryout

```
class ArrayTest {  
    public static void delete(char[] ar, int pos){  
        //Traversing the array from the position where the element has to be deleted to the end  
        for(int i=pos-1;i<ar.length-1;i++){  
            //Moving each element one position to the left  
            ar[i]=ar[i+1];  
        }  
        //The space that is left at the end is filled with character '0'  
        ar[ar.length-1]='0';  
    }  
}  
  
class Tester{  
    public static void main(String args[]){  
        char arr[]=new char[6];  
        arr[0]='A';  
        arr[1]='B';  
        arr[2]='J';  
        arr[3]='C';  
        arr[4]='D';  
        arr[5]='E';  
  
        //Make changes and try to delete elements from different positions  
        ArrayTest.delete(arr, 3);  
        for(int i=0;i<arr.length;i++){  
            System.out.println(arr[i]);  
        }  
    }  
}
```

Adding an element to a linked list – Tryout

```

class Node {
    private String data;
    private Node next;
    public Node(String data){
        this.data=data;
    }
    public void setData(String data){
        this.data = data;
    }
    public void setNext(Node node){
        this.next = node;
    }
    public String getData(){
        return this.data;
    }
    public Node getNext(){
        return this.next;
    }
}

class LinkedList {
    private Node head;
    private Node tail;
    public Node getHead(){
        return this.head;
    }
    public Node getTail(){
        return this.tail;
    }
    public void addAtEnd(String data){
//Create a new node
        Node node = new Node(data);

```

```

//Check if the list is empty,
//if yes, make the node as the head and the tail
        if(this.head == null)
            this.head=this.tail=node;
        else{
//If the list is not empty, add the element at the end
            this.tail.setNext(node);
//Make the new node as the tail
            this.tail=node;
        }
    }
}

class Tester{
    public static void main(String args[]){
        LinkedList list = new LinkedList();
        list.addAtEnd("Milan");
        list.addAtEnd("Venice");
        list.addAtEnd("Munich");
        list.addAtEnd("Vienna");
        System.out.println("Adding an element to the linked list");
    }
}

```

Displaying a linked list – Tryout

```

class Node {
    private String data;
    private Node next;

    public Node(String data) {
        this.data = data;
    }
}

```

```

        public void setData(String data) {
            this.data = data;
        }
        public void setNext(Node node) {
            this.next = node;
        }
        public String getData() {
            return this.data;
        }
        public Node getNext() {
            return this.next;
        }
    }
}

class LinkedList {
    private Node head;
    private Node tail;
    public Node getHead() {
        return this.head;
    }
    public Node getTail() {
        return this.tail;
    }

    public void addAtEnd(String data) {
// Create a new node
        Node node = new Node(data);
// Check if the list is empty,
// if yes, make the node as the head and the tail
        if (this.head == null)
            this.head = this.tail = node;
        else {
// If the list is not empty, add the element at the end

```

```

        this.tail.setNext(node);
// Make the new node as the tail
        this.tail = node;
    }
}

public void addAtBeginning(String data) {
// Create a new node
    Node node = new Node(data);
// Check if the list is empty,
// if yes, make the node as the head and the tail
    if (this.head == null)
        this.head = this.tail = node;
    else {
// If the list is not empty, add the element at the beginning
        node.setNext(this.head);
// Make the new node as the head
        this.head = node;
    }
}

public void display() {
// Initialize temp to the head node
    Node temp = this.head;
// Traverse the list and print data of each node
    while (temp != null) {
        System.out.println(temp.getData());
        temp = temp.getNext();
    }
}

public static void main(String args[]) {
    LinkedList list = new LinkedList();
    list.addAtEnd("Milan");
}

```

```

        list.addAtEnd("Venice");
        list.addAtEnd("Munich");
        list.addAtEnd("Vienna");
        list.display();
    }
}

```

Searching for an element in a linked list – Tryout

```

class Node {
    private String data;
    private Node next;
    public Node(String data) {
        this.data = data;
    }
    public void setData(String data) {
        this.data = data;
    }
    public void setNext(Node node) {
        this.next = node;
    }
    public String getData() {
        return this.data;
    }
    public Node getNext() {
        return this.next;
    }
}

```

```

class LinkedList {
    private Node head;
    private Node tail;

```

```

        public Node getHead() {
            return this.head;
        }
        public Node getTail() {
            return this.tail;
        }
        public void addAtEnd(String data) {
// Create a new node
            Node node = new Node(data);
// Check if the list is empty,
// if yes, make the node as the head and the tail
            if (this.head == null)
                this.head = this.tail = node;
            else {
// If the list is not empty, add the element at the end
                this.tail.setNext(node);
// Make the new node as the tail
                this.tail = node;
            }
        }
        public void addAtBeginning(String data) {
// Create a new node
            Node node = new Node(data);
// Check if the list is empty,
// if yes, make the node as the head and the tail
            if (this.head == null)
                this.head = this.tail = node;
            else {
// If the list is not empty, add the element at the beginning
                node.setNext(this.head);

```



```

// Make the new node as the head
        this.head = node;
    }
}

public void display() {
// Initialize temp to the head node
    Node temp = this.head;
// Traverse the list and print data of each node
    while (temp != null) {
        System.out.println(temp.getData());
        temp = temp.getNext();
    }
}

public Node find(String data) {
    Node temp = this.head;
// Traverse the list and return the node
// if the data of it matches with the searched data
    while (temp != null) {
        if (temp.getData().equals(data))
            return temp;
        temp = temp.getNext();
    }
    return null;
}

public static void main(String args[]) {
    LinkedList list = new LinkedList();
    list.addAtEnd("Milan");
    list.addAtEnd("Venice");
    list.addAtEnd("Munich");
    list.addAtEnd("Vienna");
    list.display();
}

```

```

        if (list.find("Munich") != null)
            System.out.println("Node found");
        else
            System.out.println("Node not found");
    }
}

```

Inserting an element in a linked list – Tryout

```

class Node {
    private String data;
    private Node next;
    public Node(String data) {
        this.data = data;
    }
    public void setData(String data) {
        this.data = data;
    }
    public void setNext(Node node) {
        this.next = node;
    }
    public String getData() {
        return this.data;
    }
    public Node getNext() {
        return this.next;
    }
}

```

```

class LinkedList {
    private Node head;
    private Node tail;

```

```

        public Node getHead() {
            return this.head;
        }
        public Node getTail() {
            return this.tail;
        }
        public void addAtEnd(String data) {
// Create a new node
            Node node = new Node(data);
// Check if the list is empty,
// if yes, make the node as the head and the tail
            if (this.head == null)
                this.head = this.tail = node;
            else {
// If the list is not empty, add the element at the end
                this.tail.setNext(node);
// Make the new node as the tail
                this.tail = node;
            }
        }
        public void addAtBeginning(String data) {
// Create a new node
            Node node = new Node(data);
// Check if the list is empty,
// if yes, make the node as the head and the tail
            if (this.head == null)
                this.head = this.tail = node;
            else {
// If the list is not empty, add the element at the beginning
                node.setNext(this.head);
// Make the new node as the head

```

```

        this.head = node;
    }
}

public void display() {
// Initialize temp to the head node
    Node temp = this.head;
// Traverse the list and print data of each node
    while (temp != null) {
        System.out.println(temp.getData());
        temp = temp.getNext();
    }
}

public Node find(String data) {
    Node temp = this.head;
// Traverse the list and return the node
// if the data of it matches with the searched data
    while (temp != null) {
        if (temp.getData().equals(data))
            return temp;
        temp = temp.getNext();
    }
    return null;
}

public void insert(String data, String dataBefore) {
    Node node = new Node(data);
// Check if the list is empty,
// if yes, make the node as the head and the tail
    if (this.head == null)
        this.head = this.tail = node;
    else {
// Find the node after which the data has to be inserted

```

```

        Node nodeBefore = this.find(dataBefore);
        if (nodeBefore != null) {
// Insert the new node after nodeBefore
            node.setNext(nodeBefore.getNext());
            nodeBefore.setNext(node);
// If nodeBefore is currently the tail node,
// make the new node as the tail node
            if (nodeBefore == this.tail)
                this.tail = node;
            } else
                System.out.println("Node not found");
        }
    }

    public static void main(String args[]) {
        LinkedList list = new LinkedList();
        list.addAtEnd("Milan");
        list.addAtEnd("Venice");
        list.addAtEnd("Munich");
        list.addAtEnd("Vienna");
        list.insert("Prague", "Munich");
        list.display();
    }
}

```

Deleting an element from a linked list – Tryout

```

class Node {
    private String data;
    private Node next;
    public Node(String data) {
        this.data = data;
    }
}

```

```

        public void setData(String data) {
            this.data = data;
        }
        public void setNext(Node node) {
            this.next = node;
        }
        public String getData() {
            return this.data;
        }
        public Node getNext() {
            return this.next;
        }
    }
}

class LinkedList {
    private Node head;
    private Node tail;
    public Node getHead() {
        return this.head;
    }
    public Node getTail() {
        return this.tail;
    }

    public void addAtEnd(String data) {
// Create a new node
        Node node = new Node(data);
// Check if the list is empty,
// if yes, make the node as the head and the tail
        if (this.head == null)
            this.head = this.tail = node;
        else {
// If the list is not empty, add the element at the end

```

```

        this.tail.setNext(node);
// Make the new node as the tail
        this.tail = node;
    }
}

    public void addAtBeginning(String data) {
// Create a new node
        Node node = new Node(data);
// Check if the list is empty,
// if yes, make the node as the head and the tail
        if (this.head == null)
            this.head = this.tail = node;
        else {
// If the list is not empty, add the element at the beginning
            node.setNext(this.head);
// Make the new node as the head
            this.head = node;
        }
    }

    public void display() {
// Initialize temp to the head node
        Node temp = this.head;
// Traverse the list and print data of each node
        while (temp != null) {
            System.out.println(temp.getData());
            temp = temp.getNext();
        }
    }

    public Node find(String data) {
        Node temp = this.head;
// Traverse the list and return the node

```

```

// if the data of it matches with the searched data
    while (temp != null) {
        if (temp.getData().equals(data))
            return temp;
        temp = temp.getNext();
    }
    return null;
}

public void insert(String data, String dataBefore) {
    Node node = new Node(data);
    // Check if the list is empty,
    // if yes, make the node as the head and the tail
    if (this.head == null)
        this.head = this.tail = node;
    else {
        // Find the node after which the data has to be inserted
        Node nodeBefore = this.find(dataBefore);
        if (nodeBefore != null) {
            // Insert the new node after nodeBefore
            node.setNext(nodeBefore.getNext());
            nodeBefore.setNext(node);
            // If nodeBefore is currently the tail node,
            // make the new node as the tail node
            if (nodeBefore == this.tail)
                this.tail = node;
            } else
                System.out.println("Node not found");
        }
    }

    public void delete(String data) {
        // Check if the list is empty,

```



```

        if (this.head == null)
            System.out.println("List is empty");
        else {
// Find the node to be deleted
            Node node = this.find(data);
// If the node is not found
            if (node == null)
                System.out.println("Node not found");
// If the node to be deleted is the head node
            else if (node == this.head) {
                this.head = this.head.getNext();
                node.setNext(null);
// If the node to be deleted is also the tail node
                if (node == this.tail)
                    tail = null;
            } else {
// Traverse to the node present before the node to be deleted
                Node nodeBefore = null;
                Node temp = this.head;
                while (temp != null) {
                    if (temp.getNext() == node) {
                        nodeBefore = temp;
                        break;
                    }
                    temp = temp.getNext();
                }
// Remove the node
                nodeBefore.setNext(node.getNext());
// If the node to be deleted is the tail node,
// then make the previous node as the tail
                if (node == this.tail)

```

```

        this.tail = nodeBefore;
        node.setNext(null);
    }
}

}

public static void main(String args[]) {
    LinkedList list = new LinkedList();
    list.addAtEnd("Milan");
    list.addAtEnd("Venice");
    list.addAtEnd("Munich");
    list.addAtEnd("Prague");
    list.addAtEnd("Vienna");
    list.display();
    System.out.println("-----");
    list.delete("Venice");
    list.display();
    /*
     * if(list.find("Munich")!=null) System.out.println("Node found"); else
     * System.out.println("Node not found");
     */
}
}

```

Linked List - Exercise 1

```

class Node {
    private String data;
    private Node next;
    public Node(String data) {
        this.data = data;
    }
    public void setData(String data) {

```

```

        this.data = data;
    }
    public void setNext(Node node) {
        this.next = node;
    }
    public String getData() {
        return this.data;
    }
    public Node getNext() {
        return this.next;
    }
}

class LinkedList {
    private Node head;
    private Node tail;
    public Node getHead() {
        return this.head;
    }
    public Node getTail() {
        return this.tail;
    }
    public void addAtEnd(String data) {
        Node node = new Node(data);
        if (this.head == null) {
            this.head = this.tail = node;
        } else {
            this.tail.setNext(node);
            this.tail = node;
        }
    }
    public void addAtBeginning(String data) {

```

```

        Node node = new Node(data);
        if (this.head == null) {
            this.head = this.tail = node;
        }
        else {
            node.setNext(this.head);
            this.head = node;
        }
    }

    public void display() {
        Node temp = this.head;
        while (temp != null) {
            System.out.println(temp.getData());
            temp = temp.getNext();
        }
    }

    public Node find(String data) {
        Node temp = this.head;

        while (temp != null) {
            if (temp.getData().equals(data))
                return temp;
            temp = temp.getNext();
        }
        return null;
    }

    public void insert(String data, String dataBefore) {
        Node node = new Node(data);
        if (this.head == null)
            this.head = this.tail = node;
        else {

```

```

        Node nodeBefore = this.find(dataBefore);
        if (nodeBefore != null) {
            node.setNext(nodeBefore.getNext());
            nodeBefore.setNext(node);
            if (nodeBefore == this.tail)
                this.tail = node;
        } else
            System.out.println("Node not found");
    }
}

```

```

public void delete(String data) {
    if (this.head == null)
        System.out.println("List is empty");
    else {
        Node node = this.find(data);
        if (node == null)
            System.out.println("Node not found");
        if (node == this.head) {
            this.head = this.head.getNext();
            node.setNext(null);
            if (node == this.tail)
                tail = null;
        }
        else {
            Node nodeBefore = null;
            Node temp = this.head;
            while (temp != null) {
                if (temp.getNext() == node) {
                    nodeBefore = temp;
                    break;
                }
            }
        }
    }
}

```

```

        }
        temp = temp.getNext();
    }
    nodeBefore.setNext(node.getNext());
    if (node == this.tail)
        this.tail = nodeBefore;
    node.setNext(null);
}
}
}

class Tester {
    public static void main(String args[]) {
        LinkedList linkedList = new LinkedList();
        linkedList.addAtEnd("AB");
        linkedList.addAtEnd("BC");
        linkedList.addAtEnd("CD");
        linkedList.addAtEnd("DE");
        linkedList.addAtEnd("EF");
        String elementToBeFound = "CD";
        int position = findPosition(elementToBeFound, linkedList.getHead());
        if (position != 0)
            System.out.println("The position of the element is " + position);
        else
            System.out.println("The element is not found!");
    }

    public static int findPosition(String element, Node head) {
        //Implement your code here and change the return value accordingly
        int position = 1; // Start position from 1
        Node temp = head;

```

```

// Start traversal from the head
while (temp != null) {
    if (temp.getData().equals(element)) {
        return position; // Return position if element is found
    }
    temp = temp.getNext(); // Move to the next node
    position++; // Increment position counter
}
return 0;
}
}

```

Linked List - Assignment 1

```

class Node {
    private String data;
    private Node next;
    public Node(String data) {
        this.data = data;
    }
    public void setData(String data) {
        this.data = data;
    }
    public void setNext(Node node) {
        this.next = node;
    }
    public String getData() {
        return this.data;
    }
    public Node getNext() {
        return this.next;
    }
}

```

```

    }
}
class LinkedList {
    private Node head;
    private Node tail;
    public Node getHead() {
        return this.head;
    }
    public Node getTail() {
        return this.tail;
    }
    public void setHead(Node head) {
        this.head = head;
    }
    public void setTail(Node tail) {
        this.tail = tail;
    }
    public void addAtEnd(String data) {
        Node node = new Node(data);
        if (this.head == null) {
            this.head = this.tail = node;
        } else {
            this.tail.setNext(node);
            this.tail = node;
        }
    }
    public void addAtBeginning(String data) {
        Node node = new Node(data);
        if (this.head == null) {
            this.head = this.tail = node;
        } else {

```



```

        node.setNext(this.head);
        this.head = node;
    }
}

public void display() {
    Node temp = this.head;
    while (temp != null) {
        System.out.println(temp.getData());
        temp = temp.getNext();
    }
}

public Node find(String data) {
    Node temp = this.head;
    while (temp != null) {
        if (temp.getData().equals(data))
            return temp;
        temp = temp.getNext();
    }
    return null;
}

public void insert(String data, String dataBefore) {
    Node node = new Node(data);
    if (this.head == null)
        this.head = this.tail = node;
    else {
        Node nodeBefore = this.find(dataBefore);
        if (nodeBefore != null) {
            node.setNext(nodeBefore.getNext());
            nodeBefore.setNext(node);
            if (nodeBefore == this.tail)
                this.tail = node;
        }
    }
}

```

```

        } else
            System.out.println("Node not found");
    }
}

public void delete(String data) {
    if (this.head == null)
        System.out.println("List is empty");
    else {
        Node node = this.find(data);
        if (node == null)
            System.out.println("Node not found");
        if (node == this.head) {
            this.head = this.head.getNext();
            node.setNext(null);
            if (node == this.tail)
                tail = null;
        } else {
            Node nodeBefore = null;
            Node temp = this.head;
            while (temp != null) {
                if (temp.getNext() == node) {
                    nodeBefore = temp;
                    break;
                }
                temp = temp.getNext();
            }
            nodeBefore.setNext(node.getNext());
            if (node == this.tail)
                this.tail = nodeBefore;
            node.setNext(null);
        }
    }
}

```

```

    }
}
}
class Tester {
    public static void main(String args[]) {
        LinkedList linkedList1 = new LinkedList();
        linkedList1.addAtEnd("ABC");
        linkedList1.addAtEnd("DFG");
        linkedList1.addAtEnd("XYZ");
        linkedList1.addAtEnd("EFG");

        LinkedList linkedList2 = new LinkedList();
        linkedList2.addAtEnd("ABC");
        linkedList2.addAtEnd("DFG");
        linkedList2.addAtEnd("XYZ");
        linkedList2.addAtEnd("EFG");
        System.out.println("Initial List");
        linkedList1.display();
        System.out.println("\nList after left shifting by 2 positions");
        shiftListLeft(linkedList1, 2);
        linkedList1.display();
        System.out.println("\nInitial List");
        linkedList2.display();
        System.out.println("\nList after right shifting by 2 positions");
        shiftListRight(linkedList2, 2);
        linkedList2.display();
    }

    public static void shiftListLeft(LinkedList linkedList, int n) {
        if (linkedList.getHead() == null || n <= 0) {
            return; // No shift needed if list is empty or n <= 0
        }
    }
}

```

```

Node current = linkedList.getHead();
int count = 1;

// Traverse to the nth node
while (count < n && current != null) {
    current = current.getNext();
    count++;
}
if (current == null) {
    return; // If n is greater than or equal to the length of the list, no shift needed
}
// current is now the nth node
linkedList.setHead(current.getNext()); // New head is the node after the nth node
linkedList.setTail(current); // Set current node as the new tail
current.setNext(null); // Set next of current node to null to break the chain
}

public static void shiftListRight(LinkedList linkedList, int n) {
    if (linkedList.getHead() == null || n <= 0) {
        return;
    }
    // No shift needed if list is empty or n <= 0
    Node current = linkedList.getHead();
    Node previous = null;
    int count = 0;

    // Traverse to find the end of the list
    while (current.getNext() != null) {
        previous = current;
        current = current.getNext();
        count++;
    }

```

```

// current is now the tail node, previous is its previous node
int length = count + 1; // Length of the linked list
// Adjust n to be within the length of the list
n = n % length;
if (n == 0) {
    return; // No shift needed if n is multiple of the length or zero
}
// Move tail to the head and adjust pointers
previous.setNext(null); // Set next of previous to null to break the chain
current.setNext(linkedList.getHead()); // Set old tail's next to the old head
linkedList.setHead(current); // Set current as the new head
linkedList.setTail(previous); // Set previous as the new tail
}
}

```

Linked List - Assignment 2

```

class Node {
    private String data;
    private Node next;
    public Node(String data) {
        this.data = data;
    }
    public void setData(String data) {
        this.data = data;
    }
    public void setNext(Node node) {
        this.next = node;
    }
    public String getData() {
        return this.data;
    }
}

```

```

    public Node getNext() {
        return this.next;
    }
}

class LinkedList {
    private Node head;
    private Node tail;
    public Node getHead() {
        return this.head;
    }
    public Node getTail() {
        return this.tail;
    }
    public void addAtEnd(String data) {
        Node node = new Node(data);
        if (this.head == null) {
            this.head = this.tail = node;
        } else {
            this.tail.setNext(node);
            this.tail = node;
        }
    }
    public void addAtBeginning(String data) {
        Node node = new Node(data);
        if (this.head == null) {
            this.head = this.tail = node;
        } else {
            node.setNext(this.head);
            this.head = node;
        }
    }
}

```

```

public void display() {
    Node temp = this.head;
    while (temp != null) {
        System.out.print(temp.getData() + " ");
        temp = temp.getNext();
    }
    System.out.println();
}

public Node find(String data) {
    Node temp = this.head;
    while (temp != null) {
        if (temp.getData().equals(data))
            return temp;
        temp = temp.getNext();
    }
    return null;
}

public void insert(String data, String dataBefore) {
    Node node = new Node(data);
    if (this.head == null)
        this.head = this.tail = node;
    else {
        Node nodeBefore = this.find(dataBefore);
        if (nodeBefore != null) {
            node.setNext(nodeBefore.getNext());
            nodeBefore.setNext(node);
            if (nodeBefore == this.tail)
                this.tail = node;
        } else
            System.out.println("Node not found");
    }
}

```

```

}
public void delete(String data) {
    if (this.head == null) {
        System.out.println("List is empty");
        return;
    }
    Node node = this.find(data);
    if (node == null) {
        System.out.println("Node not found");
        return;
    }
    if (node == this.head) {
        this.head = this.head.getNext();
        node.setNext(null);
        if (node == this.tail)
            tail = null;
    } else {
        Node nodeBefore = null;
        Node temp = this.head;
        while (temp != null) {
            if (temp.getNext() == node) {
                nodeBefore = temp;
                break;
            }
            temp = temp.getNext();
        }
        nodeBefore.setNext(node.getNext());
        if (node == this.tail)
            this.tail = nodeBefore;
        node.setNext(null);
    }
}

```



```

    }
}
class Tester {
    public static void main(String args[]) {
        LinkedList linkedList = new LinkedList();
        LinkedList reversedLinkedList = new LinkedList();
        linkedList.addAtEnd("Data");
        linkedList.addAtEnd("Structures");
        linkedList.addAtEnd("and");
        linkedList.addAtEnd("Algorithms");
        System.out.println("Initial List:");
        linkedList.display();
        System.out.println();
        reverseList(linkedList.getHead(), reversedLinkedList);
        System.out.println("Reversed List:");
        reversedLinkedList.display();
    }
    public static void reverseList(Node head, LinkedList reversedLinkedList) {
        if (head == null) {
            return; // Base case: end of the list
        }
        // Recursively call for the next node
        reverseList(head.getNext(), reversedLinkedList);
        // Add current node's data to the reversedLinkedList at the end
        reversedLinkedList.addAtEnd(head.getData());
    }
}

```

STACK

Stack – Tryout

```

class Stack {
    private int top;
    // represents the index position of the top most element in the stack

    private int maxSize;
    // represents the maximum number of elements that can be stored in the stack

    private int[] arr;
    Stack(int maxSize) {
        this.top = -1; // top is -1 when the stack is created
        this.maxSize = maxSize;
        arr = new int[maxSize];
    }
    // Checking if the stack is full or not
    public boolean isFull() {
        if (top >= (maxSize - 1)) {
            return true;
        }
        return false;
    }
    // Adding a new element to the top of the stack
    public boolean push(int data) {
        if (isFull()) {
            return false;
        } else {
            arr[++top] = data;
            return true;
        }
    }
    // Returning the top most element of the stack
    public int peek() {
        if (isEmpty())
            return Integer.MIN_VALUE;
    }
}

```

```

        else
            return arr[top];
    }
    // Displaying all the elements of the stack
    public void display() {
        if (isEmpty())
            System.out.println("Stack is empty!");
        else {
            System.out.println("Displaying stack elements");
            for (int index = top; index >= 0; index--) {
                System.out.println(arr[index]); // accessing element at position
index
            }
        }
    }
    // Checking if the stack is empty or not
    public boolean isEmpty() {
        if (top < 0) {
            return true;
        }
        return false;
    }
    // Removing the element from the top of the stack
    public int pop() {
        if (isEmpty())
            return Integer.MIN_VALUE;
        else
            return arr[top--];
    }
}
class Tester {

```

```
public static void main(String args[]) {  
    Stack stack = new Stack(5);  
    System.out.println("Stack created.\n");  
    if (stack.push(1))  
        System.out.println("The element is pushed to the stack!\n");  
    else  
        System.out.println("Stack is full!\n");  
    if (stack.push(2))  
        System.out.println("The element is pushed to the stack!\n");  
    else  
        System.out.println("Stack is full!\n");  
    if (stack.push(3))  
        System.out.println("The element is pushed to the stack!\n");  
    else  
        System.out.println("Stack is full!\n");  
    if (stack.push(4))  
        System.out.println("The element is pushed to the stack!\n");  
    else  
        System.out.println("Stack is full!\n");  
    if (stack.push(5))  
        System.out.println("The element is pushed to the stack!\n");  
    else  
        System.out.println("Stack is full!\n");  
    stack.display();  
    if (stack.push(6))  
        System.out.println("The element is pushed to the stack!\n");  
    else  
        System.out.println("Stack is full!\n");  
    System.out.println("The top element is : " + stack.peek());  
    int poppedElement = stack.pop();  
    if (poppedElement == Integer.MIN_VALUE)
```

```

        System.out.println("Stack is empty\n");
    else
        System.out.println("The element popped out is : " + poppedElement + "\n");

    poppedElement = stack.pop();
    if (poppedElement == Integer.MIN_VALUE)
        System.out.println("Stack is empty\n");
    else
        System.out.println("The element popped out is : " + poppedElement + "\n");
    poppedElement = stack.pop();
    if (poppedElement == Integer.MIN_VALUE)
        System.out.println("Stack is empty\n");
    else
        System.out.println("The element popped out is : " + poppedElement + "\n");
    poppedElement = stack.pop();
    if (poppedElement == Integer.MIN_VALUE)
        System.out.println("Stack is empty\n");
    else
        System.out.println("The element popped out is : " + poppedElement + "\n");
    poppedElement = stack.pop();
    if (poppedElement == Integer.MIN_VALUE)
        System.out.println("Stack is empty\n");
    else
        System.out.println("The element popped out is : " + poppedElement + "\n");
    }
}

```

Stack - Exercise

```
class Stack {
    private int top;
    private int maxSize;
    private int[] arr;
    Stack(int maxSize) {
        this.top = -1;
        this.maxSize = maxSize;
        arr = new int[maxSize];
    }
    public boolean isFull() {
        if (top >= (maxSize - 1)) {
            return true;
        }
        return false;
    }
    public boolean push(int data) {
        if (isFull()) {
            return false;
        }
        else {
            arr[++top] = data;
            return true;
        }
    }
    public int peek() {
        if (isEmpty())
            return Integer.MIN_VALUE;
        else
```

```

        return arr[top];
    }
    public void display() {
        if (isEmpty())
            System.out.println("Stack is empty!");
        else {
            System.out.println("Displaying stack elements");
            for (int index = top; index >= 0; index--) {
                System.out.println(arr[index]); // accessing element at position index
            }
        }
    }
    public boolean isEmpty() {
        if (top < 0) {
            return true;
        }
        return false;
    }
    public int pop() {
        if (isEmpty())
            return Integer.MIN_VALUE;
        else
            return arr[top--];
    }
}

class Tester {
    public static void main(String args[]) {
        Stack stack = new Stack(10);
        stack.push(15);
        stack.push(25);
        stack.push(30);
    }
}

```

```
stack.push(40);
stack.display();
if (checkTop(stack)) {
    System.out.println("The top most element of the stack is an even number");
} else {
    System.out.println("The top most element of the stack is an odd number");
}
}

public static boolean checkTop(Stack stack) {
    //Implement your code here and change the return value accordingly
    if (stack.isEmpty()) {
        return false; // Stack is empty, no element to check
    }
    int topElement = stack.peek(); // Get the top element of the stack
    return topElement % 2 == 0; // Check if the top element is even
}
}
```