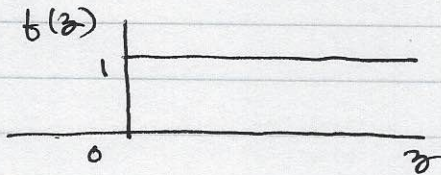


IMPLEMENTATION OF BOOLEAN FUNCTIONS VIA ANNS

THE ACTIVATION FUNCTION IN THE FOLLOWING IMPLEMENTATIONS IS HEAVISIDE-FUNCTION.



$$y = b(z)$$

$$y = \begin{cases} 1 & \text{IF } z \geq 0 \\ 0 & \text{IF } z < 0 \end{cases}$$

BOOLEAN FUNCTIONS OF INTEREST ARE:

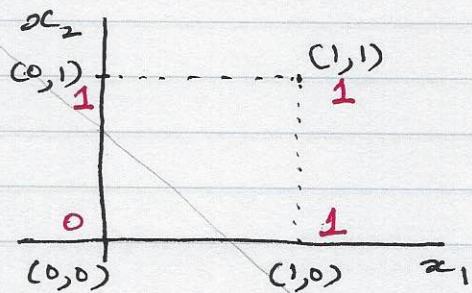
- | | | | | | | | |
|----|--------------|---|--|---|------------|----------|-----------------------|
| 1. | OR OPERATION | | | | DENOTED BY | \vee | OR SIMPLY + |
| 2. | AND | " | | " | " | \wedge | |
| 3. | NOT | " | | " | " | \neg | COMPLEMENTATION (BAR) |
| 4. | XOR | " | | " | " | \oplus | EXCLUSIVE OR |

BOOLEAN VARIABLES TAKE VALUES FROM THE SET $\{0, 1\}$.

x, x_1, x_2 ARE BOOLEAN VARIABLES.

NOTE THAT ALL BOOLEAN FUNCTIONS CAN BE IMPLEMENTED BY: (AND, NOT) PAIR
(OR, NOT) PAIR

OR OPERATION



← DECISION BOUNDARY (LINE)

x_1	x_2	$x_1 \vee x_2$
0	0	0
0	1	1
1	0	1
1	1	1

$$w_1 = w_2 = 1 ; b = -0.5$$

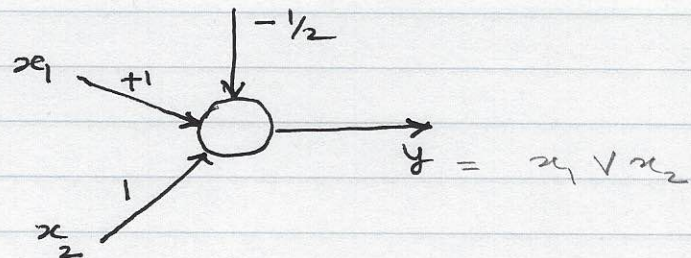
$$z = w_1 x_1 + w_2 x_2 + b$$

$$= x_1 + x_2 - 0.5$$

x_1	x_2	z	y
0	0	-0.5	0
0	1	0.5	1
1	0	0.5	1
1	1	1.5	1

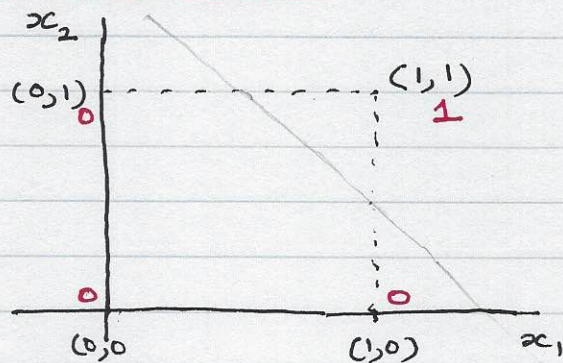
$$y = b(z) \quad (\text{HEAVISIDE FUNCTION})$$

$$x_1 + x_2 - 0.5 = 0 \quad \leftarrow \text{DECISION BOUNDARY}$$



ARTIFICIAL NEURON OR

AND OPERATION



x_1	x_2	$x_1 \wedge x_2$
0	0	0
0	1	0
1	0	0
1	1	1

← DECISION BOUNDARY (LINE)

$$w_1 = w_2 = 1 ; b = -1.5$$

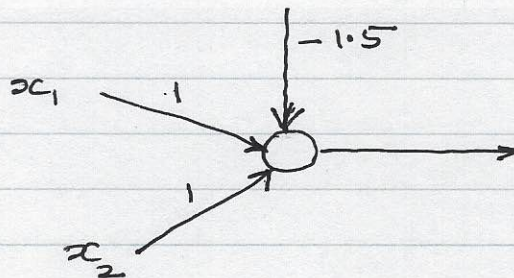
$$z = w_1 x_1 + w_2 x_2 + b$$

$$= x_1 + x_2 - 1.5$$

$$y = b(z) \text{ (HEAVISIDE FUNCTION)}$$

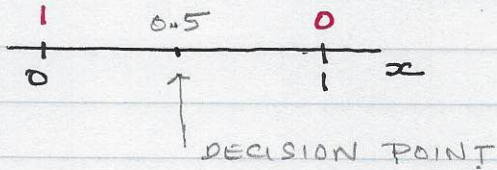
x_1	x_2	z	y
0	0	-1.5	0
0	1	-0.5	0
1	0	-0.5	0
1	1	0.5	1

$$x_1 + x_2 - 1.5 = 0 \leftarrow \text{DECISION BOUNDARY}$$



ARTIFICIAL NEURON AND

NOT OPERATION



x	\bar{x}
0	1
1	0

$$w = -1 ; b = +0.5$$

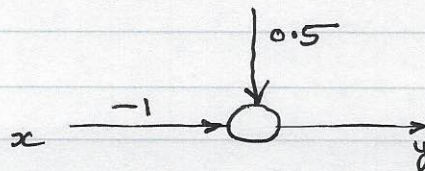
$$z = wx + b$$

$$= -x + 0.5$$

x	z	y
0	0.5	1
1	-0.5	0

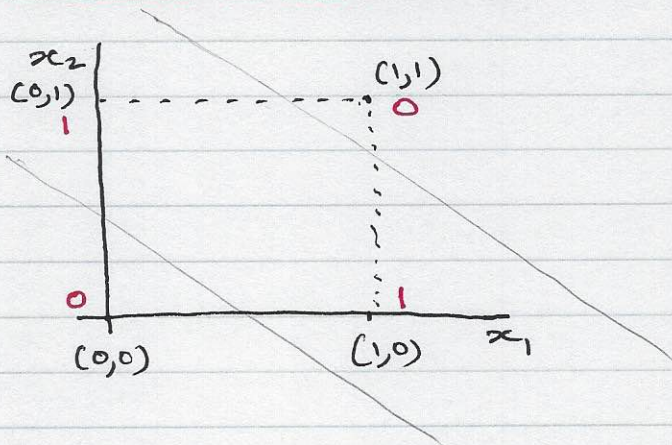
$$y = f(z) \quad (\text{HEAVISIDE FUNCTION})$$

$$-x + 0.5 = 0 \quad \leftarrow \text{DECISION POINT}$$



ARTIFICIAL NEURAL NOT

EXCLUSIVE OR OPERATION



x_1	x_2	$x_1 \oplus x_2$
0	0	0
0	1	1
1	0	1
1	1	0

TWO STRAIGHT LINES ARE REQUIRED,
IN ORDER TO SPECIFY THE DECISION
BOUNDARY

THEREFORE EXCLUSIVE OR OPERATION CANNOT BE
IMPLEMENTED BY A SINGLE NEURON. (ARTIFICIAL)

HOWEVER IT CAN BE IMPLEMENTED BY MORE THAN A
SINGLE ARTIFICIAL NEURON.

NOTE THAT:

$$\begin{aligned}
 x_1 \oplus x_2 &= x_1 \bar{x}_2 + \bar{x}_1 x_2 \\
 &= (x_1 + x_2)(\bar{x}_1 + \bar{x}_2)
 \end{aligned}$$

\swarrow OR \nwarrow AND
 \uparrow OR \uparrow AND \uparrow OR

- i) $(x_1 + x_2)$ REQUIRES OR OPERATION (KNOWN)
- ii) 'AND' OPERATION KNOWN.
- iii) $(\bar{x}_1 + \bar{x}_2)$ IS ON NEXT PAGE

$$w_1 = -1 ; w_2 = -1 ; b = \frac{3}{2}$$

$$z = w_1 x_1 + w_2 x_2 + b$$

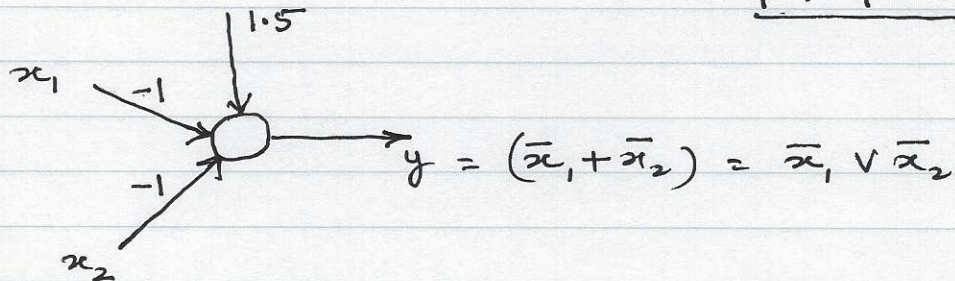
$$= -x_1 - x_2 + \frac{3}{2}$$

$$y = f(z) \quad (\text{HEAVISIDE FUNCTION})$$

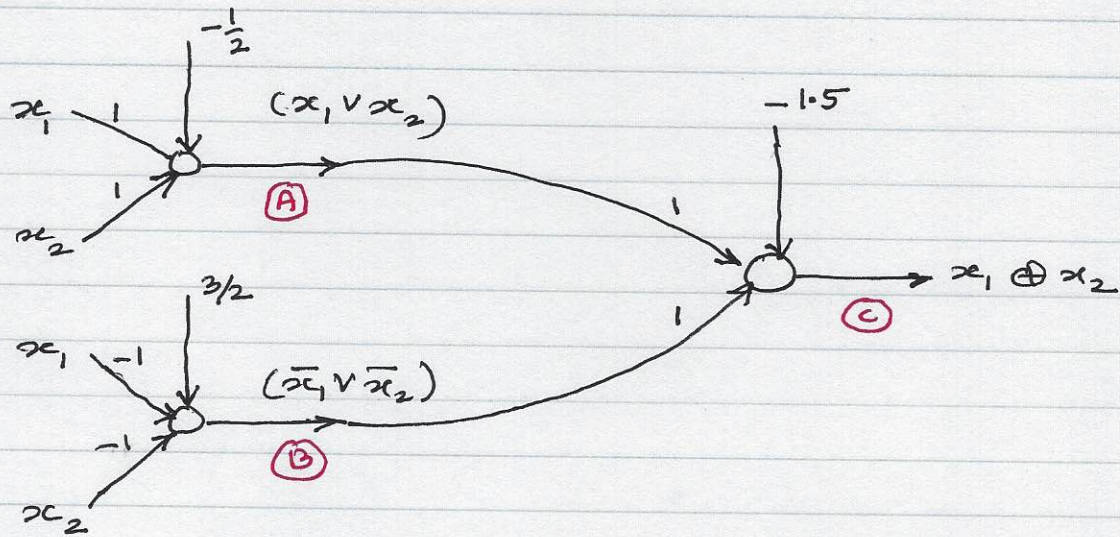
$$-x_1 - x_2 + \frac{3}{2} = 0 \quad \leftarrow \text{DECISION BOUNDARY}$$

x_1	x_2	\bar{x}_1	\bar{x}_2	$\bar{x}_1 + \bar{x}_2$
0	0	1	1	1
0	1	1	0	1
1	0	0	1	1
1	1	0	0	0

x_1	x_2	z	y
0	0	1.5	1
0	1	0.5	1
1	0	0.5	1
1	1	-0.5	0



ARTIFICIAL NEURON IMPLEMENTS $\bar{x}_1 \vee \bar{x}_2$



x_1	x_2	A	B	C
0	0	0	1	0
0	1	1	1	1
1	0	1	1	1
1	1	1	0	0

\uparrow $x_1 \vee x_2$
 \uparrow $\bar{x}_1 \vee \bar{x}_2$
 \uparrow $x_1 \oplus x_2$

$\therefore \oplus$ IS IMPLEMENTED BY THREE ARTIFICIAL NEURONS.